Diagrama diseño
[mvp.pm.withFacade]

MastermindStarter
+*createView(logic: Logic)*
+play()

ConsoleMastermind

GraphicsMastermind

MastermindView
+interact()
+*play()*
+*isResumed()*

ConsoleView
+ConsoleView(logic: Logic)

GraphicsView

ProposalView
+interact()

StartView
+interact()

ResumeView
+interact()

ProposedCombinationView

MessageView

ProposalCombinationView

YesNoDialog

MessageView

ResultView

SecretCombinationView

Logic
+addProposedCombination(combination)
+getAttempts()
+getProposedCombination(position)
+getResult(position)
+isWinner()
+isLooser()
+resume()

Controller
#game: Mastermind

ProposalController
+addProposedCombination(combination)
+getAttempts()
+getProposedCombination(position)
+getResult(position)
+isWinner()
+isLooser()

ResumeController
+resume()

Mastermind