```
In [1]: import Pkg
        Pkg.activate(@__DIR__)
        Pkg.instantiate()
        using LinearAlgebra, Plots; plotly()
        import ForwardDiff as FD
        import MeshCat as mc
        using Test
```

```
  Activating environment at `~/Dropbox/My Mac (MacBook Pro (2))/Desktop/CMU/Optimal
Control/HW1_S23/Project.toml`
[ Info: Precompiling PlotlyKaleido [f2990250-8cf9-495f-b13a-cce12b45703c]
┌ Warning: backend `PlotlyBase` is not installed.
└ @ Plots ~/.julia/packages/Plots/io9zQ/src/backends.jl:43
┌ Warning: backend `PlotlyKaleido` is not installed.
└ @ Plots ~/.julia/packages/Plots/io9zQ/src/backends.jl:43
```

Julia Warnings

Just like Python, Julia lets you do the following:

```
In [2]: let
            x = [1,2,3]
            @show x
            y = x # NEVER DO THIS, EDITING ONE WILL NOW EDIT BOTH

            y[3] = 100 # this will now modify both y and x
            x[1] = 300 # this will now modify both y and x

            @show y
            @show x
        end
```

```
x = [1, 2, 3]
y = [300, 2, 100]
x = [300, 2, 100]
```

```
Out[2]: 3-element Vector{Int64}:
          300
            2
          100
```

```
In [3]: # to avoid this, here are two alternatives
        let
            x = [1,2,3]
            @show x

            y1 = 1*x        # this is fine
            y2 = deepcopy(x) # this is also fine

            x[2] = 200 # only edits x
            y1[1] = 400 # only edits y1
            y2[3] = 100 # only edits y2

            @show x
            @show y1
            @show y2
        end
```

```
x = [1, 2, 3]
x = [1, 200, 3]
y1 = [400, 2, 3]
y2 = [1, 2, 100]
```
Out[3]: 3-element Vector{Int64}:
          1
          2
        100

Optional function arguments

We can have optional keyword arguments for functions in Julia, like the following:

In [4]:
```
## optional arguments in functions

# we can have functions with optional arguments after a ; that have default values
let
    function f1(a, b; c=4, d=5)
        @show a,b,c,d
    end

    f1(1,2)                 # this means c and d will take on default value
    f1(1,2;c = 100,d = 2) # specify c and d
    f1(1,2;d = -30)        # or we can only specify one of them
end
```

```
(a, b, c, d) = (1, 2, 4, 5)
(a, b, c, d) = (1, 2, 100, 2)
(a, b, c, d) = (1, 2, 4, -30)
```
Out[4]: (1, 2, 4, -30)

Q1: Integration (20 pts)

In this question we are going to integrate the equations of motion for a double pendulum using multiple explicit and implicit integrators. We will write a generic simulation function for each of the two categories (explicit and implicit), and compare 6 different integrators.

The continuous time dynamics of the cartpole are written as a function:

$$\dot{x} = f(x)$$

In the code you will see `xdot = dynamics(params, x)`.

Part A (10 pts): Explicit Integration

Here we are going to implement the following explicit integrators:

- Forward Euler (explicit)
- Midpoint (explicit)
- RK4 (explicit)

