3: Divide and Conquer (Analyzing Recursive ..): Binary Search, Recurrences, Repeated Substitution Method, Merge sort,

Recursive algorithms and recurrences, Merge sort.

Divide big problems into small problems of the same nature. Then solve the sub-problems recursively until it is so small that you can solve the problem trivially.

factorial n!

Recursive algorithm

```
INPUT: n - a non-negative integer.
OUTPUT: fac - a non-negative integer that equals n!

FACTORIAL(n)
int fac=1;
Irivial case
if n==1 then fac=1
else fac=n*[FACTORIAL(n-1)] Divide & Conquer
return fac
```

Non-recursive algorithm

```
INPUT: n - a non-negative integer.
OUTPUT: fac - a non-negative integer that equals n!

FACTORIAL(n)
int fac=1;
for i from 1 to n
    fac=fac * i
return fac
```

Divide-and-conquer

Divide-and-conquer method for algorithm design:

- If the problem size is small enough to solve it in a straightforward manner, solve it. Otherwise, do the following:
 - **Divide**: Divide the problem into a number of *disjoint* subproblems.
 - **Conquer**: Use divide-and-conquer recursively to solve the subproblems.
 - **Combine**: Take the solutions to the sub-problems and combine these solutions into a solution for the original problem.

Binary Search

Non-recursive version:

```
INPUT: A[1..n] - a sorted (non-descending) array of integers, q - an integer.
OUTPUT: an index j such that A[j] = q; 0, if ∀j (1≤j≤n): A[j] ≠ q

Left=1
Right=n
do
    j=[(left+right)/2]
    if A[j]==q then return j
    else if A[j]>q then right=j-1
    else left=j+1
while left<=right
return 0</pre>
```

Recursive version:

```
INPUT: A[1..n] - a sorted (non-descending) array of integers, q - an integer, I -
    an integer, left bound, r - an integer, right bound.
OUTPUT: an index j such that A[j] = q; 0, if ∀j (1≤j≤n): A[j] ≠ q

Binary-search(A, 1, r, q):
    if 1 == r then
        if A[1] == q then return 1
        else return 0

Divide & Conquer

if A[m] ≥ q then return Binary-search(A, 1, m, q)
    else return Binary-search(A, m+1, r, q)
```

Recurrences

- Running times of algorithms with **recursive calls** can be described using recurrences.
- A **recurrence** is an equation or inequality that describes a function in terms of its value on smaller inputs.
- Assume that
 - If the problem size is small enough, the problem can be solved in constant time, i.e., Θ(1).
 - The division of problem yields **a** sub-problems and each subproblem is **1/b** the size of the original.
- We have:

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \leq c \text{ ,} \\ aT(n/b) + D(n) + C(n) & \text{otherwise .} \end{cases}$$
Conquer Divide Combine

Recurrence on Binary Search

- a = 1, b=2, having one sub-problem with half elements in the array.
- $D(n) = \Theta(1)$, computing the middle index, constant time.
- C(n) = 0, no need to combine.

$$T(n) = \ \Theta(1) \qquad if \ n = 1 \ T(n/2) + \Theta(1) \qquad otherwise, i. e. \ , if \ n > 1$$

The Repeated Substitution Method

- Solving recurrences with the repeated substitution method
 - Substitute
 - Expand
 - Substitute
 - Expand
 - o ...
- Observe a *pattern* and write how your expression looks after the i-th substitution.
- Find out what the value of i should be to get the base case of the recurrence T(1).
- Insert the value of T(1) and the expression of i into your expression.

Example



- T(n)=
 - e

if n=1

T(n/2) + f

otherwise, i.e., if n>1

e. f are constants.

e: cost for solving a trivial case.

f: cost for dividing

- T(n)=T(n/2)+f
 - =(T(n/4)+f)+f=T(n/4)+2*f
 - =(T(n/8)+f)+2*f=T(n/8)+3*f
 - = (T(n/16)+f)+3*f = T(n/16) + 4*f
 - ...
 - $= T(n/2^i) + i * f$
- When i=lg n, T(n/2ⁱ)=T(1)=e, and thus,
 - T(n) = e + f * Ign
- · Drop low order terms and ignore leading constants
 - $T(n) = \Theta(Ign)$

Mini-quiz (on Moodle)



- Try the repeated substitution method on
- T(n)=

Eq. A.5, CLRS p. 1147

a

- if n=1
- 2T(n/2) + b
- otherwise, i.e., if n>1
- which is only slightly different from what we have done for
- T(n)=

- if n=1
- T(n/2) + f
- otherwise, i.e., if n>1
- Let's check whether it is still $\Theta(\operatorname{lgn})$? If not, what is the complexity?
- T(n)= 2T($\frac{n}{2}$) + b
- =2(2T($\frac{n/2}{2}$)+b)+b = 2²T($\frac{n}{2^2}$)+(2+1)b
- =2²(2T($\frac{n}{2^3}$))+b)+(2+1)b =2³T($\frac{n}{2^3}$)+(2²+2+1)b
- = $2^3(2T(\frac{n}{2^4})+b)+(2^2+2+1)b = 2^4T(\frac{n}{2^4})+(2^3+2^2+2+1)b$
- = $2^{i}T(\frac{n}{2^{i}})+(2^{i-1}+...+2^{3}+2^{2}+2+1)b$
- = $2^{i}T(\frac{n}{2^{i}})$ + b * $\sum_{k=0}^{i-1} 2^{k}$ Geometric series

CLRS p. 1147

For real $x \neq 1$, the summation

• =
$$2^{i}T(\frac{n}{2^{i}})$$
+ b $\frac{2^{(i-1)+1}-1}{2-1}$ $\sum_{k=0}^{n} x^{k} = 1 + x + x^{2} + \dots + x^{n}$

$$\sum_{k=0}^{n} x^{k} = 1 + x + x^{2} + \dots + x^{n}$$

• = $2^{i}T(\frac{n}{2^{i}})$ + b (2ⁱ-1)

is a geometric or exponential series and has the value

$$\sum_{k=0}^{n} x^k = \frac{x^{n+1} - 1}{x - 1} \,.$$

- $T(n) = 2^{i}T(\frac{n}{2^{i}}) + b(2^{i}-1)$
- To use T(1)=a, we set n/2ⁱ=1 and get i=lgn.
- $T(n)=2^{lgn}a+b(2^{lgn}-1)$
- =a*n + b*n b
- =(a+b)n-b
- =Θ(n)

a = cost of solving trivial case, b = cost of dividing.

