```csharp
using System;

namespace backendDay3
{
    class Student
    {
        public string name;
        public int age;
        public string academicGrade;

        public void displayDetails()
        {
            Console.WriteLine("Name\tAge\tAcademic Grade");
            Console.WriteLine(name + "\t" + age + "\t" + academicGrade);
        }
    }

    internal class Program
    {
        static void Main(string[] args)
        {
            bool valid;
            Student student1 = new Student();
            Student student2 = new Student();

            Student[] students = { student1, student2 };

            for (int i = 0; i < students.Length; i++)
            {
                Console.WriteLine($"\nEnter the details of Student #{i + 1}");

                Console.Write("Name: ");
                students[i].name = Console.ReadLine();

                valid = false;
                while (!valid)
                {
                    Console.Write("Age: ");
                    if (int.TryParse(Console.ReadLine(), out students[i].age))
                        valid = true;
                    else
                        Console.WriteLine("Please insert a valid input. Try again");
                }

                Console.Write("Academic Grade/Level: ");
                students[i].academicGrade =Console.ReadLine();
            }

            Console.WriteLine("\n--- Student Information ---");
            foreach (Student s in students)
            {
                s.displayDetails();
                Console.WriteLine();
            }
        }
    }
}
```

```csharp
C# backendDay3

1          using System;
2
3          namespace backendDay3
4          {
           6 references
5              class Student
6              {
7                  public string name;
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9                  public string academicGrade;
10
                   1 reference
11                 public void displayDetails()
12                 {
13                     Console.WriteLine("Name\tAge\tAcademic Grade");
14                     Console.WriteLine(name + "\t" + age + "\t" + academicGrade);
15                 }
16             }
17
           0 references
18             internal class Program
19             {
               0 references
20                 static void Main(string[] args)
21                 {
22                     bool valid;
23                     Student student1 = new Student();
24                     Student student2 = new Student();
25
26                     Student[] students = { student1, student2 };
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28                     for (int i = 0; i < students.Length; i++)
29                     {
30                         Console.WriteLine($"\nEnter the details of Student #{i + 1}");
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32                         Console.Write("Name: ");
33                         students[i].name = Console.ReadLine();
34
35                         valid = false;
36                         while (!valid)
37                         {
38                             Console.Write("Age: ");
39                             if (int.TryParse(Console.ReadLine(), out students[i].age))
40                                 valid = true;
41                             else
42                                 Console.WriteLine("Please insert a valid input. Try again");
43                         }
44
45                         Console.Write("Academic Grade/Level: ");
46                         students[i].academicGrade =Console.ReadLine();
47                     }
48
49                     Console.WriteLine("\n--- Student Information ---");
50                     foreach (Student s in students)
51                     {
52                         s.displayDetails();
53                         Console.WriteLine();
54                     }
55                 }
56             }
57         }
58
```

OUTPUT

ERROR HANDLING

EXPLANATION

I made a class to represent a student, with fields for name, age, and academic grade. Then I created two student objects and stored them in an array so I could use a loop to get their info. I used Console.ReadLine() to ask the user to input each student's details and saved that data into the object's fields. After that, I used a foreach loop to call a method from the class to display the student info on the screen. I didn't use private or encapsulation to keep things simple, so I could access the fields directly. I learned how to create and use classes and objects in C#, how they help organize data better, and how different access modifiers have different purposes and uses.