

# Sincronização e comunicação entre Processos

Aula 9

# Objetivos

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- ▶ Logging
- ▶ Comunicação e sincronização entre processos



# Logging

---

```
import multiprocessing
import logging
import sys

def worker():
    print ('Doing some work')
    sys.stdout.flush()

if __name__ == '__main__':

    multiprocessing.log_to_stderr(logging.DEBUG)
    p = multiprocessing.Process(target=worker)
    p.start()
    p.join()
```



```
$ python multiprocessing_log_to_stderr.py
```

```
[INFO/Process-1] child process calling self.run()
```

```
Doing some work
```

```
[INFO/Process-1] process shutting down
```

```
[DEBUG/Process-1] running all "atexit" finalizers with priority >= 0
```

```
[DEBUG/Process-1] running the remaining "atexit" finalizers
```

```
[INFO/Process-1] process exiting with exitcode 0
```

```
[INFO/MainProcess] process shutting down
```

```
[DEBUG/MainProcess] running all "atexit" finalizers with priority  
>= 0
```

```
[DEBUG/MainProcess] running the remaining "atexit" finalizers
```



```
import multiprocessing
import logging
import sys

def worker():
    print ('Doing some work')
    sys.stdout.flush()

if __name__ == '__main__':
    multiprocessing.log_to_stderr()
    logger = multiprocessing.get_logger()
    logger.setLevel(logging.INFO)
    p =
multiprocessing.Process(target=worker)
    p.start()
    p.join()
```



```
$ python multiprocessing_get_logger.py
```

```
[INFO/Process-1] child process calling self.run()
```

```
Doing some work
```

```
[INFO/Process-1] process shutting down
```

```
[INFO/Process-1] process exiting with exitcode 0
```

```
[INFO/MainProcess] process shutting down
```



# Subclasse de processo

---

```
import multiprocessing

class Worker(multiprocessing.Process):

    def run(self):
        print ('In %s' % self.name)
        return

if __name__ == '__main__':
    jobs = []
    for i in range(5):
        p = Worker()
        jobs.append(p)
        p.start()
    for j in jobs:
        j.join()
```



```
$ python  
multiprocessing_subclass.py
```

```
In Worker-1
```

```
In Worker-2
```

```
In Worker-3
```

```
In Worker-4
```

```
In Worker-5
```





# Passar mensagens para Processos

---

```
import multiprocessing

class MyFancyClass(object):

    def __init__(self, name):
        self.name = name

    def do_something(self):
        proc_name = multiprocessing.current_process().name
        print ('Doing something fancy in %s for %s!' % (proc_name,
self.name))

def worker(q):
    obj = q.get()
    obj.do_something()
```



```
if __name__ == '__main__':  
    queue = multiprocessing.Queue()  
  
    p = multiprocessing.Process(target=worker, args=(queue,))  
    p.start()  
  
    queue.put(MyFancyClass('Fancy Dan'))  
  
    # Wait for the worker to finish  
    queue.close()  
    queue.join_thread()  
    p.join()
```

**\$ python multiprocessing\_queue.py**

**Doing something fancy in Process-1 for Fancy Dan!**



```
import multiprocessing
import time
```

```
class Consumer(multiprocessing.Process):
```

```
    def __init__(self, task_queue, result_queue):
        multiprocessing.Process.__init__(self)
        self.task_queue = task_queue
        self.result_queue = result_queue
```

```
    def run(self):
        proc_name = self.name
        while True:
            next_task = self.task_queue.get()
            if next_task is None:
                # Poison pill means shutdown
                print ('%s: Exiting' % proc_name)
                self.task_queue.task_done()
                break
            print ('%s: %s' % (proc_name, next_task))
            answer = next_task()
            self.task_queue.task_done()
            self.result_queue.put(answer)
```

