NTN Days - Toulouse Oct 1-2, 2025



# Unraveling Temporal Challenges in Space Networking

Juan A. Fraire



### Time

### System Model

$$\mathcal{L}_{SM} = \frac{1}{4} W_{\mu\nu} \cdot W^{\mu\nu} - \frac{1}{4} B_{\mu\nu} B^{\mu\nu} - \frac{1}{4} G^{\alpha}_{\mu\nu} G^{\mu\nu}_{\alpha}$$

Standard Model written in Lagrangian Form

kinetic energies and self-interactions of the gauge bosons

$$+ \overline{L}\gamma^{\mu}\left(i\partial_{\mu}-\frac{1}{2}g^{\prime}YB_{\mu}-\frac{1}{2}g^{\prime}YB_{\mu}\right)L+\overline{R}\gamma^{\mu}\left(i\partial_{\mu}-\frac{1}{2}g^{\prime}YB_{\mu}\right)R$$

Time

kinetic energies and electroweak interactions of fermions

$$+ \frac{1}{2} \left[ i\partial_{\mu} - \frac{1}{2} g \tau \cdot W_{\mu} - \frac{1}{2} g' Y B_{\mu} \right] \phi \Big|^{2} - V(\phi)$$

 $W^{\pm}, Z, \gamma$  and Higgs masses and couplings

+ 
$$g''(\overline{q}\gamma^{\mu}T_{a}q)G^{\alpha}_{\mu}$$
 +  $(G_{1}\overline{L}\phi R + G_{2}\overline{L}\phi_{c}R + h.c.)$ 

interactions between quarks and gluons

fermion masses and couplings to Higgs



### Time

Forget it!

This presentation has -

Time



**No** equations

→ **No** plots

No tables

### Time



(Newton)

Time is **Absolute** 

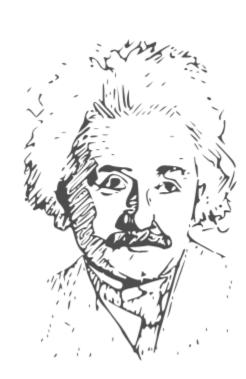
Space ∩ Time



(Einstein)

Time is **Relative** 

Space U Time



(Quantum)

Time is **Unimportant** 





Having challenged humanity's greatest minds...

...How can time **not be** a controversial topic in **Space Networks**?

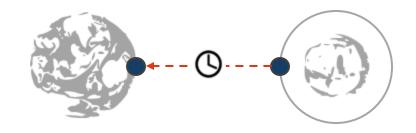


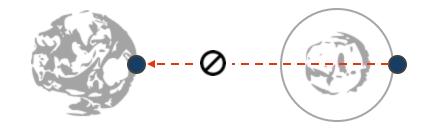
# Delay

## Disruptions

### **Light-Speed Propagation**

### **Planetary Occlusions**





Very High Latency

(Temporarily)

**Fragmented** Topologies

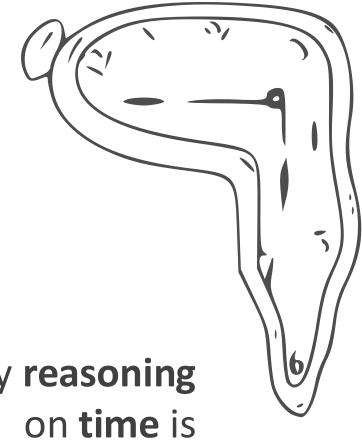
(Temporarily)



**Disruption** can be viewed as merely a **Delay** that extends to infinity...



... proof of how tricky **reasoning** on **time** is



### **Asynchronous**

Very High Latency

(Temporarily)

**Fragmented** Topologies

(Temporarily)

Low Latency (Stably)

