ChampionsDB 2019-2020

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TEAM INTRODUCTION









APPLICATION INTRODUCTION

- UEFA Champions League: international soccer tournament
- No centralized resource for information
 - Wikepedia for players; ESPN for games; websites for teams
- ChampionsDB: application for novices delving into the world of soccer, provide resources in centralized location

SOFTWARE STACK

- Database: MongoDB, Selenium, requests
- Backend Tools: Flask, MongoEngine
- Frontend Tools: Bootstrap, Jinja2, JS DataTables
- Testing Tools: unittest, Selenium
- Data Sources: API-Football, Twitter API, FutDB, Google











SELF CRITIQUE

- What went well: communication, management, workflow
- What could have improved: consistency, task estimates
- What we learned: popular SW and PM tools, design principles, testing skills, teamwork skills, flexibility and adaptability