In [5]:
```
# these two functions are given, no TODO's here
function double_pendulum_dynamics(params::NamedTuple, x::Vector)
    # continuous time dynamics for a double pendulum given state x,
    # also known as the "equations of motion".
```

```julia
    # returns the time derivative of the state, ẋ (dx/dt)

    # the state is the following:
    θ1,θ̇1,θ2,θ̇2 = x

    # system parameters
    m1, m2, L1, L2, g = params.m1, params.m2, params.L1, params.L2, params.g

    # dynamics
    c = cos(θ1-θ2)
    s = sin(θ1-θ2)

    ẋ = [
        θ̇1;
        ( m2*g*sin(θ2)*c - m2*s*(L1*c*θ̇1^2 + L2*θ̇2^2) - (m1+m2)*g*sin(θ1) ) / ( L1 *
        θ̇2;
        ((m1+m2)*(L1*θ̇1^2*s - g*sin(θ2) + g*sin(θ1)*c) + m2*L2*θ̇2^2*s*c) / (L2 * (m1
        ]

    return ẋ
end
function double_pendulum_energy(params::NamedTuple, x::Vector)::Real
    # calculate the total energy (kinetic + potential) of a double pendulum given a

    # the state is the following:
    θ1,θ̇1,θ2,θ̇2 = x

    # system parameters
    m1, m2, L1, L2, g = params.m1, params.m2, params.L1, params.L2, params.g

    # cartesian positions/velocities of the masses
    r1 = [L1*sin(θ1), 0, -params.L1*cos(θ1) + 2]
    r2 = r1 + [params.L2*sin(θ2), 0, -params.L2*cos(θ2)]
    v1 = [L1*θ̇1*cos(θ1), 0, L1*θ̇1*sin(θ1)]
    v2 = v1 + [L2*θ̇2*cos(θ2), 0, L2*θ̇2*sin(θ2)]

    # energy calculation
    kinetic = 0.5*(m1*v1'*v1 + m2*v2'*v2)
    potential = m1*g*r1[3] + m2*g*r2[3]
    return kinetic + potential
end
```

Out[5]: double_pendulum_energy (generic function with 1 method)

Now we are going to simulate this double pendulum by integrating the equations of motion with the simplest explicit integrator, the Forward Euler method:

$$x_{k+1} = x_k + \Delta t \cdot f(x_k) \qquad \text{Forward Euler (explicit)}$$

In [6]:
```julia
"""
    x_{k+1} = forward_euler(params, dynamics, x_k, dt)

Given `ẋ = dynamics(params, x)`, take in the current state `x` and integrate it forw
using Forward Euler method.
"""
function forward_euler(params::NamedTuple, dynamics::Function, x::Vector, dt::Real):
    # ẋ = dynamics(params, x)
    # TODO: implement forward euler
```

```julia
        return x + dt*dynamics(params, x)
end
```

