

Compensating a Power Amplifier using Iterative Learning Control : from Design to Realisation

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Thank You Note

Abstract

Contents

1	Introduction	2
1.1	Why Digital Predistortion?	2
1.2	Current Techniques of DPD	2
1.2.1	Direct and Indirect Learning	2
1.2.2	Nonlinear Models	2
1.3	The Best Linear Approximation	2
1.3.1	The Paradigm	2
1.3.2	Detection of Nonlinear Distortions	3
1.3.3	Out of Band BLA and the Tickler Tone	4
1.4	Iterative Learning Control	4
1.4.1	The Algorithm	4
1.4.2	Properties	4
2	Using the BLA in ILC for DPD	5
2.1	Introduction	5
2.2	The Blocky Tought Experiment	5
2.3	Why can it work?	5
2.4	Creation of a standalone DPD	5
2.5	Estimating the Preinverse	5
3	Simulation Results	7
3.1	ILC with BLA	7
3.1.1	Proof of Concept	7
3.1.2	Influence of Noise	9
3.1.3	Study of Convergence	9
3.1.4	Compensate to Static Gain or BLA?	9
3.2	Standalone DPD	9
4	Application on a Audio Valve Amplifier	10
4.1	The Synchronisation Challenge	10
4.2	Measure the BLA	10
4.3	Apply ILC	10
4.4	Estimate DPD	10
4.5	Results	10
5	Conclusion	11

Chapter 1

Introduction

1.1 Why Digital Predistortion?

Power amplifiers are used in almost all wireless communication devices. They amplify the communication signal such that a good signal to noise ratio is obtained. They also are an important power consuming block in a communication chain. A power amplifier is often operated in a nonlinear operation mode to improve its efficiency. This nonlinear behavior should be compensated in a later step to reach the strict telecommunication requirements. A Digital Pre-Distortion (DPD) is a common technique to linearize the input-output behavior of a power amplifier. With DPD the input signal of the amplifier is modified such that the desired (i.e. linear) behavior is obtained.

1.2 Current Techniques of DPD

1.2.1 Direct and Indirect Learning

1.2.2 Nonlinear Models

1.3 The Best Linear Approximation

1.3.1 The Paradigm

Linear systems are completely characterised by their impulse response function. The knowledge of the impulse response function allows one to predict the output of the system, given any input. Nonlinear systems do not share this elegant property. Because nonlinear modelling can be quite involved and time-consuming, one can wonder if it is possible to construct a linear approximation that is ‘close enough’ to the studied nonlinear system.

The *Best Linear Approximation* (BLA) is such an approximation. The BLA is a linear system that approximates the output of a nonlinear system with the response of a LTI model in mean square sense. Unlike the impulse response of a linear system, the BLA depends on the probability density function and power spectrum of the chosen input signal.

The chosen class of signals in this work are Gaussian excitations. More specifically, random phase multisines will be used. These are periodic signals consisting of a sum of sines with a random phase.

Definition 1. *The BLA of a nonlinear system is the linear system $G_{bla}(q)$ that minimizes the mean square error:*

$$G_{bla}(q) = \arg \min_{G(q)} E \left\{ (\tilde{y}(n) - G(q)\tilde{u}(n))^2 \right\},$$

$$\tilde{u}(n) = u(n) - E\{u(n)\},$$

$$\tilde{y}(n) = y(n) - E\{y(n)\},$$

Where n is the time index, q is the time shift operator ($qx(n) = x(k+1)$) and the expected value $E\{.\}$ is taken with respect to the random realisations of $u(n)$. Zero-mean input/output signals will be assumed from now on and thus the tilde symbol will be left out.

Definition 2. A multisine $u(t)$ can be defined in continuous time as :

$$u(t) = \sum_{k=0}^{N-1} A_k \cos(2\pi f_0 t + \phi_k) \quad (1.1)$$

And computed in discrete time with the inverse fourier transform :

$$u(n) = \sum_{k=0}^{N-1} A_k e^{j\phi_k} e^{jn \frac{k}{N}} \quad (1.2)$$

Where A_k is the amplitude spectrum of the multisine and ϕ_k is the phase, chosen such that $E\{e^{j\phi_k}\} = 0$. f_0 is called the frequency resolution.

The BLA allows to represent the output of a nonlinear system as the sum of a linear contribution and a nonlinear distortion term $Y_s(k)$.

$$Y(k) = G_{bla}(k)U(k) + Y_s(k) \quad (1.3)$$

Interestingly, $Y_s(k)$ is asymptotically zero-mean normally distributed. The variance of $Y_s(k)$ is a thus an useful measure for the quality of the linear approximation. To have a relative measure of the quality of approximation, the variance of $\frac{Y_s(k)}{U(k)}$ is often considered, and called the nonlinear stochastic variance of $G_{bla}(k)$.

