

1.

Let X_{ij} be the indicator variable for pair (i, j)

Such that if pair (i, j) is inversion pair $X_{ij} = 1$ else 0

with definition of inversion, such that there exist a inverse pair of (i, j) to be (a, b)

such that $X_{ab} = 0$ so the $P[X_{ij} = 1] = 1/2$

$$E[X] = \sum_{i < j} 1P[X_{ij} = 1] = \sum_{i < j} 1/2$$

As there are total C_2^n pair for A

$$\text{So } E[X] = (1/2)(C_2^n)$$

$$E[X] = \frac{n(n-1)}{4}$$

2.

In each recursion that i would be drawn from $\text{Random}(1, k)$

If i in S as all element in S is drawn from $(1, k - 1)$, insert k in S otherwise insert i

This mechanism guaranteed that every level of recursion, the number insert in S would be distinct

With this precaution, every time the recursion returns a distinct subset S in C_m^n choice

So claim that Random Sample would return a distinct subset S in C_m^n choice which $P[S] = 1/C_m^n$

is defined to be uniformly distributed

In base case $m = 0$

it is trivially true return a empty set

for $m = 1$

Random Sample return S with one element chose from $k = (n - m)$ choices $= 1/k$

The probability of returning a subset uniformly would be $1/C_m^k = \frac{m!(k-m)!}{k!}$ by $m = 1$, it becomes $1/k$

so it is true

By assuming that the subset $[1, n]$ drawn by Random Sample is uniformly at random

such that presented as $1/(C_m^n) = \frac{m!(n-m)!}{n!}$

In next recursion with $i = n + 1$ and $j = m + 1$

the distinct element is choose from $n + 1$ choices is distinct

S is guaranteed to be a distinct subset of size $m + 1$ indicate that the probability of choose this distinct subset

is $1/C_{m+1}^{n+1} = \frac{(m+1)!(n-m)!}{(n+1)!} = \frac{j!(i-j)!}{i!} = 1/C_j^i$ is also uniform

so, this implies if n, m is true that returning a subset of $[1, n]$ in uniform way in Random Sample

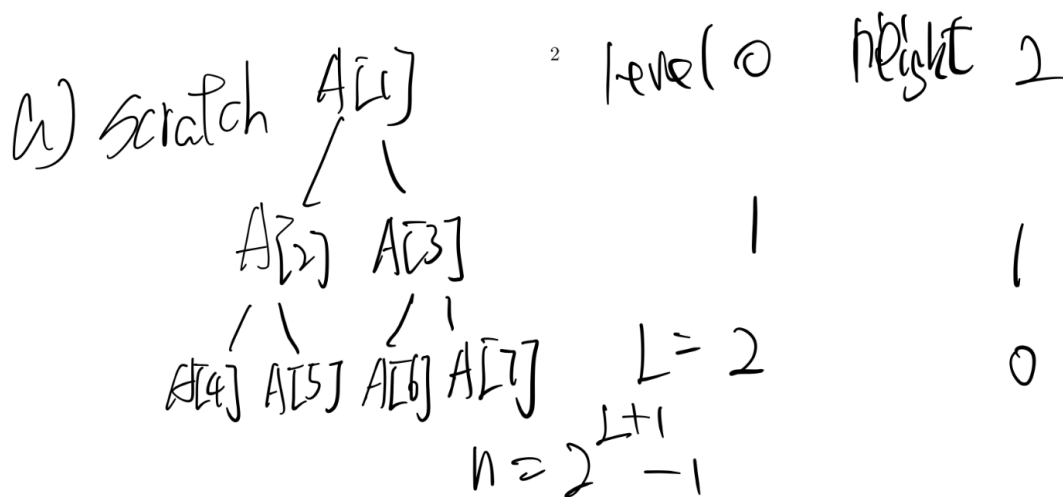
$n + 1$ is also true that returning a subset of $[1, n + 1]$ with size $m + 1$ in uniform way, thus

Random - Sample returns a subset of $[1, n]$ of size m drawn uniformly at random

3.
a)

3. (10 points) Let $A[1..n]$ be an array of n distinct integers. This problem is about rearranging the elements of A so that it becomes an array representation of a binary min-heap. Assume that n is one less than a power of 2. Recall that A can be viewed as an array representation of a binary tree with $A[1]$ being the root at level 0. The children of the root is at level 1, and so on. For all $i \in [1, n]$, we use $\ell(i)$ to denote the level of $A[i]$. Let $L = \max\{\ell(i) : i \in [1, n]\}$. The height of $A[i]$ is defined as $L - \ell(i)$. So the root has height L and its children has height $L - 1$.