**Persistent** Paths

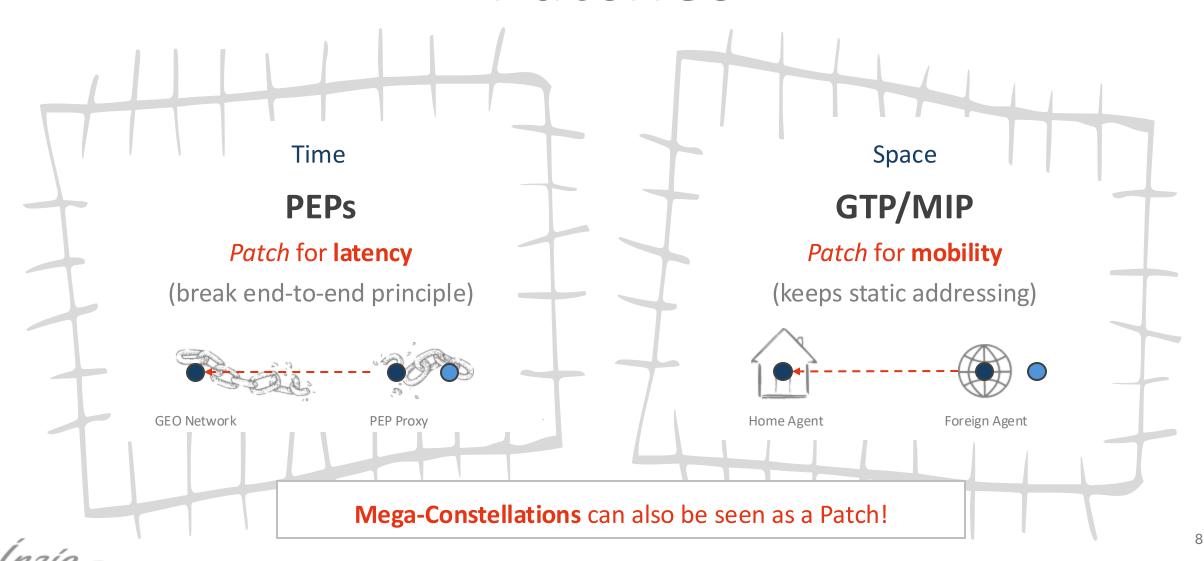
(Stably)