Out[6]: forward_euler

In [7]:
```julia
include(joinpath(@__DIR__, "animation.jl"))

let

    # parameters for the simulation
    params = (
        m1 = 1.0,
        m2 = 1.0,
        L1 = 1.0,
        L2 = 1.0,
        g = 9.8
    )

    # initial condition
    x0 = [pi/1.6; 0; pi/1.8; 0]

    # time step size (s)
    dt = 0.01
    tf = 30.0
    t_vec = 0:dt:tf
    N = length(t_vec)

    # store the trajectory in a vector of vectors
    X = [zeros(4) for i = 1:N]
    X[1] = 1*x0

    # TODO: simulate the double pendulum with `forward_euler`
    # X[k] = `x_k`, so X[k+1] = forward_euler(params, double_pendulum_dynamics, X[k]
    for i in 1:N-1
        x_k = 1*X[i]
        x_k1 = forward_euler(params, double_pendulum_dynamics, x_k, dt)
        X[i+1] = 1*x_k1
    end

    # calculate energy
    E = [double_pendulum_energy(params,x) for x in X]

    @show @test norm(X[end]) > 1e-10    # make sure all X's were updated
    @show @test 2 < (E[end]/E[1]) < 3  # energy should be increasing

    # plot state history, energy history, and animate it
    display(plot(t_vec, hcat(X...)', xlabel = "time (s)", label = ["θ₁" "θ̇₁ dot" "θ₂
    display(plot(t_vec, E, xlabel = "time (s)", ylabel = "energy (J)"))
    meshcat_animate(params,X,dt,N)


end
```
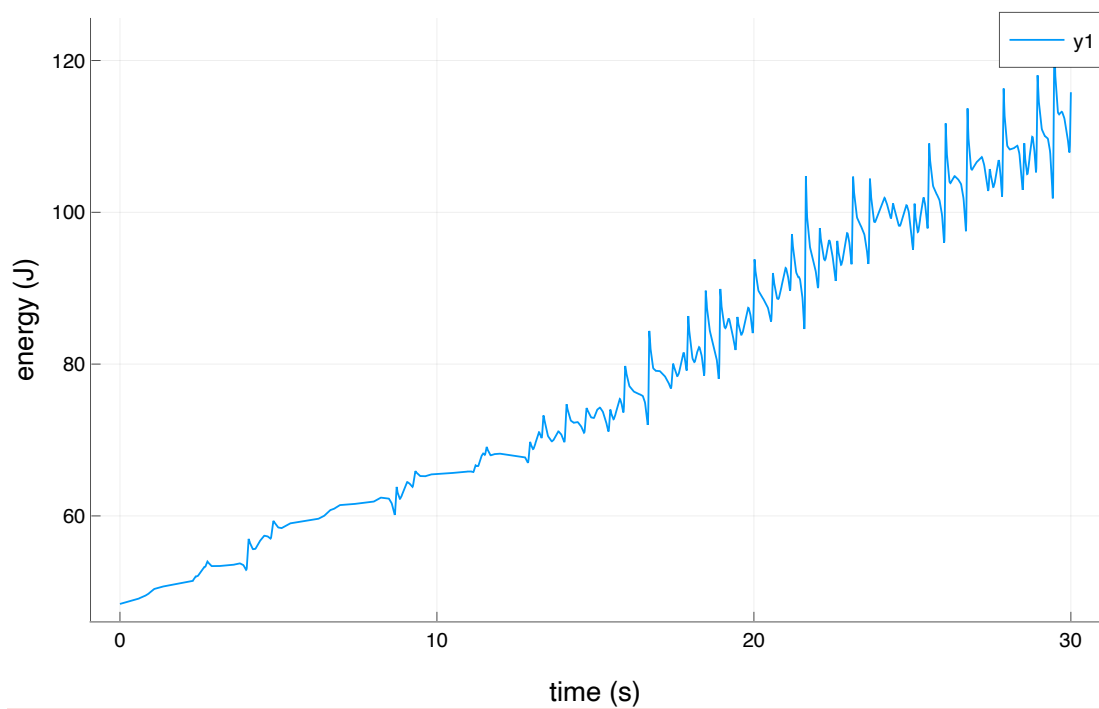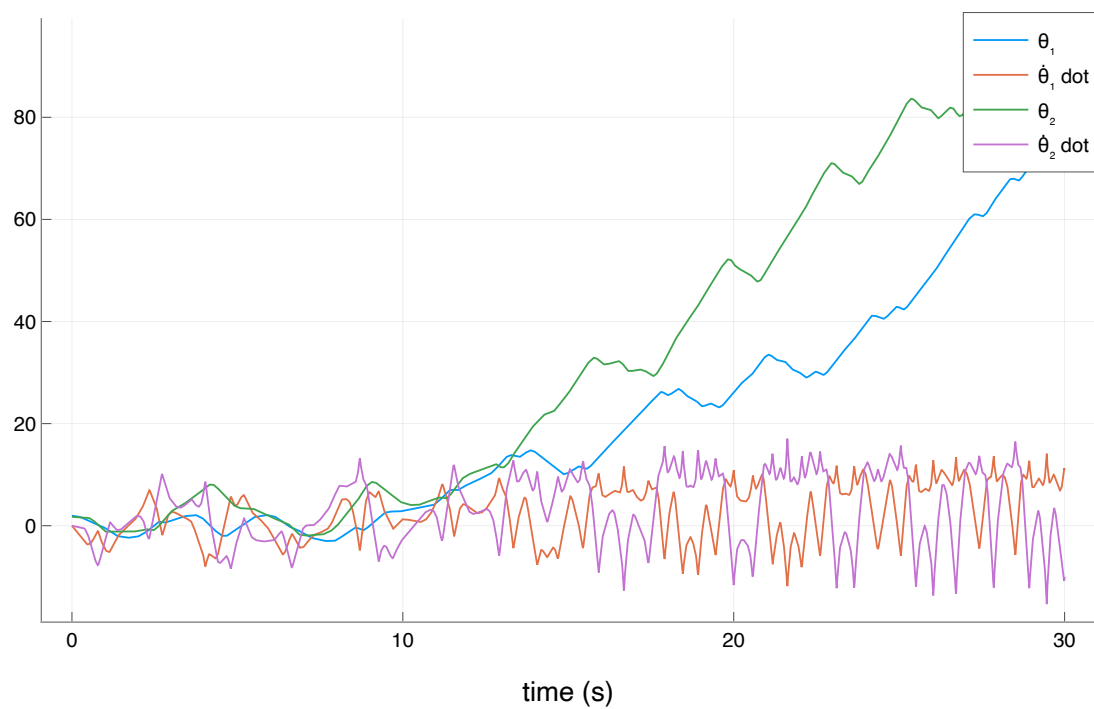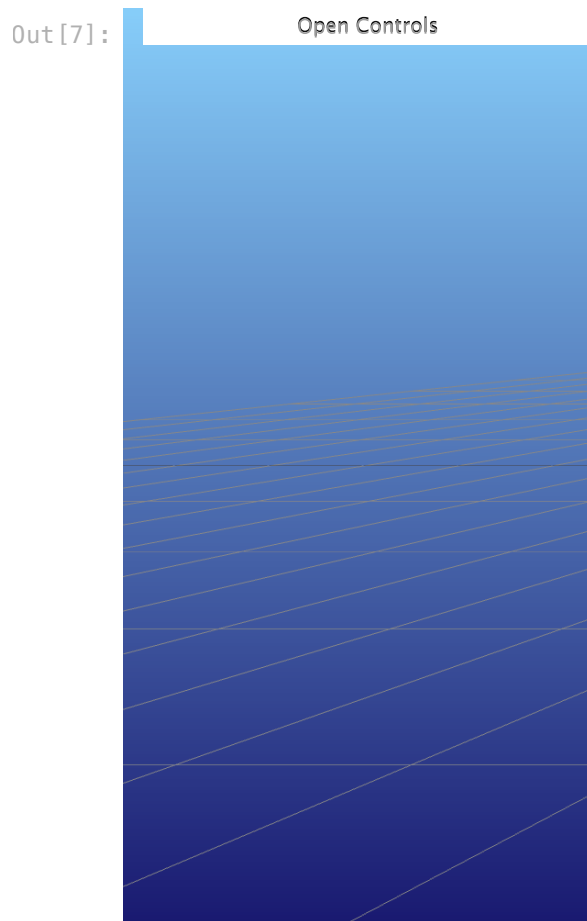
```
#= In[7]:38 =# @test(norm(X[end]) > 1.0e-10) = Test Passed
#= In[7]:39 =# @test(2 < E[end] / E[1] < 3) = Test Passed
```

