

HTML 08/08

08 August 2024

09:09 AM

- HTML
 - W3C, ECMA
- Basics of CSS
 - Selectors
 - Element
 - #id
 - .class
 - Universal
 - Grouping
- Java Script
 - DOM
 - Lang basics
 - Functions
 - Classes and objects
 - Arrow Functions (similar to lambda)
 - Sync/Asyn
 - Callback
 - Promise Async/await
 - DOM Manipulation

- AJAX
- HTTP REQUEST
- fetch()

- Browser is an application of a window
- W3C is the organisation which defines html and css specs and it is then followed by all browser service providers

- ! In html gets the html signature

- Inline and block elements

- So, whenever a new h or p tag is created, it spans to the next line, this is example of block.
- Img tag is inline, as it does not go to the next line on its own.
- Div is a block element
- Span is inline container

- Style should be inside head and outside body
- In style if we select a tag, then it is element selector
- But if we select a tag with a specific id, it is attribute selector
- If styling for class, start with .
- If styling for id, start with #
- TO create a link, use anchor tag ``

- Form
 - REQUIRED INSIDE INPUT TAG
 - Form header should have method as post or else it will show the data filled in the input fields in the url once we submit it
 - If method is set to get or method is not used then default is get and hence it shows the value in the url upon submission
- Table
 - Thead, tbody, th, tr, td
- Border makes separate boxes for each entity
 - So we use `border-collapse: collapse;` to make it unified
- Radio input type can have default but make sure to name all the radio tags with same name or else radio will turn into a multiple options
- Datalist also accepts value which is not present in the options

JS 08/08

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- ```
<button onclick="greet();">Click</button>
```
- `<script>`

```
function greet(){
 alert("Welcome to js!!!!!!");
}
```

`</script>`
  - JS runs inside the browser
  - NODEJS runs outside the browser
  - we need not specify the type of any attribute
    - Just use var
  - `Function functionname(parameters){`  
`}`

Callback:

