

# 1 Exercise 1

## 1.1 Task 1

The eigenvalue problem is defined with the matrix equation

$$\underline{\underline{A}}\underline{x} = \lambda\underline{x}$$

or

$$(\underline{\underline{A}} - \lambda\underline{\underline{I}})\underline{x} = 0, \quad (1.1)$$

where  $\lambda$  denotes eigenvalue of the eigenvector  $\underline{x}$ . In the non-trivial case ( $\underline{x} \neq 0$ )

$$\det(\underline{\underline{A}} - \lambda\underline{\underline{I}}) = 0.$$

Evidently, any eigenvector can be multiplied with an arbitrary constant other than zero without affecting its eigenvalue, for example, normalized such that its magnitude equals one,  $|\underline{x}| = 1$ .

Solving the equation,

$$\begin{vmatrix} 3 - \lambda & 0 \\ -9 & 6 - \lambda \end{vmatrix} = (3 - \lambda)(6 - \lambda) + 0 \cdot 9 = 0,$$

gives the eigenvalues

(a)

$$\lambda_1 = 3, \lambda_2 = 6$$

and the eigenvectors

(b)

$$\text{for } \lambda_1 = 3 : \begin{bmatrix} 3 & 0 \\ -9 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} = 3 \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} \Rightarrow \begin{matrix} 3x_1 = 3x_1 \\ 9x_1 = 3y_1 \end{matrix} \Rightarrow \underline{x}_1 = \begin{bmatrix} x_1 \\ 3x_1 \end{bmatrix} \quad \text{e. g. } \underline{x}_1 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$$\text{for } \lambda_2 = 6 : \begin{bmatrix} 3 & 0 \\ -9 & 6 \end{bmatrix} \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} = 6 \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} \Rightarrow \begin{matrix} 3x_2 = 6x_2 \\ -9x_2 + 6y_2 = 6y_2 \end{matrix} \Rightarrow \underline{x}_2 = \begin{bmatrix} 0 \\ y_2 \end{bmatrix} \quad \text{e. g. } \underline{x}_2 = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

## 1.2 Task 2

Conservation of momentum provides a relation between sound pressure and particle velocity:

$$\rho_0 \frac{\partial v}{\partial t} + \frac{\partial p}{\partial x} = 0.$$

Observing simple oscillations in time,  $p = \hat{p}(x)e^{j\omega t}$  and  $v = \hat{v}(x)e^{j\omega t}$  (notice that the phase shift between  $p$  and  $v$  is still unspecified, because  $\hat{p}$  and  $\hat{v}$  in this general form take complex values),

$$j\omega\rho_0 v + \frac{\partial p}{\partial x} = 0,$$

$$j\omega\rho_0\hat{v} + \frac{\partial\hat{p}}{\partial x} = 0,$$

and therefore

$$\hat{v} = -\frac{1}{j\omega\rho_0} \frac{\partial\hat{p}}{\partial x} = 0. \quad (1.2)$$

(a) The analytical solution follows from

$$\frac{\partial\hat{p}}{\partial x} = (-j0.9\text{m}^{-1})0.5e^{-j0.9\text{m}^{-1}x} \text{Pa}$$

and reads

$$\hat{v} = \frac{-j0.9\text{m}^{-1}0.5}{-j\omega\rho_0} e^{-j0.9\text{m}^{-1}x} \text{Pa} = \frac{1}{\rho_0 c_0} 0.5e^{-j0.9\text{m}^{-1}x} \text{Pa} = \frac{\hat{p}}{\rho_0 c_0},$$

which is a simple relation between sound pressure and particle velocity of a plane wave. The two quantities are in phase. Finally, we can replace  $x = 1 \text{ m}$  in the result.

(b) Numerical solution with the finite difference method can be obtained using the approximation

$$\frac{\partial\hat{p}}{\partial x} \approx \begin{cases} \frac{\hat{p}(x+\Delta x) - \hat{p}(x)}{\Delta x} & \text{for forward difference; 1st-order accuracy} \\ \frac{\hat{p}(x) - \hat{p}(x-\Delta x)}{\Delta x} & \text{for backward difference; 1st-order accuracy} \\ \frac{\hat{p}(x+\Delta x) - \hat{p}(x-\Delta x)}{2\Delta x} & \text{for central difference; 2nd-order accuracy} \end{cases} \quad (1.3)$$

in eq. (1.2), with the given  $x = 1 \text{ m}$  and  $\Delta x = 0.1 \text{ m}$  or  $\Delta x = 0.5 \text{ m}$ .

What happens for larger values of  $\Delta x$ , say,  $\Delta x = 3.5 \text{ m}$  or  $\Delta x = 7 \text{ m}$ ? Note that the sound wavelength is  $\lambda = 2\pi/0.9 \text{ m}^{-1} \approx 6.98 \text{ m}$ .

### 1.3 Task 3

(b) Linear interpolation for a point  $i$  is given by

$$\frac{y_i - y_{i-1}}{x_i - x_{i-1}} = \frac{y_{i+1} - y_{i-1}}{x_{i+1} - x_{i-1}},$$

from which the value at the point equals

$$y_i = y_{i-1} + (y_{i+1} - y_{i-1}) \frac{x_i - x_{i-1}}{x_{i+1} - x_{i-1}}.$$

(c) A simple polynomial interpolation tends to result in large fluctuations of values between the interpolation nodes for higher-order polynomials. Spline interpolation exhibits a more acceptable behaviour. It uses low-order (at least 3<sup>rd</sup>-order) piecewise polynomials ( $n$  polynomials for  $N = n + 1$  nodes), minimizing the bending with the condition that  $\partial y / \partial x$  and  $\partial^2 y / \partial x^2$  are continuous everywhere (also at the nodes). Typical boundary conditions (for  $i = 0$  or  $i = N$ ) are:

- clamped  $\left(\frac{\partial y}{\partial x}\right)_i = 0$
- natural  $\left(\frac{\partial^2 y}{\partial x^2}\right)_i = 0$
- periodic  $\left(\frac{\partial^2 y}{\partial x^2}\right)_{i=0} = \left(\frac{\partial^2 y}{\partial x^2}\right)_{i=N}$ ,  $\left(\frac{\partial y}{\partial x}\right)_{i=0} = \left(\frac{\partial y}{\partial x}\right)_{i=N}$ , and  $y_0 = y_N$ .