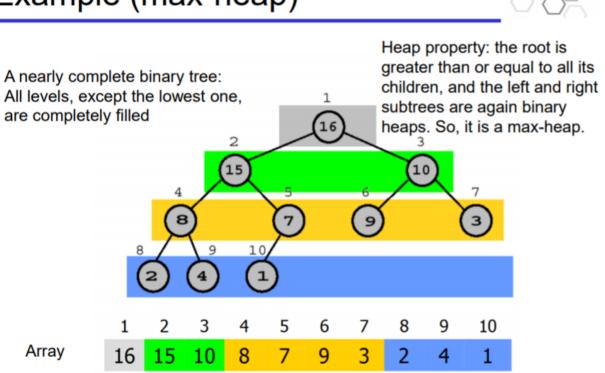
Heapsort and ADTs: Heapify.

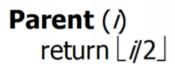
Heap

- Binary heap data structure A
 - Array
 - Can be viewed as a nerly complete binary tree
 - All levels, except the lowest one, are completely filled
 - Heap property
 - The root is greater than or equal to all its children, and the left and right subtrees are again binary heaps (max-heap)
 - The root is less than or equal to all its children, and the left and right subtrees are again binary heaps (min-heap)
- Two attributes
 - A.length: the number of elements in the array
 - A.heapsize: the number of elements in the heap that is stored in the array
 - 1 <= A.heapsize <= A.length
 - A[1..A.length] may contain many elements, but only the elements in A[1..A.heap-size] are valid elements of the heap

Example (max-heap)

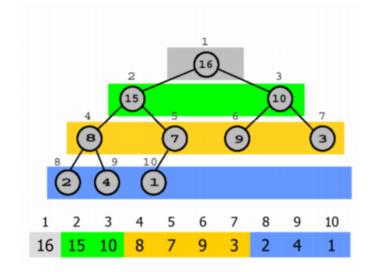


A.length=10 A.heapsize =10 All levels, except the lowest one, are completely filled



Left (*i*) return 2*i*

Right (i) return 2i+1



Heap propertiy:

 $A[Parent(i)] \ge A[i]$

The value of a node is at most the value of its parent.

Remember! Left = left child!

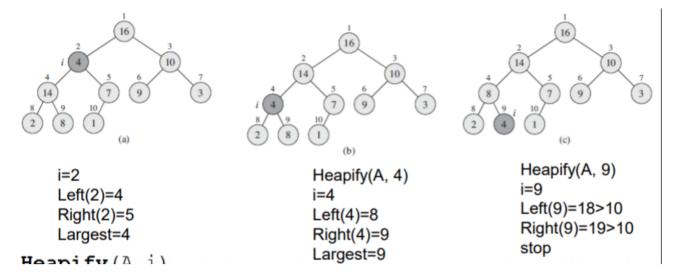
Maintaining the heap property

- Heapify
 - o Input: Array A and an index i into the array.
 - o Assume:
 - Binary trees rooted at Left(i) and Right(i) are heaps
 - But, A[i] might be smaller than its two children, thus violating the heap property.
 - The method Heapify makes A a heap by moving A[i] down the heap until the heap property is satisfied again.

Heapify (A, i)

- $01 \quad 1 = LEFT(i)$
- 02 r = RIGHT(i)
- 03 largest = index of the largest among A[i], A[l], A[r]
- 04 **if** largest != i **then**
- 05 exchange A[i]↔A[largest]
- 06 Heapify(A, largest)

Example: Heapify(A,2)



Analysis of Heapify

- We need to ask ourselves the following questions.
 - Is Heapify a recursive algorithm or not?
 - If yes, write down the recurrence and solve the recurrence.
 - o If not, use the RAM model.
- Identifying the recurrence for heapify
 - Dividing (lines 1-3)
 - Figuring out the relationship among the elemtents A[i], A[I], and A[r].
 - Can be done in constant time, i.e. $\Theta(1)$.
 - Conquer (lines 4-6)
 - Case 1: if A[i] is the largest among A[i], A[l], A[r] already, do nothing.
 - Case 2: Otherwise, conquer the same problem (i.e., Heapify) on one of the subtree of node i.
 - How many sub-problems are you going to solve for each case?
 - Case 1:0
 - Case 2: 1
 - We at most need to solve only one sub-problem.
 - Dividing: $\Theta(1)$
 - o Conquer:
 - In case there is one sub-problem, what is the size of the sub-problem?
 - It depends on which sub-tree you need to continue to Heapify.
 - It depends on the size of the biggest sub-tree of node i.
 - A sub-tree's size is at most 2n/3.
 - It happens when the bottom level of the tree is half full.
 - o Combining: nothing.