┌ **Info:** MeshCat server started. You can open the visualizer by visiting the followin
g URL in your browser:
└ http://127.0.0.1:8701

Out[7]:

Now let's implement the next two integrators:

Midpoint:

$$x_m = x_k + \frac{\Delta t}{2} \cdot f(x_k) \tag{1}$$

$$x_{k+1} = x_k + \Delta t \cdot f(x_m) \tag{2}$$

RK4:

$$k_1 = \Delta t \cdot f(x_k) \tag{3}$$

$$k_2 = \Delta t \cdot f(x_k + k_1/2) \tag{4}$$

$$k_3 = \Delta t \cdot f(x_k + k_2/2) \tag{5}$$

$$k_4 = \Delta t \cdot f(x_k + k_3) \tag{6}$$

$$x_{k+1} = x_k + (1/6) \cdot (k_1 + 2k_2 + 2k_3 + k_4) \tag{7}$$

In [8]:
```julia
function midpoint(params::NamedTuple, dynamics::Function, x::Vector, dt::Real)::Vect
    # TODO: implement explicit midpoint
    xm = x + dt/2*dynamics(params, x)
    return x + dt*dynamics(params, xm)
end
function rk4(params::NamedTuple, dynamics::Function, x::Vector, dt::Real)::Vector
    # TODO: implement RK4
    k1 = dt*dynamics(params, x)
    k2 = dt*dynamics(params, x + k1/2)
    k3 = dt*dynamics(params, x + k2/2)
    k4 = dt*dynamics(params, x + k3)
```

```
        return x + (1/6)*(k1 + 2*k2 + 2*k3 + k4)
    end
```

Out[8]: rk4 (generic function with 1 method)

In [9]:
```
function simulate_explicit(params::NamedTuple,dynamics::Function,integrator::Functio
    # TOOD: update this function to simulate dynamics forward
    # with the given explicit integrator


    # take in
    t_vec = 0:dt:tf
    N = length(t_vec)
    X = [zeros(length(x0)) for i = 1:N]
    X[1] = x0

    # TODO: simulate X forward
    for i in 2:N
        X[i] = integrator(params, dynamics, X[i-1], dt)
    end

    # return state history X and energy E
    E = [double_pendulum_energy(params,x) for x in X]
    return X, E
end
```

Out[9]: simulate_explicit (generic function with 1 method)

In [10]:
```
# initial condition
const x0 = [pi/1.6; 0; pi/1.8; 0]

const params = (
    m1 = 1.0,
    m2 = 1.0,
    L1 = 1.0,
    L2 = 1.0,
    g = 9.8
)
```

Out[10]: (m1 = 1.0, m2 = 1.0, L1 = 1.0, L2 = 1.0, g = 9.8)

Part B (10 pts): Implicit Integrators

Explicit integrators work by calling a function with x_k and Δt as arguments, and returning x_{k+1} like this:

$$x_{k+1} = f_{explicit}(x_k, \Delta t)$$

Implicit integrators on the other hand have the following relationship between the state at x_k and x_{k+1}:

$$f_{implicit}(x_k, x_{k+1}, \Delta t) = 0$$

This means that if we want to get x_{k+1} from x_k, we have to solve for a x_{k+1} that satisfies the above equation. This is a rootfinding problem in x_{k+1} (our unknown), so we juse have to use Newton's method.

Here are the three implicit integrators we are looking at, the first being Backward Euler (1st order):

$$f(x_k, x_{k+1}, \Delta t) = x_k + \Delta t \cdot \dot{x}_{k+1} - x_{k+1} = 0 \qquad \text{Backward Euler}$$

Implicit Midpoint (2nd order)

$$x_{k+1/2} = \frac{1}{2}(x_k + x_{k+1}) \tag{8}$$

$$f(x_k, x_{k+1}, \Delta t) = x_k + \Delta t \cdot \dot{x}_{k+1/2} - x_{k+1} = 0 \qquad \text{Implicit Midpoint} \tag{9}$$

Hermite Simpson (3rd order)

$$x_{k+1/2} = \frac{1}{2}(x_k + x_{k+1}) + \frac{\Delta t}{8}(\dot{x}_k - \dot{x}_{k+1}) \tag{(}$$

$$f(x_k, x_{k+1}, \Delta t) = x_k + \frac{\Delta t}{6} \cdot (\dot{x}_k + 4\dot{x}_{k+1/2} + \dot{x}_{k+1}) - x_{k+1} = 0 \qquad \text{Hermite-Simpson} \quad \text{(}$$

When you implement these integrators, you will update the functions such that they take in a dynamics function, x_k and x_{k+1}, and return the residuals described above. We are NOT solving these yet, we are simply returning the residuals for each implicit integrator that we want to be 0.

