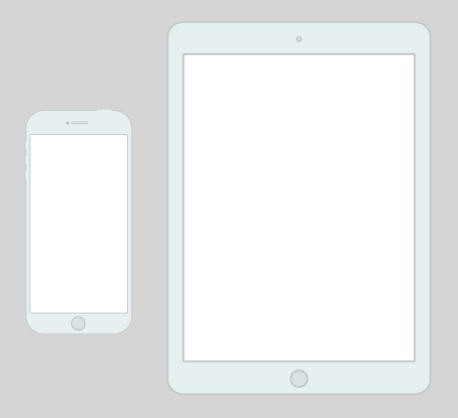


### Plain-Text Tools

#### ~/> previously ...

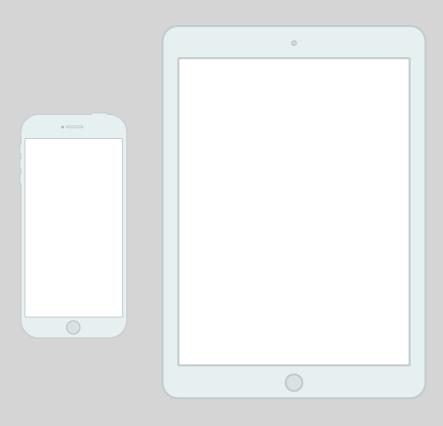
#### Tools

# R, R Studio git, Github bash, shell utilities





### Two Revolutions



- Touch-Based Ul
- Foregrounds Single-Purpose Applications
- Dislikes Multi-Tasking\*
- Hides the File System

#### Where the Action is

I mean, "Making applications work together in the service of a single goal", not "Checking Facebook while also listening to a talk and keeping up with the latest score in the game."

# \*Multitasking



- Windows and Pointers
- Multi-Tasking
- Exposes the File System
- Underneath, it's the 1970s,
  UNIX, and the command line

#### We Still Live Here



- Free! Open! Powerful!
- Improving continuously!
- But grounded in a UI paradigm that is increasingly far away from the everyday use of computing devices



#### Plain-Text Data Tools

#### The Research Process



is intrinsically messy

"[T]he type of writing I typically do ... is loaded with facts. I am constantly referring to photographs, drawings, experimental test results, calculations, reports written by others, textbooks, journal articles, and so on. These are not distractions; they are essential to the writing process.

And it's not just reference material. Quite often I need to make my own graphs and drawings to include in a report. Because the text and the graphics are all part of a coherent whole, I need to go back and forth between the two; the words inform the pictures and the pictures inform the words. This is not the Platonic ideal of a clean writing environment—a cup of coffee on an empty desk in a white room—that you see in videos for distraction-free editors.

Some of the popularity of these editors is part of the backlash against multitasking, but people are confusing themselves with their computers. When I'm writing a report, that is my single task, and I bring to bear whatever tools are necessary to complete it. That my computer is multitasking by running many programs simultaneously isn't a source of confusion or distraction, it's the natural and efficient way for me to get my one task done."



### Two Models



of your Work

### Office Model

- What is "Real" in your Project?
- What is the Final Output and how is it produced?
- How are changes managed?

# Engineering Model

- A Ledger of your actions,
- that can replay what you did,
- keep track of what others did,
- and help branch and merge code

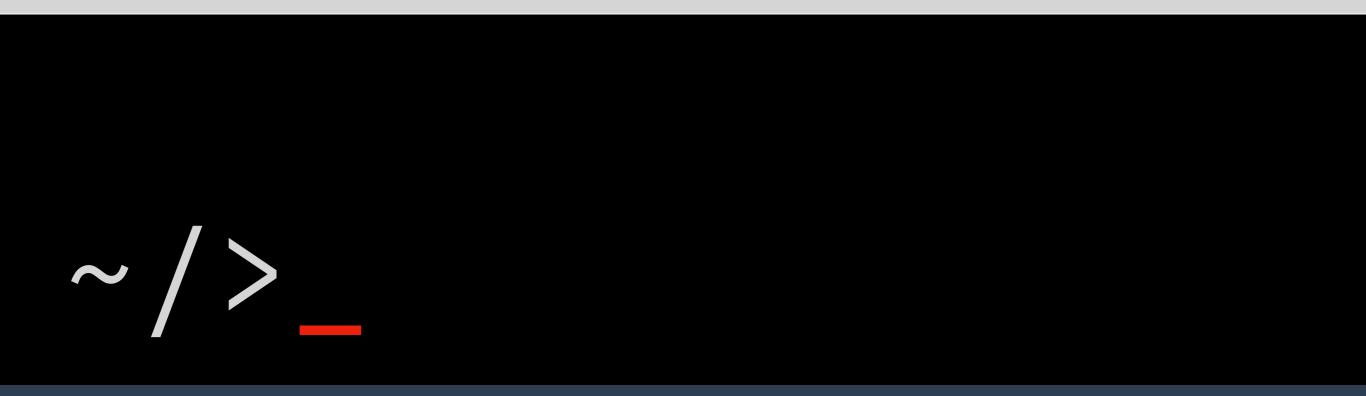
#### git: local use case

- Your project lives on your Computer
- You add and commit changes as you go
- That's it.
- It's just a ledger

```
~/> git add new_analysis.r
```

