#### Quickstart on web testing on 2019

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#### Outline

Introduction

CI & CD

Manual testing experiences Functional testing Non-functional testing

Automated testing experiences

Conclusions

#### Why do we test web application?

- Some examples of software development in Costa Rica: web applications, big data and embedded systems
- ▶ New trends for 2019 regarding web applications are [7, 8, 9]:
  - Progressive web apps
  - Single page applications
  - Chat bots
  - Blockchain

#### Scope of this presentation

By application: desktop, embedded, mobile, web (responsive, desktop)

Methodology: agile, cascade, XP

Market: Asia, Europe, US

Development cycle: legacy, new

Role: architect, analyst, automation engineer, designer,

tester

#### CI & CD

- Before talking about web testing we should understand how software is released
- ▶ There are two extended practices:
  - Continuous integration (CI)
  - Continuous delivery (CD)
- ► Testing is performed at different levels on CI & CD as we will see in short

#### CI & CD

#### Continuous integration [1]: 1

- Is a development practice that requires developers to integrate code into a shared repository several times a day.
- ► Each check-in is then verified by an automated build, allowing teams to detect problems early. Thoughworks

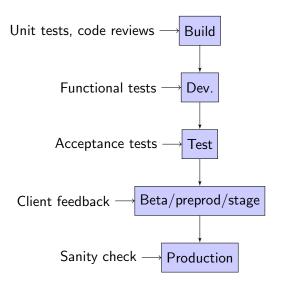
<sup>&</sup>lt;sup>1</sup>Have you hear about Mr. hit n' run build breaker? https://youtu.be/fuPFz5deXOw

### Continuous delivery (CD)

#### Continuous delivery [2]:

- ► CD focuses an organization on building a streamlined, automated software release process.
- ► The feedback loop revolves around delivery of software to the end user as quickly as possible. Atlassian

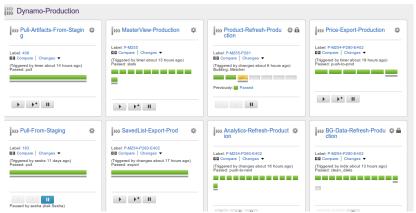
### Continuous delivery (CD) (cont.)



Cost of bug fixing

#### Tools used in CI/CD (cont.)

Here is an example of a pipeline implemented in GO:



http://codingnirvana.github.io/pune-scala/pictures/go\_pipelines.png

### Manual testing

- As you might already know, testing can be classified in two categories: manual and automated
- ▶ One complements the other:
  - We cannot ask a machine to test what a person can't verify itself!

### Manual testing

- ► Some must-know concepts on manual testing are [4]:
  - TCs estimation techniques
  - Testing levels
  - Quality control vs. quality assurance
  - Verify vs. validate
  - ► Test life cycle

- ► Test case estimation techniques [4]:
  - Boundary values
  - Equivalent classes
  - Cause-effect diagrams
  - Transition diagram (finite state machine)
- No one will ask you to use them, but everyone would be mad if you don't find the bugs!

#### The art of software testing:

- Chapter 4: Test-Case Design (p. 35-69)
  - ▶ Boundary value analysis (p. 46)
  - Equivalent classes
  - Cause-effect diagrams (p. 50)
- http://barbie.uta.edu/~mehra/Book1\_The%20Art%20of% 20Software%20Testing.pdf

#### ► Requirements-Based Testing- Cause-Effect Graphing:

http://barbie.uta.edu/~mehra/59\_RBT\_Cause-Effect\_ Graphing2.pdf

You should also know about test case management systems (TCMS), which allow to:

- Maintain test cases better than using a spreadsheet
- Log test runs
- Create test reports in a visually appealing way
- Calculate quality metrics (like the number of bugs found per TC)

#### Here is an example of a TCMS called Testrails:



https://marketplace-cdn.atlassian.com/files/images/e9a091f7-2f37-4956-870c-558f4ac3efba.png

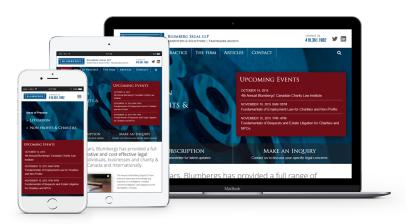
- ▶ Now let's talk about different kinds of manual testing:
  - Web responsive testing
  - Accessibility testing
  - Performance testing
  - Security testing
  - A/B testing
  - ▶ (to mention a few...)

