

Joohyun Kwon

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Education

Korea University , Seoul, Korea <i>M.S./Ph.D. Candidate in Computer Science and Engineering</i>	Mar. 2026 – Present
◦ advised by Prof. Gyeongsik Moon	

DGIST , Daegu, Korea <i>Senior, School of Computer Science (Expected graduation, Feb. 2026)</i>	Mar. 2020 – Feb. 2026
◦ GPA: 4.12/4.3	

Research Interests

World Models, Human-centric Computer Vision, Computer Graphics, Generative Models

Experiences

Research Intern <i>Omnious, Seoul, Korea</i>	Jun. 2025 – Aug. 2025
Undergrad Research Intern <i>KAIST Visual AI Group, Daejeon, Korea</i>	Dec. 2024 – Feb. 2025
◦ advised by Prof. Minhyuk Sung	
Undergrad Research Intern (Remote) <i>Statistical Inference & Information Theory (SIIT) Lab, Daejeon, Korea</i>	Jan. 2024 – Nov. 2024
Military Service <i>Republic of Korea Army</i>	Apr. 2021 – Oct. 2022

Publications

Zero-Shot Reconstruction of Animatable 3D Avatars with Cloth Dynamics from a Single Image <i>Joohyun Kwon, Geonhee Sim, Gyeongsik Moon</i> under review at CVPR 2026	Feb. 2026
Instruct-4DGS: Efficient Dynamic Scene Editing via 4D Gaussian-based Static-Dynamic Separation <i>Joohyun Kwon, Hanbyel Cho, Junmo Kim</i> CVPR 2025	Feb. 2025

Projects

Automatic F&B Short-Form Generation using Video Diffusion Model apps.apple.com/kr/app/	🔗
◦ Implemented a platform for generating food advertisement short-form using a video diffusion model API	

- Tools Used: Luma AI API, Flutter, Firebase, AWS

Honors

UGRP(Undergraduate Group Research Program) Best Research Award DGIST, Daegu, Korea	Jan. 2025
Grand Prize (Minister of Science and ICT Award) K-HACKATHON 12, Seoul, Korea	Oct. 2024

Skills

Languages: Korean (Native), English (Fluent)

Programming Languages: C++, Python, JavaScript