

Continuous Localization at Evernote

using Open Source

150,000,000

Users Worldwide

15,000 words/month

25% 75% Software Marketing

Android, iOS Mac OS Windows, Web Website Google Docs Zendesk KB 35 Projects (Components)



Localization Team:



Director of Localization



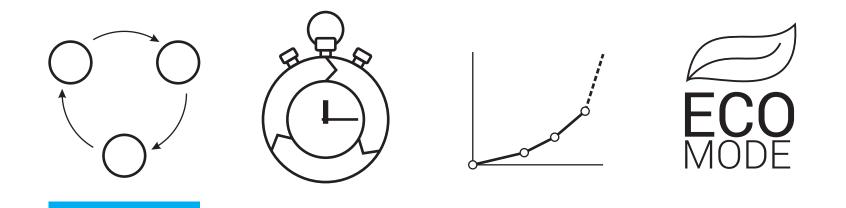
Localization Manager



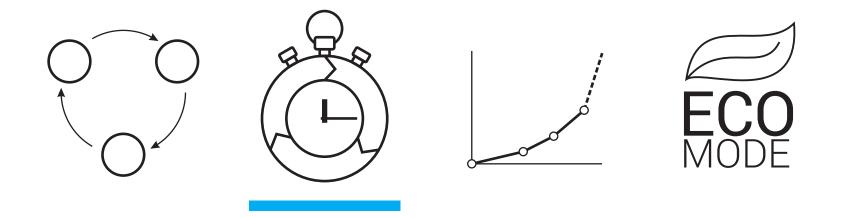
Software Engineer

Translation Team (30 people):