---

```
    return
```



```
class Task(object):
    def __init__(self, a, b):
        self.a = a
        self.b = b
    def __call__(self):
        time.sleep(0.1) # pretend to take some time to do the work
        return '%s * %s = %s' % (self.a, self.b, self.a * self.b)
    def __str__(self):
        return '%s * %s' % (self.a, self.b)
```



```
if __name__ == '__main__':  
    # Establish communication queues  
    tasks = multiprocessing.JoinableQueue()  
    results = multiprocessing.Queue()  
  
    # Start consumers  
    num_consumers = multiprocessing.cpu_count() * 2  
    print ('Creating %d consumers' % num_consumers)  
    consumers = [ Consumer(tasks, results)  
                  for i in range(num_consumers) ]  
    for w in consumers:  
        w.start()
```



```
# Enqueue jobs
num_jobs = 10
for i in range(num_jobs):
    tasks.put(Task(i, i))

# Add a poison pill for each consumer
for i in range(num_consumers):
    tasks.put(None)

# Wait for all of the tasks to finish
tasks.join()

# Start printing results
while num_jobs:
    result = results.get()
    print ('Result:', result)
    num_jobs -= 1
```



Creating 16 consumers

Consumer-1:  $0 * 0$

Consumer-2:  $1 * 1$

Consumer-3:  $2 * 2$

Consumer-4:  $3 * 3$

Consumer-5:  $4 * 4$

Consumer-6:  $5 * 5$

Consumer-7:  $6 * 6$

Consumer-8:  $7 * 7$

Consumer-9:  $8 * 8$

Consumer-10:  $9 * 9$

Consumer-11: Exiting

Consumer-12: Exiting

Consumer-13: Exiting

Consumer-14: Exiting

Consumer-15: Exiting

Consumer-16: Exiting

Consumer-1: Exiting

Consumer-4: Exiting

Consumer-5: Exiting

Consumer-6: Exiting

Consumer-2: Exiting

Consumer-3: Exiting

Consumer-9: Exiting

Consumer-7: Exiting

Consumer-8: Exiting

Consumer-10: Exiting

Result:  $0 * 0 = 0$

Result:  $3 * 3 = 9$

Result:  $8 * 8 = 64$

Result:  $5 * 5 = 25$

Result:  $4 * 4 = 16$

Result:  $6 * 6 = 36$

Result:  $7 * 7 = 49$

Result:  $1 * 1 = 1$

Result:  $2 * 2 = 4$

Result:  $9 * 9 = 81$



# Sinalização entre processos

---

```
import multiprocessing
import time
```

```
def wait_for_event(e):
    """Wait for the event to be set before doing anything"""
    print ('wait_for_event: starting')
    e.wait()
    print 'wait_for_event: e.is_set()->', e.is_set()
```

```
def wait_for_event_timeout(e, t):
    """Wait t seconds and then timeout"""
    print ('wait_for_event_timeout: starting')
    e.wait(t)
    print ('wait_for_event_timeout: e.is_set()->', e.is_set())
```





```
if __name__ == '__main__':  
    e = multiprocessing.Event()  
    w1 = multiprocessing.Process(name='block',  
                                target=wait_for_event,  
                                args=(e,))  
  
    w1.start()  
  
    w2 = multiprocessing.Process(name='non-block',  
                                target=wait_for_event_timeout,  
                                args=(e, 2))  
  
    w2.start()  
  
    print 'main: waiting before calling Event.set()'  
    time.sleep(3)  
    e.set()  
    print 'main: event is set'
```



```
$ python -u multiprocessing_event.py
```

```
main: waiting before calling Event.set()
```

```
wait_for_event: starting
```

```
wait_for_event_timeout: starting
```

```
wait_for_event_timeout: e.is_set()-> False
```

```
main: event is set
```

```
wait_for_event: e.is_set()-> True
```



# Exercício

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- ▶ Faça um programa para comparar o desempenho de threads e processos. Crie uma situação onde usar thread é mais vantajoso que processos e vice-versa.