In [11]:
```
# since these are explicit integrators, these function will return the residuals des
# NOTE: we are NOT solving anything here, simply return the residuals
function backward_euler(params::NamedTuple, dynamics::Function, x1::Vector, x2::Vect
    return (x1 + dt*dynamics(params, x2) - x2)
end
function implicit_midpoint(params::NamedTuple, dynamics::Function, x1::Vector, x2::V
    x12 = (1/2)*(x1 + x2)
    return (x1 + dt*dynamics(params, x12) - x2)
end
function hermite_simpson(params::NamedTuple, dynamics::Function, x1::Vector, x2::Vec
    dx1 = dynamics(params, x1)
    dx2 = dynamics(params, x2)
    x12 = (1/2)*(x1 + x2) + (dt/8)*(dx1 - dx2)
    dx12 = dynamics(params, x12)
    return (x1 + (dt/6)*(dx1 + 4*dx12 + dx2) - x2)
end
```

Out[11]: hermite_simpson (generic function with 1 method)

In [12]:
```
# TODO
# this function takes in a dynamics function, implicit integrator function, and x1
# and uses Newton's method to solve for an x2 that satsifies the implicit integratio
# that we wrote about in the functions above
function implicit_integrator_solve(params::NamedTuple, dynamics::Function, implicit_

    # initialize guess
    x2 = 1*x1

    # TODO: use Newton's method to solve for x2 such that residual for the integrato
    # DO NOT USE A WHILE LOOP
    for i = 1:max_iters
        #calculate residuals
        e = implicit_integrator(params, dynamics, x1, x2, dt)
        #check if within tolerance
        if norm(e) < tol
            break
        else #if not, take next step
            fx2 = implicit_integrator(params, dynamics, x1, x2, dt)
            dfx2 = FD.jacobian(x -> implicit_integrator(params, dynamics, x1, x, dt)
```

```
            x2 = x2 - dfx2\fx2
        end
    end
    return x2
end
```

Out[12]: implicit_integrator_solve (generic function with 1 method)

In [13]:
```julia
@testset "implicit integrator check" begin

    dt = 1e-1
    x1 = [.1,.2,.3,.4]

    for integrator in [backward_euler, implicit_midpoint, hermite_simpson]
        println("-----testing $integrator ------")
        x2 = implicit_integrator_solve(params, double_pendulum_dynamics, integrator,
        @test norm(integrator(params, double_pendulum_dynamics, x1, x2, dt)) < 1e-10
    end

end
```

```
-----testing backward_euler ------
-----testing implicit_midpoint ------
-----testing hermite_simpson ------
Test Summary:             | Pass  Total
implicit integrator check |    3      3
```

Out[13]: Test.DefaultTestSet("implicit integrator check", Any[], 3, false, false)

In [14]:
```julia
function simulate_implicit(params::NamedTuple,dynamics::Function,implicit_integrator
    t_vec = 0:dt:tf
    N = length(t_vec)
    X = [zeros(length(x0)) for i = 1:N]
    X[1] = x0

    # TODO: do a forward simulation with the selected implicit integrator
    # hint: use your `implicit_integrator_solve` function

    for i in 1:N-1
        X[i+1] = implicit_integrator_solve(params, dynamics, implicit_integrator, X[
    end

    E = [double_pendulum_energy(params,x) for x in X]
    @assert length(X)==N
    @assert length(E)==N
    return X, E
end
```

Out[14]: simulate_implicit (generic function with 1 method)