```
function testadd(){
 let res = add(10,20, function(res){ // callback
 console.log(res)})
}
function add(a,b,callback){
 //alert(a+b)
 //console.log(a+b)
 callback (a+b)
}
```

- Callback is asynchronous and return is synchronous
- Settimeout
- JS does not support access modifier
- There is promise class in js which makes a function asynch
- It uses resolve, which is basically callback
- Learn callback, promise and creating async or sync functions
- Resolve and reject are not keywords, we can write anything in that place

# 12-08

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- Fetch is used to get data in AJAX in JS
- Questions on servlet
  - Http response
  - Http request
- MVC pattern
  - Model
  - View
  - Controller
- What are REST endpoints?
  
- TDD (Test Driven Development) and Observability
  - Junit
  - Assertions
  - @Test
  - @BeforeEach
  - @AfterEach
  - @AfterAll
  - @DisplayName
  - @Disable
  - @Tag
  - Test Suites
- Observability with Splunk
- Declarative dependency management tool in MAVEN
  
- Test first approach
  - We do not test business objects but the services and DAO
  - We use Junit for testing
  - Here we have assertions which are assumptions about how a method or service should function
  
- Assertions is a class inside junit.jupiter.api
  - AssertEquals for anything from string to numbers
  - AssertSame checks if two objects are same or not
  - AssertIterableEquals for checking two collections
  - AssertArrayEquals for comparing arrays
  - AssertThrows(exception name.class,()->{ body}); for exceptions
- All test methods should be of void type
- To disable a test case, use @Disabled before the method name
- If we want to have inputs and initialization of data, we can create a static method and use @BeforeAll before the method and initialize all the data inside it
- There is @AfterAll as well which could be the releasing point for data
- There is @BeforeEach and @AfterEach where the method does not have to be static and this initializes the data before each test method is run
  
- Splunk :
  - Stores logs

- Forwarder helps us in forwarding log files from one system to another

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- **log4j2, resources, Log4j2.properties**
  - Root log
- **Module-info.java**

➤ Spring framework, Dependency Injection and Application Context then Spring Boot

- Switch Cases:
  - Case 1,2,3 ->"something";
  - Default->"something";

Switch expression - <https://docs.oracle.com/en/java/javase/17/language/switch-expressions.html>

Pattern Matching with instanceof Operator -

<https://docs.oracle.com/en/java/javase/17/language/pattern-matching.html>

Virtual Thread - <https://docs.oracle.com/en/java/javase/21/core/virtual-threads.html#GUID-15BDB995-028A-45A7-B6E2-9BA15C2E0501>

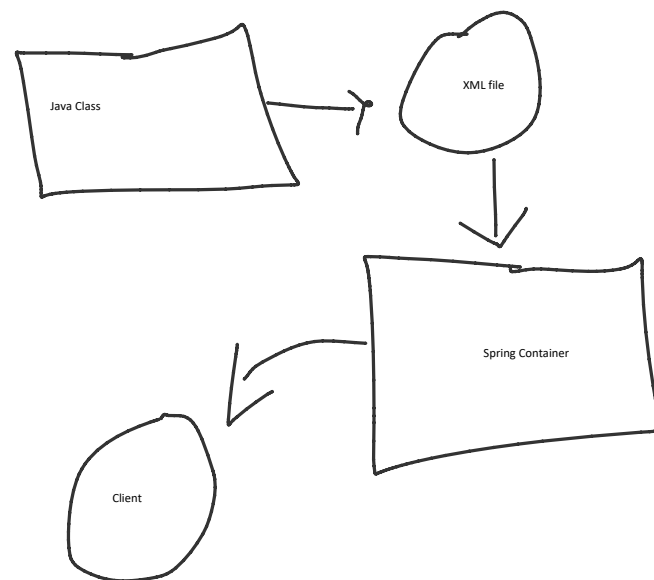
- Virtual thread:
  - Thread t = Thread.ofVirtual().start()(new ClassName());
  - t.join();
- GO lang

- **Spring Framework - it is a light weight container framework**
- **What is a framework?**
  - A framework is like a structure that provides a base for the application development process.

- It helps us in avoiding boilerplate code i.e., repetitive code.
- Most of the things in Spring are declarative in nature.
- Java+SuperPower -> Spring..... Spring+SuperPower-> Springboot
- So, in spring, we do not have to write a lot of things from scratch like in case of Java
  - Example, to connect to jdbc, we do not have to write code for connecting in spring, it does it on its own

#### ➤ **IOC IN Spring**

- Thought-> Object creation is complex
- IOC and DI in spring
  - Inversion of Control and Dependency Injection with Spring
- **IOC**
  - **C - control** - it basically talks about create and destroy
    - Create - new keyword
    - Destroy - make it null
  - Spring says that the above is wrong. Control should be on lifecycle and not on an object
  - So, new keyword is like a crime in spring
  - The solution to above problem is I - Inverse
    - In inverse, we do not use the new keyword
    - Instead we delegate the work to other classes
    - So, all the services are declared to be part of a container
    - Then we can use container class to create or invoke methods of other classes without using the new keyword explicitly
      - Though new is still used but not directly by us
  - Containers' job is to manage the dependencies and not to take care of the business logic. It wires the services or classes or methods.
  - This in hand reduces the tight coupling
- A class to be available inside a container it has to be a bean
  - To do so we should declare the class inside an xml file and then let the container know that it should read or load the xml file
- A container is an object in the main class



ClassPathXmlApplicationContext container =

```
new ClassPathXmlApplicationContext("springconfig.xml");
```

```
GreetingService gs = container.getBean("greetingService", GreetingService.class);
```

- If we try to print gs, it then prints a reference of gs.
- To make it print value of some function, sout(gs.methodname());
- Now if we create multiple GreetingService instance, it won't create new objects
  - By default scope of bean is singleton
  - To create new instances

- We should adding scope as prototype in xml
- Every bean or service may have to acquire or release resources (API Calls, Connections etc)
  - To acquire we add init-method="setup" in xml and setup method should be there in the service class as well.
  - To release we need to add destroy-method="cleanup" in xml and cleanup method in the service class.
- Now if we check, the setup is called by container on its own but cleanup is not called.
  - If scope is prototype then setup is called as many times as we have created object of bean
  - To call cleanup we should write this in mainapp
    - container.registerShutdownHook();
    - But then scope in xml should be singleton
- We should never wire a business object but if we still want to do so then in the xml file:
 

```

 <bean id="customer"
 class="com.hsbc.firstspringapp.model.Customer"
 >
 <property name="name" value="John"/>
 <property name="cell" value="235346534654"/>
 </bean>

```
- Container creation is **eager loading** as the moment we create a container, it loads all the beans or methods defined in the xml file
- If we want container to be lazy, then inside the bean for a method in xml, we should add a property named lazy-init=true
- <constructor-arg name="name" value="John"/>

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POJO is plain old java object

