ASSIGNMENT 5

AIM:

You have a business with several offices; you want to lease phone lines to connect them up with each other and the phone company charges different amounts of money to connect different pairs of cities. You want a set of lines that connects all your offices with a minimum total cost. Solve the problem by suggesting appropriate data structures.

OBJECTIVE:

To understand the concept of minimum spanning tree and finding the minimum cost of tree using Kruskals algorithm.

THEORY:

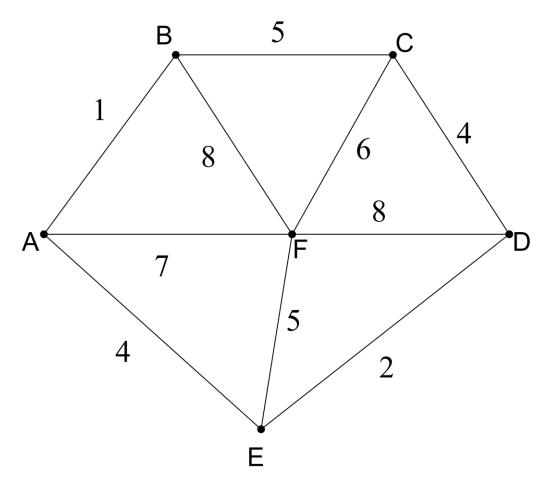
A spanning tree of the graph is a connected (if there is at least one path between every pair of vertices in a graph) subgraph in which there are no cycle. Suppose you have a connected undirected graph with a weight (or cost) associated with each edge. The cost of a spanning tree would be the sum of the costs of its edges. A minimum-cost spanning tree is a spanning tree that has the lowest cost. There are two basic algorithms for finding minimum-cost spanning trees: 1. Prim's Algorithm 2. Kruskal's Algorithm .

Kruskals's algorithm: It tarts with no nodes or edges in the spanning tree, and repeatedly add the cheapest edge that does not create a cycle.

Steps of Kruskal's Algorithm to find minimum spanning tree:

- 1. Select the shortest edge in a network
- 2. Select the next shortest edge which does not create a cycle
- 3. Repeat step 2 untill spanning tree has n-1 edges.

Example:



```
The solution is

AB 1

ED 2

CD 4

AE 4

EF 5

Total weight of tree: 16
```

ALGORITHM:

```
Algorithm kruskal(G,V,E,T)1.Sort E in increasing order of weight
```

```
2.let G=(V,E) and T=(A,B),A=V,B is null
    set and let n =count(V)
3. Initialize n set , each containing a different element of v.
4.while(|B| < n-1) do
     begin
      e=<u,v>the shortest edge not yet considered
     U=Member(u)
      V=Member(v)
     if( Union(U,V))
         update in B and add the cost
      } }
   end
5.T is the minimum spanning tree
}
PROGRAM CODE:
#include<iostream>
#define MAX 999;
using namespace std;
class kruskal
private:
    struct node
        int v1, v2, cost;
    }G[20];
public:
    int edges, vertices;
```

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```
void create();
    void mincost();
    void input();
    int minimum(int);
};
int find (int v2,int parent[])
{
    while(parent[v2]!=v2)
    {
       v2=parent[v2];
    }
}
void uni(int i,int j,int parent[])
{
    if(i<j)
      parent[j]=i;
    else
      parent[i]=j;
}
void kruskal::input()
{
    cout<<"enter number of companies"<<endl;</pre>
    cin>>vertices;
    cout<<"enter number of connection"<<endl;</pre>
   cin>>edges;
}
void kruskal::create()
{
```

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```
cout<<"\n enter edges in v1-v2 form and corresponding</pre>
cost"<<endl;</pre>
    for(int k=0; k<edges; k++)</pre>
    {
      cin>>G[k].v1>>G[k].v2>>G[k].cost;
    }
}
int kruskal::minimum(int n)
{
    int i,small,pos;
    small=MAX;
    pos=-1;
    for(i=0;i<n;i++)
         if(G[i].cost<small)</pre>
         {
             small=G[i].cost;
             pos=i;
         }
    }
    return pos;
}
void kruskal::mincost()
{
    int count, k, v1, v2, i, j, tree[10][10], pos, parent[10];
    int sum=0;
    count=0;
    k=0;
    for(i=0;i<vertices;i++)</pre>
```

```
parent[i]=i;
while(count!=vertices-1)
{
pos=minimum(edges);
if(pos==-1)
    break;
v1=G[pos].v1;
v2=G[pos].v2;
i=find(v1,parent);
j=find(v2,parent);
if(i!=j)
    {
    tree[k][0]=v1;
    tree[k][1]=v2;
    k++;
    count++;
    sum=sum+G[pos].cost;
    uni(i,j,parent);
G[pos].cost=MAX;
}
if(count==vertices-1)
{
    cout<<"spanning tree is"<<endl;</pre>
    for(i=0;i<vertices-1;i++)</pre>
        cout<<tree[i][0]<<"-"<<tree[i][1]<<endl;</pre>
    cout<<"cost required to set cables"<<sum<<endl;</pre>
```

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```
else
{
    cout<<"connection can't be set up"<<endl;
}
int main()
{
    kruskal k;
    k.input();
    k.create();
    k.mincost();
}</pre>
```

OUTPUT:

```
compliation terminated.
jugal@ubuntu:~/17u183/sem2/SD$ g++ KruskalAlgorithm.cpp
jugal@ubuntu:~/17u183/sem2/SD$ ./a.out
enter number of companies
4
enter number of connection
4

enter edges in v1-v2 form and corresponding cost
0 1 200
1 3
100
1 2 100
0 3 50
spanning tree is
0-3
1-3
1-2
cost required to set cables250
jugal@ubuntu:~/17u183/sem2/SD$
```

CONCLUSION:

Kruskal's algorithm can be shown to run in $O(\mathbf{E}\ \mathbf{log}\ \mathbf{E})$ time, where E is the number of edges in the graph. Thus we have connected all the offices with a total minimum cost using kruskal's algorithm.