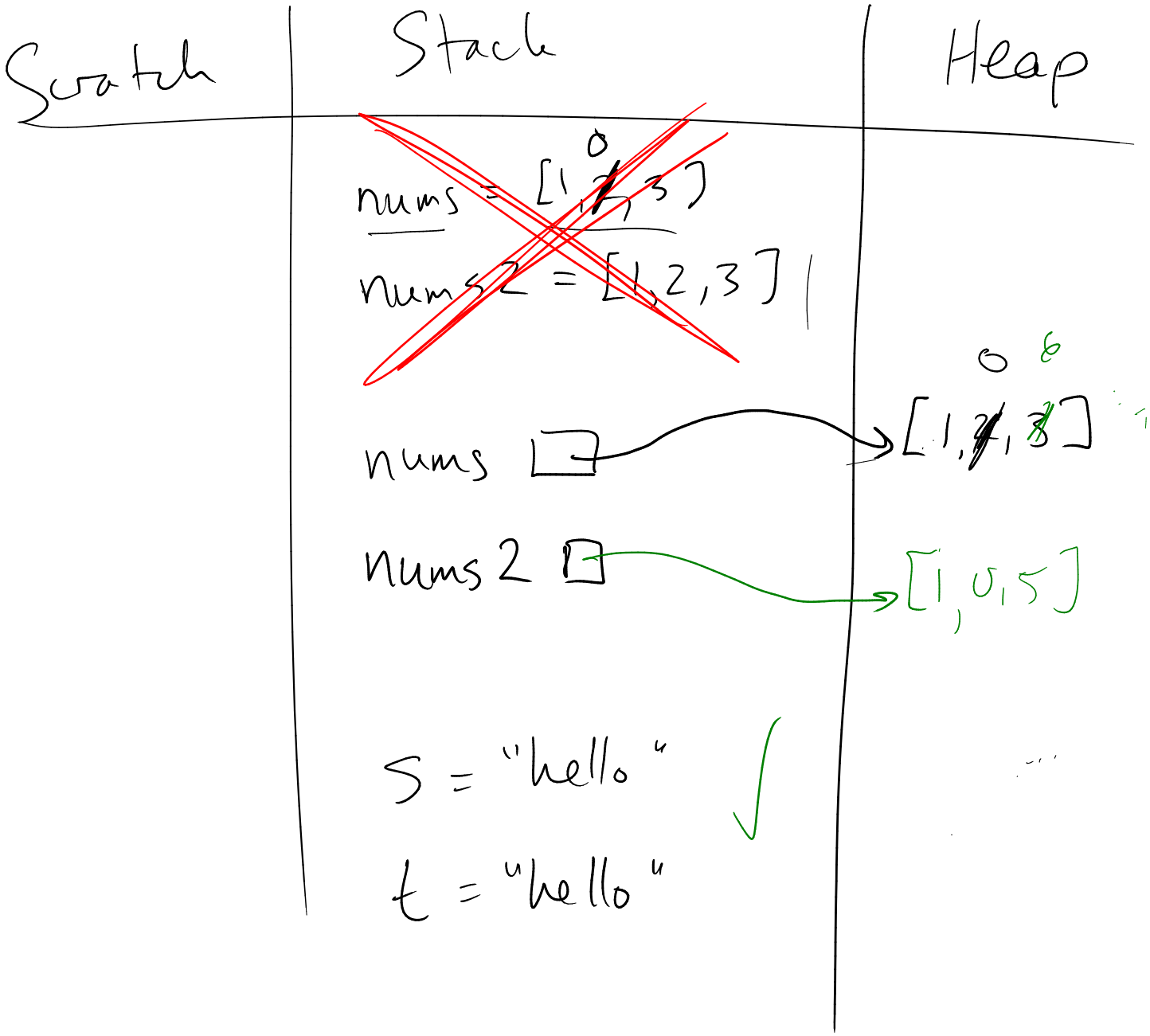
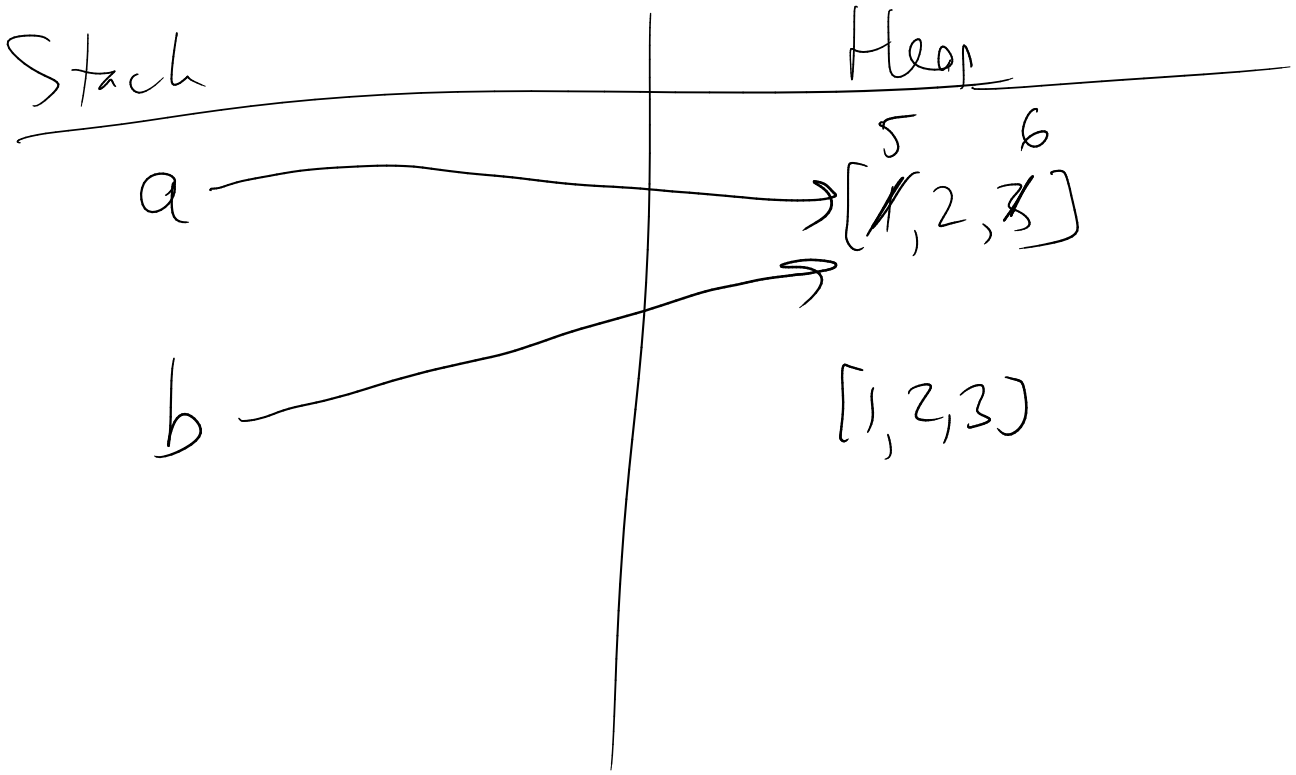
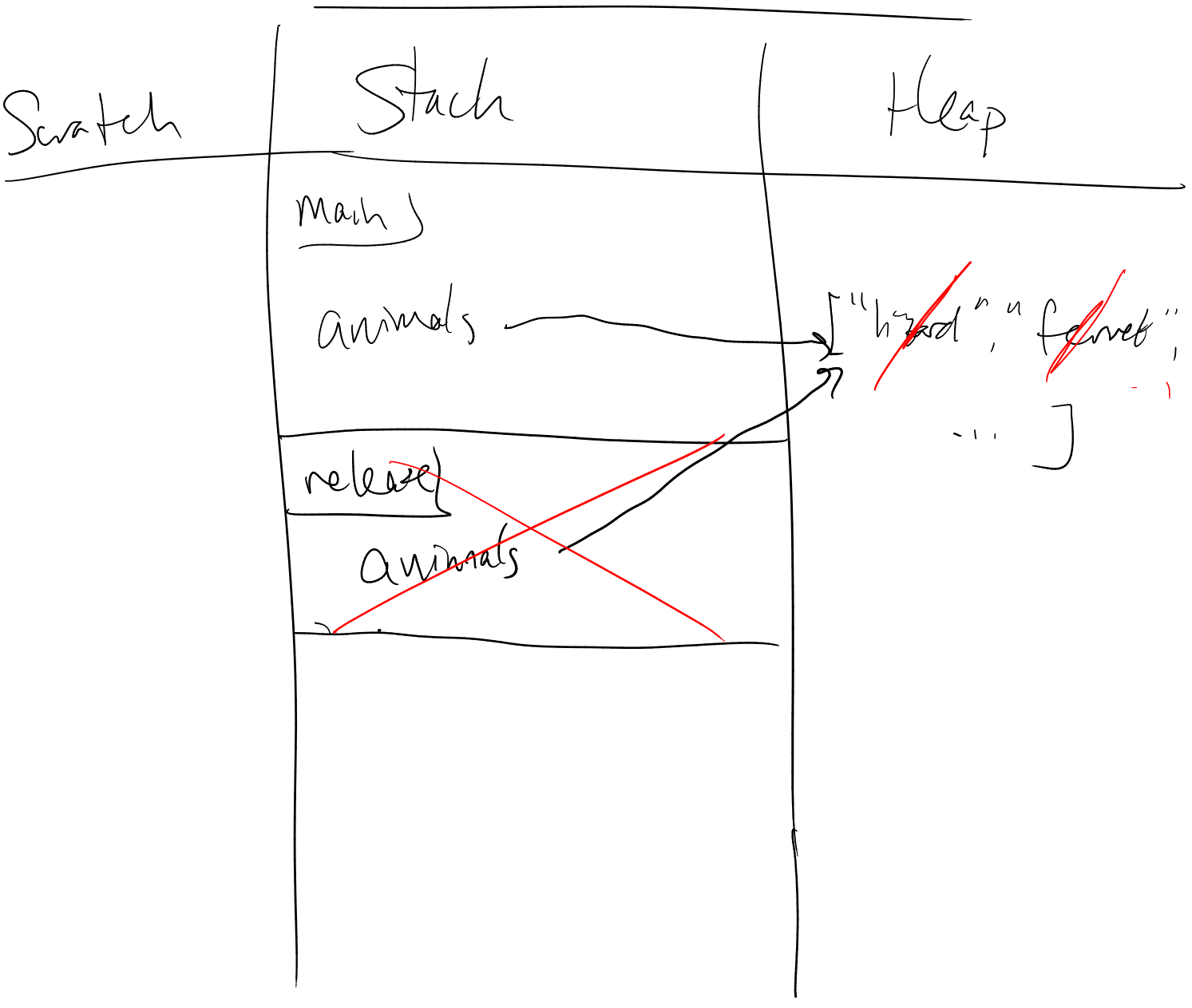