```
<bean id="emailConfig"
 class="com.hsbc.firstspringapp.service.EmailConfig">
 <constructor-arg index="0" value="192.168.12.2"/>
 <constructor-arg index="1" value="John"/>
 <constructor-arg index="2" value="P@ssword"/>

 <!-- collaborators and configuration for this bean go here -->
</bean>
```

Index helps in making sure the correct attribute is getting the data

```
<bean id="emailService"
 class="com.hsbc.firstspringapp.service.EmailService">
 <constructor-arg ref="emailConfig"/>
 <!-- collaborators and configuration for this bean go here -->
</bean>
```

Here we are passing ref in constructor-arg

- There can be two beans of the same class but ID should be different
  - Or inside the bean we can declare primary="true"
  
- Like classpathxmlapplicationcontext
  - There is FileSystemXMLApplication
  - The only difference is that in case of file we should pass the complete path
  - In classpath we only pass the reference
  
- We can have multiple container xml files and we can use two ways to call them
  - Either pass multiple arguments in the ClassapathXMLApplication
  - Or make multiple containers and in the main container, use
    - <import resource="reference of another xml"/>
  
- Annotation Configuration
  - We do not need a xml file for container instead
    - We can have a java class and add @Configuration before the class declaration
    - This tells spring that the particular class is a container

@Configuration

public class SpringConfig {

@Bean



```
//@Bean("someIDname")
@Scope("singleton")
public GreetingService greetingService(){
 return new GreetingService("John");
}
}
```

- Inside the main, below is used to create container
  - AnnotationConfigApplicationContext container =
    - new AnnotationConfigApplicationContext(SpringConfig.class);
- Instead of declaring @Bean in config file, we can go to the business class or service class
  - Before the class definition we can add annotation
    - @Service("optional to add a name or id")
    - Then inside the config file we should add
      - ComponentScan(basePackages={"package reference like com.hsbc.something"})
- Use @Service for services and given that we have a source code, for DAO use @Respository and otherwise @Component
- In case of wiring and if we are using @service or repo or compo
  - Inside the class we should mention @Autowired
- Init-method in java is @PostConstruct and destruct method is @PreDestruct
  - To use the above two annotations we should add javaxannotation dependency
- AOP - Aspect Oriented Programming
  - It has specific concerns and cross-cutting concerns
  - Here java proxy files are used indirectly

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- Generally we apply log to a target object
- Applying log before or after is called advice
- Advice is a cross cutting concern -> before and after (CHECK MORE ADVICES)h
  - There is around which does before and after
  - In case of around we should pass argument ProceedingJoinPoint pj in the aspect class method
  - There is AfterReturning
  - AfterThrowing

AOP:

- CHECK SPRINGAOP PROJECT
- We need to use @EnableAspectJAutoProxy in springconfig file
- There is join point and point cut in spring
  - We can use aspect to directly make spring execute logaspect without changing the code in orderservice or any other service

@Component

@Aspect

```
public class LogAspect {
 @Before(("execution(* com.hsbc.springaop.service.OrderService.placeOrder(..)"))

 public void logBefore(){
 System.out.println("Before.." + LocalDateTime.now());
 }
}
```

@Before(("execution(\*com.hsbc.springaop.service.\*.\*(..)")) for all classes and methods

- The above expression is called point cut
- And wherever the expression matches a class or method, that point is called join point

Aspect helps in applying concerns to class files also

```
@Around("execution(* com.hsbc.springaop.service.*.*(..)"))
public void logBefore(ProceedingJoinPoint pj) throws Throwable{

 System.out.println("Before.." + LocalDateTime.now());
 System.out.println(pj.getSignature());
 pj.proceed(); // this makes the class execute
 System.out.println("After.." + LocalDateTime.now());

}
```

- ProceedingJoinPoint has multiple methods

- .proceed(); -> makes the class execute
- .getSignature() -> returns the name of the class which will execute or is executing

#### ➤ SPRING JDBC

- In spring, we
- need jdbc-template or jdbc-client and it executes all CRUD operations
- We need DriverManagerDataSource in the SpringConfig
- We can't use @Service in this case as we only have access to the class file
- REFER TO SPRINGJDBC

#### WHAT IS IMPEDENCE MISMATCH

#### ➤ BeanProperty

