Linear Algebra Library Junior C++ Algoritmos y Estructuras de Datos

Santiago Lopez, Oscar Velasco y Juanita Gómez

10 de noviembre de 2019

Problem Description



▶ Difficulty to represent and perform operations between mathematical objects, such as vectors and matrices.

LA.jpeg

Solution



Implementation of a basic linear algebra library with classes Cvector and Cmatrix

- 1. "push", "insert", "erase", "clear"
- 2. +, -, * and /
- 3. ==, !=, >=, <=, <, >.
- 4. Dot product, cross product
- 5. norm, normalization

- 6. angle and projections.
- 7. Gram-Schmidt
- 8. Transpose and Inverse.
- 9. LUP and QR decompositions
- 10. Determinant and Eigen values.











2. a) Cross Product	
	2a.png



2. b) Cross Product	
	2b.png



3. a) Norm	
	3a.png







4 a) Normalization	
	4a.png



4. b) Normalization 4b.png







5. b) Angle 5b.png



6. a) Projection	
	6a.png

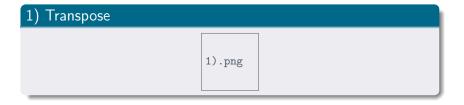






7. Gram Schmidt	
	GS.png







M1.png

Some Basic Matrices

- ▶ 2) Lower Triangular
- ▶ 3) Upper Triangular



Easy Matrices

- ▶ 4) Identity 10 x 10
- ▶ 5) Null 4 x 5
- ▶ 6) 1s Matrix 5 x 4
- ▶ 7) Random Matrix



 ${\tt M1.png}$

Modifiers

Swaps



10) Determinant 10) .png



+	
	+.png



<u></u>	
	png



Exponents	
	^.png



Matrix-Vector Multiplication *1.png



Vector-Matrix Multiplication *2.png



Matrix-Matrix Multiplication *3.png



Exponentiation *4.png



12) Inverse 12) . png



13) QR Decomposition	
	QR.png



14) LU Decomposition

LU.png



15) Eigen Values

Challenges



- ► Templates
- Data Conversion
- ► Computational Complexity
- ► Objects Structure

What is next?



- ► Generalization for non-square matrixes
- ► Easy Vector and Matrix Constructors
- ► Reduce Computational Complexity