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| 430 W La Villita Blvd | **SHRIKANT S KAKARAPARTHI** | 682-226-5768 |
| Irving, TX 75039 | shrikant.kakaraparthi@mavs.uta.edu | linkedin.com/in/shrikantsarma |

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| **SKILL SET:** |
| HTML5, CSS 3.0, SCSS, SASS, LESS, Twitter Bootstrap 2.0/3.0, JavaScript, jQuery, Knockout.js, Backbone-Marionette.js, Backbone.js, Node.js, Express.js, Mocha, Should.js, Jasmine, ExtJs, Core Java, Ruby on Rails, Play 2.0, SQL, Android, PHP, JSON, NoSQL, MongoDB, MYSQL, Adobe Flex, ActionScript, SVN, GitHub, TFS, MVC, MV\*, MVVM architectures and RESTful implementation, AGILE SCRUM based Development. |

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| **EDUCATION:** |
| **Master of Science in Computer Science and Engineering**  **Jul 2016**  University of Texas at Arlington, Arlington, Texas |

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| **PROFESSIONAL EXPERIENCE:** |
| |  | | --- | | **Senior Software Engineer at Indecomm Global Services Dec 2012 - Jul 2014** | | * Built UI and mentored resources for ‘Asset Performance Management’ tool at **Meridium Inc**. | | * Worked on UI related bug fixes and use case for web tagging project at [24]7 Customer Inc. for **Lenovo Group Ltd**. | | * Built application module and fixed existing bugs for ‘Respond’, a product for **School Improvement Network**. | | **Senior Developer at Mu Sigma Business Solutions Pvt. Ltd. Feb 2011 - Dec 2012** | | * Built UI for sales reports for ‘Global Marketing Operations’ team of **Microsoft Corporation**. | | * Worked on the UI and server code for a sales teams’ business application for **Abbott Laboratories**. | | * Developed Project Management Tool (in-house project) in Adobe Flex, ActionScript with JAVA on the server side. Integration using BlazeDS Integration framework. | | * Developed Admin module for Champion-Challenger based Model Optimizer (in-house project) in Play Framework. | |  | | **Junior Test Engineer at Electronic Arts Pvt. Ltd. May 2010 - Feb 2011** | | * Magic the Gathering - Worked on Card related functional issues. | | * NBA Live 11 - Worked on functionality related issues and game crashes. | | * Sims 3 Ambitions- Worked on graphical issues, functional issues and game crashes. | | * Command and Conquer 4- Worked on graphical issues and functional issues. | | * In-house JAVA project – Developer Internal HPS, an inventory for maintaining devices in JAVA. | |

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| * Web Application in Ruby on Rails to extract, analyse and classify political Tweets and perform Sentiment Analysis. Classify Twitter users as Democrats or Republicans using Naïve Bayer classifier. |
| * Web Application in Ruby on Rails to store and manage video games related information. |
| * Web Application in Ruby on Rails to list and manage movies information from IMDB. |
| * Network Simulator in JAVA to simulate Routers in a network. Perform Queuing Analysis at Boundary Routers and Core Routers. Classify Mark (DSCP), Meter, Shape / Drop traffic at Boundary Router. |
| * Social networking application in Android to connect users based on mutual interests and location. |