

JUCHAN "DAVID" KIM

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EDUCATION

University of California, Berkeley - Berkeley, CA

May 2017

- Bachelor of Science in Electrical Engineering & Computer Science
- Study Abroad @ University College London
- Selected Coursework: Data Structures, Algorithms, Networks, Machine Learning, Computer Graphics, Operating Systems, Artificial Intelligence, Database Systems, Security

GPA: 3.55
Fall 2016

SKILLS

- Languages (in order of proficiency): Python (Django), Java, C (OpenMP), C++, JavaScript (Node.js), HTML/CSS, Ruby on Rails, Verilog, MIPS
- Technologies/Environment: Git, Linux, Unix, SQLite, CGL, Android Studio

EXPERIENCE

Systems and Solutions Intern – Lionsgate

Summer 2016

- Automate the manual process of transferring files used for movie websites from Box, a cloud storage platform, to Rackspace CDN for efficient content delivery around the world
- Use RESTful API's on command-line and SDK's in Node.JS and Python for writing automated scripts

Reader, Lab Assistant – EECS Department, UC Berkeley

January 2014 – May 2016

- Assist 60-80 students per semester in successfully debugging and explaining the labs as well as the course material
- Solve and identify any bugs in homework problems for the students

Teaching Assistant – South Central Scholars' Java Programming Camp

December 2015 – January 2016

- Design projects – including Sudoku - for students to write using the concepts that they have learned during labs
- Teach File I/O and Recursion, and assist USC Professor Jeffrey Miller in guiding 20+ high school students in his labs

Software Engineer – UC Berkeley MOOCLAB

May 2015 - September 2015

- Improve Professor Armando Fox's Massive Open Online Courses (MOOC) offered to over 8000 students
- Remodel the Ruby based autograder system for edX online learning platform to automatically grade student code against rubrics

PROJECTS

Extension of an existing Pathtracer – C++

Spring 2017

- Implement subsurface scattering using dipole approximation model to render translucent materials

3-stage CPU (RISC-V) – Verilog

Spring 2017

- Design, implement, debug and optimize the core as well as the (direct-mapped) cache for the processor

Digit Recognition – Python

Spring 2016

- Use different Machine Learning approaches such as Gaussian Classifier, SVM, and Neural Networks to classify handwritten digits using raw pixels as features – best with accuracy over 90% on a dataset consisting of 10,000 images

Extension of an existing Operating System, "Pintos" – C

Fall 2015

- Add additional features to the thread system including non-busy waiting alarm clock, priority scheduling with and without priority donation, and a multilevel feedback queue scheduler
- Extend the User Programs system to support passing arguments to new processes, and all the available System Calls
- Implement Buffer Cache, Hierarchical Directory tree structure, and Indexed File System

Let Us Eat – Android App (Java)

March 2015

- Develop an Android App that uses location and phone numbers to gather people nearby for a meal
- Implement user authentication & registration process, storing user database on Parse

Strongly Solving Puzzles – Python

October 2014

- Utilize Apache Spark Framework - MapReduce - to construct a BFS solver that starts from a single solution of sliding puzzles and exhaustively visits the entire graph of solutions
- Process 4 GB of data

OTHER ACTIVITIES

South Central Scholars

June 2013 – May 2017

Alpha Gamma Omega House Manager (2015-2016)

January 2014 – May 2017

BerKast (Berkeley Korean Broadcasting Station) Producer; Team Lead

January 2015 – May 2017

Hackers @ Berkeley Workshop Committee (2014); Media Committee (2014- 2015)

January 2014 – May 2015

Berkeley Project

November 2013, November 2014