In [15]:
```julia
function max_err_E(E)
    E0 = E[1]
    err = abs.(E .- E0)
    return maximum(err)
end
function get_explicit_energy_error(integrator::Function, dts::Vector)
    [max_err_E(simulate_explicit(params,double_pendulum_dynamics,integrator,x0,dt,tf
end
function get_implicit_energy_error(integrator::Function, dts::Vector)
    [max_err_E(simulate_implicit(params,double_pendulum_dynamics,integrator,x0,dt,tf
end
```

```julia
const tf = 2.0
let
    # here we compare everything
    dts = [1e-3,1e-2,1e-1]
    explicit_integrators = [forward_euler, midpoint, rk4]
    implicit_integrators = [backward_euler, implicit_midpoint, hermite_simpson]

    explicit_data = [get_explicit_energy_error(integrator, dts) for integrator in ex
    implicit_data = [get_implicit_energy_error(integrator, dts) for integrator in im

    plot(dts, hcat(explicit_data...),label = ["Forward Euler" "Midpoint" "RK4"],xaxi
    plot!(dts, hcat(implicit_data...),ls = :dash, label = ["Backward Euler" "Implici
    plot!(legend=:bottomright)
end
```

Out[15]:
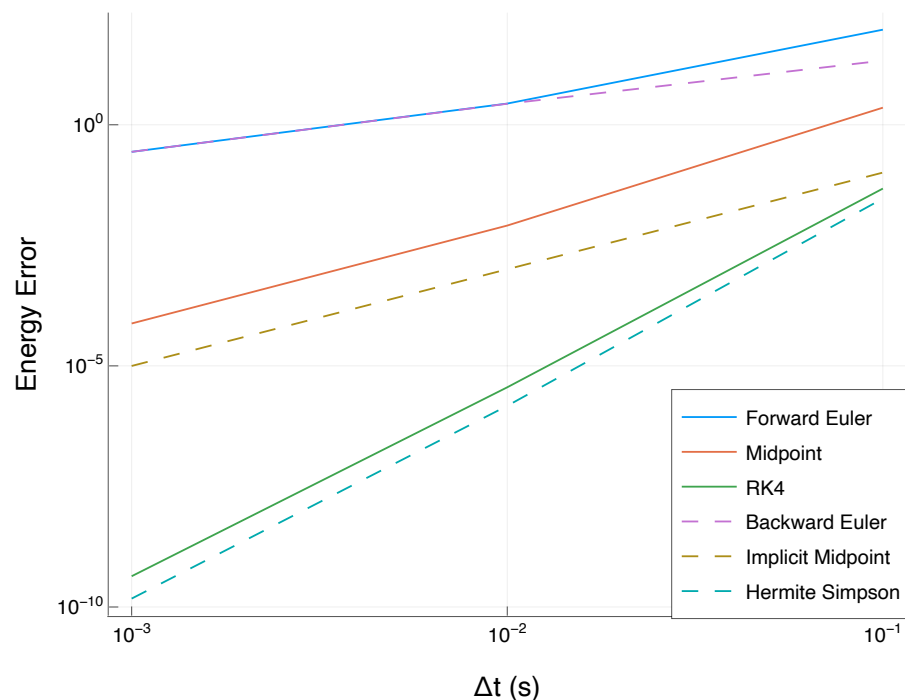
What we can see above is the maximum energy error for each of the integration methods. In general, the implicit methods of the same order are slightly better than the explicit ones.