**Synchronous** 

Internet



### Patches



### **John Day**

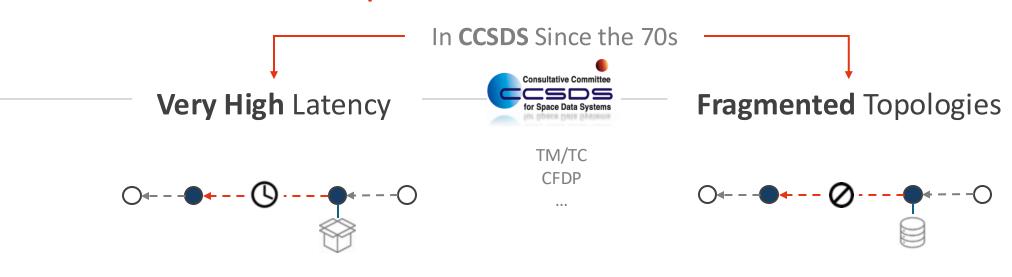
On the Internet

Built without a **theory**: **engineering** first, science later

Names, addresses, and layers confused



### **Space Network Protocols**



#### **Minimum Feedback**

Bundle all info for decoding

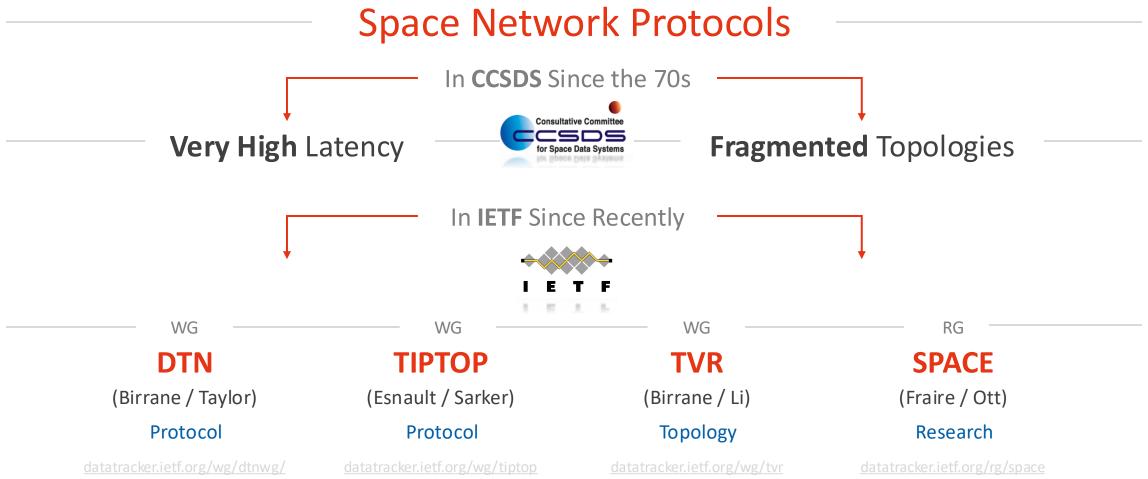


#### **Temporary Storage**

Until links become available

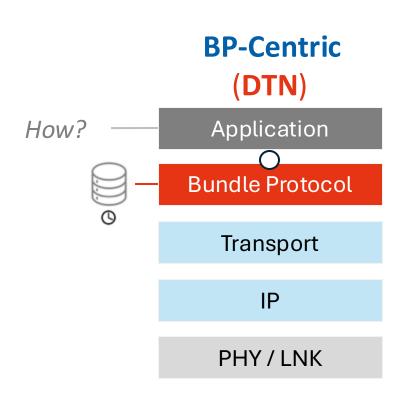


A Postal Model!

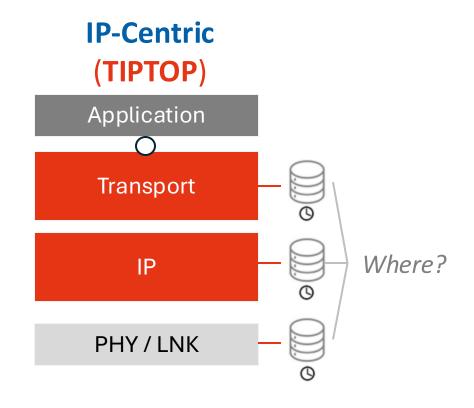




### **Space Network Protocols**









# For **Engineering**: Go to **CCSDS** and **IETF WGs**



#### Our Research

#### **Models and Methods**

Topology Determination & Design Routing, Forwarding, & Congestion, Link Policies & Management

#### **Evaluation**

Simulation, Emulation, & Visualization

Mega-constellations
Satellite IoT
Deep Space

**Application Domains** 



Time-Evolving



No time - Reach out!

# Takeaways

#### Limitations

Decades of **technical excellence** in space tech hadn't been translated into a **time-embracing Internet** 

We just keep patching the Internet!

**Ambition** 

Open, explainable, and implementable time-aware network models and protocols for a Space-Terrestrial Integrated Internet





**Keynote Speakers** 



**Rick Taylor** Aalyria



**Felix Flentge** European Space Agency (ESA)

MISSION



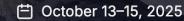
Jeremy Pierce-Mayer

Co-located with IEEE WISEE 2025

### STINT 2025

Space-Terrestrial Internetworking Workshop

The Forum for Delay-Tolerant and Space Networking Research





**Hybrid Format** 

Speakers are expected to attend in person; remote participants may join online at a reduced fee.



https://mission-project.eu/ https://stereo-project.space/



https://dorsaliot.space/



**Welcome Words by Vinton Cerf** 

The co-inventor of the Internet will open

STINT 2025 with remote welcome remarks.

http://donuts-project.space/







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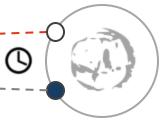


# Topology

#### **Determination**

Signal received from where the spacecraft was, not where it is





Determining **light time delay** involves iterative processes that converge on

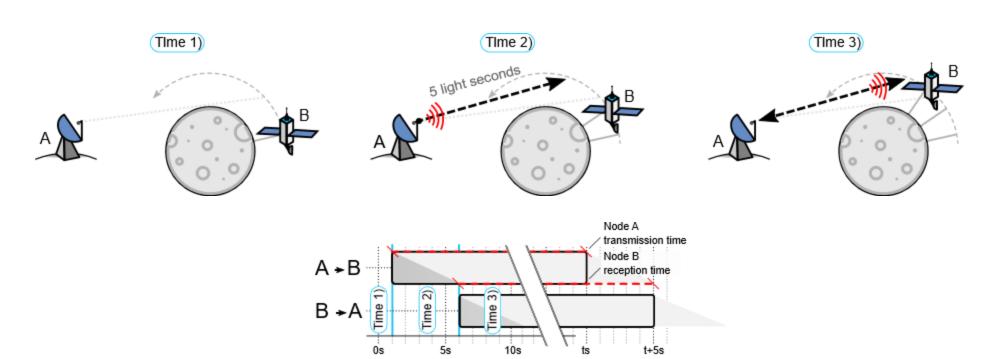
$$\Delta t = r(t)/c$$



# Topology

#### **Determination**

Contacts are time-wise **asymmetric**, thus better described as **unidirectional** 





