Iteration and recursion

Due: Friday, January 24th, 8:10. Hand in your assignment in at the lecture. Write your answers out carefully and clearly. Upload the following Matlab files to Blackboard:

- iteration.m and recursion.m for Question 1;
- steffensen.m for Question 2;
- a text file called README explaining any other files submitted. If you submit no other files, a README file is not needed.

Be sure all MATLAB files submitted include a comment line with your name and student number, e.g.,

% Peter Parker % 123456789

Also, be a **good programmer** and include comments with a brief description of the functionality, input and output arguments and usage of each function or script. Also, add some comments that explain what steps are taken.

Question 1 10 marks

Consider the nonlinear equation

$$f(x) = \sin(\pi x) - x^2 = 0$$

- (a) Can you "solve the equation by hand", i.e. express the solution x^* explicitly in terms of elementary functions and the constant π ?
- (b) Show that the equation f(x) = 0 has the same solution(s) as g(x) = x if

$$g(x) = \frac{1}{2\pi}\sin(\pi x) - \frac{1}{2\pi}x^2 + x$$

In fact, we can show that for any initial point in (0,2] the sequence $x_k = g(x_{k-1})$ converges to a unique solution x^* .

- (c) Write a function that computes this sequence. Your function should:
 - Take for input the an initial point, a maximal number of iterations and a tolerance for $|x_k x_{k-1}|$ (the estimated error) and for $|f(x_k)|$ (the residual).
 - Print to the commend window the list of iterates, stopping when either the maximal number of iterations is reached or the estimated error and the residual are below their respective tolerance.
 - Output the approximate solution, its estimated error and its residual.
- (d) If you used a for or while loop in (c), program a function with the same functionality using recursion (i.e. no explicit loops). If you used recursion in (c) then program a function with the same functionality using loops (i.e. no recursion).

Name your functions iteration.m for the version with a loop and recursion.m for the version without.

(e) What happens if you take $x_0 = 0$? What happens if you take $x_0 < 0$?

Question 2 10 marks

- (a) Write a function that implements the following pseudo-code: Input: $f, \, f', \, x, \, \epsilon, \, N.$ Output: x^* .
 - 1. Repeat N times:
 - (a) Set $y_1 = x$.
 - (b) Take one Newton step, starting from y_1 . Call the result y_2 .
 - (c) Take one Newton step, starting from y_2 . Call the result y_3 .
 - (d) Set

$$x = y_1 - \frac{(y_2 - y_1)^2}{y_3 - 2y_2 + y_1}$$

- (e) Display |f(x)|.
- (f) If $|f(x)| < \epsilon$ print "converged!", break.
- 2. Output $x^* = x$.

This algorithm is called Steffensen's iteration.

(b) Test your routine on the problem

$$\exp(-x^2 + x) - \frac{1}{2}x = 1.0836 \text{ (with initial guess } x = 1)$$

Show that Newton iteration does not converge quadratically, but your new iterative algorithm does.