In [16]:
```julia
@testset "energy behavior" begin

    # simulate with all integrators
    dt = 0.01
    t_vec = 0:dt:tf
    E1 = simulate_explicit(params,double_pendulum_dynamics,forward_euler,x0,dt,tf)[2
    E2 = simulate_implicit(params,double_pendulum_dynamics,backward_euler,x0,dt,tf)[
    E3 = simulate_implicit(params,double_pendulum_dynamics,implicit_midpoint,x0,dt,t
    E4 = simulate_implicit(params,double_pendulum_dynamics,hermite_simpson,x0,dt,tf)
    E5 = simulate_explicit(params,double_pendulum_dynamics,midpoint,x0,dt,tf)[2]
    E6 = simulate_explicit(params,double_pendulum_dynamics,rk4,x0,dt,tf)[2]

    # plot forward/backward euler and implicit midpoint
    plot(t_vec,E1, label = "Forward Euler (explicit)")
    plot!(t_vec,E2, label = "Backward Euler (implicit)")
    display(plot!(t_vec,E3, label = "Implicit Midpoint",xlabel = "Time (s)", ylabel=
```
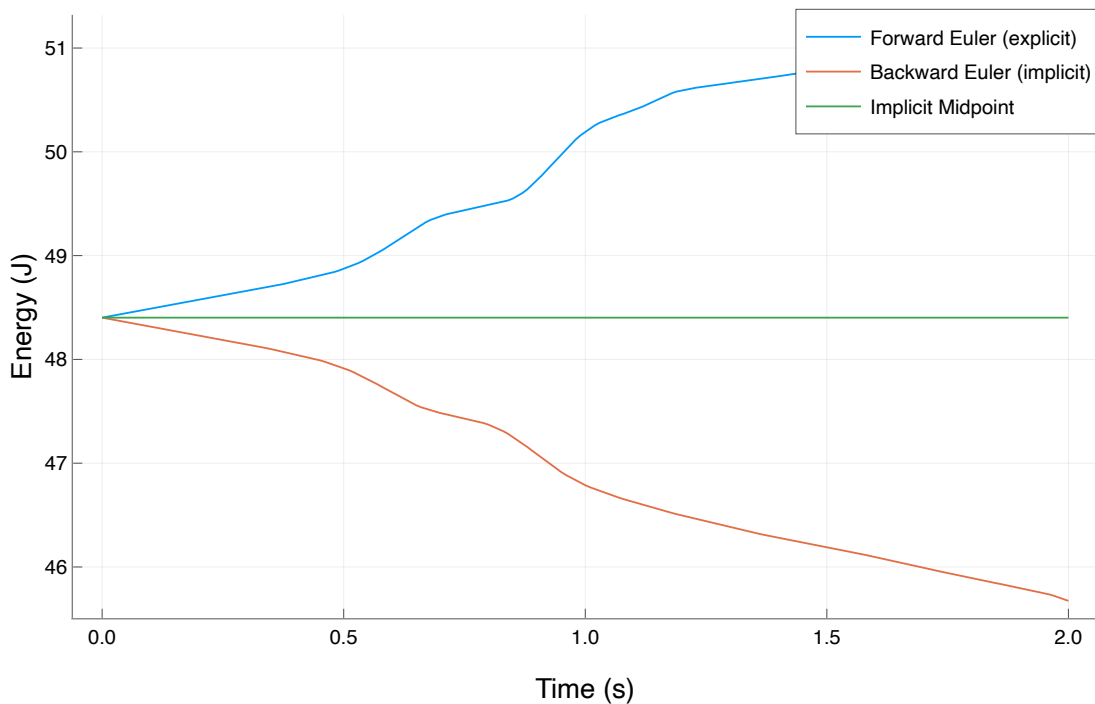
```
    # test energy behavior
    E0 = E1[1]

    @test 2.5  < (E1[end] - E0) < 3.0
    @test -3.0 < (E2[end] - E0) < -2.5
    @test abs(E3[end] - E0) < 1e-2
    @test abs(E0 - E4[end]) < 1e-4
    @test abs(E0 - E5[end]) < 1e-1
    @test abs(E0 - E6[end]) < 1e-4
end
```



```
Test Summary:   | Pass  Total
energy behavior |   6      6
```

Out[16]: Test.DefaultTestSet("energy behavior", Any[], 6, false, false)

Another important takeaway from these integrators is that explicit Euler results in unstable behavior (as shown here by the growing energy), and implicit Euler results in artificial damping (losing energy). Implicit midpoint however maintains the correct energy. Even though the solution from implicit midpoint will vary from the initial energy, it does not move secularly one way or the other.