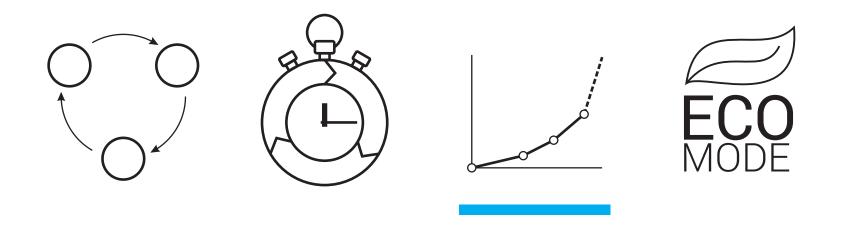




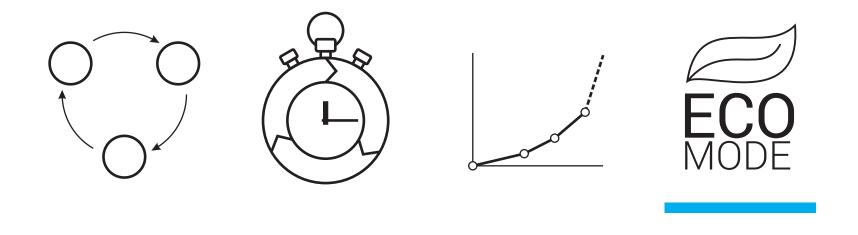
Simplifies Workflow



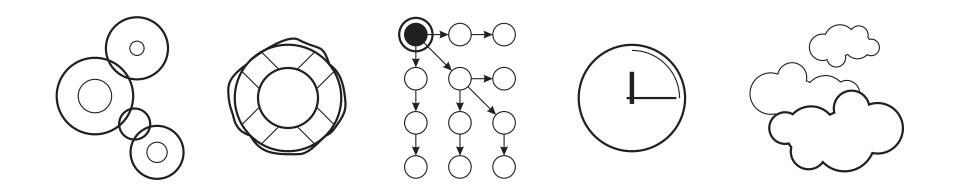
Improves Agility & Quality



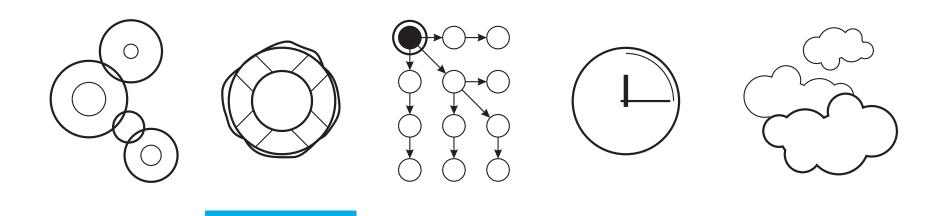
Ensures Scalability



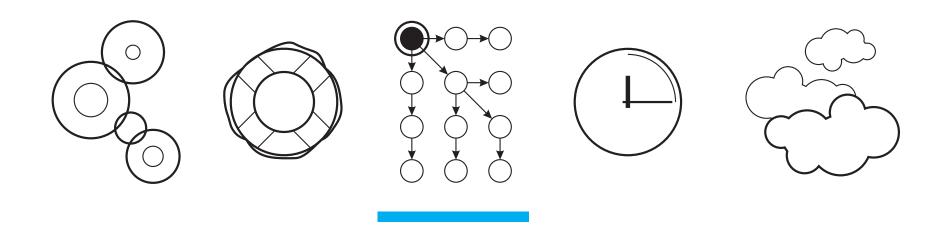
Saves Money & Resources



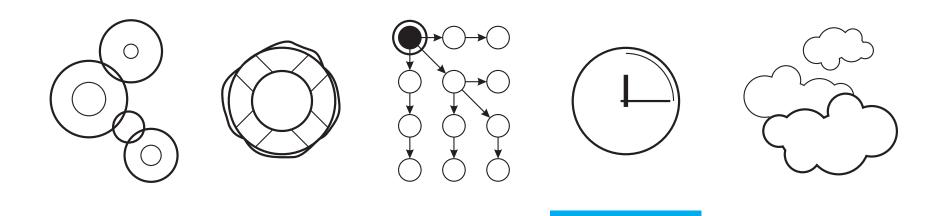
Fully Automated



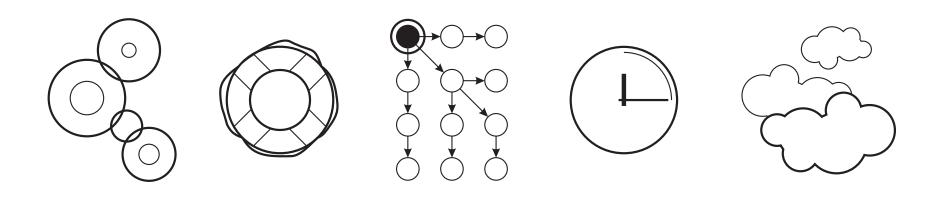
Localization Manager Connects Engineers & Translators



