

+ void setLedOnDuration

(int duration)

Gate

- unsigned long triggeredTime

- int gateOnDuration

+ Gate(int pin=-1)

long currentTime)

long currentTime)

+ int getDivision()

+ void trigger(unsigned

+ void update(unsigned

+ void setGateOnDuration

+ void setDivision(int

- int division

+ ~Gate()

divition)

(int duration)