Music Player

V1.1.6

Indie Studio

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INDIE STUDIO
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1.0 - Music Player
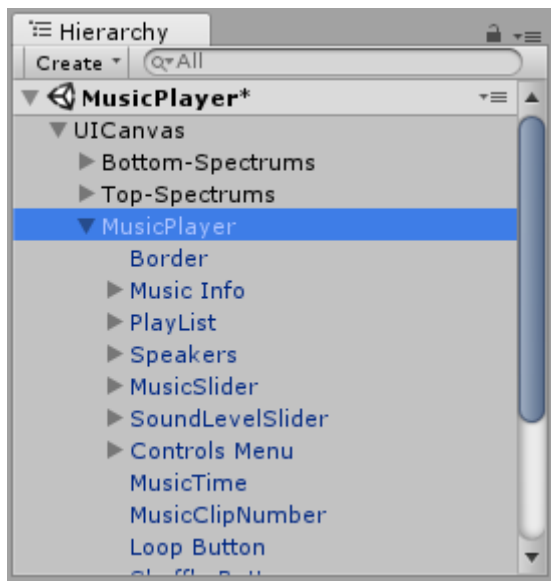
The following figure below describes the main parts in the music player:

1. **Top-Spectrums** - The top spectrums of the current audio clip.

2. **Music Icon** – The icon of the current music.

3. **Bottom-Spectrums** - The bottom spectrums of the current audio clip.

4. **Loop Music Button**– Whether to set the music list as loop or not.

5. **Play List** – The play list of the music

6. **Shuffle Button** – Whether to select random music or not.

7. **Music Slider** – Music slider.

8. **Speaker** – Music speaker.

9. **Previous Music Button** – Change to the previous music.

10. **Pause Music Button** – Pause the current music.

11. **Stop Music Button** – Stop the current music.

12. **Next Music Button** – Change to the next music.

13. **Speaker** – Music speaker.

14. **Music Name** – The name of the current music.

15. **Sound Level Slider** – Controls the volume of the current music.

