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## LANGUAGES AND TECHNOLOGIES

- **Proficient Languages:** Java, C++, C, Python
- **Familiar Languages:** C#, JavaScript, Objective C, BrightScript
- **Frameworks/Libraries:** Android SDK, Windows Phone SDK, Windows Forms, Roku SDK
- **Databases:** SQL, MongoDB
- **Tools:** Git, SVN, IntelliJ, Visual Studio, Eclipse

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## EXPERIENCE

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| <b>Junior Software Engineer</b>  | <b>Digiflare</b>                | <b>Spring 2016</b> |
| <ul style="list-style-type: none"><li>• Built a data analytics and export tool for debugging video stream quality on the Roku platform</li><li>• Worked with clients such as Vimeo and fuboTV to integrate custom designs and views into their respective Roku applications which resulted in higher user engagement</li><li>• Implemented custom Roku animation effects for smooth visual transitions</li></ul> |                                 |                    |
| <b>.NET Developer</b>  | <b>Varicent, an IBM Company</b> | <b>Fall 2015</b>   |
| <ul style="list-style-type: none"><li>• Created new RESTful APIs in C# for unified data access on a variety of platforms</li><li>• Revamped SQL Server Integration Services in company's flagship product to speed up data migration and transformation for large data sets</li></ul>  |                                 |                    |
| <b>Java Developer</b>  | <b>Citigroup</b>                | <b>Fall 2014</b>   |
| <ul style="list-style-type: none"><li>• Developed a SOAP Web Service in Java to manage large amounts of data quickly for a Citigroup client application which increased the performance over the old implementation by a factor of 2</li></ul>   |                                 |                    |
| <b>Test Automation Developer</b>   | <b>BlackBerry</b>               | <b>Winter 2014</b> |
| <ul style="list-style-type: none"><li>• Created an automated test tool in Python that ensures that a developer's merge request will not break any of the current functioning test cases which minimized regression testing</li><li>• Developed functional tests using SoapUI that discovered 20 critical bugs</li></ul>  |                                 |                    |
| <b>Full Stack Developer</b>  | <b>TableDabble</b>              | <b>Summer 2013</b> |
| <ul style="list-style-type: none"><li>• Implemented custom interactions for the company's flagship product on iOS and Android</li><li>• Optimized and refactored company's flagship app to run smoothly on newly released iOS 7</li><li>• Eliminated 80% of backlogged bugs</li></ul>  |                                 |                    |

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## PROJECTS

- Dreamote:** <http://devpost.com/software/dreamote>
- Created a program that recognizes hand gestures on hand drawn widgets to change the behaviour of LEDs on an Arduino board
  - Won third place in an EngHack hackathon and was featured on the front page of devpost
- WatchDag:** <http://devpost.com/software/watchdags>
- Created an application that implements facial recognition and tracking through a video feed
  - Used Microsoft Azure APIS for backend storage and used OpenCV for image processing
- 2-Dimensional Puzzle Platformer**
- Built the physics engine from scratch in Java
  - Can utilize custom levels and custom obstacles as assets
- Doodle**
- Created a 2D graphics drawing application which features custom colours and custom widgets.
  - Save and Load operations supported with XML, JSON and TXT file formats

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## EDUCATION

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| <b>Waterloo, Ontario</b>   | <b>University of Waterloo</b> | <b>2012 – Present</b> |
| <ul style="list-style-type: none"><li>• Candidate for Bachelor of Software Engineering</li></ul> |                               |                       |