

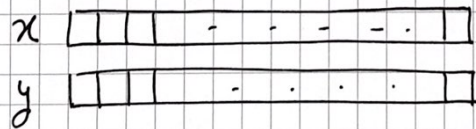
$$\text{Div} / \text{Dac}$$

Multiplication | Karatsuba

Carl Friederich Gauss (1777-1855) devised how to multiply complex numbers with only 3 multiplications (instead of 4) by noticing that:

$$(a+bi)(c+di) = ac - bd + \underbrace{(bc+ad)}_{= (a+b)(c+d) - ac - bd} i$$

↳ Seems modest but when applied recursively becomes very significant.



n bit numbers.
integers.

n power of 2

$$x = \underbrace{\hspace{2cm}}_{x_L} \underbrace{\hspace{2cm}}_{x_R} = x_L * 2^{\eta/2} + x_R$$

$$y = \underbrace{\quad}_{y_L} \underbrace{\quad}_{y_R} = y_L * 2^{n/2} + y_R$$

$$\begin{aligned}
 xy &= (2^{n/2}x_L + x_R)(2^{n/2}y_L + y_R) \\
 &= 2^n x_L y_L + 2^{n/2}(x_L y_R + x_R y_L) + x_R y_R
 \end{aligned}$$

$$T(n) = 4T\left(\frac{n}{2}\right) + \Theta(n) \Rightarrow T(n) = \Theta(n^2).$$

with Gauss trick:

$$\text{Since } x_L y_R + x_R y_L = (x_L + x_R)(y_L + y_R) - x_L y_L - x_R y_R$$

$$T(n) = 3T\left(\frac{n}{2}\right) + \Theta(n) \Rightarrow T(n) = \Theta(n^{1.59}).$$

Strassen.

$$X = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} E & F \\ G & H \end{bmatrix} = Y \quad n \times n$$

$$XY = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} E & F \\ G & H \end{bmatrix} = \begin{bmatrix} AE+BG & AF+BH \\ CE+DG & CF+DH \end{bmatrix}$$

$$T(n^2) = 8T\left(\frac{n^2}{4}\right) + \cancel{\Theta(n^2)} \Theta(n^2)$$

$$T(N) = 8T\left(\frac{N}{2}\right) + \Theta(N) \Rightarrow T(N) = \Theta(N^3)$$

$$XY = \begin{bmatrix} P_5 + P_4 - P_2 + P_6 & P_1 + P_2 \\ P_3 + P_4 & P_1 + P_5 - P_3 - P_7 \end{bmatrix}$$

$$P_1 = A(F-H)$$

$$P_5 = (A+D)(E+H)$$

$$P_2 = (A+B)H$$

$$P_6 = (B-D)(G+H)$$

$$P_3 = (C+D)E$$

$$P_7 = (A-C)(E+F)$$

$$P_4 = D(G-E)$$

$$T(N) = 7T\left(\frac{N}{2}\right) + \Theta(N)$$

$$\Rightarrow T(N) = \Theta(N^{\log_2(7)}) = \Theta(N^{2.81})$$



Titulació

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Merge-Sort.

* Alg.

Input: vector de n elements $V[0, \dots, n-1]$

Output: V amb els elements ordenats creixent

mergesort($V[0, \dots, n-1]$)

if $n > 1$

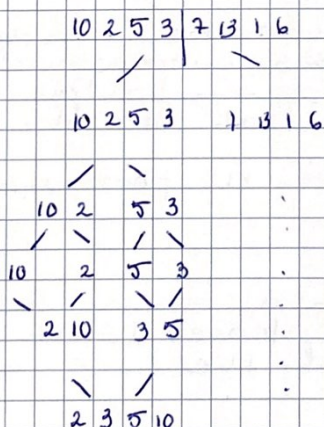
ret merge(mergesort($V[0, \dots, n/2]$), mergesort($V[n/2, \dots, n-1]$));

else

ret. V ;