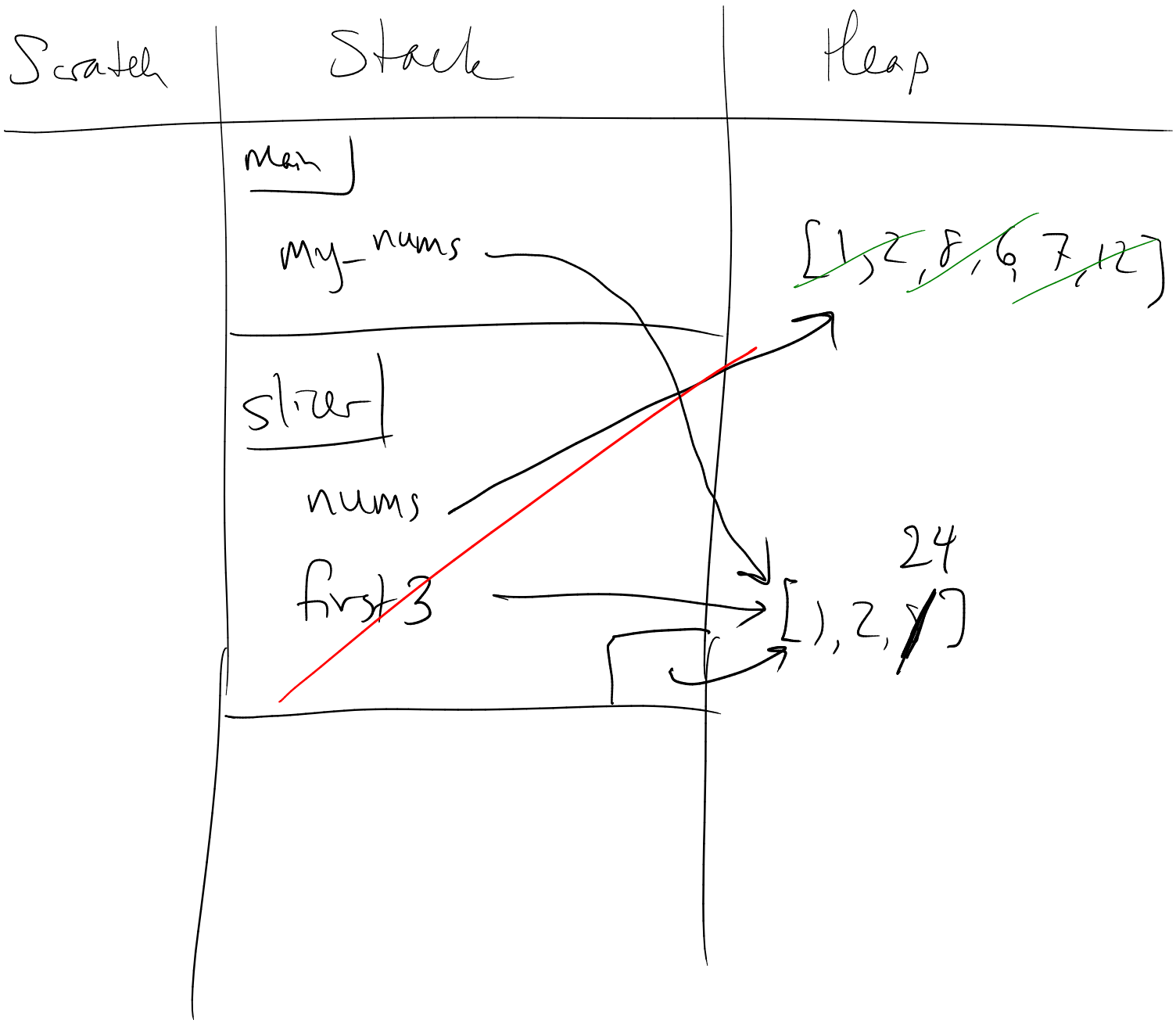

Scratch
Stack
Heap
nums = [1,2,3]
nums2 = [1,2,3]
nums
nums2
s = "hello"
t = "hello"


Stack
Heap
a
b
5
6
[1,2,3]
[1,2,3]


Scratch
Stack
Heap
main
animals
"hamster"
"ferret"
...
]
release
animals


Scratch
Stack
Heap
Main
my_nums
[1,2,8,6,7,12]
size
nums
first3
24
[1,2,3]