

- 1) you can use kdevelop create two projects test_cvs_1 and test_cvs_2
- 2) Cd src and rm test_cvs_1.cpp
- 3) keep Makefile.am because the exe name will be test_cvs_1 good

Two working copies, different place, or different developer

File:///storage2/hpc/svn/trunk/yan/test_svn/src

svn add file1 → svn revert file1 → svn commit -m “ ”
 svn delete file → svn revert file1 → svn commit -m “ ”
 Change by editor → svn commit -m “ ”

Svn update

Svn diff Svn status

Tow commands can help you to find what you have changed your in your working copy

~/project/test_svn_1/src

~/project/test_svn_2/src

If you want **add delete, copy, move, mkdir** in your working copy you can should use corresponding svn commands, such as
Svn copy file1 file2
Svn move file1 file2
Svn mkdir dir1
Then svn commit

U → Update successfully
 G → merge successfully
 Conflict → to accecept ti firstly, it will cover local work copy, so you ‘d better back up local working copy

- 1)Why I keep Makefile.am,
- 2)I need to rm test_svn_1.cpp

- 1) mkdir vingolf_server
- 2) cd vingolf_server
- 3) CXXFLAGS=” -O2 -g0” ../configure
- 4) make

copy file:///storage2/hpc/svn/trunk/test_svn

File:///storage2/hpc/svn/tags/test_svn_1.0 -m “this is release 1.0”

This is to make static snapshot of development when you finish a phrase work

- 1) command line svn in window you can follow steps introduced in doc/Computer/developtool/web/Windows svn ssh and the Subversion command line client.html
- 2) Windows, svn+ssh and the Subversion command line client. By now It only support command line, don’ t support graphic interface TortoiseSVN,