

```
private Mapa dato;  
private int tam;
```

String Cl  
String Vo

```
public void crearVector (int t) {  
    this.tam = t;  
    this.tablaHash = new Mapa [tam];  
}
```

```
4 public int mifuncionhash (int valor) {  
    int pos = valor % this.tam;  
    if (this.tablaHash[pos] == null) {  
        return pos;  
    }  
    else {  
        while (this.tablaHash[pos] != null) {  
            if (pos < tam) {  
                pos = pos + 1;  
            }  
            else {  
                pos = 0;  
            }  
        }  
    }  
}
```