- Let h be any integer in the range $[0, L]$. Derive the indices of the elements of A that have height h . Derive the number of the elements of A that have height h .
- Consider an element $A[i]$. Suppose that the subtrees rooted at the children of $A[i]$ are already binary min-heaps. Describe how you can update the subtree rooted at $A[i]$ so that this subtree becomes a binary min-heap in time bounded by the height of $A[i]$.
- Use (b) to design a recursive algorithm that turns $A[1..n]$ into a binary min-heap. Explain the correctness of your algorithm. Show that the running time of your algorithm is $O(n)$.



$$L = \lceil \log_2(n+1) \rceil - 1$$

$$h = L - \ell(i)$$

$$h = \lceil \log_2(n+1) \rceil - 1 - \ell(i)$$

$$\text{Since } \ell(i) = \lceil \log_2(i+1) \rceil - 1$$

$$\text{So } h = \log_2(n+1) - \lceil \log_2(i+1) \rceil$$

$$\lceil \log_2(i+1) \rceil = \log_2(n+1) - h$$

$$i+1 = \left\lfloor \frac{2^{\log_2(n+1)}}{2^h} \right\rfloor$$

$$i = \left\lfloor \frac{n+1}{2^h} \right\rfloor - 1$$

such that element of height h

$$i \in \left[\frac{n+1}{2^{h+1}}, \frac{n+1}{2^h} - 1 \right]$$

number of element from height 0 to height h
minus height 0 to height $h+1$

let K number of height 0 to height h

$$K = 2^{L-h+1} - 1 \quad \text{such that number of element has height } h \text{ to be}$$

$$2^{L-h+1} - 1 - (2^{L-(h+1)+1} - 1)$$

$$= 2^{L-h+1} - 2^{L-h}$$

e

b) compare the root $A[i]$ with the childrens $A[2i]$ and $A[2i + 1]$
 if $A[i]$ is already minimum compare to $A[2i]$ and $A[2i + 1]$
 then it already been a min heap rooted at $A[i]$

if $A[i]$ is not the minimum, such
 create a function $update(node\ A[j])$
 if no $A[2i]$ and $A[2i + 1]$
 return
 let $k = \min(A[2i], A[2i + 1])$
 then $swap(A[i], k)$
 update(k)

with this update function would only take in either $A[2i]$ and $A[2i + 1]$ subtree
 if there are n nodes the running time for comparison would be $T(n) = T(n/2) + 1$
 by master theorem, $T(n) = \log_2 n = O(\log_2 n)$

since root have height L as stated, $L = \log_2(n + 1) - 1 = O(\log_2 n)$
 so is bounded by the height of $A[i]$

c)

function $build(array\ A,\ number\ i)$
 if $i == 1$
 return
 $build(A, i - 1)$
 do $update(A, i)$
 initial call would be $build(A, n)$

this algorithm run in reverse direction of array A
 the base case $n == 1$ is trivially true
 assume that for $i - 1$ size of heap is already in min heap property
 if there i elements such that $A[i]$ is parent of $A[i - 1]$ and $A[i - 2]$
 with assumption subtree of root $A[i - 1]$ and $A[i - 2]$ is already in min heap property
 so with the update function called
 it will update the subtree rooted at $A[i]$ so that this subtree becomes a binary min - heap
 result in maintaining in a min heap property
 so returning in size of $i - 1$ min heap \Rightarrow the algorithm would generate size i min heap
 so the algorithm is true

Function called would deep into update take the bound of the node's height $h = \frac{n+1}{2^k}$ time

by induction each time the node at index i would only take $O(\log(\frac{n+1}{2^k}))$ as k is height of index i

so the total running time would be $\sum_{k=0}^{\log(n)} \frac{n+1}{2^k} * O(k) = (n + 1) \sum_{k=0}^{\log(n)} \frac{k}{2^k}$

$= O(n + 1 \sum_{k=0}^{\infty} \frac{k}{2^k})$, with geometric sequence $\sum_{k=0}^{\infty} \frac{k}{2^k} = \frac{1/2}{(1-1/2)^2} = 2$

so the running time would be $O((n + 1) * 2) = O(n)$

4.

