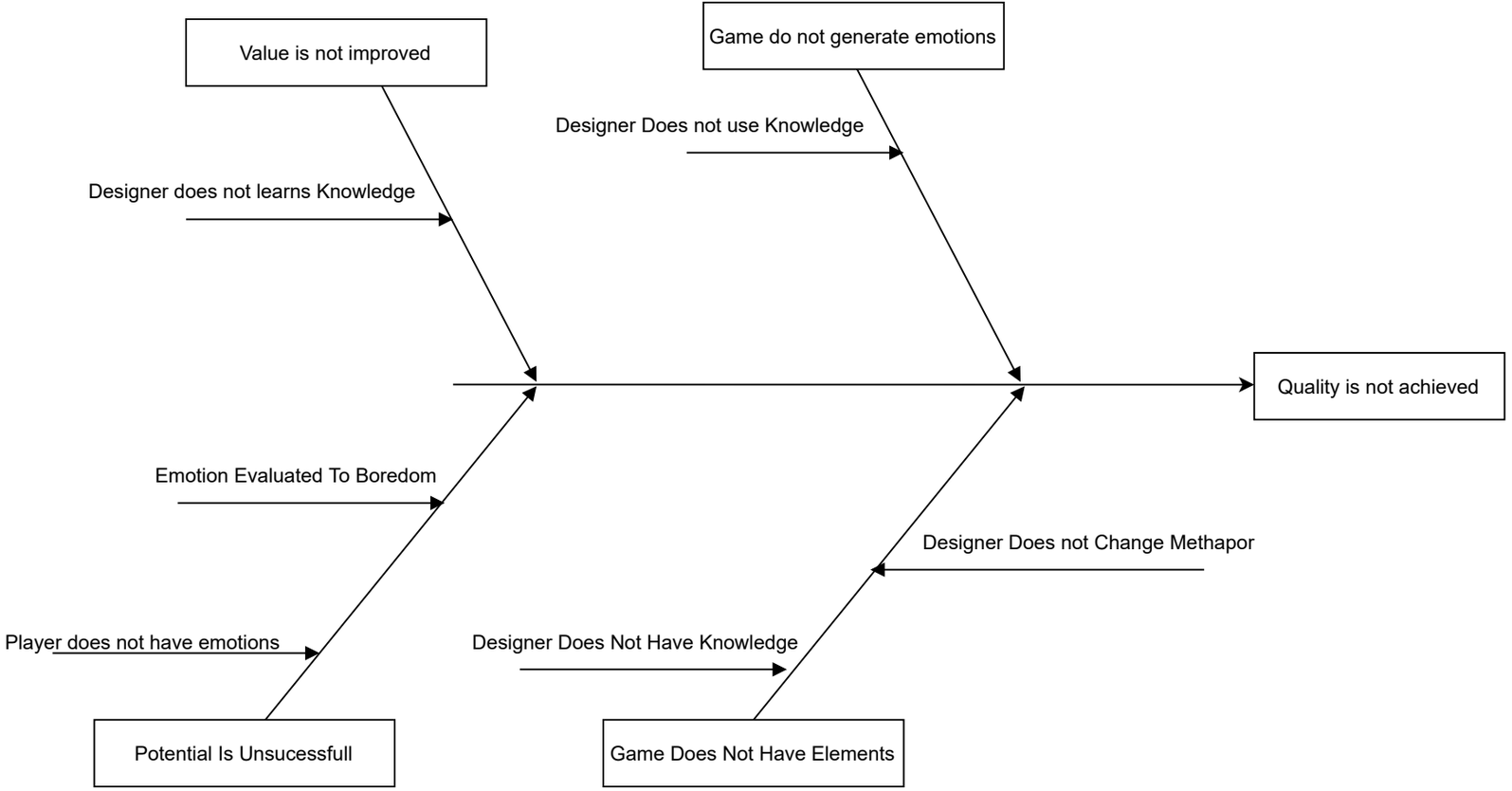
Value is not improved
Game do not generate emotions
Designer Does not use Knowledge
Designer does not learns Knowledge
Quality is not achieved
Emotion Evaluated To Boredom
Designer Does not Change Methapor
Player does not have emotions
Designer Does Not Have Knowledge
Potential Is Unsucessfull
Game Does Not Have Elements