CMSI 370-01
INTERACTION DESIGN
Fall 2014

Assignment 1204b Feedback

This feedback is effectively a code review; to keep it concise, notes are provided as a numbered list. Inline comments in your code illustrate an example of the numbered item (there may be more). Asterisks (*) denote high-priority issues. If any code review item is unclear or if the resulting proficiencies are not self-explanatory, please ask me.

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1. No published version (*4a*)

2. Nicely done—I think with some refinement this can be released to the community (P.S. Who's Alejandra? **:)**) (*2b*, *3a*, *3b*, *4a*)

3. Spacing, indentation, etc. can still use improvement and consistency (*4c*)

4. A notch more important are "naked `if` clauses"—don't do that! (*4b*, *4c*)

5. In terms of implementation, why start with a hidden tooltip? Seems to me that you can just start the timeout upon mouse entry, and the timeout function can also handle the tooltip creation if it is fired. The way you have it, there is a hidden tooltip floating around that might never get used. (*3b*, *4a*)

6. Plugin not quite integrated with RPG (*3a*, *4a*)

2b — **+**

3a — **+**

3b — **|**

4a — **|**

4b — **+**

4c — **/**

4d — **+**

4e — **+**

4f — **+**