






# JUAN SOUZA

## SOFTWARE ENGINEER

### PERSONAL DETAILS

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### EDUCATION

#### SYSTEMS ANALYSIS AND DEVELOPMENT

Faculdade Impacta Tecnologia  
2023 - 2025

#### HIGH SCHOOL WITH A TECHNICAL DIPLOMA IN SYSTEMS DEVELOPMENT

Etec Abdias do Nascimento  
2020 - 2022

### SKILLS

- Mobile Development: Flutter, Android Kotlin
- Backend Development: Express.js, Java Spring, Flask, Python
- Databases and Backend Services: Firebase, MySQL, GraphQL
- Architectures: MVVM, MVC
- Design and UI/UX: Figma

### ABOUT ME

I'm passionate about technology and solving people's problems through my skills. I currently work with Flutter, creating efficient and innovative solutions. Proactive and detail-oriented, I value teamwork and am always looking for new challenges to keep growing and learning.

### WORK EXPERIENCE

#### SOFTWARE ENGINEER I

Questione

**Jun/2023 - Present**

- Responsible for the development of Morf, a study assistant integrated with OpenAI's generative AI, using Flutter.
  - Technologies: Bloc, WebSocket, Firebase Auth, Storage, Firestore, Remote Config, Analytics, Codemagic CI/CD.
  - Available on Play Store and App Store, with a growing user base of over 1,300 active users.
- Responsible for the development of a CRM:
  - Frontend: HTML, CSS, JavaScript.
  - Backend: Node.js with Express, including authentication via JWT.

#### ANDROID DEVELOPER - INTERNSHIP

CI&T

**Jan/2022 - Mar/2023**

- Responsible for developing features with the team in a modularized application with MVVM + C, using Kotlin and Github CI/CD.

#### ANDROID DEVELOPER - INTERNSHIP

Dextra

**Sep/2021 - Dec/2021**

- Participated in a challenge using Flutter Web. After that, started a training in Android Kotlin development.