Engineers Work Only with English Resources

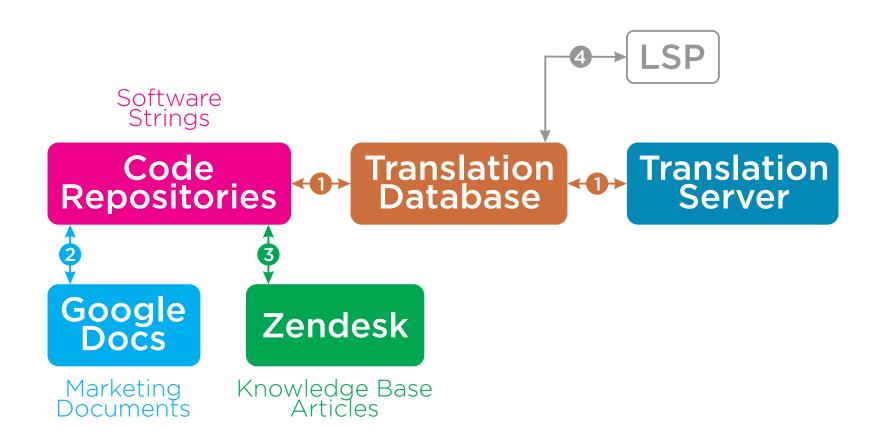


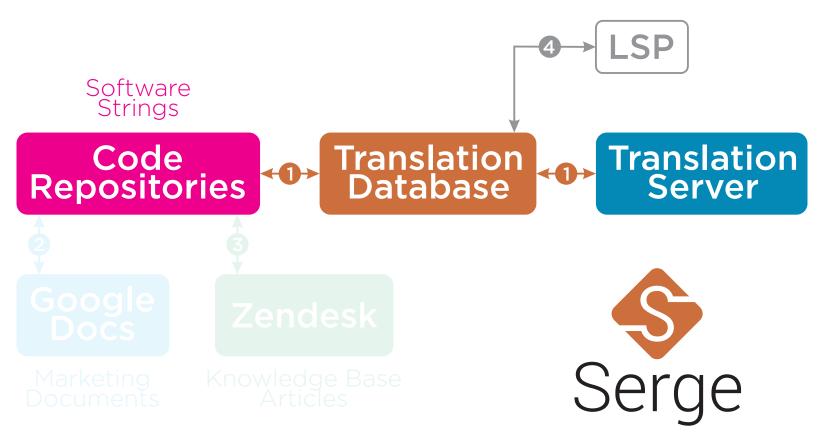
Cycle Takes ~15-20 Minutes



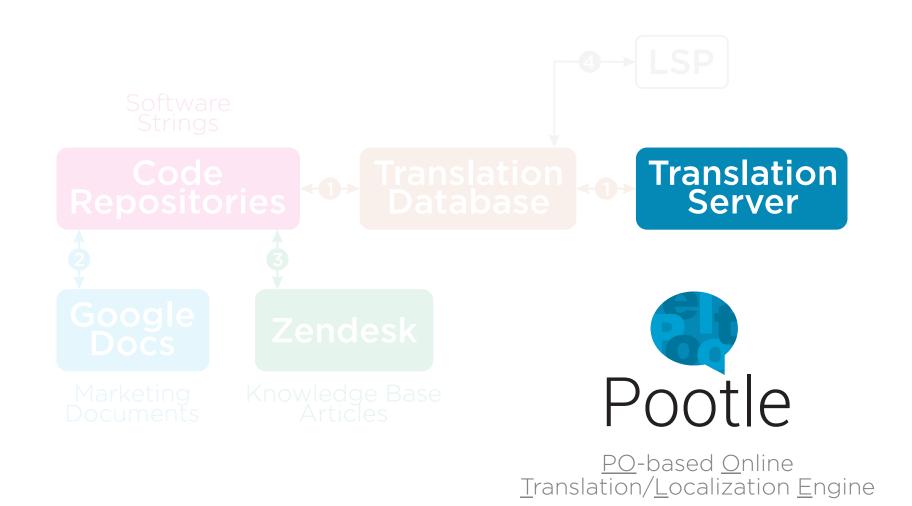
Translators work Online

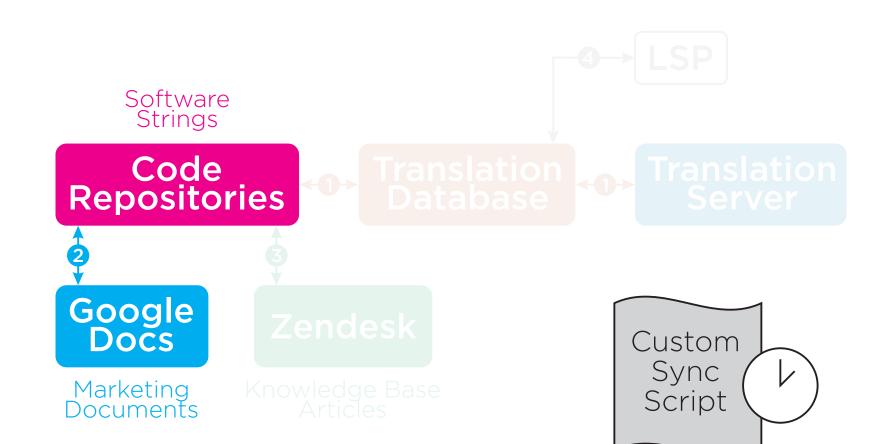
Key Components

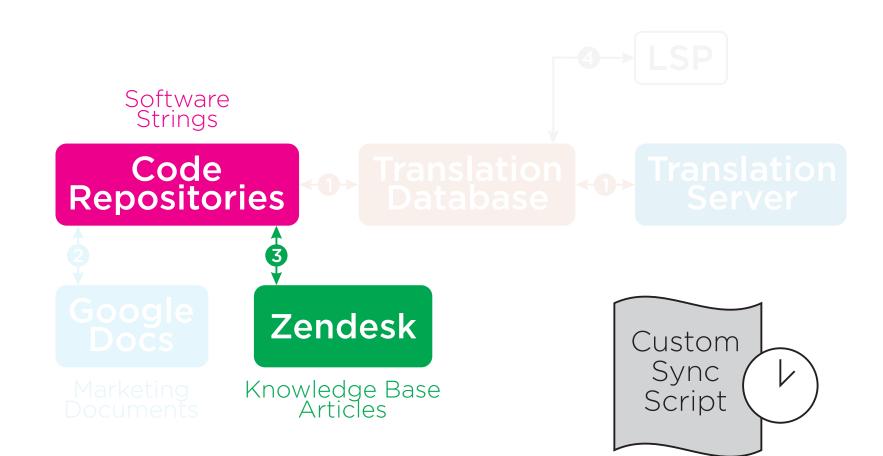




<u>String Extraction and</u> <u>Resource Generation Engine</u>







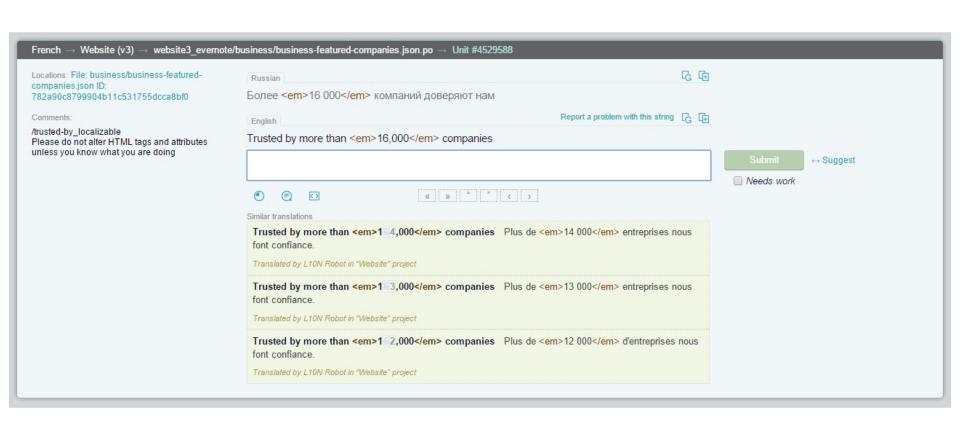




translate.evernote.com

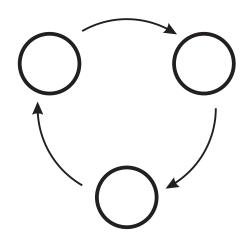
Browse ▼ French * ▼ All Projects ▼

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ame \$	Progress \$	Total ≑	Last updated \$	Need Translation ▼	Suggestions \$	Critical \$	Last Activity 💠
Evernote Customer Support		18274	A week ago	8364	0	0	Elise TTH 6 hours ago
Website (v3)		454	21 weeks ago	43	0	0	L10N Robot 4 weeks ago
Website		196341	Yesterday	0	43	0	Elise TTH 9 hours ago