As a concluding remark, only Wiener systems can be handled by the BLA paradigm. One major property of a Wiener system is that the output has the same period length as the input (Period In, Same Period Out : PISPO property). Wiener systems can represent discontinuities and dynamic saturations, but not chaotic behaviour. An in-depth study of the BLA paradigm can be found in [1].

1.3.2 Detection of Nonlinear Distortions

Behaviour of Nonlinear Systems

Now the paradigm is set, some useful properties of nonlinear systems to measure the BLA and the nonlinear distortions will be presented. The concepts of frequency combination and coherent contribution will first be presented, followed by a measurement method.

Frequency combination is an interesting result that follows from Volterra nonlinear system theory : the frequency response at the output of a system $Y(\omega)$ is dependent on multiple input frequencies. A coherent contribution is a contributions to the output spectrum where the phase shift between input and output is constant, and can be modelled as a linear contribution. Because the input signals are random phase multisines, all contributions that do not have a fixed phase shift with respect to the input will have a random phase shift. Because $E\{e^{j\phi_k}\} = 0$, if different multisines are fed to the system and the output spectrum is averaged over these different realisations, non-coherent contributions will be averaged to zero. This last properties is at the core of the robust measurement method that is presented in the next section.

Robust Measurement Approach

To measure the BLA, one can measure the steady-state response over P periods of M multisines with different random phase realisations. Because of previous properties, the sample variance over the P periods only depends on the output noise, while the sample variance over the M realisations depends on both the stochastic nonlinear distortions and the output noise. This allows to discriminate between nonlinear distortions and noise, and to measure the BLA.

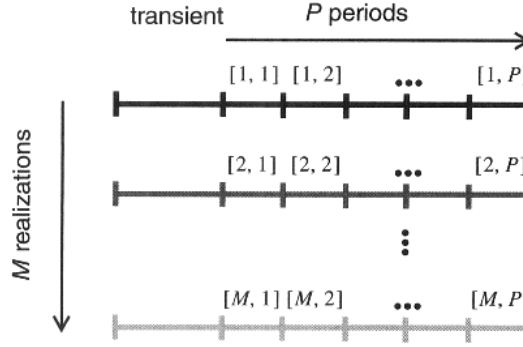


Figure 1.1: The robust measurement procedure. Averaging i/o spectra over periods at each realisation gives an estimated FRF \hat{G}_m and an estimate for the noise variance $\hat{\sigma}_{n,m}$. Further averaging over the realisations gives an estimate of the nonlinear variance $\hat{\sigma}_s$, and an improved noise variance $\hat{\sigma}_n$.

Robust method measures periods to find noise contributions, averages over realisations to average out nonlinear contributions and finds variance. Difference between noise and total variance is nonlinear distortion

1.3.3 Out of Band BLA and the Tickler Tone

1.4 Iterative Learning Control

1.4.1 The Algorithm

1.4.2 Properties

Chapter 2

Using the BLA in ILC for DPD

2.1 Introduction

2.2 The Blocky Tough Experiment

A nonlinear dynamic system can alternatively be represented by the combination of a linear transfer function G_{BLA} and a nonlinear function F .

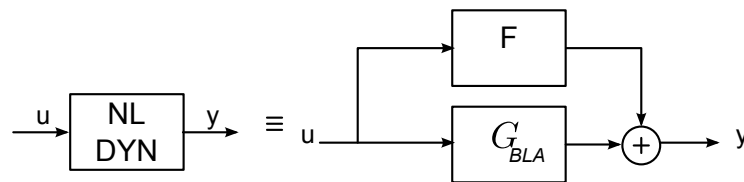


Figure 2.1: Alternative representations of a nonlinear system.

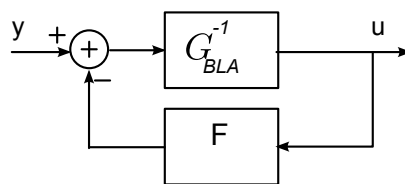


Figure 2.2: Switching the input and output, creating the inverse of the nonlinear system.

2.3 Why can it work?

2.4 Creation of a standalone DPD

2.5 Estimating the Preinverse

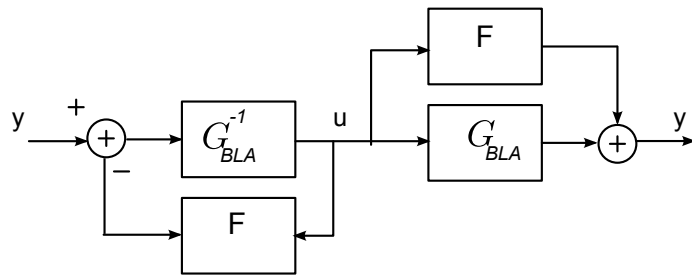


Figure 2.3: Connecting the inverse and the original system together.

