

Fantasy Character Pack2

High-performance mobile Character

USER GUIDE

Release 1.0

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Overview

There are ten fantasy models in it, they have complete movements and corresponding effects and complete trajectory. I wrote a simple demo to show all the effects. A thousand words can't compare directly to the effects in videos and pictures. You can freely combine those effects, or refer to my usage. Currently the second model package, it is expected to continue to produce 1-2 model packages. Hope you like it.

Quick Start

I have divided resources into three categories, unit, effect, and bullet.

I have already matched them in the scene ShowCase, you can choose which special effects and ballistic resources to use. Or you can refer to my use of them.

Note that the original prefab file is under the originalunit directory

In the Prefab directory you can find prefab with all texture maps and effects

Scripts

1. **ActionEffect.cs** -- Action effects playback, automatic control of effects recovery and

playback status.

2. **ActionEffectManager.cs** -- Manage all action effects, call API play and stop effects.

3. **BaseEffect.cs** -- Special effects base class, which encapsulates some basic interfaces.

4. **Bullet.cs** -- The bullet base class encapsulates the basic interface of the bullet and

is also the basic implementation of the linear linear bullet.

5. **CurvelBullet.cs** -- Curve trajectory, using the Bezier curve principle to control the

ballistic trajectory.

5. **FixQueue.cs** -- The rendering queue used to modify the material.

6. **MathUtil.cs** -- General mathematical calculation formula.

7. **ParticleScaler.cs** -- Used to scale effects

Character introduction

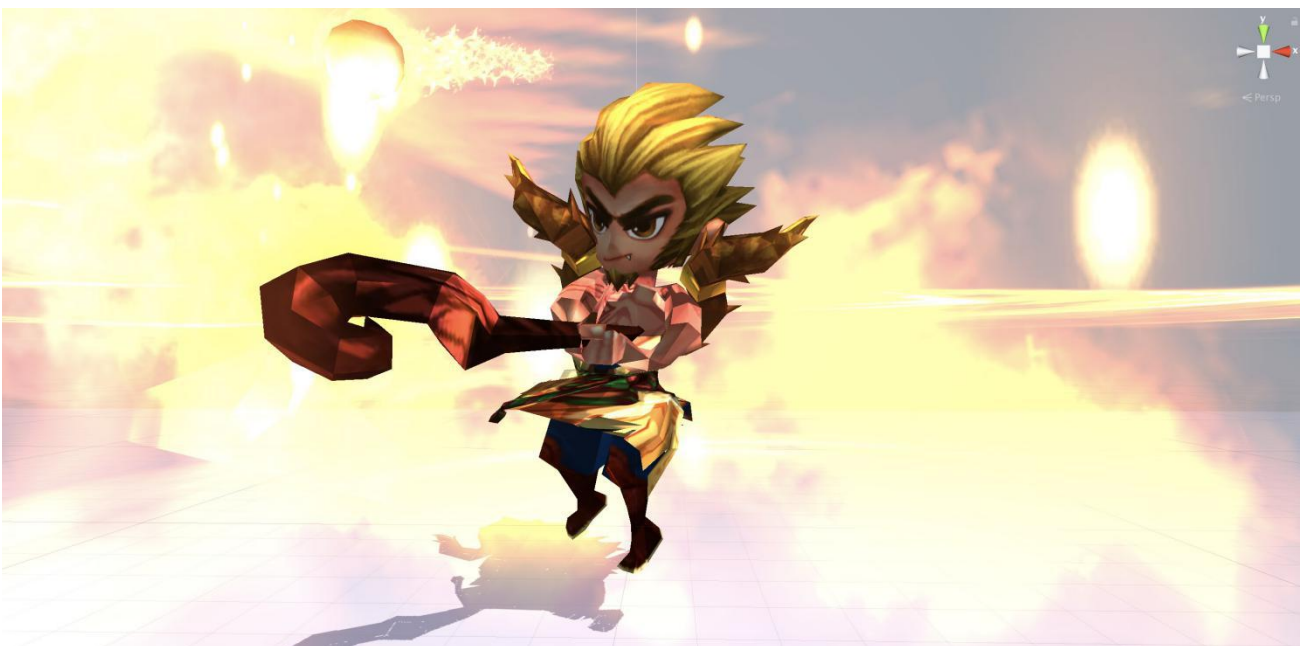
1. caopi

The remote mage, with the special effects of the gossip array, has powerful output and powerful auxiliary skills, and is a very outstanding figure.



