TUGAS BESAR 2 IF3170 INTELIGENSI BUATAN

LAPORAN TUGAS

Diajukan sebagai laporan dari tugas besar 2 Inteligensi Buatan IF3170 pada Semester I Tahun Akademik 2021-2022

Oleh kelompok RADWIMPS - AI ni dekiru:

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Teknik Informatika Sekolah Teknik Elektro dan Informatika Institut Teknologi Bandung 2021

1. Source

```
; Author 1: Juan Louis Rombetasik 13519075
; Author 2: Aria Bachrul Ulum Berlian 13519115
; Author 3: Azmi Muhammad syazwana 13519151
; File: breastcancer.clp
; Date: 11/11/2021
; Description: Breast cancer Diagnostic Program
(deffacts mulai
   (amcp)
; ========== root =========
(defrule ask-mean-concave-points
   ?val <- (amcp)</pre>
   (retract ?val)
   (printout t "Mean concave points? ")
   (assert (concave-points-input (read)))
(defrule mean-concave-points-baik
   ?valid <- (concave-points-input ?num&:(numberp ?num))</pre>
   =>
   (retract ?valid)
   (assert (concave-points ?num))
)
(defrule mean-concave-points-buruk
   ?valid <- (concave-points-input ?num&~:(numberp ?num))</pre>
   (retract ?valid)
   (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (amcp))
)
; ========= degree 1 ==========
(defrule ask-worst-radius
   (concave-points ?num&:(<= ?num 0.05))</pre>
   (printout t "Worst radius? ")
```

```
(assert (worst-radius-input (read)))
)
(defrule worst-radius-baik
    ?valid <- (worst-radius-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (worst-radius ?num))
)
(defrule worst-radius-buruk
    ?valid <- (worst-radius-input ?num&~:(numberp ?num))</pre>
   ?val <- (concave-points ?cp)</pre>
   (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (concave-points ?cp))
(defrule ask-worst-perimeter
   (concave-points ?num&:(> ?num 0.05))
    (printout t "Worst perimeter? ")
    (assert (worst-perimeter-input (read)))
)
(defrule worst-perimeter-baik
   ?valid <- (worst-perimeter-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (worst-perimeter ?num))
)
(defrule worst-perimeter-buruk
   ?valid <- (worst-perimeter-input ?num&~:(numberp ?num))</pre>
   ?val <- (concave-points ?cp)</pre>
   =>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (concave-points ?cp))
)
```

```
(defrule ask-radius-error
    (worst-radius ?num&:(<= ?num 16.83))
    (printout t "Radius error? ")
    (assert (radius-error-input (read)))
)
(defrule radius-error-baik
    ?valid <- (radius-error-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (radius-error ?num))
)
(defrule radius-error-buruk
    ?valid <- (radius-error-input ?num&~:(numberp ?num))</pre>
    ?val <- (worst-radius ?wr)</pre>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (worst-radius ?wr))
)
(defrule ask-mean-texture
    (worst-radius ?num&:(> ?num 16.83))
    (printout t "Mean texture? ")
    (assert (mean-texture-input (read)))
)
(defrule mean-texture-baik
   ?valid <- (mean-texture-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (mean-texture ?num))
)
(defrule mean-texture-buruk
    ?valid <- (mean-texture-input ?num&~:(numberp ?num))</pre>
    ?val <- (worst-radius ?wr)</pre>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (worst-radius ?wr))
```

```
(defrule ask-worst-texture-perimeter
    (worst-perimeter ?num&:(<= ?num 114.45))</pre>
   =>
    (printout t "Worst texture? ")
    (assert (worst-texture-input (read)))
)
(defrule worst-texture-perimeter-baik
   ?valid <- (worst-texture-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (worst-texture-perimeter ?num))
)
(defrule worst-texture-perimeter-buruk
   ?valid <- (worst-texture-input ?num&~:(numberp ?num))</pre>