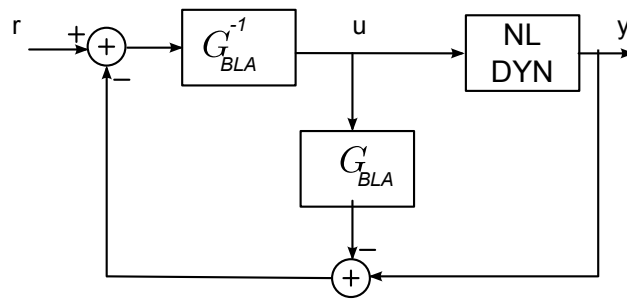


Figure 2.4: Getting creative with the blocks.

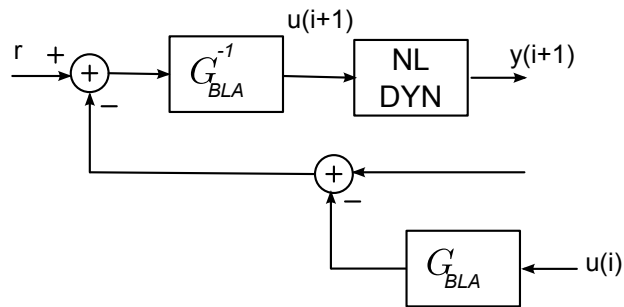


Figure 2.5: Cut the loop!

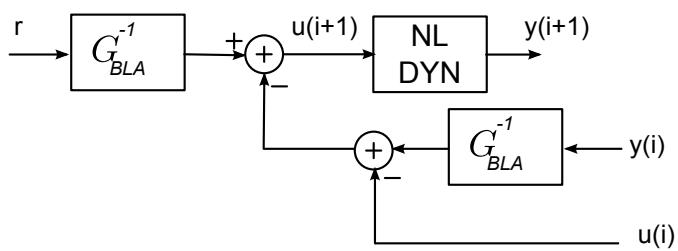


Figure 2.6: Reorganise the blocks one last time.

Chapter 3

Simulation Results

3.1 ILC with BLA

3.1.1 Proof of Concept

Before constructing a solid framework for predistortion using ILC, a small number of simulations on test systems will be run to estimate the performance of this technique. A description of the systems will be given, followed by the measurement of their BLAs. The ILC compensation algorithm.

Presentation of Test Systems

The Static Nonlinearity that obeys the function $y = 10 \cdot \tanh(x/5)$

The Wiener System is a linear dynamic system followed by a static nonlinearity. The linear block is a Chebyshev filter and the nonlinearity is a $\tanh()$ function. The MATLAB parameters of this system are as follows:

1. Input Block : `cheby1(1,1,2*1/15)`
2. Nonlinearity : `5*tanh(x/5)`

The Wiener Hammerstein System which is a static nonlinearity sandwiched between two linear dynamic blocks. This particular system consists of two discrete-time Chebyshev filters and a $\tanh()$ function as nonlinearity. The MATLAB parameters of this system are as follows:

1. Input Block : `cheby1(1,1,2*1/15)`
2. Nonlinearity : `5*tanh(x/1.2)`
3. Output Block : `cheby1(3,1,2*1/20)`

Additionally, measurement noise is simulated only on this system by adding zero-mean gaussian noise with $\sigma = 3.10^{-3}$

Measuring the Best Linear Approximation

In figure 3.1, the BLA of each test system is plotted. All measurements had the same parameters that can be found in table 25 independent realisations, 2 measurement periods, 1 transient period and input signal rms of 0.3.

Table 3.1: Parameters of multisine for robust measurement.

Realizations M	10
Periods P	2
Excited Bandwidth	0 to 0.1 $\frac{cycles}{sample}$
Number of samples N	4096
Multisine rms	0.3

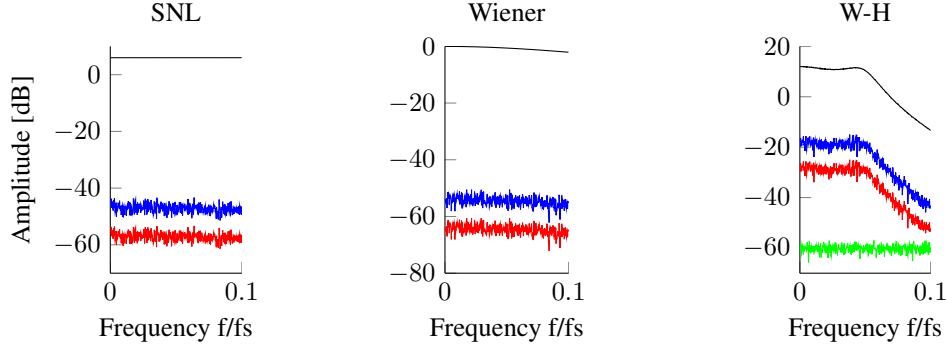


Figure 3.1: Best Linear Approximation of the test systems. BLA in black, total variance in red, stochastic nonlinear distortion in blue and noise variance in green.

