

# Juan Carlos Cattaneo Garcia

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Dear Hiring Team,

I was born and raised in Lima-Peru. My mom wanted me to stay in Peru, but my dad gave me the option to move to the United States, I didn't speak English at the moment. Probably, the hardest decisions of my life. I just knew that I could accomplish more by moving to the United States, So I moved To San Francisco by myself and decided to pursue my dreams. I studied and practiced English by myself while working full-time. After a few months, I was able to understand a lot, then I enrolled full-time in the city college to pursue Engineering.

I have always dreamed of becoming a software engineer, to be able to fix problems, to create new things, rethink them, and make them more efficient. But, I didn't account for life getting in the way of my dreams, and changed careers to business Administration, while I'm almost about to graduate, I didn't feel satisfied with it, I felt settling for less of what I dreamed. Therefore, I enrolled in a Bootcamp to gain skills as a Software Engineer and accomplish my dreams. These skills I have learned have allowed me to create things I only dreamed of. I have learned two important languages for full-stack projects as JavaScript and Ruby, frameworks as React and Rails, that allow me to navigate databases like PostgreSQL and MongoDB from the backend to the frontend.

As a Software Engineer, I have developed some projects, for example, [Sellsy](#), which is a clone of [Etsy](#), for this full-stack e-commerce project I used Ruby on Rails in the backend, with PostgreSQL as my database. For my frontend, I worked with JavaScript, React/Redux, CSS and HTML. Another web app is [Pooch](#), which allows people to arrange playdates for their dogs, this web app was developed with a team, in Javascript. For this project, we used MERN stack (MongoDB, Express.JS React, and Node.Js). And lastly, I worked with Vanilla Javascript, where I built a game called [PenaltyKicker](#). Being a fanatic of soccer, and growing up in the boom of technology and games, I believed I deserved to create a basic penalty kick game to remind me of my childhood. I recently developed POSTrain, a vanilla JavaScript project that resembles a Point of Sale of a restaurant, I have been in the industry for many years, and trained a lot of people, and I encountered people that have never worked with a computer before, and did not know how to use a POS, therefore, from my experience, I decided to create a game for people that it is in the process of training, and like any other game, by practicing they can get better and faster at taking orders and increase their performance at their jobs.

I can't describe the way I feel about programming but I'd like to think that it is like a soccer player about to perform in a full stadium, when I seat and start coding, I feel excited, I believe my resilient personality, hard work, and persistence will drive me to keep pushing towards my goal of always leaving everything better than as I found it. My dream is to be part of a team that wants to give everything to be better and doesn't settle, because it keeps dreaming bigger.