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Grounding Language Models for Spatial Reasoning

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Abstract

Humans are able to learn to understand and process the distribution of space, and one of the initial tasks of Artificial Intelligence has been to show machines the relationships between space and the objects that appear in it. Humans naturally combine vision and textual information to acquire spatial relationships among objects, and when reading a text, we are able to mentally depict the spatial relationships that may appear in it. Thus, the visual differences between images depicting "a person sits and a dog stands" and "a person stands and a dog sits" are obvious for humans, but still not clear for automatic systems. In this project, we propose to build grounded Neural Language models that are able to perform this kind of spatial reasoning. Neural Language models (LM) have shown impressive capabilities on many NLP tasks but, despite their success, they have been criticized for their lack of meaning. Vision-and-Language models (VLM), trained jointly on text and image or video data, have been offered as a response to such criticisms, but recent work has shown that these models struggle to ground spatial concepts properly. In the project we propose to build spatially-aware language models that ground spatial concepts in images. We propose to use a variety of methods that involve the creation of synthetic datasets specially focused on spatial reasoning capabilities, as well as the use of multi-task learning. We expect the new models to improve the state of the art in spatial reasoning. Code is released at https://github.com/juletx/spatial-reasoning and models are released at https://huggingface.co/juletxara.

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1 Introduction

This chapter is an introduction of the master thesis and includes background, objectives and research questions.

1.1 Background

Neural Language Models (LM) have shown **impressive capabilities** on many Natural Language Processing (NLP) tasks [1, 2, 3]. LMs are pretrained on large corpora in order for them to learn universal language representations, which are beneficial for downstream NLP tasks and can avoid training a new model from scratch. The pretrained models are then fine-tuned in specific downstream tasks, using annotated data that is orders of magnitude smaller than the text used in the pretraining phase. Following this transfer learning methodology, researchers have extended the state of the art on a wide array of tasks as measured by leaderboards on specific benchmarks for English [4, 1].

Despite the impressive results of LMs for different language-related tasks, many authors criticize them for their lack of meaning [5, 6]. In their opinion, language models trained exclusively on linguistic form (i.e. words) are unable to learn meaning. Those authors suggest that grounding is one of the key elements to bring human-like language understanding. However, language grounding is a very broad area that covers a great diversity of techniques, modalities and concepts. In this project, we will focus on spatial reasoning, that is, grounding LMs with spatial concepts. We choose spatial reasoning because it is one of the most fundamental capabilities for both humans and LMs. Such relations are crucial to how humans organize the mental space and make sense of the physical world, and therefore fundamental for a grounded theory of semantics [7]. However, spatial reasoning has been found to be particularly challenging (much more challenging than capturing properties of individual entities) for current models [8].

Vision Language Models (VLM), which are trained jointly on text and image, have been proposed as a general solution to the lack of grounding in language models [9, 10, 11, 12]. VLMs have been used in tasks that require grounding spatial concepts, such as VQA [13] or NLVR2 [14], but recent work has shown that **VLMs struggle to ground spatial concepts properly** [15]. Large generative VLMs trained on massive amounts of data like DALLE-2 [11] or IMAGEN [12] are known to possess visual-reasoning skills [16], but they are not publicly available and only accessible to large companies.

There are several works that try to ground language models to spatial relations. For example, [17, 18] focus on the acquired commonsense knowledge of models about object scales, e.g. do they know that a person is bigger than an ant? However, they ask about generic object scale relations, without providing any context. Some other authors [19, 20] work on implicit and explicit spatial relations of objects, given some descriptive texts. The proposed benchmark datasets are designed for object bounding box generation.

Multimodal training datasets with images and corresponding textual descriptions that include explicitly spatial relations tend to be small. A very recent work proposes a method called Pseudo-Q to automatically create synthetic datasets that can be used to train visually grounded models [21]. Their method consists of leveraging an off-the-shelf object detector to identify visual objects from unlabeled images, and then creating language queries for these objects that are obtained in an unsupervised fashion with a pseudo-query generation module. We propose to follow a similar approach, and create synthetic datasets that are specially tailored to acquire spatial relations.

With the objective of evaluating spatial relations, a recent work provides new unified datasets

[15]. As the objective of such work is to evaluate whether VLMs learn more spatial commonsense than LMs, the datasets are purely textual, so they do not provide any means to ground spatial concepts (they assume the grounding occurs in a previous training process). Interestingly, authors find that VLMs, and more concretely text-to-image systems, perform much better than text-only LMs.