Web Clipper Component (All Browsers)		238	20 weeks ago	0	0	0	L10N Robot 20 weeks ago
The Trunk		4825	A year ago	0	0	0	A Jordan Bouvier A year ago
Terminology		704	4 weeks ago	0	1	0	Anna lokhimovich 4 weeks ago
Task Management Component (iOS)		47	8 weeks ago	0	0	0	Jordan Bouvier 8 weeks ago
Surveys		1782	22 weeks ago	0	0	0	Elise TTH 22 weeks ago
Skitch Touch (Windows 8)		830		0	0	0	Igor Afanasyev A year ago
Skitch Common (iOS/MacOS Components)		629	13 weeks ago	0	0	0	A Jordan Bouvier 13 weeks ago
Skitch (Windows)		1804	20 weeks ago	0	0	0	Jordan Bouvier 20 weeks ago
Skitch (Mac OS)		3004	13 weeks ago	0	6	0	Elise TTH 13 weeks ago
Skitch (iOS)		2148	13 weeks ago	0	3	0	Elise TTH 12 weeks ago
Skitch (Android)		1780	24 weeks ago	0	0	0	A Jordan Bouvier 24 weeks ago
SDK: Multishot Camera Component (Android)		480	7 weeks ago	0	20	0	Jordan Bouvier 7 weeks ago





