# CSC 591, Homework 3

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1.

1. This MAC is not secure. We can show an adversary  $A_{forge}$  that wins the MAC game as follows:

# Adversary $A_{forge}$ :

- 1. Training Phase:
  - query with message  $m_1 = m_a \, | \, | \, m_b$  and obtain  $t_1 = F_k(0 \, | \, | \, m_a) \, | \, | \, F_k(1 \, | \, | \, m_b)$
  - query with message  $m_2 = m_b \, | \, | \, m_c$  and obtain  $t_2 = F_k(0 \, | \, | \, m_b) \, | \, | \, F_k(1 \, | \, | \, m_c)$
- 2. Challenge Phase:
  - parse  $t_1$  as  $t_{1L} \, | \, | \, t_{1R}$  and  $t_2$  as  $t_{2L} \, | \, | \, t_{2R}$
  - query with message  $m^* = m_b \, | \, | \, m_b$  and  $t^* = t_{2L} \, | \, | \, t_{1R}$

#### **Analysis:**

In the challenge phase the adversary  $A_{forge}$  submits  $m^* = m_b \mid \mid m_b$  and  $t^* = t_{2L} \mid \mid t_{1R}$ . Since  $t_{2L} = F_k(0 \mid \mid m_b)$  and  $t_{1R} = F_K(1 \mid \mid m_b)$ ,  $\therefore t^* = F_k(0 \mid \mid m_b) \mid \mid F_k(1 \mid \mid m_b)$ Thus, the MAC verifies and  $Pr[A_{forge}wins] = 1$ .

2. This MAC is not secure. We can show an adversary  $A_{forge}$  that wins the MAC game as follows:

# Adversary $A_{forge}$ :

- 1. Challenge Phase:
  - choose message  $m^*$
  - choose  $r = \langle 1 \rangle | | m^*$
  - set  $t^* = 0^n$
  - output  $m^*$  and  $(r, t^*)$

#### **Analysis:**

In the challenge phase the adversary  $A_{forge}$  chooses  $r = \langle 1 \rangle | | m^*$ . (Since  $\langle 1 \rangle$  is n/2-bit and  $m^*$  is n/2-bit then the value chosen is from  $\{0,1\}^n$ )

Then the adversary sets  $t^* = 0^n$ , this is because for  $m^*$  we have

$$t^* = F_k(r) \oplus F_k(\langle 1 \rangle \, | \, | \, m^*)$$

$$\therefore t^* = F_k(\langle 1 \rangle \, | \, | \, m^*) \oplus F_k(\langle 1 \rangle \, | \, | \, m^*)$$

Thus, the MAC verifies and  $Pr[A_{forge}wins] = 1$ .

2.

3. This construction is not collision resistant. We can show a hash function  $h_s$  for which there exists a collision.

Consider a collision resistant hash function  $h'_s$ . We can show the construction of  $h_s$  as follows:

$$h_s(x) = \begin{cases} 1 & \text{if } x = 2 \mid \mid x_1 \\ 1 \mid \mid h_s'(x) & \text{otherwise} \end{cases}$$

Where  $x_1$  is a fixed value.

Since  $h'_s$  is a collision resistant hash function and only  $x=2\mid\mid x_1$  maps to  $1^n$  then even  $h_s$  is collision resistant. Thus it can be used for this modification of the Merkle-Damgard transform. The adversary  $A_{coll}$  can defeat the function as follows:

### Adversary $A_{coll}$ :

- Output the two values as  $m_1 = x_1 \,|\, |x_2$  and  $m_2 = x_2$ 

#### **Analysis:**

- Hash of  $m_1 = h_s(h_s(2 | |x_1) | |x_2) = h_s(1 | |x_2)$
- Hash of  $m_2 = h_s(1 \mid\mid x_2)$

Thus, there is a collision for  $m_1$  and  $m_2$ .  $\therefore Pr[A_{coll} \text{ finds collision}] = 1$ 

4. If  $h_s$  is a collision resistant hash function then this modified Merkle-Damgard construction is also collision resistant.

## **Proof:**

#### **Assumption:**

1. Towards a contradiction, assume  $\exists$  a PPT adversary  $A_{coll}$  that can find a collision in the modified Merkle-Damgard construction such that:

$$Pr[A_{coll} \text{ finds collision}] = p(n) \text{ which is non-negligible.}$$

2. There is a PPT adversary  $A_h$  that finds a collision in function  $h_s$  with negligible probability

#### **Reduction:**

Consider the modified Merkle-Damgard construction as  $H_s$ .

The adversary  $A_h$  runs adversary  $A_{coll}$  to find a collision in  $h_s$  as follows:

- $A_{coll}$  outputs two messages (m,m') where  $m \neq m'$
- Using B=l(m) and  $B'=l(m'),\,A_h$  checks:

if  $B \neq B'$ :

 $A_h$  outputs  $(z_b | |B, z_b'| |B')$ 

if B = B':

Let  $I_i = z_i \mid \mid m_i$  denoted the *i*th input to  $h_s$ . Similarly  $I_i' = z_i' \mid \mid m_i'$ . Let N be the largest index for which  $I_N \neq I_N'$ .

