

831-710-1532 | juhpark@csumb.edu | www.linkedin.com/in/juhipark | www.github.com/juhipark

EDUCATION

California State University Monterey Bay, Seaside, CA

• Degree: B.S. in Computer Science with Concentration in Software Engineering

o GPA: 4.00/4.00

• 2nd Place Award | Startup Weekend Monterey Bay Hackathon

Jan. 2019

Graduation: May 2020

Earned \$3,000 prize from Google Cloud Platform through submission of the team project, Loop

Grace Hopper Celebration Scholarship | AnitaB.org

Aug. 2018

Demonstrate active promotion of minorities in STEM & raised CS awareness in local community

Matsui Scholarship | Matsui Foundation

Aug. 2017

• Awarded \$25,000 scholarship as part of CSin3 program

o CSin3 is an award winning accelerated 3- year Bachelors degree program

TEACHING EXPERIENCE

TA++

California State University Monterey Bay, Seaside, CA

Jan. 2019 - Present

- Instruct learning activities and office hours for the core CS major course, Mathematics for Computing
- Assist two professors for MAT 270 all through the lectures, quizzes and course administration

Instructor

Coder Dojo (K-12 STEM Program), Salinas, CA

Aug. 2017 - Feb. 2019

- Create weekly curriculum for Intro to Programming in Python, c++, game, and website development
- Teach programming fundamentals to K-12 students through lectures and hands-on activities

Lead Tutor (Promoted: Fall 2017)

Panthers Learning Lab, Hartnell College, Salinas, CA

Aug. 2016 - Dec. 2018

- Tutor daily on average of 5 to 10 college students in Computer Science, Mathematics, English
- Manage new tutors and provide an environment with constructive feedback on performance

LEADERSHIP

Peer Led Team Learning (PLTL) Leader

CSin3, Hartnell College, Salinas, CA

Aug. 2018 - Jan. 2019

- Facilitate 2 hour weekly meetings with 5 college students to reinforce CS knowledge
- Serve as a positive role-model by helping mentees to set and achieve academic goals

Chapter President

herScript - Women is Computer Science, CSUMB, Seaside, CA

Aug. 2017 - Aug. 2018

- Cultivated a culture of empowerment for female and minority computer scientists in Monterey County
- Coordinated weekly meetings, fireside chat w/ engineers, and collaborated with local tech organizations to host events
- Supported member participation in conferences, scholarship applications, and technical & soft skill development

PROJECTS

Loop (Java) | Internet Programming & P2P Framework

Jan 2019

- Systemized android app version of Loop, the merchandize closed-community social networking service
- Designed for new implementation of peer-to-peer & in person transaction across different platforms
 - o Relevant Skills: Git, Mobile App development, React.js, and Internet programming

BMJuno (C++) | Object Oriented & GUI Game Programming

May 2018

- Led 2 team members to develop graphics based Uno card game
- Implemented graphics using SFML and resolved technical problems with Git
 - o Relevant Skills: Git, Simple Fast Multimedia Library (SFML), and applied OOP concepts

ISort (Java) | Android App Project

Jan. 2018

- Developed a mobile application to educate and motivate sustainable eco-lifestyle
- Created the basic UI template and front-end in mobile app development
 - Relevant Skills: Git, Google App Engine, Android Studio

HACKATHONS | Mobile App Design & Development

Aug. 2017 - Present

• Participated: CSUMB Hackathon (2), HackDavis (2), Startup Weekend Monterey Bay (2)

TECHNIQUE SKILLS

Languages: *** C++ *** | Java | Python | JavaScript | Bash | HTML | C | VPython | Mathlab Tools: Command line | Git | Vim | React.js | jQuery | Linux Ubuntu | Linux Kali | SFML | OpenCV