### Web responsive testing

- ▶ Purpose: to render the same webpage in different devices
- Must-know concepts:
  - ► Responsive design
  - ► XHTML, RHTML, HTML
- ► Tools:
  - Vyzor, Reflector / Airserver
  - Charles Proxy, Fiddler
  - Browser stack

### Web responsive testing (cont.)

Test is performed at least in three formats:



https://www.thewire.ca/media/blumbergs-hero.png

#### Accessibility testing

- ▶ Purpose: make content available for a broader range of users
- ► Must-know concepts [5, 6]:
  - POUR principle (perceivable, observable, understandable, robust)
  - ▶ WCAG 2.0 guidelines
  - ▶ Web Aria
- ► Tools:
  - ▶ Paciello toolbar, Sortsite, Webaim
  - Google Accessibility toolbar
  - Screen readers (VoiceOver, Jaws)
  - Windows high contrast mode

### Accessibility testing (cont.)

# aria-describedby

#### https:

// developers.google.com/web/fundamentals/accessibility/semantics-aria/imgs/aria-described by.jpg the control of the control

### Accessibility testing (cont.)



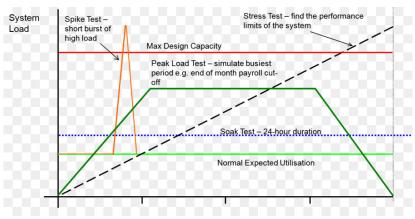
https://s3-us-west-2.amazonaws.com/uw-s3-cdn/wp-content/uploads/sites/54/2014/10/06144407/ ColourContrastChecker.png

### Performance testing

- ► **Purpose:** know how the webpage behaves on different work loads.<sup>2</sup>
- Must-know concepts:
  - Stress, load, performance, soak
  - Ramp-up period, throughput
- ► Tools:
  - ▶ JMeter, Blazemeter, Taurus

<sup>&</sup>lt;sup>2</sup>Here is an example of why this is useful: https://juanfonsecasolis.github.io/blog/JFonseca.suavizadoTraficoServidorWeb.html.

### Performance testing (cont.)



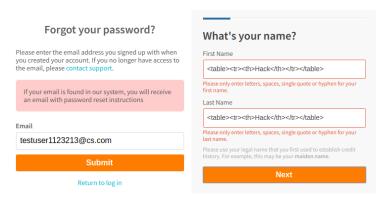
https://banner2.kisspng.com/20180420/btq/ kisspng-load-testing-stress-testing-software-performance-t-peak-5ada50b21f6611. 0507167015242569461286.jpg

#### Security testing

- Purpose: protect data integrity and privacy
- Must-know concepts:
  - ▶ OWASP top 10
  - XSS, SQL injection, LDAP injection
- ► Tools:
  - BURP
  - Kali Linux and tools installed

#### Security testing (cont.)

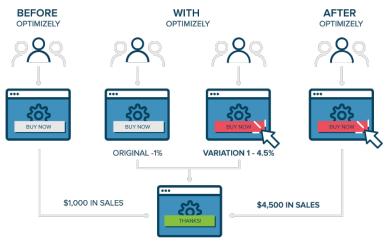
#### Here are some examples of a fixed data leaking and XSS:



## A/B testing

- Purpose: increase revenue by getting feedback from users
- Must-know concepts [3]:
  - Hypothesis testing (null, alternative)
    - ▶ Is the revenue increased with any variation?
  - Statistical significance
    - ► T-student, normal distribution
- ▶ Tools:
  - Optimizely
  - Mixpanel
  - Splunk Insights
  - Adobe Omniture

### A/B testing (cont.)



https://images.ctfassets.net/zw48pl1isxmc/31RlyAZISsG0iWyi08Ug84/ 7a32f963dd0fdc3ccb4483fc56aa55d2/ab-testing-optimizely-2.png

#### Automated testing

- ► To finish, a quick overview on automated testing:
  - ▶ UI test automation
  - ▶ Web service test automation

#### Pros and cons of automation

- Pros:
  - Input combinations can be tested exhaustively
  - Repetitive and time consuming flows can be automated
- Cons:
  - Periodic maintenance on test suites can be time consuming and complex
  - Tests are only able to detect bugs for which they were programmed to

#### UI test automation

- Purpose: catch bugs by reproducing a flow in the web browsers
- Must-know concepts:
  - ▶ Page-object model
  - Page factory
  - Locators (XPath, CS)
  - Coding standards (.Net, Java)
- ► Tools:
  - ► Selenium (Webdriver, IDE, grid)
  - Cucumber

#### Web service test automation

- ▶ Purpose: catch bugs by checking data and operations
- Must-know concepts:
  - ▶ SOAP, RESTFul
  - XML, JSON
- ► Tools:
  - ▶ JUnit
  - Postman
  - ► SOAP UI
  - RestAssure
  - ► CURL, JQ

#### Conclusions

- ► CD/CI allows to serve software more frequently and with less risk.
- Proper functional testing requires knowledge on test case estimation techniques and TCMS.
- ► Non-functional testing covers areas like: responsive design, accessibility, performance, security, and A/B testing.
- Test automation makes testing activities easier, but at cost of maintenance and visibility.

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