 $A_h$  outputs  $(I_N, I'_N)$ 

## **Analysis:**

Case  $B \neq B'$ :

This means that if  $H_s(m) = H_s(m')$  then the last step of the construction collided, i.e.  $h_s(z_b \mid \mid B) = h_s(z_b' \mid \mid B')$ . Since  $B \neq B'$  then the inputs to  $h_s$  are different and thus if  $A_h$  outputs  $(z_b \mid \mid B, z_b' \mid \mid B')$  then  $Pr[A_h$  finds collision] =  $Pr[A_{coll}$  finds collision]

Case B = B':

Since B = B' but  $m \neq m'$  there is an i where  $m_i \neq m'_i$ . Thus, N exists. By maximality of N we have  $I_{N+1} = I'_{N+1}$  and  $z_N = z'_N$ . This means  $(I_N, I'_N)$  are in collision in  $h_s$ . Thus,  $Pr[A_h \text{ finds collision}] = Pr[A_{coll} \text{ finds collision}]$ 

Since  $Pr[A_{coll} \text{ finds collision}] = p(n)$ , thus  $Pr[A_h \text{ finds collision}] = p(n)$ . But we know that  $h_s$  is collision resistant. Thus p(n) has to be negligible. Thus our original assumption was wrong and the modified Merkle-Damgard construction is collision resistant.

3.

5. The scheme is not a one-time-secure signature scheme. An adversary  $A_{forge}$  can win the digital signature game as follows:

# Adversary $A_{forge}$ :

- 1. Training Phase:
  - query the oracle with  $m_1 = i$  (where 1 < i < n) and receive  $\sigma_1 = f^{(n-i)}(x)$
- 2. Challenge Phase:
  - choose  $m^* = i 1$  and  $\sigma^* = f^{(1)}(\sigma_1)$

# **Analysis:**

We know the value of the public key is  $y = f^{(n)}(x)$ .

According to the digital signature scheme, the values  $(m^*, \sigma^*)$  sent in the challenge phase can be verified as follows:

$$f^{(m^*)}(\sigma^*) = f^{(i-1)}(f^{(1)}(\sigma_1))$$

$$= f^{(i)}(f^{(n-i)}(x))$$

$$= f^{(n)}(x)$$

$$= y$$

Thus,  $Pr[A_{forge} \text{ wins digital signature game}] = 1$ 

6. If f is a one way permutation then no PPT adversary given a signature on i can output a forgery on any message j > i, except with negligible probability.

#### **Proof:**

# **Assumption:**

- 1. Towards a contradiction, assume  $\exists$  a PPT adversary  $A_{forge}$  that outputs a forgery for j > i with the following probability:
  - $Pr[A_{forge} \text{ wins digital signature game}] = p(n) \text{ which is non-negligible.}$
- 2. There is a PPT adversary  $A_{owf}$  that reverses one way function f with negligible probability.

#### **Reduction:**

The adversary  $A_{owf}$  has access to an oracle that gives public key  $y = f^{(n)}(x)$  and the signature.  $A_{owf}$  runs  $A_{forge}$  to try and break f as follows:

-  $A_{forge}$  queries with  $i \in \{1...n\}$ .  $A_{owf}$  accepts i and forwards it to the oracle which returns the digital signature  $\sigma_i = f^{(n-i)}(x)$  where x is chosen by the oracle.

- $A_{owf}$  returns  $\sigma_i$  to  $A_{forge}$
- $A_{forge}$  challenges with a pair  $(m^*, \sigma^*)$  where  $m^* = i + c$  and  $\sigma^* = f^{(n-i-c)}(x)$  and  $0 < c \le n-i$ .
- $A_{owf}$  verifies the signature. If verified,  $A_{owf}$  can run the function f for input  $\sigma^*$  for c-1 iterations.

$$f^{(c-1)}(\sigma^*) = f^{(n-i-c-c+1)}(x)$$

$$\therefore f^{(c-1)}(\sigma^*) = f^{(n-i+1)}(x)$$

Thus  $A_{owf}$  has inverted the function on the left hand side. Similarly  $A_{owf}$  can find the inverse of all values between i-c and i.

# **Analysis:**

Since  $A_{owf}$  can use the output of  $A_{forge}$  to reverse the one way function:

$$Pr[A_{owf}\, {\rm reverses}\, f\,] = Pr[A_{forge} {\rm wins}\,\, {\rm digital}\,\, {\rm signature}\,\, {\rm game}] = p(n)$$

However, since f is a one way function.  $Pr[A_{owf} \text{ reverses } f] = negl(n)$ . Thus our original assumption was incorrect.

Thus  $Pr[A_{forge}$  wins digital signature game] = negl(n).