# Topology

### Design

Space is vast, links are mostly **point-to- point** (e.g., FSO)

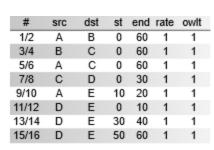


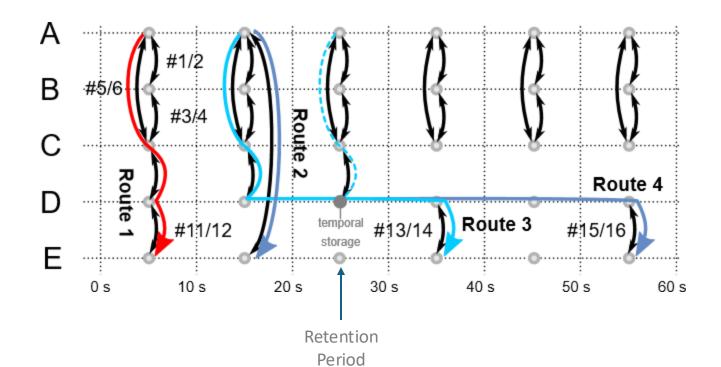
Designing a **contact plan** is a complex continuous optimization process



### **Graphs**

#### **Time-Evolving Graph (TEG)**



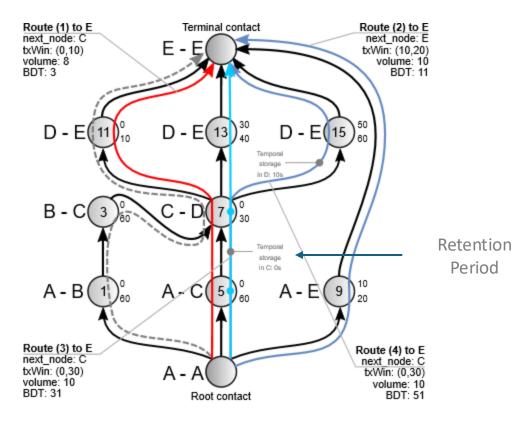


Time-Discrete



### **Graphs**

#### **Contact Graph (CG)**



*Contacts* → *Vertices* 



1/2

3/4 5/6

7/8 9/10

11/12

13/14

15/16

60

50 60 1

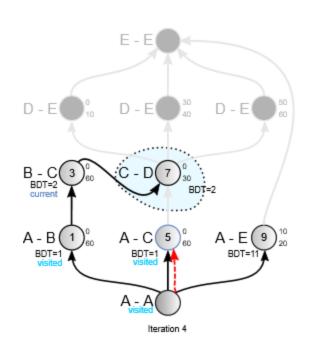
10

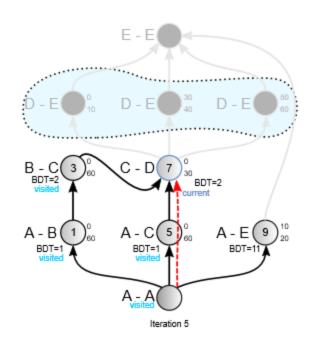
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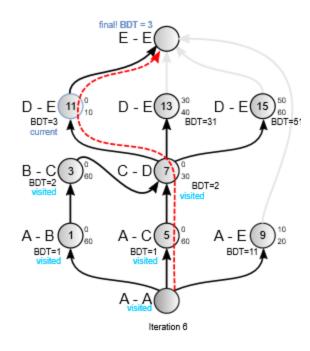
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### **Algorithms**

#### Routing





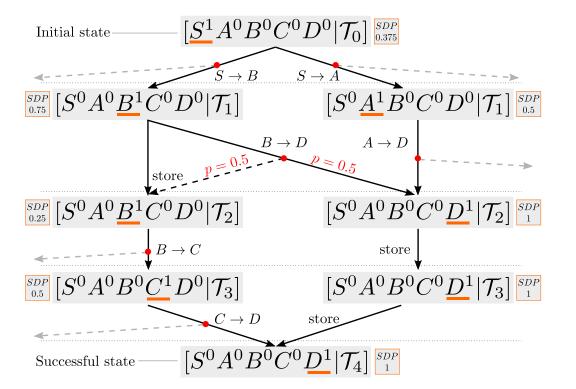




### **Algorithms**

Reliability & Congestion (Link –or storage- Overbooking)

Proactive (DTN)



Reactive

(TIPTOP)