* Cost: $T(n) = 2T(\frac{n}{2}) + \Theta(n) \Rightarrow T(n) = \Theta(n \log n)$

* Example:

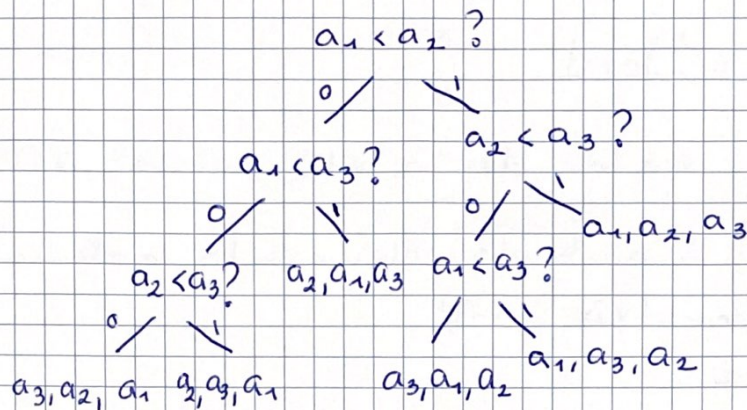


1 2 3 5 6 7 10 13

An $n \log n$ lower bound for sorting.

- Sorting algorithms based in comparisons can be depicted as trees.

The one in the following picture sorts an array of three elements a_1, a_2, a_3



- The depth of the tree - the number of comparisons on the longest path from root to leaf, in this case 3, is exactly the worst-time complexity of the algorithm.
- This way to looking at sorting algorithms is useful because it allows one to argue that mergesort is optimal, in the sense that $\Omega(n \log n)$ comparisons are necessary for sorting n elements.
- Here is the argument: Consider such tree. Each of its leaves corresponds to a permutation. In fact, each permutation must appear as the label of a leaf for the alg. to be correct. Since there are $n!$ permutations, we need at least $n!$ leaves.
- Recall now that a binary tree of depth d has at most 2^d leaves (proof by induction). So the depth of the tree must be at least $\log(n!) = \Omega(n \log n)$.

$$\begin{aligned} \log(n!) &= \sum_{i=1}^n \log(i) = \sum_{i=1}^{n/2} \log(i) + \sum_{i=n/2}^n \log(i) \\ &\geq \frac{n}{2} \log\left(\frac{n}{2}\right) = \Omega(n \log n) \end{aligned}$$



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FIBONACCI

Leonardo Fibonacci
(of Pisa)
S XIII 1170-1250

* Seq. 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, ...

$$* F_n = \begin{cases} 0 & n=0 \\ 1 & n=1 \\ F_{n-1} + F_{n-2} & n>1 \end{cases}$$

* Creix quasi tan ràpid com les potències
de 2.

$$F_{30} > 1 \text{ milió}$$

$$F_{100} \rightarrow 21 \text{ digits de llargada!}$$

$$F_n \approx 2^{0.694 n}$$

* Implementació \rightarrow * Directa de la recurrència
cost exponencial

\rightarrow * Guardant els dos últims
valors
cost lineal

$$\rightarrow \begin{pmatrix} F_1 \\ F_2 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \cdot \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$$

$$\begin{pmatrix} F_n \\ F_{n+1} \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n \cdot \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$$

→ OBS:

We have been too liberal with what we consider a basic step.

It is reasonable to treat addition as a single computer step if small numbers are being added, 32-bit numbers say.

But the n th Fibonacci number is about $0.694 n$ bits long, and this can far exceed 32 as n grows.

Arithmetic operations on arbitrarily large numbers cannot possibly be performed in a single, constant time step.

Selecció en temps lineal (Floyd-Rivest).