   ?val <- (worst-perimeter ?wp)</pre>
   =>
    (retract ?val ?valid)
   (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (worst-perimeter ?wp))
)
(defrule worst-perimeter-over
    (worst-perimeter ?num&:(> ?num 114.45))
   (assert (hasil 0.0))
)
(defrule ask-worst-texture-radius
   (radius-error ?num&:(<= ?num 0.63))</pre>
    (printout t "Worst texture? ")
   (assert (worst-texture-radius-input (read)))
)
(defrule worst-texture-radius-baik
   ?valid <- (worst-texture-radius-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
```

```
(assert (worst-texture-radius ?num))
)
(defrule worst-texture-radius-buruk
    ?valid <- (worst-texture-input ?num&~:(numberp ?num))</pre>
    ?val <- (radius-error ?wp)</pre>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (radius-error ?wp))
)
(defrule ask-mean-smoothness
    (radius-error ?num&:(> ?num 0.63))
    (printout t "Mean smoothness? ")
    (assert (mean-smoothness-input (read)))
(defrule mean-smoothness-baik
    ?valid <- (mean-smoothness-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (mean-smoothness ?num))
)
(defrule mean-smoothness-buruk
    ?valid <- (worst-texture-input ?num&~:(numberp ?num))</pre>
   ?val <- (radius-error ?wp)</pre>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (radius-error ?wp))
)
(defrule mean-texture-below
    (mean-texture ?num&:(<= ?num 16.19))</pre>
    (assert (hasil 1.0))
(defrule ask-concave-points-error
    (mean-texture ?num&:(> ?num 16.19))
```

```
(printout t "Concave points error? ")
    (assert (concave-points-error-input (read)))
)
(defrule concave-points-error-baik
    ?valid <- (concave-points-error-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (concave-points-error ?num))
)
(defrule concave-points-error-buruk
    ?valid <- (concave-points-error-input ?num&~:(numberp ?num))</pre>
    ?val <- (mean-texture ?wr)</pre>
    =>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (mean-texture ?wr))
)
(defrule ask-worst-concave-points
    (worst-texture-perimeter ?num&:(<= ?num 25.65))</pre>
    (printout t "Worst concave points? ")
    (assert (worst-concave-points-input (read)))
)
(defrule worst-concave-points-baik
    ?valid <- (worst-concave-points-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (worst-concave-points ?num))
)
(defrule worst-concave-points-buruk
    ?valid <- (worst-concave-points-input ?num&~:(numberp ?num))</pre>
    ?val <- (worst-texture-perimeter ?wr)</pre>
    =>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (worst-texture-perimeter ?wr))
```

```
(defrule ask-perimeter-error
    (worst-texture-perimeter ?num&:(> ?num 25.65))
    (printout t "Perimeter error? ")
    (assert (perimeter-error-input (read)))
)
(defrule perimeter-error-baik
   ?valid <- (perimeter-error-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
   (assert (perimeter-error ?num))
)
(defrule perimeter-error-buruk
    ?valid <- (perimeter-error-input ?num&~:(numberp ?num))</pre>
   ?val <- (worst-texture-perimeter ?wr)</pre>
   =>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (worst-texture-perimeter ?wr))
)
; ========== degree 4 ==========
(defrule worst-texture-radius-below
    (worst-texture-radius ?num&:(<= ?num 30.15))</pre>
   (assert (hasil 1.0))
)
(defrule ask-worst-area
    (worst-texture-radius ?num&:(> ?num 30.15))
    (printout t "Worst area? ")
    (assert (worst-area-input (read)))
)
(defrule worst-area-baik
   ?valid <- (worst-area-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (worst-area ?num))
```

```
(defrule worst-area-buruk