2. huanggai

Powerful melee, with super defense and strong shield, with good output, is a good meat shield.



3. guojia

The top wise man is an uncompromising conspiracy. At the same time, it has dual attributes, looks sacred, and is actually gloomy. It is a boss-level character.



4. huaxiong

Among the thousands of troops, the top-ranking character is a super-combatant with the strongest single output.



5. dongzhuo

Is a ambitious home, has a good output, the spells are very diverse, different color spells can make the opponent elusive.



6. huatuo

A back row with explosive group output, is a powerful aoe mage.



7. guanyu

An assistant mage can silence each other, or use spell damage skills, and has good resistance.



8. caoren

Super Meat Shield is a fat man, but has a sensitive hand. Very suitable for being the first person to charge.



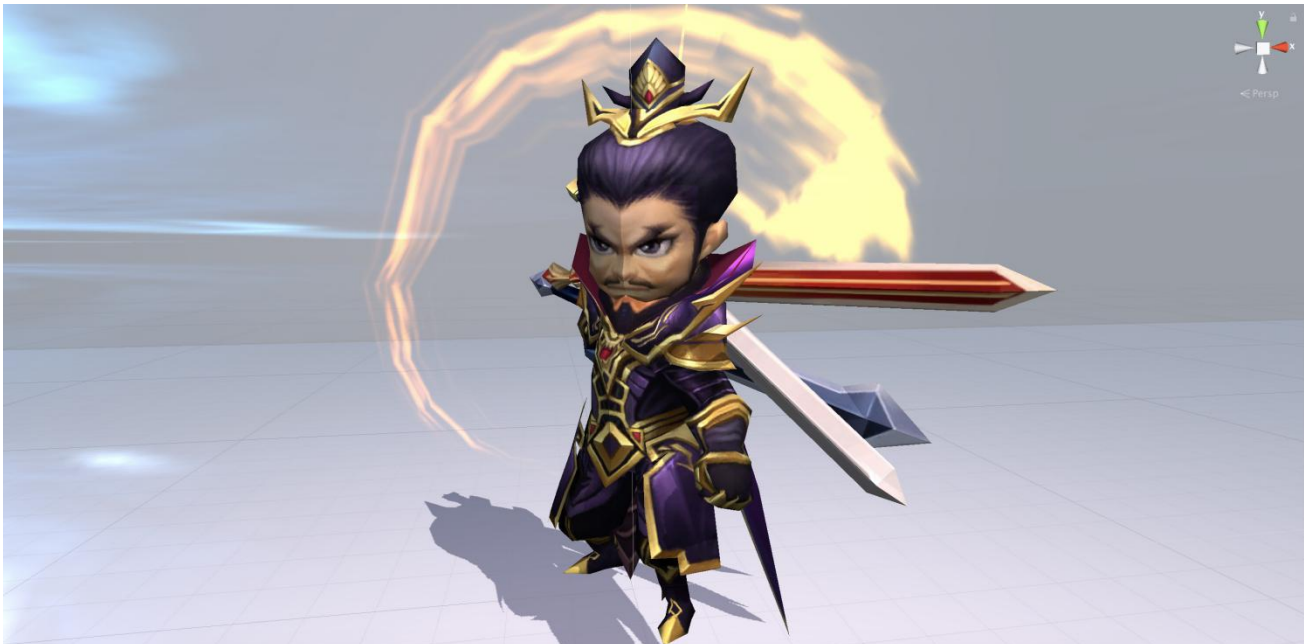
9. Dianwei

It is a beautiful person with a good skill and good at group injury and assistance. Can add strength to teammates.



10. caocao

The powerful fire method can give a wide range of damage to the opponent, and has a super single output, which is a general existence of a bug.



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