\$ serge localize android.serge



We write configuration files (once) and put them on our localization server

Serge runs on localization server in a continuous loop

Serge generates/updates translation interchange files and pushes them to our translation server

Serge generates and pushes localized resource files to our Git repos; these commits trigger CI builds

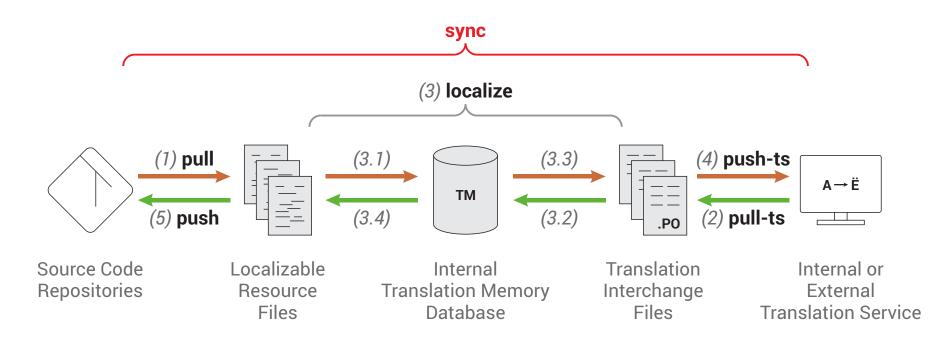
Serge Configuration Files

Configuration files contain all the information on what files to process, how to process them, and how to generate localized files

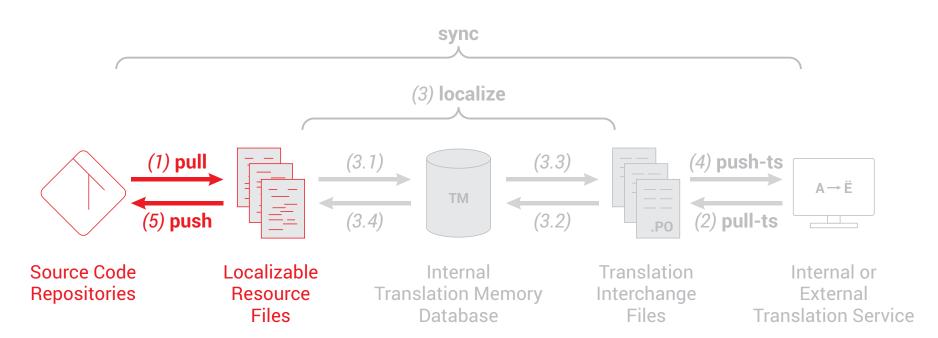
They have a clean syntax and allow inheritance (reusing common settings)

```
sync
    ts
        # Translation Service parameters
    VCS
        # Version Control System parameters
        # ...
jobs
        # Job 1 parameters
        # Job 2 parameters
```