Merge Sort

- An algorithm that is able to solve the sorting problem and uses the divide-and-conquer technique.
- Assume that we are going to sort a sequence of numbers in array A.
- Divide
 - o If A has at least two elements (nothing needs to be done if A has zero or one elements), remove all the elements from A and put them into two sequences, A_1 and A_2, each containing about half of the elements of A. (i.e. A1 contains the first $_{\Gamma}$ n/2 $_{\gamma}$ elements and A2 contains the remaining $_{\Gamma}$ n/2 $_{\gamma}$ elements).
- Conquer
 - Sort sequences A1 and A2 using Merge Sort.
- Combine
 - Put back the elements into A by merging the sorted sequences A1 and A2 into one sorted sequence

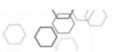
Merge Sort: Algorithm

```
Merge-Sort(A, p, r)
   if p < r then
    q = [(p+r)/2]
    Merge-Sort(A, p, q)
    Merge-Sort(A, q+1, r)
   Merge(A, p, q, r)</pre>
```

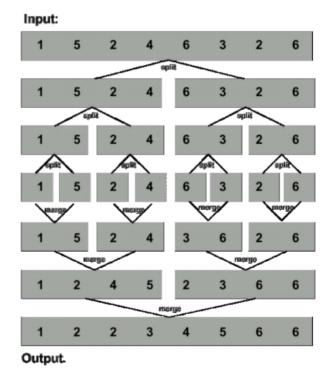
Merge(A, p, q, r)

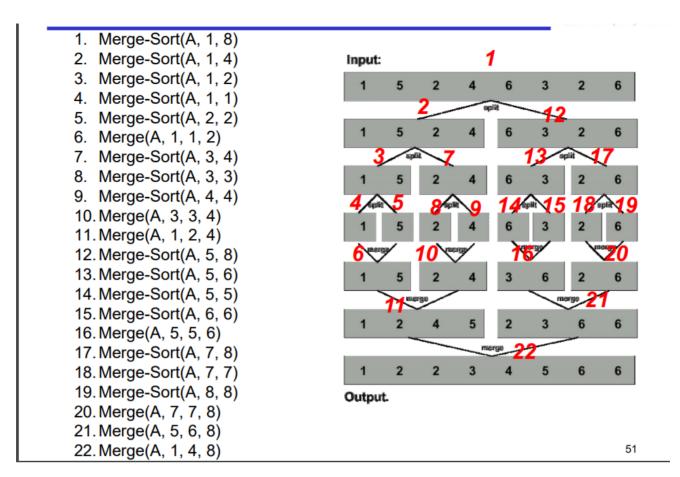
Take the smallest of the two topmost elements of sequences A[p..q] and A[q+1..r] and put into the resulting sequence. Repeat this, until both sequences are empty. Copy the resulting sequence into A[p..r].

Merge Sort Summarized



- To sort n numbers
 - if n=1, done!
 - recursively sort 2 lists of numbers _{\(\Gamma\nu\)} and \(\L_\) n/2 \(\J_\) elements
 - merge 2 sorted lists in ⊕(n) time
- Strategy
 - break problem into similar (smaller) subproblems
 - recursively solve subproblems
 - combine solutions to answer





Running Time of Merge Sort

- Write the recurrences
 - Solving the trivial problem: constant time, Θ(1)
 - Dividing: constant time, Θ(1)
 - ∘ Combining: linear time, Θ(n)
 - Each division, we get two sub-problems with half size.
- Thus, we have T(n)=
 - o Θ(1) if n=1
 - $\circ \ 2T(n/2) + \Theta(n)$ if n>1

Mini Quiz

- What is the running time of merge sort?
- By solving the recurrence
- T(n)=
 - \circ $\Theta(1)$ if n=1
 - $\circ 2T(n/2) + \Theta(n)$ if n>1

$$T(n) = \begin{cases} 1 & \text{if } n = 1\\ 2T(n/2) + n & \text{if } n > 1 \end{cases}$$

$$T(n) = 2T(n/2) + n \text{ substitute}$$

$$= 2(2T(n/4) + n/2) + n \text{ expand}$$

$$= 2^2T(n/4) + 2n \text{ substitute}$$

$$= 2^2(2T(n/8) + n/4) + 2n \text{ expand}$$

$$= 2^3T(n/8) + 3n \text{ observe the pattern}$$

$$T(n) = 2^iT(n/2^i) + in$$

$$= 2^{\lg n}T(n/n) + n\lg n = n + n\lg n$$

Θ(nlgn) Better than insertion sort Θ(n²)

- Can we say merge sort is better than insertion sort?
- Yes, run time Θ(nlgn) vs. Θ(n2)
- No, additional space Θ(n) vs. Θ(1)
 - The merge step requires an additional array with size n
- We will see another sorting algorithm, Heap Sort, that has run time $\Theta(nlgn)$ and also $\Theta(1)$ additional space.