Mode

+ virtual void handleSingle
Press()=0
+ virtual void handleDouble
Press()=0
+ virtual void handleLongPress()=0
+ virtual void handlePress
Released()=0
+ virtual void handleSelection
States()=0
+ virtual void handleReset
SinglePress()=0
+ virtual void handleReset
DoublePress()=0
+ virtual void handleReset
LongPress()=0
+ virtual void handleReset
PressReleased()=0
+ virtual void setup()=0
+ virtual void teardown()=0
+ virtual void update()=0