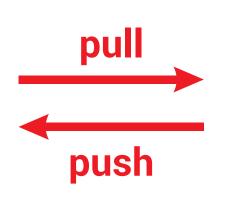
\$ serge sync myproject.serge



\$ serge pull myproject.serge \$ serge push myproject.serge



Integration with Version Control Systems



Plugins: Git, Gerrit, Subversion, Mercurial

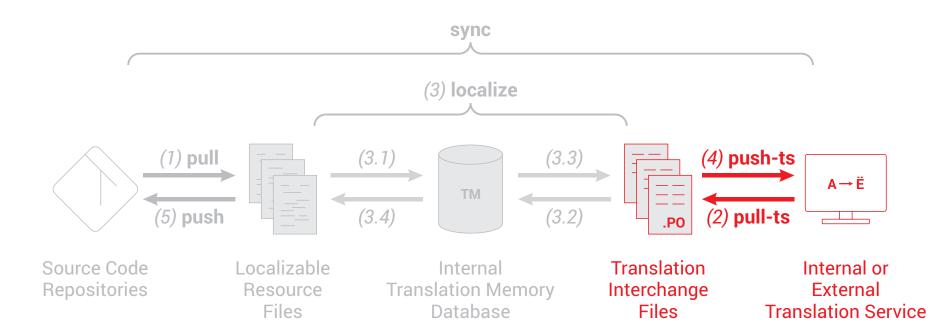
Isolation from different VCS logic

Multiple repositories as one logical internationalization project

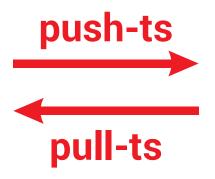
Automatic conflict resolution

\$ serge push-ts myproject.serge

\$ serge pull-ts myproject.serge



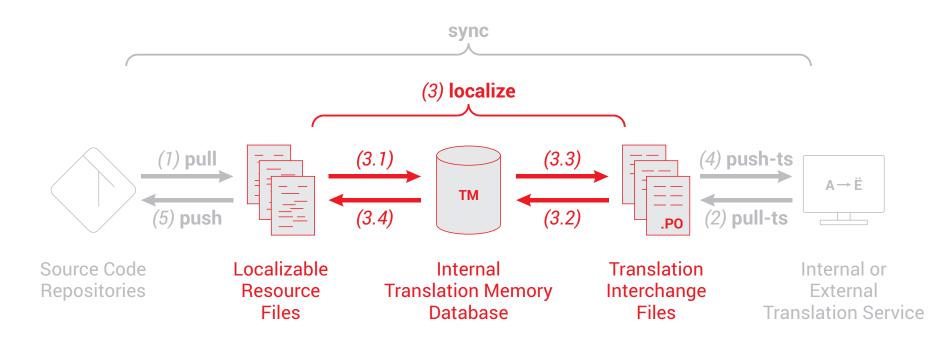
Integration with Translation Services



Plugins: Pootle

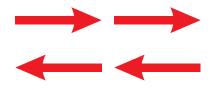
Alternative: publish .po files for offline translation, integrate with localization vendor's API

\$ serge localize myproject.serge



Core Functionality





Parsing and generating resource files

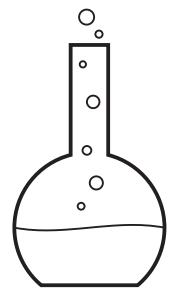
Generating and parsing translation interchange files (.PO)

Many built-in configuration options (what and how to process, how to use TM)