CLEVR was one of the pioneering works on testing compositional language and elementary visual reasoning [22]. However, it presents two major drawbacks: i) questions not only cover spatial grounding but some other concepts such as compositional language and attribute identification, and ii) spatial relations are limited to four, i.e. left, right, behind and in front. In a similar fashion, SpartQA provides a synthetic question-answering dataset that is specially focused on spatial reasoning capabilities. However, it contains only text and no images, and therefore it does not provide any means to ground spatial concepts.

The Winoground dataset [23] is focused on **evaluating visio-linguistic compositional reasoning** in VLMs. Each instance in the dataset is composed of two images and two captions, but crucially, both captions contain a completely identical set of words, only in a different order. The task is then to match them correctly, which requires the systems to properly deal with composition in natural language.

Another very recent dataset named Visual Spatial Reasoning (VSR) [24], whose objective is to test spatial grounding capabilities by covering 65 different spatial relations over natural images collected from COCO [25]. Given an image, VSR provides a caption which describes a spatial relation between two of the objects that appear in the image. That relation can be real or fake, and that is precisely what the model has to infer, i.e. whether the caption is correct with respect to the given image. Another advantage of this dataset is that it is annotated by humans. Given its features, we believe VSR is a good candidate to evaluate spatial grounding in LMs.

1.2 Objectives

Despite the impressive performance of pretrained vision and language models (VLMs) on a wide variety of multimodal tasks, they remain poorly understood. One important question is to what extent such models are able to conduct unimodal and multimodal compositional reasoning and spatial reasoning. For example, the visual differences between images depicting "a person sits and a dog stands" and "a person stands and a dog sits" are clamorously obvious for humans, but still not clear for current state-of-the-art VLMs. To perform well on tasks where compositional and spatial reasoning is required, the models do not only need a proper encoding of text and images, but also to be able to **ground meaning across the two modalities** (spatial grounding).

Thus the main objective of the project is to **learn language models for spatial reasoning via the grounding of LMs with spatial concepts and relations**. One of the main goals of the project is to investigate ways to acquire grounded representation for spatial reasoning. In that sense, we will define suitable ways to incorporate spatial information into pre-trained vision and language models. Towards this goal, this project will focus on using the latest advances in deep-learning techniques, pre-trained LMs for effective zero and few-shot transfer learning.

We have defined the following specific objectives in the scope of spatial reasoning:

- 1. **Investigate the use of synthetic datasets to overcome the lack of annotated datasets for spatial grounding**. As to avoid the scarcity of multimodal datasets that explicitly describe spatial relations, we propose to automatically construct synthetic datasets on spatial relations and use them to train existing language models in a self-supervised way, with the final aid of obtaining spatially grounded language models. In particular, we propose two alternatives to produce the synthetic datasets:
 - a) **Explicit verbalization** of spatial relations in images. Given an image in an existing dataset, we propose to use an object detector to identify the entities in the images, as well as hand-

- designed verbalization templates to automatically generate textual descriptions of the spatial relations among them.
- b) **Using large generative VLMs**, which are known to obey spatial relations as described in the text, to obtain realistic images with entities that are arranged following certain spatial relations.
- 2. **Investigate the use of multi-tasking and multi-sourcing to improve generalization properties**. In a multi-task training paradigm, the model is forced to learn more than one task simultaneously, therefore improving its generalization capabilities. We will investigate multi-task settings to combine the verbalized dataset, the images produced by the generative VLMs, as well as traditional training data to obtain spatial-aware language models.
- 3. **Improve zero-shot and few-shot generalization of VLM models** to obtain effective models in small data regimes of the spatial reasoning domain without the necessity of explicitly annotating big quantities of spatial relations.
- 4. **Improve the state of the art in spatial reasoning**. Improve the state of the art in spatial reasoning. The final goal is to apply the findings learnt from previous objectives to improve the state-of-the-art in multiple datasets. We plan to evaluate our models at least on two vision and language datasets. The first one is the Winoground dataset [23], which presents a novel task for evaluating the ability of vision and language models to conduct visio-linguistic compositional reasoning. The second one is the VSR benchmark [24] for investigating VLMs capabilities in recognising 65 types of spatial relationships in natural text-image pairs.

1.3 Research Questions

Research Tasks (RT) and Questions (RQ) are based on the objectives from the previous section.

