Supporting Secure Coding with RefactorErl³

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In the era of the Internet there is a continuous demand for distributed systems which should serve thousands of requests on a daily basis. But with this growing demand companies have to face a growing number of cyber threats as well which can not only harm their customers in the form of data theft or data loss but their own reputation as well. In order to improve the security of the systems [1], there are several standards (CERT, OWASP's Application Security Verification Standard) and static analyser tools (CodeChecker, SpotBugs, SonarQube, Fortify) to achieve this goal. Unfortunately, these tools only cover popular programming languages like C++, Java, Python or TypeScript.

Certainly a lot has changed since Erlang [2] was initially introduced in the 80s. For any language to remain relevant it is a necessity to adjust to these new requirements imposed by the industry. It is important to try to close this gap that currently exists in the domain of static security analysers in order to keep Erlang as relevant as it is today and to possibly increase its popularity in the programming industry.

The change of the original concept of running Erlang on protected hosts, and the human factor (e.g. inexperienced programmers, the lack of knowledge about a specific application) of the development process makes it necessary to consider secure coding during the development of Erlang applications as well [3, 4, 5, 6].

The main contributions of this paper is providing methodology and tool for the Erlang community to help identifying security vulnerabilities [9, 10] like OS injection, cryptography or atom exhaustion related attacks in an early phase of the development process, therefore improving the security level of their Erlang applications. We examined and categorized the potential vulnerabilities specific to Erlang and based on these categories we defined checkers to identify the source code fragments that violates the security rules. The checkers were defined using a set of static source code analyses (e.g. data-flow, call-graph information) provided by RefactorErl [7, 8].

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Diagnosing vulnerabilities with static analysis²

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Poorly-designed programs often cause errors and failures, which may lead to an irreversible disaster, such as the Ariane 501 satellite launch [1]. A software which is not designed thoroughly is usually more vulnerable, so attackers may manage to steal personal data from customers much more easily. To avoid these mistakes, there are numerous static analyser tools which are able to check the programs without executing them. This is crucial, since the earlier an error is discovered, the easier and cheaper it is to fix it [2]. However, at first sight, it is really hard for a programmer or a company to tell which tool to use.

In this research, we aim to answer this question by comparing the most popular opensource static analyser tools for C and C++ language. Different comparative studies have been conducted in the field of static analysers before [3, 4]. However, these papers do not consider other factors than the results of a few analysers.

A previous study [5] has examined the reasons for using and underusing static analysis tools. These reasons are tool output, collaboration, customisability and result understandability. Since our study concentrates on open-source tools, two other aspects of comparison have been added: method of analysis and collaboration. To get a full picture of each tool, testing for the most common vulnerabilities have been added to the factors. These aspects have made it possible to examine the tools in-depth and to spot the key features of each tools, analysis or a wide range of available checkers, respectively.

Eleven of the most popular static analysis tools [6], have been compared. These tools are the following: Clang Static Analyzer, Clang-Tidy, Cppcheck, Facebook Infer, Flawfinder, Ikos, RATS, Smatch, Splint, SVF and Yasca. The tools differ from each other in a number of important characteristics. These programs are quite diverse; there are vulnerabilities which can be diagnosed with them, and there are many which may be impossible to spot. In the end of the research, a recommendation has been stated which tool may be suitable for general use and which should not be used.

LLVM Clang Static Analyzer and Clang-Tidy have been found to be one of the best analyzers in this comparison. After that, four new checkers have been developed for Clang-Tidy to diagnose hardly-recognisable vulnerabilities connected to multithreaded C and C++ programs; and another checker to improve Clang Static Analyzer.

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