

First floor

The game begins in Room 1, Francesco's room, where he takes his clothes and a bottle of water to take to his father. Continue and meet some mobsters in Room 2 arguing because they have lost a gem. The player goes to the right because the smithy of Francesco's father is in that direction, but he's going to find in Room 3 a man who is going to tell him that he has found a key and that he has to look for its owner. The player takes the key and goes to Room 4 where he goes to use the key to unlock the door of Room 5 using the key. In the Room 5 is the gem that mafiosi seek. Give the key to the owner of the store and the owner as a reward gives a gem. With the gem you will be able to climb second floor (I left it in room 2).

Second floor

Francesco goes up to the second floor and is in Room 6 (where there is a stick which it may be picked up at another time) and it meets 2 roads, but the right is cut by a door that has no handle. Therefore, Francesco takes the path from the left and moves to the next room (Room 7). In that room find with a pushbutton (object). When pressed, a number is drawn on the wall, and when the number 5 is drawn, you will get another key that will allow you to pass to the next room (Room 8) where you will meet a more aggressive mafia than the previous. When talking to the mouse mafia, Francesco is not treated very well and does not let go. In addition, they take everything they have in the inventory, but leaving by the door, he finds a handle and picks it up. Francesco returns to Room 6 where a stick appears and decides that it may seem useful to you and takes it as well. This time, Francesco takes the path to the right as it has a handle to open the door of Room 9. Upon entering the room you will find a stone, and catch it. With the stone you will be able to dig a hole in Room 6 with the stone. But first you have to take the gem that is in room 2 to be able to Exit through a hole that you will make in room 10 to be able to go outside (room 11).

Path to finish the game(command by command)

First floor

You begin in Room 1, where you have to "g Candle" and then "ton Candle" to illuminate the other Rooms. Then you have to "g Trousers", "g Boots", "g T-shirt", "g Water". Then you "m north" in order to keep exploring in Room 2. You can "c Johnny", then "c Luigi" to see what they say. Then you "m east" to move to Room 3, where you see by "c Ancientmouse" what he says. Next you should "g Key1" in order to open a Room. The next step is to "m west" two times and you will be in Room 4. There you have to "u Ricky with Key1" to be able to pass to Room 5. In Room 5 you will need to "c Ricky" to tell you what you have to do, then you will "g Gem" to be able to get to the second Floor. The next step is "m north", then "m east" and you will in Room 2, where you should "d Gem" and "m up".

Second floor

Now, the player is located in Room 6. There, the player has to "m west" to Room 7. In this room, you will have to "t" to throw a die, and until you get the number 5 you will not be able to "g Key2", which allows you to "u Mafia with Key2". Now you are in Room 8, where you have to "c Salvatore" and "c Boss" in this order. Now all your objects will be gone to Room 7, except the Candle. The next step is "g Handle" to open another Room. Now you have to "m south" and in Room 7 "g Handle". Then "m e" to arrive to Room 6. In Room 6 you have to "g Wood" and "u

Secret with Handle” to get to Room 9. There you will “g Stone” which will allows you to pass from Room 6 to Room 7. Then you “m west” to go to Room 6 and there, you can now “u Hole with Stone” to move to Room 10 by “m north”. When you arrive there, you just have to “m north” to get to the END OF THE GAME!