Worst case is where one side has 2/3 of elements and the other has 1/3 of it

• Recurrence for Heapify (A recurrence is an equation or inequality that describes a function in terms of its value on smaller inputs.)

- \circ $T(n) \leq T(2n/3) + \Theta(1)$
- Let's solve $T(n) = T(2n/3) + \Theta(1)$ first
 - Matter method: a = 1, b = 3/2 = 1.5, $lg_b a = 0$, $n^0 = 1$, case 2 applies.
 - $lacksquare T(n) = \Theta(n^0 lgn) = \Theta(lgn)$
- Since the real recurrence uses "<=" but not "=".
 - T(n) = O(lgn)

What is the intuition here? In the worst case, heapify needs to traverse from the root to a leave. Since heap is a binary tree, the depth of the tree is at most Ign.

Some Notes

- Sometimes, it is more important to write down a correct recurrence than solving the recurrence
- How many sub-problems and what is the size of each sub-problem
 - Quick sort: best case vs. worst case
 - Heapify: the largest size sub-problem
- What is the cost of dividing and combining
 - Quick sort: partition, dividing phase.
 - Merge sort: merge, combining phase.

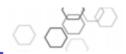
The leafs in the tree is already/always heaps. So call heap on the first element with children.

Building a heap from an array

- Convert an array A[1..n] into a heap
- Notice that the elements in the subarray $A[(FLOOR\ n/2\ FLOOR+1)\dots n]$ are already 1-element heaps to begin with!
 - In other words, these elements do not have any children
- Call heapify from the $FLOOR \, n/2 \, FLOOR$ -th element down to the first element.

Example:

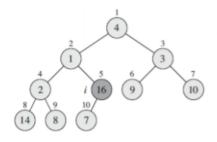


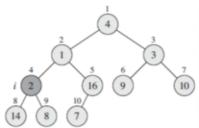


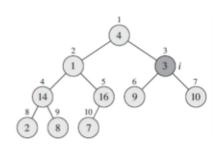
n=10, $L_{n/2}J = 5$, Heapify(5)

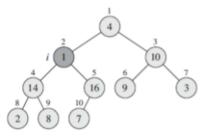
Heapify(4)

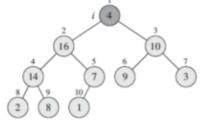
Heapify(3)

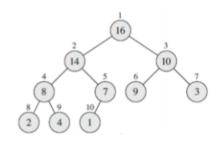












Heapify(2)

Heapify(1)

Analysis of building a heap

Build-Heap (A)

01 for $i = \lfloor n/2 \rfloor$ downto 1 do

02 Heapify(A, i)

- A non-tight analysis
 - The for loop makes O(n) iterations.
 - Each iteration is a Heapify which takes O(lgn).
 - Thus, O(nlgn) for building a heap with n elements.
- This analysis is not wrong, but not tight.
 - Why? Because not every single heapify need to take O(lgn), but only the heapify on the root takes O(lgn).
 - Precisely, heapify on a node takes O(h), where h is the height of the node.
- A tight analysis
 - \circ For each height h, we count how mayn nodes are there in height h, say z_h nodes.
 - The largest height of a heap with n elements is Ign. This means h is 0 to Ign.
 - \circ Then, we sum $z_0, z_1, z_2, \ldots, z_{lgn}$
 - \circ Equivalently, we compute $\sum\limits_{h=0}^{lgn}h*z_h$, which is then the total run time.
- ullet Let's identify $z_h=2^{lgn-h}$ and compute $\sum\limits_{h=0}^{lgn}h*z_h$
 - Proof can also be found in CLRS page 157-159;