RT0. Prepare the research scenario. The initial task is related to gathering corpora, exploring different datasets, Language Models (LM) and building a baseline prototype. We have already identified some important datasets on spatial reasoning but we will check if there is any new appropriate dataset to evaluate our models. At the same time, we will examine and reimplement (if needed) state-of-the-art systems in order to further understand the task to be solved. This leads us to the following research questions: RQ0.A) Are the available datasets appropriate to evaluate the spatial abilities of current LMs? RQ0.B) Which is the best pre-trained LMs for spatial reasoning? We will conduct a quantitative and qualitative analysis of the existing text-only LMs and vision-language LMs in order to 1) measure the appropriateness of probing evaluations of the datasets and 2) explain the limitations of different types of pre-trained LMs.

RT2: Perform synthetic data generation using generative models to learn spatial grounding. We will focus on using large generative VLMs to construct high quality synthetic images that depict a fixed set of spatial relations. In that sense, we want to answer the following research questions. RQ2.A) Which is the right way to make explicit the implicit information encoded in generative VLMs? RQ2.B) Can we improve the state-of-the-art of vision and language models in tasks that require spatial reasoning?

RT3: Perform multi-task and multi-source learning in few-shot settings. In this task we will focus on finding ways of applying multi-task learning using multiple sources of information in order to force LMs to ground spatial relations into text without the necessity of explicitly annotating big quantities of spatial relations. This leads us to the following research questions: RQ3.A) What kind of tasks and information sources are relevant to learn spatial information effectively? RQ3.B) What is the best way to combine the task in a multi-task setting? RQ3.C) Can we effectively minimize annotated data to obtain state-of-the-art results in tasks that require spatial reasoning?

2 Related Work

3 Datasets

This chapter introduces the datasets and metrics we used.

3.1 Winoground

3.1.1 Dataset

See Table 3.1

See Fig. 3.1 and Fig. 3.2

3.1.2 Metrics

3.1.2.1 Score

Performance on Winoground [23] is computed according to three different metrics that evaluate different aspects of the models' visio-linguistic reasoning abilities.

The first metric is the **text score**, which measures whether a model can select the correct caption, given an image. Given images I_0 and I_1 and captions C_0 and C_1 , the text score for an example (C_0, I_0, C_1, I_1) is computed according to:

$$ts(C_0, I_0, C_1, I_1) = \begin{cases} 1 & \text{if } s(C_0, I_0) > s(C_1, I_0) \\ & \text{and } s(C_1, I_1) > s(C_0, I_1) \\ 0 & \text{otherwise} \end{cases}$$
(3.1)

where $s(\cdot)$ is the model's score for the image/caption pair.

The second metric is the **image score**, which measures whether a model can select the correct image, given a caption. The image score for an example is computed according to:

$$is(C_0, I_0, C_1, I_1) = \begin{cases} 1 & \text{if } s(C_0, I_0) > s(C_0, I_1) \\ & \text{and } s(C_1, I_1) > s(C_1, I_0) \\ 0 & \text{otherwise} \end{cases}$$
(3.2)

Category	Tag	Count
Linguistic _{swap-dep.}	Object Relation Both	141 233 26
Linguistic _{swap-indep.}	1 Main Pred 2 Main Preds	293 108
Visual	Symbolic Series Pragmatics	41 31 24

Table 3.1: Linguistic and visual tag counts in the Winoground dataset. Every example has a linguistic tag; only examples that contain the visual phenomena have visual tags.



(a) there is [a mug] in [some grass]



(b) there is [some grass] in [a mug]



(c) a person [sits] and a dog [stands]



(d) a person [stands] and a dog [sits]



(e) it's a [truck] [fire]



(f) it's a [fire] [truck]

Figure 3.1: Examples from the dataset for the swap-dependent linguistic tags Object, Relation and Both from left to right. The linguistic examples are additionally tagged with 2, 1, and 1 main predicates from left to right.



(a) the kid [with the magnifying glass] looks at them []



(b) the kid [] looks at them [with the magnifying glass]



(c) the person with the ponytail [packs] stuff and other [buys] it



(d) the person with the ponytail [buys] stuff and other [packs] it



(e) there are [three] people and [two] windows



(f) there are [two] people and [three] windows

Figure 3.2: Examples from the dataset for the swap-dependent visual tags *Pragmatics*, *Series* and *Symbolic* from left to right. The visual examples are additionally tagged with the *Relation* tag, and 1, 2, and 1 main predicates from left to right.