let d be an array storing all the $[s_j, e_j]$ of I_j with length n

$d = \text{sorted } d \text{ with ascending order of } s_j \text{ in each } I_j$

$end = d[0][1]$

$S = [end], i = 0$

For $j \rightarrow 1$ to $n - 1$ #loop in the Intervals and start greedy

 If $d[j][0] < end$

$end = \min(end, d[j][1])$

$S[i] = end$

 else

 add $d[j][1]$ in S

$i = i + 1$

$end = d[j][1]$

return S

Explanation: the algorithm start by sorting the array d such this give a standard to check then sets the first optimal solution to be the e_0

running in a for loop, looping in each intervals start and end

check for I_j , if the s_j would be smaller than the I_{j-1} 's end

if it is, that means the minimum of e_j and e_{j-1} would definitely hit two intervals

otherwise, for the next interval as now $s_{j+1} \geq s_j \geq s_{j-1}$ because the sorted property

so there must no element in I_{j+1} can hit I_{j-1}

with this say, the set need to add one more instance to make sure can hit all intervals

and we choose e_j of I_j to be the new optimal solution for the next interval to check

for base case there only one Interval

the algorithm return S with start of Interval clearly hit the interval so is trivially true

assuming in number i intervals, S including the optimal sets of solution as each of element hit I_a to I_b with $s_a \leq s_b, a, b \leq i$ as shown in algorithm, now the end is denoted with $e_k, k \leq i$

and it is lived in all intervals arbitrary I_a to I_b

now get into the next loop, denoted as I_{i+1} , check if $s_{i+1} < e_k$, if it is that means there must an element live in I_a to I_b also live in I_{i+1} , because the array is sorted

in the mean time,

and now check if $e_{i+1} < e_k$, if it is, means e_k is not live in I_{i+1} , with the greedy choice

as e_k hit I_a to $I_b \Rightarrow e_{i+1}$ can also hit I_a to I_b also I_{i+1} , so the e_k should be substituted by e_{i+1}

otherwise, $e_{i+1} > e_k$, since $s_{i+1} < e_k \Rightarrow e_k$ also lived in I_{i+1} , but e_{i+1} not live in I_a to I_b

that means e_k is still the optimal solution to hit I_a to I_b and I_{i+1}

However, if $s_{i+1} > e_k$, it means there are no element in I_{i+1} would hit all intervals I_a to I_b

in this case, we have to add one more element in Set S to make sure all element in S can hit all I_a to I_b and I_{i+1}

thus, the result returning S is still be a smallest set of time instances that hit all $i + 1$ intervals

so S is a smallest set of time instances hit i intervals

$\Rightarrow S$ is still be a smallest set of time instances that hit all $i + 1$ intervals

induction complete, the algorithm is true

With the array d of length n is sorted by ascending order of each s_j , such that it takes time $O(n \log(n))$

then the algorithm runs in each intervals and do constant time comparison $= O(1)$ of $n - 1$ times

such that $= O(n)$

So in total this algorithm runs in $T(n) = O(n \log(n)) + O(n) \Rightarrow T(n) = O(n \log(n))$ as $O(n \log(n))$ dominates

5)

$$\text{running time } T(n) \\ A_{b(1)} : A_{b(1)} = t_{b(1)}$$

$$A_{b(2)} : A_{b(1)} + t_{b(2)} = t_{b(1)} + t_{b(2)}$$

$$A_{b(3)} : A_{b(1)} + A_{b(2)} + t_{b(3)} = t_{b(1)} + t_{b(1)} + t_{b(2)} + t_{b(3)}$$

$$A_{b(4)} : A_{b(1)} + A_{b(2)} + A_{b(3)} + t_{b(4)} = 3t_{b(1)} + 2t_{b(2)} + t_{b(3)} + t_{b(4)}$$

so for running time $A_{b(j)}$

$$= \sum_{i=1}^j (j-i+1)t_{b(i)} + t_{b(j)}$$

b as total completion time is

$$\sum_{j=1}^n A_{b(j)} \text{ with each } A_{b(j)} = \sum_{i=1}^j (j-i) t_{b(i)} + t_{b(j)}$$

$$\text{so total} = \sum_{j=1}^n \sum_{i=1}^j (j-i) t_{b(i)} + t_{b(j)}$$

with inducted above, as i get smaller the job require to do more repetitions of work for a single CPU machine do n job in order of $A_{b(1)} \dots A_{b(n)}$

as $t_{b(1)} < t_{b(2)} < \dots < t_{b(n)}$ would definitely minimize the time as there are $k_{b(1)} \dots k_{b(n)}$

$$k_{b(1)} > k_{b(2)} > \dots > k_{b(n)}$$

of $t_{b(j)}$ do $k_{b(j)}$'s repetition of work