

Functional Evaluation Contexts

An alternative way to handle evaluation contexts in a proof assistant like Coq

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1 Introduction

One usually starts a language definition with a BNF grammar for its syntax:

$$e ::= x \mid n \mid \lambda x. e \mid e e \mid \text{if } e \text{ then } e \text{ else } e \mid e + e$$

Then one defines the operational semantics:

$$\begin{array}{c} \frac{n \neq 0}{\text{if } n \text{ then } e_1 \text{ else } e_2 \rightarrow e_1} \qquad \frac{n = 0}{\text{if } n \text{ then } e_1 \text{ else } e_2 \rightarrow e_2} \\[2ex] \frac{\cdot}{(\lambda x. e_1) e_2 \rightarrow e_1[x \mapsto e_2]} \qquad \frac{\cdot}{n + m \rightarrow [n + m]} \end{array}$$

These rules only apply when the outermost expression can take a step. In order to complete the operational semantics we need evaluation contexts. They are usually defined with a BNF grammar for expressions with a hole:

$$E ::= [\cdot] \mid E + e \mid n + E \mid \text{if } E \text{ then } e \text{ else } e \mid E e$$

And a rule for stepping in a context:

$$\frac{e_1 \rightarrow e_2}{E[e_1] \rightarrow E[e_2]}$$

The syntax $E[e]$ means substituting $[\cdot] \mapsto e$ in E . Thus, an evaluation context may be seen as a function from expressions to expressions. Without evaluation contexts, we would have to write a series of rules to step in each context:

$$\begin{array}{ccc} \frac{e_1 \rightarrow e_2}{e_1 + e_3 \rightarrow e_2 + e_3} & \frac{e_1 \rightarrow e_2}{n + e_1 \rightarrow n + e_2} & \frac{e_1 \rightarrow e_2}{e_1 e_2 \rightarrow e_2 e_3} \\[2ex] \frac{e_1 \rightarrow e_2}{\text{if } e_1 \text{ then } e_3 \text{ else } e_4 \rightarrow \text{if } e_2 \text{ then } e_3 \text{ else } e_4} \end{array}$$

Evaluation contexts let us write these rules as a single rule.

2 Traditional evaluation contexts in Coq

To translate such a language definition to a proof assistant like Coq, we translate:

- The BNF grammar for expressions to an `expr` algebraic data type.
- The head step semantics to a relation `head_step : expr → expr → Prop`.
- The BNF grammar for evaluation contexts to an algebraic data type `ctx`.
- The operation $E[e] = \text{fill } E \ e$ using a function `fill : ctx → expr → expr`.
- The final step relation to `step : expr → expr → Prop`

For the language given previously, this would be done as follows:

```

Inductive head_step : expr → expr → Prop :=
| Step_add : ∀ n m, head_step (Add (Nat n) (Nat m)) (Nat (n+m))
| Step_if_t : ∀ e1 e2 n, head_step (If (Nat (S n)) e1 e2) e1
| Step_if_f : ∀ e1 e2, head_step (If (Nat 0) e1 e2) e2
| Step_app : ∀ e1 e2 s, head_step (App (Lam s e1) e2) (subst s e2 e1).

Inductive ctx :=
| Ctx_Hole : ctx
| Ctx_AddL : expr → ctx → ctx
| Ctx_AddR : nat → ctx → ctx
| Ctx_If : expr → expr → ctx → ctx
| Ctx_AppL : expr → ctx → ctx.

Fixpoint fill E x :=
  match E with
  | Ctx_Hole ⇒ x
  | Ctx_AddL e2 E' ⇒ Add (fill E' x) e2
  | Ctx_AddR n E' ⇒ Add (Nat n) (fill E' x)
  | Ctx_If e1 e2 E' ⇒ If (fill E' x) e1 e2
  | Ctx_AppL e2 E' ⇒ App (fill E' x) e2
  end.

Inductive step : expr → expr → Prop :=
| Step_ctx : ∀ E e1 e2,
  head_step e1 e2 → step (fill E e1) (fill E e2).

```

3 Functional evaluation contexts

An alternative is to explicitly define evaluation contexts as a set of functions $E \subseteq \text{expr} \rightarrow \text{expr}$:

$$\begin{aligned}
 E = & \{(x \mapsto x + e) \mid e \in \text{expr}\} \cup \\
 & \{(x \mapsto n + x) \mid n \in \mathbb{N}\} \cup \\
 & \{(x \mapsto \text{if } x \text{ then } e_1 \text{ else } e_2) \mid e_1, e_2 \in \text{expr}\} \cup \\
 & \{(x \mapsto x \ e) \mid e \in \text{expr}\}
 \end{aligned}$$

Or, in BNF syntax:

$$E(x) ::= x + e \mid n + x \mid \text{if } x \text{ then } e \text{ else } e \mid x \ e$$

The substitution $E[e] = E[[.] \mapsto e]$ in the semantics becomes ordinary function application:

$$\frac{e_1 \rightarrow e_2 \quad k \in E}{k(e_1) \rightarrow k(e_2)}$$

This works nicely in Coq too:

```

Inductive ctx : (expr → expr) → Prop :=
| Ctx_AddL : ∀ e2, ctx (λ x, Add x e2)
| Ctx_AddR : ∀ n, ctx (λ x, Add (Nat n) x)
| Ctx_If : ∀ e1 e2, ctx (λ x, If x e1 e2)
| Ctx_AppL : ∀ e2, ctx (λ x, App x e2).

Inductive step : expr → expr → Prop :=
| Step_add : ∀ n m, step (Add (Nat n) (Nat m)) (Nat (n+m))
| Step_if_t : ∀ e1 e2 n, step (If (Nat (S n)) e1 e2) e1
| Step_if_f : ∀ e1 e2, step (If (Nat 0) e1 e2) e2
| Step_app : ∀ e1 e2 s, step (App (Lam s e1) e2) (subst s e2 e1)
| Step_ctx : ∀ e1 e2 k, ctx k → step e1 e2 → step (k e1) (k e2).

```

This way of presenting evaluation contexts is more concise and makes it quite clear that it's equivalent to having separate stepping rules for each context.

One might worry that we run into issues due to Coq's lack of function extensionality, but it turns out that we never have to prove that two functions are equal. We only need to destruct and construct ctx's, which works perfectly fine. A Coq file that has the above language definition, a type system, and a progress and preservation proof, can be found at:

<https://julesjacobs.com/notes/functionalctxs/functionalctxs.v>