    ?valid <- (worst-area-input ?num&~:(numberp ?num))</pre>
    ?val <- (worst-texture-radius ?wr)</pre>
    =>
    (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (worst-texture-radius ?wr))
)
(defrule mean-smoothness-below
    (mean-smoothness ?num&:(<= ?num 0.09))</pre>
    (assert (hasil 1.0))
(defrule mean-smoothness-over
    (mean-smoothness ?num&:(> ?num 0.09))
    (assert (hasil 0.0))
)
(defrule concave-points-error-below
    (concave-points-error ?num&:(<= ?num 0.01))</pre>
    (assert (hasil 0.0))
(defrule concave-points-error-over
    (concave-points-error ?num&:(> ?num 0.01))
    (assert (hasil 1.0))
)
(defrule worst-concave-points-below
    (worst-concave-points ?num&:(<= ?num 0.17))</pre>
    (assert (hasil 1.0))
(defrule worst-concave-points-over
    (worst-concave-points ?num&:(> ?num 0.17))
    =>
```

```
(assert (hasil 0.0))
(defrule ask-mean-radius
    (perimeter-error ?num&:(<= ?num 1.56))</pre>
    (printout t "Mean radius? ")
    (assert (mean-radius-input (read)))
)
(defrule mean-radius-baik
   ?valid <- (mean-radius-input ?num&:(numberp ?num))</pre>
   (retract ?valid)
   (assert (mean-radius ?num))
)
(defrule mean-radius-buruk
    ?valid <- (mean-radius-input ?num&~:(numberp ?num))</pre>
   ?val <- (perimeter-error ?wr)</pre>
   =>
   (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (perimeter-error ?wr))
)
(defrule perimeter-error-over
   (perimeter-error ?num&:(> ?num 1.56))
   (assert (hasil 0.0))
)
(defrule worst-area-below
    (worst-area ?num&:(<= ?num 641.60))</pre>
   (assert (hasil 1.0))
)
(defrule ask-mean-radius-worst-area
    (worst-area ?num&:(> ?num 641.60))
    (printout t "Mean radius? ")
```

```
(assert (mean-radius-worst-area-input (read)))
)
(defrule mean-radius-worst-area-baik
    ?valid <- (mean-radius-worst-area-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (mean-radius-worst-area ?num))
)
(defrule mean-radius-worst-area-buruk
    ?valid <- (mean-radius-input ?num&~:(numberp ?num))</pre>
    ?val <- (worst-area ?wr)</pre>
   (retract ?val ?valid)
    (printout t "Mohon masukkan nilai yang valid!" crlf)
    (assert (worst-area ?wr))
(defrule mean-radius-below
    (mean-radius ?num&:(<= ?num 13.34))</pre>
    (assert (hasil 0.0))
(defrule mean-radius-over
    (mean-radius ?num&:(> ?num 13.34))
    (assert (hasil 1.0))
(defrule ask-mean-texture-mean-radius
    (mean-radius-worst-area ?num&:(<= ?num 13.45))</pre>
    (printout t "Mean texture? ")
    (assert (mean-texture-mean-radius-input (read)))
(defrule mean-texture-mean-radius-baik
   ?valid <- (mean-texture-mean-radius-input ?num&:(numberp ?num))</pre>
    (retract ?valid)
    (assert (mean-texture-mean-radius ?num))
```

```
)
(defrule mean-texture-mean-radius-buruk
   ?valid <- (mean-radius-input ?num&~:(numberp ?num))</pre>
   ?val <- (mean-radius-worst-area ?wr)</pre>
   =>
   (retract ?val ?valid)
   (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (mean-radius-worst-area ?wr))
)
(defrule mean-radius-worst-area-over
   (mean-radius-worst-area ?num&:(> ?num 13.45))
   (assert (hasil 1.0))
)
(defrule mean-texture-mean-radius-below
   (mean-texture-mean-radius ?num&:(<= ?num 28.79))</pre>
   (assert (hasil 0.0))
(defrule mean-texture-mean-radius-over
   (mean-texture-mean-radius ?num&:(> ?num 28.79))
   (assert (hasil 1.0))
; ==================== Hasil ================================
(defrule kena-kanker
   (hasil 1.0)
   (printout t "Hasil Prediksi = Terprediksi Kanker Payudara" crlf)
)
(defrule tidak-kena-kanker
   (hasil 0.0)
   (printout t "Hasil Prediksi = Terprediksi Tidak Kanker Payudara" crlf)
)
```

