User's Manual

22BitArcade



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Introduction

Welcome to 22BitArcade, a game that simulates a 3D arcade with 2D games. This manual will guide you through the controls and how to play the game.

Controls

Movement

- Move: Use the WASD keys or the Arrow keys to move your character.
- Camera: Control the camera by moving the mouse.
- Jump: Press the Space key to jump.
- Run: Hold the Shift key to run.
- Exit: This will open the pause menu, where you can choose to exit the game.
- Zoom: Press the right-click to zoom.
- Dance 1: Press 1 to perform dance 1.
- Dance 2: Press 2 to perform dance 2.
- Pause: Press Esc to pause the game.

<u>Play</u>

To interact with the arcade machines and start playing: Approach one of the arcade machines and press E.

- Yellow Machine: You can play Flappy Bird on this machine.
 - o Controls:
 - Press Space or Left Click to go up. The more you press, the higher you go. If you stop pressing, you will start to fall.
 - o Objective:
 - Try to pass between the pipes. Each pipe gives you 1 point. Aim to set your record by passing through as many pipes as possible without crashing or falling.

- **Pink Machine:** You can play PinkGuyJump on this machine.
 - o Controls:
 - Press WASD or the arrow keys to move.
 - Press Space to jump.
 - Objective:
 - Collect the 22 coins to reach the goal and achieve the best possible time.
- Gray Machine: You can play Space Invaders on this machine.
 - o Controls:
 - Press WASD, the arrow keys, or drag the ship to move.
 - Press Space or Left Click to shoot.
 - o Objective:
 - Kill the aliens to score points and try to beat your record. The black ship will give you an extra life if you've lost one.
- Dark Green Machine: You can play Arkanoid on this machine.
 - o Controls:
 - Press WASD, the arrow keys, or drag the paddle to move.
 - o Objective:
 - Move and hit the ball against the bricks. Destroy all the bricks to win before time runs out or you lose all your lives.
- Light Green Machine: Surprise, you'll have to discover it yourself.