Our final metric **group score** combines the previous two, which measures if every combination for a given example is correctly scored by the model. The group score for an example is computed according to:

$$gs(C_0, I_0, C_1, I_1) = \begin{cases} 1 & \text{if } ts(C_0, I_0, C_1, I_1) \\ & \text{and } is(C_0, I_0, C_1, I_1) \\ 0 & \text{otherwise} \end{cases}$$
(3.3)

3.1.2.2 Accuracy

We also add three additional accuracy metrics. These are similar to the previous ones, but accuracy is 0.5 when one of the pairs is correct.

Given images I_0 and I_1 and captions C_0 and C_1 , the **text accuracy** for an example (C_0, I_0, C_1, I_1) is computed according to:

$$ta(C_0, I_0, C_1, I_1) = \begin{cases} 1 & \text{if } s(C_0, I_0) > s(C_1, I_0) \\ & \text{and } s(C_1, I_1) > s(C_0, I_1) \\ 0.5 & \text{if } s(C_0, I_0) > s(C_1, I_0) \\ & \text{xor } s(C_1, I_1) > s(C_0, I_1) \\ 0 & \text{otherwise} \end{cases}$$

$$(3.4)$$

where $s(\cdot)$ is the model's score for the image/caption pair.

The **image accuracy** for an example is computed according to:

$$ia(C_0, I_0, C_1, I_1) = \begin{cases} 1 & \text{if } s(C_0, I_0) > s(C_0, I_1) \\ & \text{and } s(C_1, I_1) > s(C_1, I_0) \\ 0.5 & \text{if } s(C_0, I_0) > s(C_0, I_1) \\ & \text{xor } s(C_1, I_1) > s(C_1, I_0) \\ 0 & \text{otherwise} \end{cases}$$

$$(3.5)$$

The **group accuracy** in our framework is computed according to:

$$ga(C_0, I_0, C_1, I_1) = (ta(C_0, I_0, C_1, I_1) + ia(C_0, I_0, C_1, I_1))/2$$
(3.6)

3.2 Visual Spatial Reasoning

4 Methods

This chapter explains the methods we used for evaluation in each dataset. This includes model configurations and other settings.

4.1 Winoground

We introduce baseline models and our models in Section 4.1.1 and then provide an overview of all the models.

4.1.1 Models

Baselines. Winoground authors [23] evaluate various configurations of the following multimodal transformers: CLIP [26], FLAVA [27], LXMERT [10], UniT [28], UNITER [29], VILLA [30], VinVL [31], ViLT [32], VisualBERT [33] and ViLBERT [9]. They also evaluate several configurations of two types of RNN-based models: VSE++ [34] and VSRN [35].

Ours. We evaluate various configurations of the following multimodal transformers: OFA [36], BLIP [37], CLIP [26], FLAVA [27] and ViLT [32]. OFA and BLIP were not included in the baseline evaluation. The other models were already included but we test more configurations. For example, we test models that are finetuned on Flickr30k, COCO, NLVR2 and VSR. We try different model sizes when they are available.

Overview. We provide a high-level overview of the differences between the models in Table 4.1 which includes pretraining datasets, architecture, and attention mechanisms between the modalities. We omit datasets that were only used to train backbones. We exclude the language embedding from this table as every model uses a pretrained BERT tokenizer, except CLIP, VSE++, and VSRN. The pretraining datasets include COCO [25], Visual Genome (VG) [38], Conceptual Captions (CC) [39], SBU Captions [40], Flickr30k [41], VQA 2.0 [42], VCR [43], NLVR2 [44], SNLI-VE [45], QNLI [46], MLNI-mm [47], QQP [48], Localized Narratives (LN) [49], Wikipedia Image Text (WIT) [50], Conceptual Captions 12M (CC 12M) [51], Red Caps (RC) [52], YFCC100M [53], SST-2 [54], and LAION [55]. CLIP uses their own dataset for pretraining.