2. Penjelasan Program, Fakta dan Rule

Strategy conflict resolution program: **Depth Strategy**.

Pembuatan *facts* dan *rules* dari *breast cancer prediction* CLIPS sangatlah sederhana. Pada dasarnya pembuatan rule dari sebuah *node parent* dibuat dengan 3 *rule*, yaitu 1 buah *rule* untuk mendapat *raw input*, dan 2 buah *rules* untuk validasi input (apakah input itu *number* atau input itu bukan *number*). Pembuatan rule dari sebuah *node* daun hanya terdiri satu *rule* yaitu *rule* meng *assert* fakta "hasil". Terdapat total 63 *rules* pada program yang kelompok kami buat. *Rules* tersebut terdiri dari 45 *rules* dari *node* yang bercabang (15 *node parent*), 16 *rules* dari *node* daun, dan sisanya yaitu 2 *rules* untuk *output* hasil prediksi kanker (tidak terkena kanker dan terkena kanker). Penjelasan dari *rule* dan cara *passing* antara rule ada di bawah ini.

Pada sebuah node parent terdapat sebuah rule untuk meminta raw input (rule yang dimulai dengan kata "ask."). Seperti contoh dibawah ini adalah rule "ask-mean-concave-points" dan rule "ask-worst-radius." Pada sebuah node parent juga terdapat 2 buah rule penyaring untuk memvalidasi (menyaring raw input). Penunjuk rule penyaring ditandai dengan kata "baik" dan "buruk" di akhir nama sebuah rule. Raw input yang "baik" adalah sebuah input dari user yang merupakan sebuah number (float atau integer). Pada rule penyaring, raw input yang "baik" akan kembali di assert menjadi sebuah fakta yang nantinya digunakan untuk membangkitakan rule yang lain. Pada contoh dibawah, rule "ask-worst-radius" memerlukan fakta "concave-points" yang merupakan hasil saringan raw input "concave-points-input". ".Pada raw input yang "buruk", akan terjadi penghapusan fakta raw input tersebut dan penghapusan fakta prekondisi dari rule peminta input dan meng assert kembali prekondisi tersebut untuk membangkitkan *rule* peminta *input* terkait. Seperti contoh di bawah ini, pada *rule* "worst-radius-buruk," fakta "concave-points" akan dihapus dan di assert kembali untuk membangkitkan rule "ask-worst-radius" kembali.

```
(deffacts mulai
        (amcp)
)

(defrule ask-mean-concave-points
        ?val <- (amcp)
        =>
        (retract ?val)
        (printout t "Mean concave points? ")
        (assert (concave-points-input (read)))
```

```
; VALIDASI RAW INPUT YANG VALID
(defrule mean-concave-points-baik
   ?valid <- (concave-points-input ?num&:(numberp ?num))</pre>
   (retract ?valid)
   (assert (concave-points ?num))
)
; VALIDASI RAW INPUT YANG TIDAK VALID
(defrule mean-concave-points-buruk
   ?valid <- (concave-points-input ?num&~:(numberp ?num))</pre>
   (retract ?valid)
   (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (amcp))
)
(defrule ask-worst-radius
   (concave-points ?num&:(<= ?num 0.05))</pre>
   (printout t "Worst radius? ")
   (assert (worst-radius-input (read)))
)
(defrule worst-radius-baik
   ?valid <- (worst-radius-input ?num&:(numberp ?num))</pre>
   (retract ?valid)
   (assert (worst-radius ?num))
)
(defrule worst-radius-buruk
   ?valid <- (worst-radius-input ?num&~:(numberp ?num))</pre>
   ?val <- (concave-points ?cp)</pre>
   (retract ?val ?valid)
   (printout t "Mohon masukkan nilai yang valid!" crlf)
   (assert (concave-points ?cp))
```

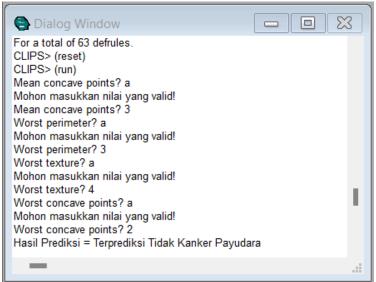
Pada sebuah *node* daun, hanya terdapat satu rule, yaitu *rule* untuk meng *assert* fakta "*hasil*" 0 atau 1. Pada kasus dibawah, *rule* "*mean-radius-below*" akan terpanggil jika hasil saringan *raw input*, fakta "*mean-radius*? *num*", memiliki ?*num* kurang dari atau sama dengan 13.34. *Rule* ini akan meng *assert* fakta "hasil 0.0."

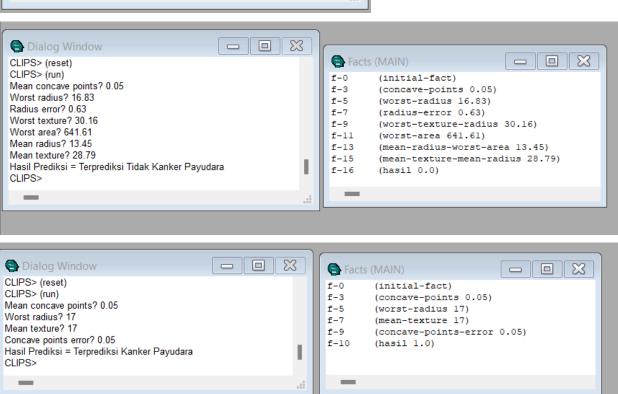
```
(defrule mean-radius-below
        (mean-radius ?num&:(<= ?num 13.34))
        =>
        (assert (hasil 0.0))
)
(defrule mean-radius-over
        (mean-radius ?num&:(> ?num 13.34))
        =>
        (assert (hasil 1.0))
)
```

Dan yang terakhir yaitu 2 buah *rule* untuk meng *output* hasil prediksi kanker.

Fakta "hasil ?num" yang diperoleh dari dari node daun akan membangkitkan salah satu dari kedua rule diatas. Jika ?num = 1.0, maka hasil prediksi adalah terkena kanker payudara dan jika ?num = 0.0, maka hasil prediksi adalah tidak terkena kanker payudara.

Screenshot Program (CLIPS 6.3.x)





Pembagian Tugas

NIM/Nama	Tugas
13519075/Juan Louis R.	Logic program, templating, laporan
13519115/Aria B. U. Berlian	Implementasi rule
13519151/Azmi M. Syazwana	Implementasi rule

External

https://github.com/mizuday/Al-ni-dekiru https://drive.google.com/file/d/1TGbldaNLr0SrshKdNfl1ta0et5VadjET/view?usp=sharing