INPUT: Seqüència S de n elements
 $0 \leq k < n$

OUTPUT: k -ésim element + petit de S

$k = 0 \rightarrow$ mínim

$k = n-1 \rightarrow$ màxim

$k = \lfloor \frac{n}{2} \rfloor \rightarrow$ mediana

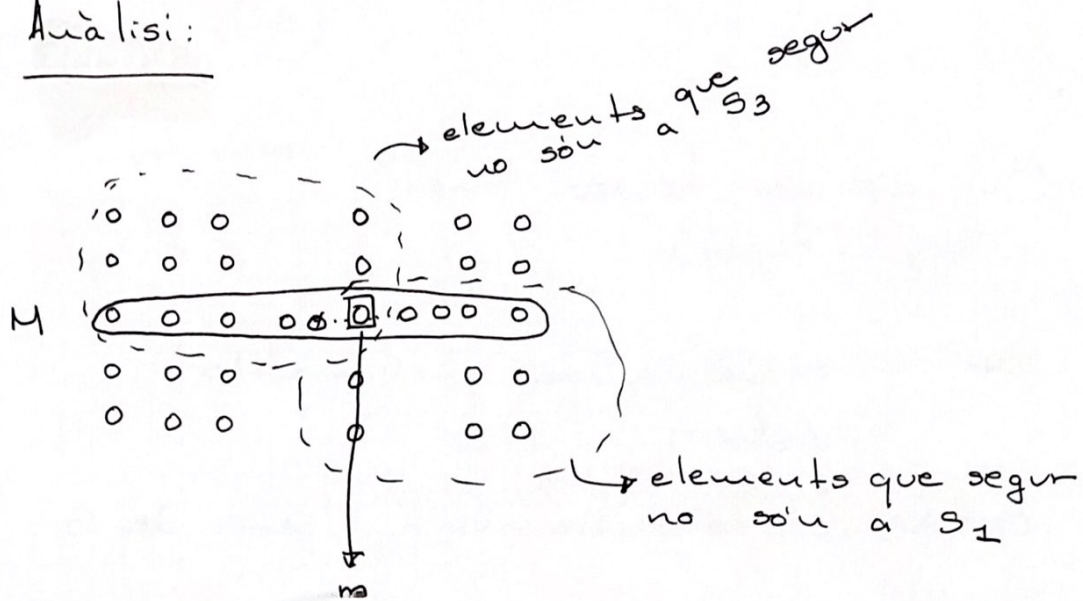
\vdots

Algorisme:

si $n \leq 50 \rightarrow$ directe.

- si NO
- 1) Dividir S en subconjunts de 5 elts.
 - 2) Calcular la mediana de cada subc.
 - 3) Calcular $m =$ mediana de "medianas" (recursivament) c/ta M
 - 4) Separar S en
 - $S_1: x \in S \mid x < m$
 - $S_2: x \in S \mid x = m$
 - $S_3: x \in S \mid x > m$
 - 5) si $|S_1| > k$ Buscar k rec. en S_1 .
 sino:
 si $|S_1| + |S_2| > k \rightarrow$ mediana m
 sino
 calcular $k - |S_1| - |S_2|$ en S_3
 Buscar recursiv.

Anàlisi:



$\approx 1/4$ elts són $\leq m$
 $\approx 1/4$ elts són $> m$

$$T(n) \leq \begin{cases} cn & n \leq 50 \\ T\left(\frac{n}{5}\right) + T\left(\frac{3}{4}n\right) + \theta(n) & n > 50 \\ cn \end{cases}$$

claim:

$$T(n) \leq 20cn$$

Proof.

H.I. Cert per $1, \dots, n-1$.

$$\begin{aligned} T(n) &\leq T\left(\frac{n}{5}\right) + T\left(\frac{3}{4}n\right) + cn \leq \frac{20cn}{5} + \frac{3 \cdot 20 \cdot cn}{4} + \cancel{20cn} \\ &= 4 \cdot cn + 15 \cdot cn + cn \\ &= 20cn. \quad + \end{aligned}$$