2.0 - Manage Music Clips

- Add/Remove/Edit your music clips in the Music Player component

- **Note:** Read the info messages in the Music Player component

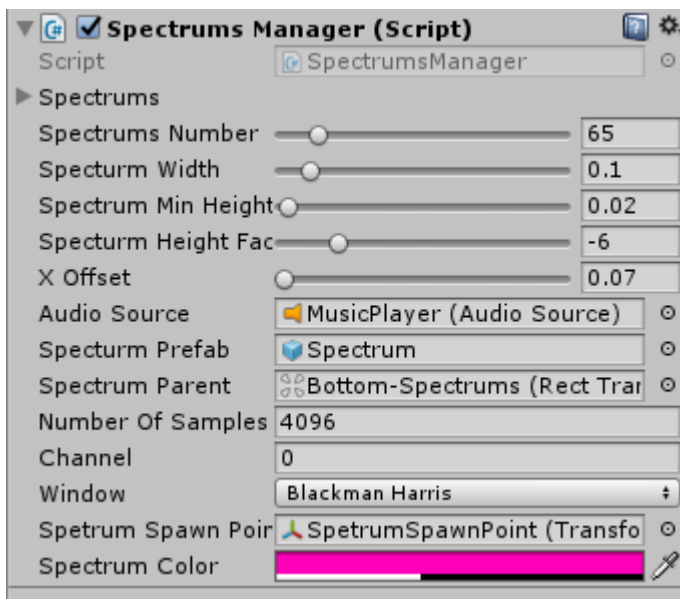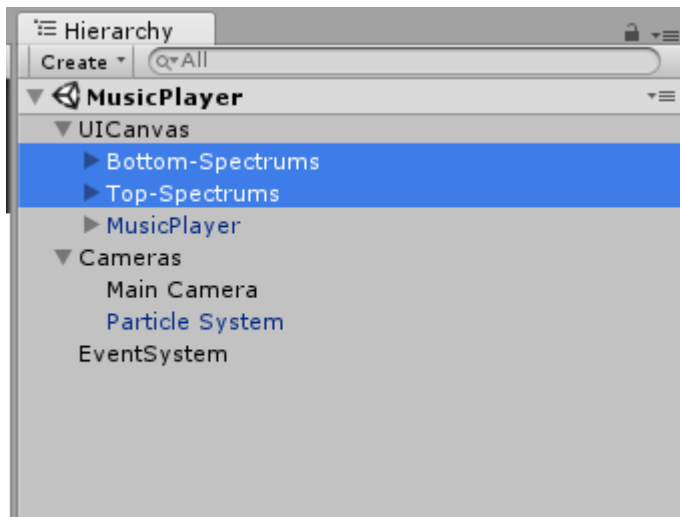- **Important** - Click on **Apply** button to save your new changes
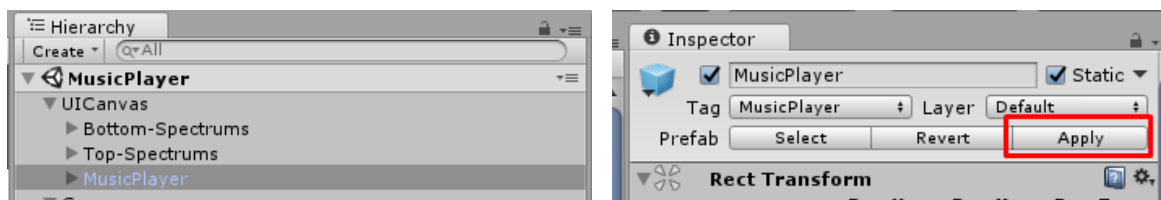
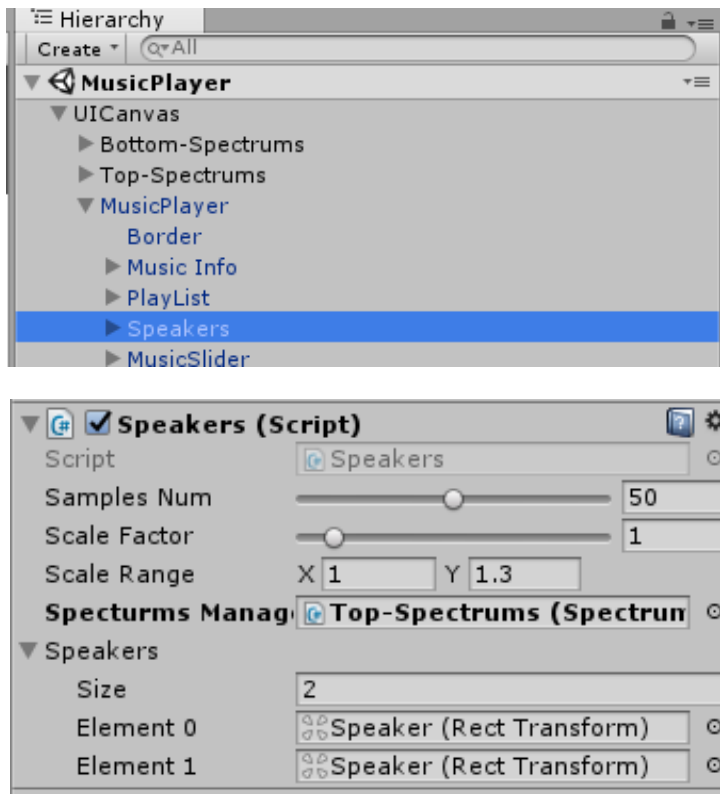Using 2018.3 or Higher you will see custom Apply button instead

3.0 -Audio Spectrum

An audio spectrum displays the different frequencies present in a sound. Check the link.

To create audio spectrums use the SpectrumsManager.cs script:

4.0 -Audio Speakers

To manage the speaker's impulse use the Speakers.cs script:

5.0 - More Details

If you have more questions, suggestions, comments, feature requests or bug detected, you can contact us and we would be happy to listen from you.

For more details visit us on www.indiestd.com

Good Luck ☺

Useful Links

http://indiestd.com/questions-and-answers

http://indiestd.com/contact-us