Advanced control plugins

20+ Parsers Out of the Box

Android .strings, Chrome Extension .json files, .DTD, Perl/PHP/Ruby hashes, JavaScript (dictionary objects), generic JSON files, INI-like key-value files, PHP/XHTML, iOS .plist files, .pot files, Java .properties, Windows .rc files, .Net framework .resx files, Blackberry .rrc files, MacOS/iOS .strings files, QT Linguist .ts files, WiX installer .wxl files, XLIFF 1.x/2.x files, XML files (generic, Android-specific, InDesign-specific), generic and Rails YAML files, .master files (arbitrary plaintext markup), generic regex-based parser



Advanced Control Plugins

process_if Plugin

Do not process certain source files (can_process_source_file callback phase)

Do not extract certain strings for translation (can_extract callback phase)

Do not generate/save certain localized files (can_generate_localized_file callback phase)

Criteria: file path, file content, string content, string comment, target language, previously set flag

process_if recipe: translate only files that have special "LOCALIZABLE" flag

```
job definition
  callback_plugins
          plugin
                                             process if
          phase
                                             can_process_source file
          data
               if
                   content_matches
                                             \bLOCALIZABLE\b
                   then
                       return
                                             YES
```

process_if recipe: do not translate a string if it starts with "!!"

```
job definition
  callback_plugins
           plugin
                                             process_if
           phase
                                             can extract
           data
               if
{
                   content_doesnt_match
                                             ^!!
                   then
                                             YES
                        return
```

replace_strings Plugin

Rewrite source file content before parsing (after_load_file callback phase)

Rewrite localized file content before saving (before_save_localized_file callback phase)

Rewrite translation on the fly (rewrite_translation callback phase)

Rewrite input/output file paths (rewrite_path callback phase)

replace_strings recipe: statically rewrite a variable

```
strings.js → var lang = "en";
                strings.de.js → var lang = "de";
                strings.pt-br.js \rightarrow var lang = "pt-br";
job definition
  callback_plugins
        plugin
                         process if
         phase
                         before save localized file
        data
                        replace
```

limit_languages Plugin

Gives an ability to specify the list of target languages on a per-file basis.

By default, each file is localized into all languages specified in the job's **destination_languages** parameter.

```
Setting the list of languages (default rule): L10N_LIMIT_DESTINATION_LANGUAGES=es, de, pt-br
```

```
Excuding languages (default rule): L10N_EXCLUDE_DESTINATION_LANGUAGES=ja,zh-cn
```

limit_languages recipe: specify languages by regions

```
default  → empty list of languages

LANG_EUROPE → add: da de es fi fr it nl
    pl pt ru sv tr

LANG_APAC  → add: id ja ko zh-cn zh-tw

LANG_ALL  → add all languages
```

```
global.js → // LANG_ALL

feature_x.js → // LANG_EUROPEAN LANG_APAC
```

append_hint_message Plugin

Add arbitrary comments/link to translation units



limit_languages recipe: website preview links

```
job definition
  callback_plugins
          plugin
                                    append_hint_message
          data
                                    Preview (English):
                  message
                                    https://preview-site/en/%FILE%
                                    Preview (localized):
                  message
                                    https://preview-site/%LANG%/%FILE%
```

feature_branch Plugin

Optimize localization of multiple branches by translating only deltas.



transform Plugin

"Guess" translations by using existing ones and applying known transformations (case, whitespace, punctuation, wrapper tags).

```
Hello, world! → Привет, мир!
```

HELLO, WORLD → ????

```
Hello, world! → HELLO, WORLD
```

original string → upper case → trailing punctuation

Привет, мир! \rightarrow ПРИВЕТ, МИР

test_language Plugin

Generate pseudolocalized files on the fly, with optional string expansion and character replacement.

This is an example

Thîš îš áŋ ēxámpļē

[Ŧĥĩš ĩš áŋ ēxámṕļē xxxxx xx]

completeness Plugin

Create, update or delete localized resource files only when they are translated above or below the certain threshold.

serge.io

Documentation, download and installation instructions

github.com/evernote/serge

t/ folder contains additional examples: test configuration files for different parsers

Questions?