

# **Sprint 4 Plan**

## **“DeliverMe”**

March 5, 2018

Jeffrey Chan (PO)

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Daniel Tjandra

Brian Wan

Hasaan Javed

Justin Lau (Scrum Master )

sprint completion date: March 16, 2018

revision date: March 5, 2018

### **Goal:**

First off, we need to catch up with the previous sprint. Our goal for this sprint's user stories is to polish up the application and make it more accessible. We want the application to look sleek and for anybody to be able to use it whether they are on their laptop or on their phone.

### **Task:**

1. (13) As a consumer, I want the website to be reliable and tested so that I can trust my money with it.
2. (5) As a student, I want the website to be easily accessible on multiple platforms so that I can make some extra money whenever I need it.
3. Carryover from Sprint 3:
  - a. (5) As a buyer, I want to be able to see driver activity on a map so that I can issue a request to the nearest driver and get my items as quickly as possible.
  - b. (8) As a driver, I want the website to have a wallet application so that payment for my services will be ensured.

### **Team Members and Role:**

Daniel: Team member

Justin: Scrum Master

Hasaan: Team member

Brian: Team member

Jeffery: Product Owner

Avery: Team member

**Task Assignments:**

Daniel: U3-Wallet, U3-Chat

Justin: U2-Mobile friendliness, U1-Unit tests

Hasaan: U2-Mobile friendliness, U1-Unit tests

Brian: U3-Maps API

Jeffery: U3-Maps API

Avery: U3-Chat, U1-Unit tests

**Scum Board:**

<https://trello.com/b/StPvbOqY/cmps-183-scrum-board>

**Scrum Meeting:**

Wednesdays 3PM

Sat, Sun 2PM

**Burnup Chart Plan:**

**"Trades" Sprint 4 Burn-up Chart**

