JULIAN CONTRERAS
FULL STACK WEB DEVELOPER

CONTACT

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📍 Buenos Aires, Argentina

EDUCATION

Programming University Technician   2024 - 2025

National Technological University (UTN)

Architecture of Microservices
                                              2023
Henry Bootcamp

JavaScript   2023

CoderHouse

Full Stack Web Developer   2022-2023

Henry Bootcamp

INTERPERSONAL SKILLS

Adaptability

Curiosity

Autodidact

Empathy

Issue resolution

Cooperation

LANGUAGES

English B1 Intermediate

Spanish Native

ABOUT ME

I am a Full Stack Developer continuously expanding my expertise in C++, JavaScript, React.js, Node.js, SQL, and more.
I am passionate about developing high-performance and scalable web applications and systems. My characteristics include proactivity, empathy, and self-taught ability.
I am continuously seeking challenging opportunities within dynamic teams to further my learning, development, and contribution.
My focus lies in developing innovative and efficient solutions, always dedicated to code quality and user experience.

TECH SKILLS

JAVASCRIPT AND C++

Frontend: HTML, CSS, ReactJS, Redux
Backend: Node.js, Sequelize, Express
Database: MongoDB and SQL

PROJECTS

C++ - Hundred or Ladder Game

Academic Background - Programming 1 - UTN   June 2024

I created CienOEscaleraUTN as a collaborative project at the Universidad Tecnológica Nacional (UTN). This project features a dice game named CIEN or Escalera, programmed in C/C++ using CodeBlocks. The game provides the choice of solo or two-player mode and includes a main menu for initiating new games, showing the top score, and exiting. This endeavor showcases my teamwork skills and proficiency in crafting C++ applications with interactive, menu-driven interfaces.

https://github.com/julcontrerass/CienOEscaleraUTN

JavaScript - Product Management

Academic Background - CoderHouse
                                        June 2023 - August 2023

Final project showcased in the Coderhouse JavaScript course, ranking among the top 10 in the class. It involves the capability to add, modify, and remove products for subsequent upload to the store. The project features a simple design crafted using HTML and CSS, along with JavaScript.

https://github.com/julcontrerass/ProyectoFinal_JulianContreras
https://proyectojscoderhouse.vercel.app/

Frontend - Tic Tac Toe

Individual experience   May 2023

The "Tic Tac Toe" project is a game created using React.js and CSS. It enables two players to engage in a competitive match while maintaining a record of their scores. This project is notable for its simplicity and functionality, demonstrating a successful integration of a traditional game with contemporary technologies.

https://github.com/julcontrerass/Ta-Te-Ti/tree/main
https://ta-te-ti-julcontrerass.vercel.app/

Full Stack Web Development - Airland

Academic Background: Henry Bootcamp   March 2023 - April 2023

I created AirLand, an e-commerce application designed for selling sneakers, akin to Nike's online stores, as the culminating group assignment during the SoyHenry bootcamp. Employing ReactJs, Redux Toolkit, Redux, Bootstrap, and Css3 for the frontend, and Node.js, Express, and Axios for the backend, with Firebase for database administration, the application enables users to peruse, choose, and buy sneakers, providing a smooth and effective shopping journey. This endeavor showcases my aptitude for teamwork and constructing comprehensive e-commerce platforms utilizing contemporary technologies.

https://github.com/lauticometti/airland

Full Stack Web Development - Nations

Academic Background - Henry Bootcamp   feb 2023 - mar 2023

During my training at SoyHenry, I created a web application dedicated to handling and displaying country information. The frontend was developed using JavaScript and React, CSS for layout design, Node.js for backend operations, and SQL for database management. Users can easily search and retrieve detailed data on various countries, ensuring a seamless and intuitive interaction. This project showcased my proficiency in utilizing contemporary technologies to deliver efficient web-based data visualization solutions.

https://github.com/julcontrerass/PI-countries-Henry