Using the Best Linear Approximation in Iterative Learning

The BLA measured in the previous section are now used in the system inversion ILC algorithm. The BLAs are not fitted to models, but instead the FRF is just inverted at each frequency. Because the FRF is not known outside of the measured frequencies, the inverse is put to zero there so it does not influence the learning ¹. This is equivalent to having an ideal Q-filter of 1 in the band of interest and 0 outside. As known (**ref to intro**), this is helpful for the stability and robustness of the algorithm.

Figure 3.2 shows the output spectrum after applying ILC for 10 iterations giving as wanted output a multisine filtered (bandwidth = 0 to 0.05 f/f_s) through the BLA. The nonlinear spectral regrowth of the first iteration (red) is totally removed in the last iteration (green). Outside of the linear band, the amplitude reaches the noise levels or computer precision in the noiseless cases. **SHOW ILC ERROR DECREASES-**

¹This means that outside of the measured frequencies, no compensation can occur. Therefore, it is only sensible to look at the results in the measured band.

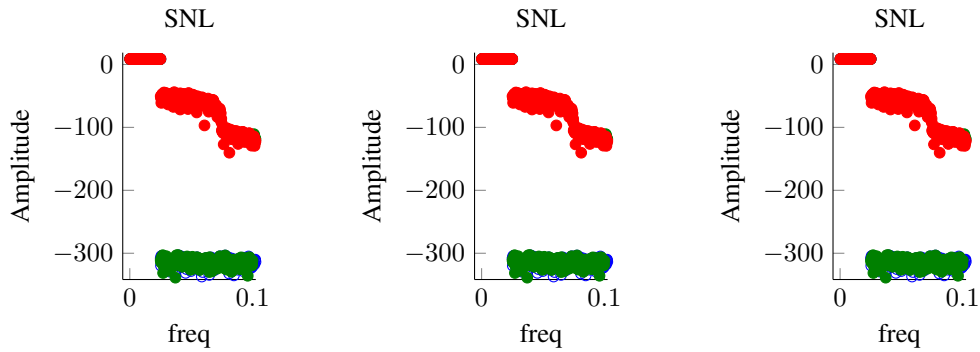


Figure 3.2: Comparison of system output before and after applying ILC to the input signal in the frequency domain. Uncompensated output in red and compensated output in green.

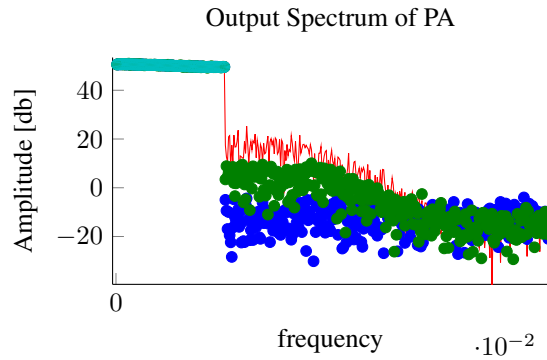


Figure 3.3: Output spectrum of system.

ING at each iterations

Estimating the Digital Predistorter

Iterative Learning created in the previous step inputs that give a linear output to the system. A iterative algorithm is not well suited for application in predistortion. A digital predistorter is a system, not an iterative algorithm. In this step, the whole ILC algorithm will be modelled as a nonlienar system. This is using the ILC reference outputs as input of the DPD, and the converged ILC inputs as output of the DPD.

A Wiener system has been estimated for the DPD with the results plotted in figure 3.3. There is a gain with respect to non-compensated input (about $-10dB$), but the it is not as effective as the real ILC.

3.1.2 Influence of Noise

3.1.3 Study of Convergence

3.1.4 Compensate to Static Gain or BLA?

3.2 Standalone DPD

Chapter 4

Application on a Audio Valve Amplifier

4.1 The Synchronisation Challenge

4.2 Measure the BLA

4.3 Apply ILC

4.4 Estimate DPD

4.5 Results

Chapter 5

Conclusion

Bibliography

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- [2] J. Schoukens, R. Pintelon, Y. Rolain , *Mastering System Identification in 100 Exercises*. IEEE Press (2012), 183-238.