

Team Contract Preparation

Member: Zahra Ghavasieh

1. What do I want to get out of the team project?

a. What do I want to learn?	UI and UX design, how to implement a design process
b. How do I learn?	Attending lectures and doing research
c. What are my goals for the project?	Create a good portfolio, receive good grades and good experiences
d. What are my hopes and fears about the group?	Members will not accomplish their tasks well or on time, team communication and misunderstandings

2. What do I have to offer the team and project?

a. Previous experience (that might be useful to the team...)	I have used similar design tools and have prior experience in working in group projects and doing design
b. Special skills (that I can teach/coach/contribute...)	Git Version Control, coding, design

3. My Personal Preferences and Work Styles are:

I prefer to communicate via Facebook Messenger or Discord.
I tend to complete simple tasks quickly by myself and then assign the rest of the tasks afterwards.
I like having an organized schedule to avoid any miscommunication and to meet deadlines.

Member: Gabriella Kenna

4. What do I want to get out of the team project?

a. What do I want to learn?	How to use design tools, design best practices
b. How do I learn?	Practicing, listening to lectures
c. What are my goals for the project?	Build up my online portfolio, get good grades
d. What are my hopes and fears about the group?	Last minute submissions from team members,

5. What do I have to offer the team and project?

a. Previous experience (that might be useful to the team...)	I have worked on paper prototyping of a mobile app for a Capstone project I enjoy information visualization
b. Special skills (that I can teach/coach/contribute...)	Git, Vector Graphics/icon creation

6. My Personal Preferences and Work Styles are:

I like to have internal team deadlines for tasks leading up to a class deadline
I tend to set aside specific timeslots for different courses/tasks
I like looking for ways to combine the good parts of different ideas, rather than selecting the "best" of multiple ideas.

Member: Jason Li

What do I want to get out of the team project?

e. What do I want to learn?	Improve my UI/UX design skills
f. How do I learn?	By trying and doing
g. What are my goals for the project?	Create a project with a great UI
h. What are my hopes and fears about the group?	Minimum communication leading to a badly done project.

What do I have to offer the team and project?

a. Previous experience (that might be useful to the team...)	Web design, app design, and UI/UX design from work experience
b. Special skills (that I can teach/coach/contribute...)	Swift, JavaScript React, HTML/CSS, JavaScript, Python

My Personal Preferences and Work Styles are:

Communicate with any online messaging system (Discord, MS Teams, email, etc.)
Finish my tasks quickly then be available to help with team member's tasks
An organized schedule to avoid any miscommunication and to meet deadlines.

Member: Paruhang Basnet

What do I want to get out of the team project?

i. What do I want to learn?	UX/UI design, HCI process
j. How do I learn?	Team project, research, lectures and tutorials, assignments
k. What are my goals for the project?	Good grades, clean and presentable project
l. What are my hopes and fears about the group?	Not fully grasping HCI concepts while working on project

What do I have to offer the team and project?

a. Previous experience (that might be useful to the team...)	Taking SENG 513 (Web development)
b. Special skills (that I can teach/coach/contribute...)	Decent at designing around good aesthetic

My Personal Preferences and Work Styles are:

Clean design for our final product
Good communication from team members
Valuing and respecting other opinions and ideas

Member: Dheeraj Kumar

7. What do I want to get out of the team project?

e. What do I want to learn?	How to design, design patterns that attract customers to websites and apps.
f. How do I learn?	Researching, Building projects, trial and error
g. What are my goals for the project?	Good grades, a great team project, and skills to carry to industry
h. What are my hopes and fears about the group?	Members might be not as committed.

8. What do I have to offer the team and project?

a. Previous experience (that might be useful to the team...)	I have a little bit of design experience in figma
b. Special skills (that I can teach/coach/contribute...)	Beginner figma skills, python, SQL, JavaScript

9. My Personal Preferences and Work Styles are:

I prefer to work on tasks alone.
I prefer to use program/ languages that I am used to.
I prefer to use Discord for all communication.

Team Contract

Date: 2020-09-21

Tutorial Section: TUT01

Team Number: Team B

1. Team Goals

Get a good grade.
Building a cool project to show skills on resume.
Grow in design skills.

2. Team Roles

Name	Roles
Dheeraj Kumar	Designer, design reviewing, researcher
Zahra Ghavasieh	Designer, Communication
Paruhang Basnet	Designer, Architect
Gabriella Kenna	Designer, Documentation Reviewer
Jason Li	Designer, code reviewer

3. Team Organization

How will you communicate?	Microsoft Teams
Where/when will you meet?	Online, tutorials. Pick a time when needed outside of tutorial.
How will you share files?	GitHub and Teams
What operating system will you use?	Windows, Mac
What editor(s) will you use?	VS Code, FIGMA, MS Word

4. Expectations from Team Members

Expectation	Consequence if expectation not met
Attend all meeting where possible. For meetings that you are unable to attend: <ul style="list-style-type: none">• Provide 12 hours' notice• Review meeting notes	Warning, and if 3 times, involvement of the TA and or the Professor.
Completing tasks on time	Warning, and if done repeatedly, involvement of the TA.
Complete tasks with attention to assignment requirements and reasonable spelling/grammar.	Discussion with the group to determine what needs to be done to fix the issue.
Ask for help if unsure or struggling	None, but reaching out if needed is strongly recommended.
Encourage weird/any ideas	If a member is being hostile, a group discussion on their behaviour is held.

All team members participated in formulating the standards, roles, and procedures as stated in this contract. We understand that we are obligated to abide by these terms and conditions.

- 1) Jason Li, date: 9/28/2020
- 2) Paruhang Basnet, date:9/28/2020
- 3) Zahra Ghavasieh, date: 9/28/2020
- 4) Dheeraj Kumar, date: 9/28/2020
- 5) Gabriella Kenna, date 09/28/2020