```
class ContactRowMapper implements RowMapper<Contact>{
 @Override
 public Contact mapRow(ResultSet rs, int rowNum) throws SQLException {
 return new Contact(rs.getInt("id"),
 rs.getString("name"),
 rs.getString("email"));
 }
}
```

#### ➤ RowMapper

#### SPRING BOOT:

- It is RAD - rapid application development
- Spring+ Starter POM(RAD) + Auto Configuration + Version Compatibility = Spring Boot
- Every springboot application has annotation @SpringBootApplication before the class name
- **CommandLineRunner is a mini main method**
  - We use this because we cannot access non-static methods directly from main method
- As in case of springboot we do not have a springconfig file
  - Every springboot has a resources folder and inside that there is application.properties
  - That is where we declare the url username and password for mysql
  - spring.datasource.url=jdbc:mysql://localhost/hsbcdb

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- The moment we declare @Controller
  - The method gets servlet
  - This is also known as front controller pattern
  - So it gets all the request initially and then it decides where that request will go
    - For that to happen, servlet should be aware of all the methods
  - Spring makes it easier by just asking to send request **URI** and then dispatcher
  - searches for that controller with value present in the request URI
  - URI - Uniform Resource Identifier
- REST - Representational State Transfer
- HTTP request is a protocol and HTTP servlet is java specific
- Every annotation is an interface
- @RestController is equivalent to using @Controller @Request and @Response
- So URI is done by using @RequestMapping
  - Inside requestmapping we declare the value which is the name and method like request get put post delete etc
  - Get is the default method for requestmapping
- Now if we are declaring the requestmethod inside requestmapping
  - Instead we get the option of using the following
    - @PostMapping
    - @GetMapping
    - @Put....
    - @Delete...
- **CHECK PARAMS IN REQUESTMAPPING**
- REST:
  - It is architectural pattern
  - It uses http protocols
    - There are methods like GET POST PUT DELETE etc
    - HTTP URI syntax like paths parameters etc
    - Media types like xml json html plaintext etc
  - **There are 6 characteristics that a service should follow to become a RESTful service**
  - Only response can have a status and not a request
- Request Body
  - @RequestBody will bind the parameter in a method to the request body
  - @RequestMapping(PATH)  
Public void writeString(@RequestBody String inputvariable){}  
Or it can be @RequestBody SomeObject for classes
  - If we are using RequestController, we need not use the RequestBody as it is already present in controller
- Request has options of .getHeader
- Response has options of .setHeader and .setStatus to set the status or header
  - Or we can use @ResponseStatus(HttpStatus.CREATED) // **there are many like CREATED**

spring.application.name=courseapijdbc

server.port = 9001

spring.datasource.url=jdbc:mysql://localhost:3306/hsbcdb

spring.datasource.username = root

spring.datasource.password = hksharsh11

spring.datasource.driver-class-name=com.mysql.cj.jdbc.Driver

spring.sql.init.mode=always

logging.level.web = trace

- REMEMBER THAT once the application is run for the first time, we should comment the init.mode=always as next time it will try to create the already existing table
- Hibernate ORM JPA
  - Object Relational Mapping
  - Hibernate is an ORM solution for java
- JPA is Java Persistence API
  - Is a specification of java
  - Used to persist data b/w java object and relational database
  - JPA Annotations
    - @Entity
    - @Table - when we specify the name
    - @Id - used to map to primary key
    - @Column -
    - @GeneratedValue
    - @GenericGenerator
    - Types of generator:
      - Assigned
      - Auto
      - Increment
      - Sequence
      - Identity
      - Hilo
- Boot provides something named data repository
- Rules of data repository with example of getByFirstName
  - Method should preferably start with get or find
  - It then looks for next capital letter
  - By will come, so it knows it has to get by
  - Then next capital letter
  - F-first, but no column named First so keep looking further
  - Then it understands it is firstname
- CrudRepository
- Inter-service communication
  - RestTemplate
    - How to declare using @RestTemplate in the main or the spring application file
    - It has multiple methods
    - Exchange is one of them which helps in doing both request and response
  - RestClient
    - Get

- Put
  - Retrieve
  - ToEntity
  - toBodilessEntity
- Both the above are synchronous and hence blocking in nature