~/> git commit -m "Fixed MLE issue"

### git



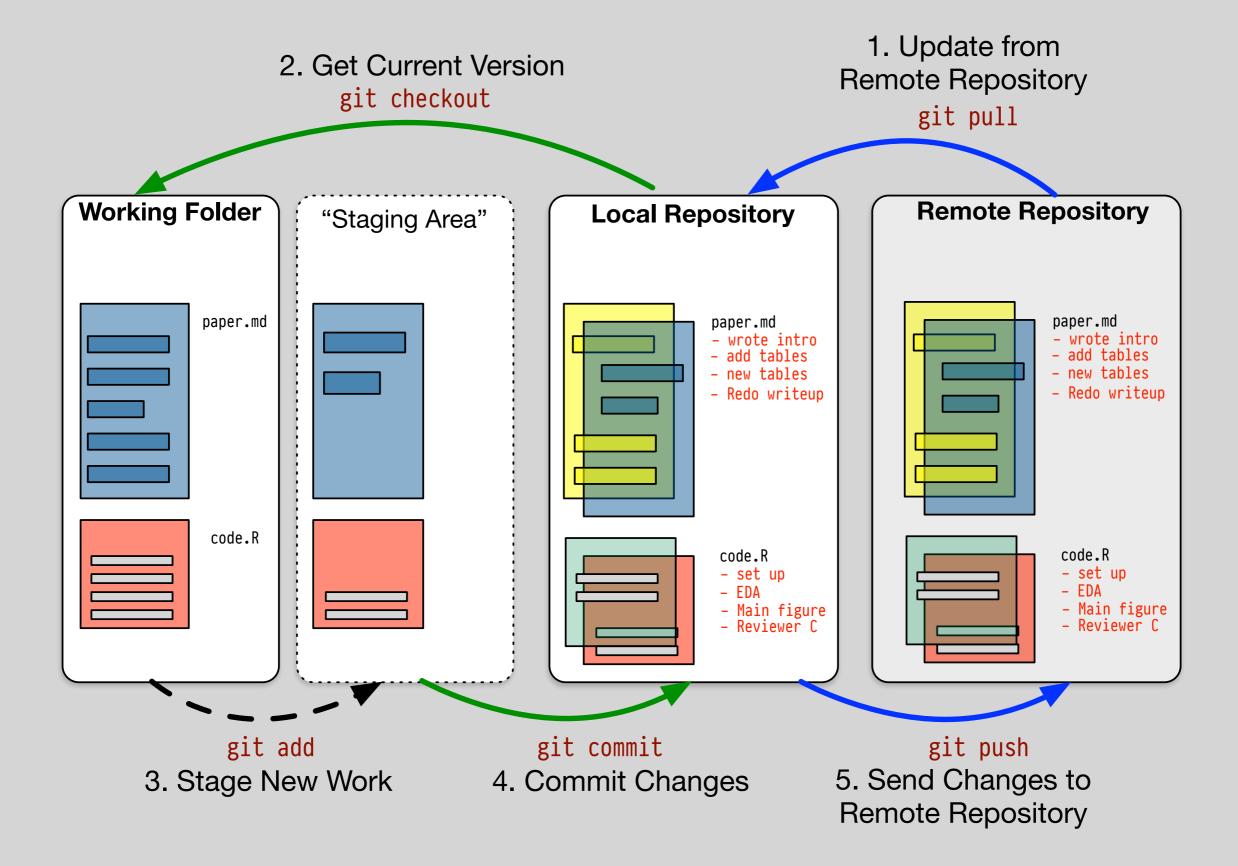
# A too-rapid tour

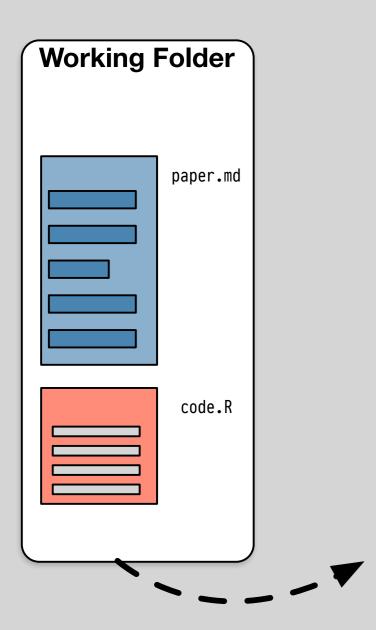
#### I'm assuming you did this

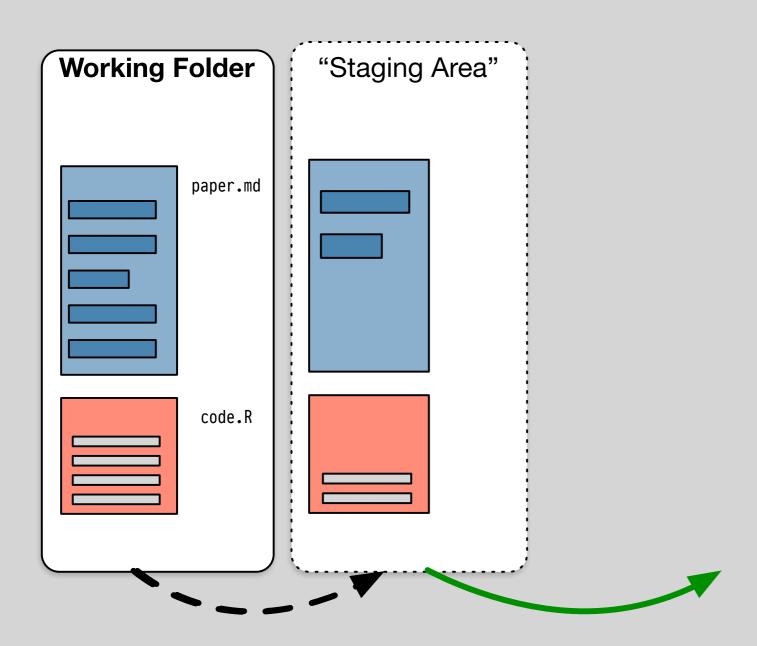
https://happygitwithr.com

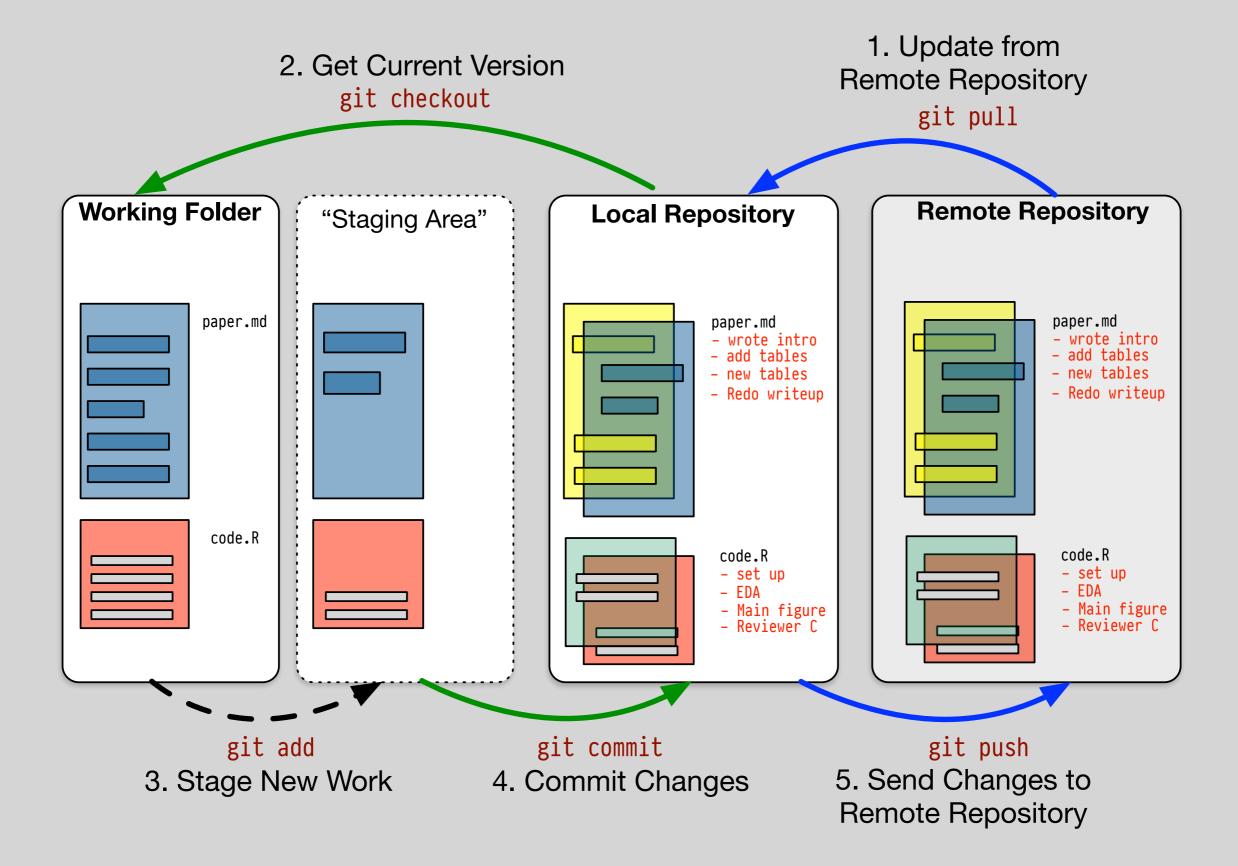
#### git: GitHub use case

- Your project lives on GitHub
- There's a working copy on your Computer
- You add and commit changes locally
- You push the changes to GitHub









#### git: other use cases

- You are experimenting, or collaborating
- You can make branches of your project
- You add and commit to the branch
- You merge changes into the master branch