Scratch	Stack
	~~nums = [1, 2, 3]~~
	~~nums2 = [1, 2, 3]~~

Scratch	Stack	Heap
	nums ☐	→ [1, 2, 3]
	nums2 ☐	
	x ☐	→ "hello"

Strings are really like this
But we can still think of them like this
↓

x = "hello"

n = 3

Stack	Heap

nums → [1, 2, 3]

nums2 → [1, 0, 3]

a → {3, 4, 5}

b → {3, 4, 5}

[3, 4, 5]

Scratch	Stack	Heap

animals → ['phoenix', ~~dd~~ --]

~~release|~~

~~Animals~~

Scratch | Stack | Heap

Main

my_nums ———→ *tttt* ——→ [1, 2, 8, 6, 7, 12]

slizer

nums

first3 ————————→ {1, 2, 0̸}   24