# CONVOLUTIONAL NEURAL NETWORK

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

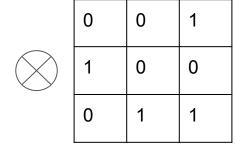
0	0	1
1	0	0
0	1	1

	0		

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

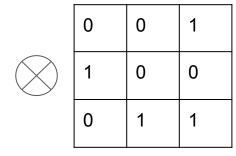


0	1		

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

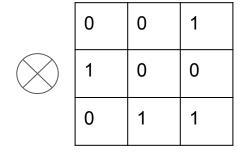


0	1	0	

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

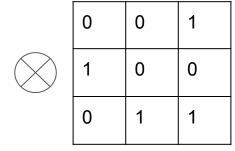


0	1	0	0	

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

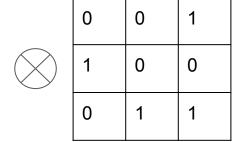


0	1	0	0	0

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

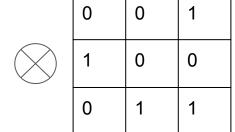


1	0	1	0	0	0
	0				

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

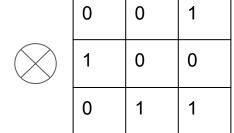


0	1	0	0	0
0	1			

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

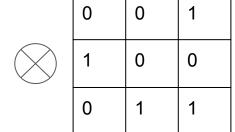


0	1	0	0	0
0	1	1		

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

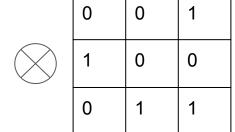


0	1	0	0	0
0	1	1	1	

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

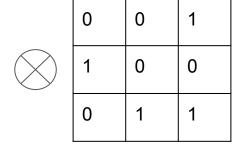


0	1	0	0	0
0	1	1	1	0

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

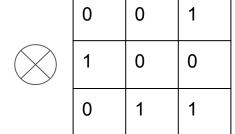


0	1	0	0	0
0	1	1	1	0
1				

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

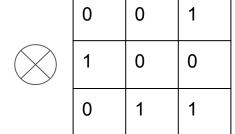


0	1	0	0	0
0	1	1	1	0
1	0			

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

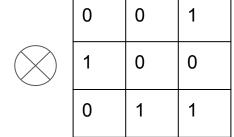


0	1	0	0	0
0	1	1	1	0
1	0	1		

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

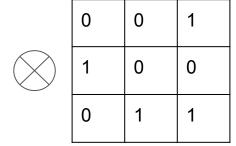


0	1	0	0	0
0	1	1	1	0
1	0	1	2	

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

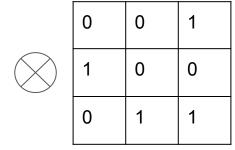


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

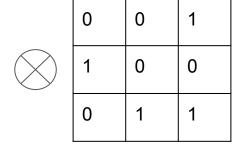


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1				

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

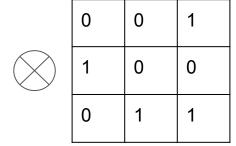


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4			

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

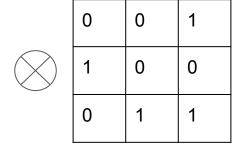


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2		

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

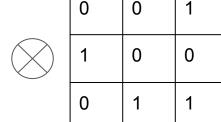


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

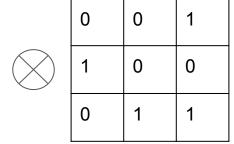


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

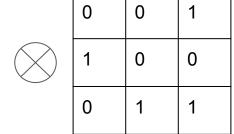


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0				

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

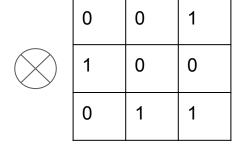


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0			

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

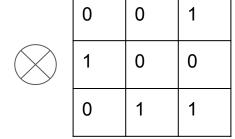


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1		

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0

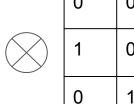


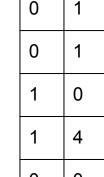
0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	

**INPUT IMAGE** 

FEATURE DETECTOR

0	0	0	0	0	0	0
0	1	0	0	0	1	0
0	0	0	0	0	0	0
0	0	0	1	0	0	0
0	1	0	0	0	1	0
0	0	1	1	1	0	0
0	0	0	0	0	0	0



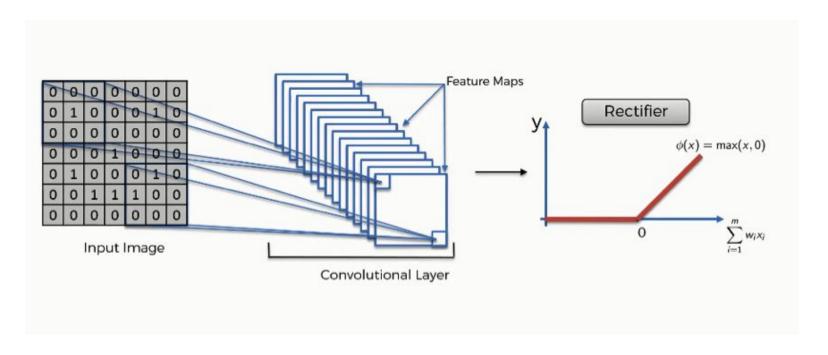


0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1

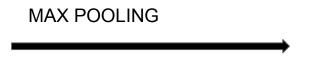
**INPUT IMAGE** 

**FEATURE DETECTOR** 

#### **2-RELU LAYER**



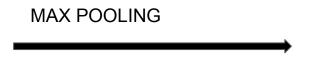
0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1



1	

**FEATURE MAP** 

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1



1	1	

**FEATURE MAP** 

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1

**MAX POOLING** 

1	1	0

**FEATURE MAP** 

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1



1	1	0
4		

**FEATURE MAP** 

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1

MAX POOLING	

1	1	0
4	2	

**FEATURE MAP** 

0	1	0	0	0	
0	1	1	1	0	
1	0	1	2	1	
1	4	2	1	0	
0	0	1	2	1	,

MAX POOLING

1	1	0
4	2	1

**FEATURE MAP** 

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1
FEATURE MAP				

MAX POOLING	
	<del></del>

1	1	0
4	2	1
0		

0	1	0	0	0
0	1	1	1	0
1	0	1	2	1
1	4	2	1	0
0	0	1	2	1
FEATURE MAP				

MAX POOLING	
	<b></b>

1	1	0
4	2	1
0	2	

0	1	0	0	0	MAX POOLING
0	1	1	1	0	IVIAX FOOLING
1	0	1	2	1	
1	4	2	1	0	
0	0	1	2	1	
<b>FEA</b>	FEATURE MAP				

1	1	0
4	2	1
0	2	1

## **4-FLATTENING**

1	1	0
4	2	1
0	2	1

**FLATTENING** 

Pooled Feature Map