Model	Datasets	# Images, Captions	Architecture	Attention
VinVL [31]	VQA, GQA, VG-QA, COCO, Flickr30k, CC, SBU	1.89, 4.87	single-stream	merged
UNITER [29]	COCO, VG, CC, SBU	4.20, 9.58	single-stream	merged
ViLLA [30]	COCO, VG, CC, SBU	4.20, 9.58	single-stream	merged
VisualBERT [33]	COCO, NVLR2	0.30, 0.52	single-stream	merged
ViLT [32]	COCO, VG, SBU, CC	4.10, 9.85	single-stream	merged
LXMERT [10]	COCO, VG	0.18, 9.18	dual-stream	modality-specific, co-attn, merged
Vilbert [9]	CC	3.30, 3.30	dual-stream	modality-specific, co-attn, merged
UniT [28]	COCO detect., VG detect., VQAv2, SNLI-VE QNLI, MNLI-mm, QQP, SST-2	0.69, 1.91	dual-stream	modality-specific, merged
FLAVA ITM [27]	COCO, SBU, LN, CC, VG, WIT, CC 12M, RC, YFCC100M	70.00, 70.00	dual-stream	modality-specific, merged
FLAVA Contrastive [27]	COCO, SBU, LN, CC, VG, WIT, CC 12M, RC, YFCC100M	70.00, 70.00	dual-stream	modality-specific
CLIP [26]	_	400.00, 400.00	dual-stream	modality-specific
VSE++ and VSRN COCO [34, 35]	coco	0.11, 0.57	dual-stream	-
VSE++ and VSRN Flickr30k [34, 35]	Flickr30k	0.03, 0.16	dual-stream	-
OFA [36]	CC 12M, CC 3M, SBU, COCO, VG-Cap	20.00, 20.00	single-stream	modality-specific, merged
$BLIP_{ITM}$ 14M [37]	COCO, VG, SBU, CC, CC 12M	14.00, 15.00	dual-stream	modality-specific, merged
BLIP _{ITC} 14M [37]	COCO, VG, SBU, CC, CC 12M	14.00, 15.00	dual-stream	modality-specific
BLIP _{ITM} 129M [37]	COCO, VG, SBU, CC, CC 12M, LAION	129.00, 130.00	dual-stream	modality-specific, merged
BLIP _{ITC} 129M [37]	COCO, VG, SBU, CC, CC 12M, LAION	129.00, 130.00	dual-stream	modality-specific

Table 4.1: A high-level overview of the differences between the models we evaluate by the pretraining datasets, architecture, and attention mechanisms between the modalities.

4.2 Visual Spatial Reasoning

We first introduce how the dataset is split for experiments in Section 4.2.1, and then baseline and our models in Section 4.2.2.

4.2.1 Dataset Splits

The VSR dataset has two types of splits [24], random and zero-shot. The statistics of the two splits are shown in Table 4.2.

split	train	dev	test	total
random	7,083	1,012	2,024	10,119
zero-shot	5,440	259	731	6,430

Table 4.2: Data statistics of the *random* and *zero-shot* splits.

Random split. We split the dataset randomly into train/dev/test with the ratio of 70%/10%/20%. All the validated data points are used in this split.

Zero-shot split. We create another concept zero-shot split where train/dev/test have no overlapping concepts. That is, each concept can only appear in one of the sets. This is done by randomly grouping concepts into three sets with the ratio of 50%/20%/30%. This is a more challenging setup because the model has to learn concepts and relations in a compositional way instead of remembering the co-occurrence of the two. Moreover, having less training data is a disadvantage for the models, since not all the data can be used in this setting.

4.2.2 Models

Baselines. VSR authors [24] test three popular VLMs: VisualBERT [33], LXMERT [10], and ViLT [32]. All three models are stacked Transformers [56] that take image and text pairs as input. The difference mainly lies in how or whether they encode position information of objects. Checkpoints are saved every 100 iterations and the best checkpoint on the dev set is used for testing. All models are run three times using three random seeds.

Ours. We first test the same baseline models. We also evaluate a ViLT model that has only been finetuned on NLVR2. We evaluate BLIP [37] trained on VSR and NLVR2.

5 Results

This chapter introduces baseline results and our results.

5.1 Winoground

5.1.1 Compared To Humans

5.1.1.1 Baseline

We show baseline results in Table 5.1, which includes the following multimodal transformers: CLIP [26], FLAVA [27], LXMERT [10], UniT [28], UNITER [29], VILLA [30], VinVL [31], ViLT [32], VisualBERT [33] and ViLBERT [9]. They also evaluate several configurations of two types of RNN-based models: VSE++ [34] and VSRN [35].

		Score			Accurac	У
Model	Text	Image	Group	Text	Image	Group
MTurk Human	89.50	88.50	85.50	93.75	93.88	93.81
Random Chance	25.00	25.00	16.67	50.00	50.00	50.00
VinVL	37.75	17.75	14.50	62.75	57.75	60.25
$UNITER_{large}$	38.00	14.00	10.50	63.25	55.75	59.50
$UNITER_{base}$	32.25	13.25	10.00	60.62	55.50	58.06
${ m ViLLA}_{large}$	37.00	13.25	11.00	62.62	55.25	58.94
ViLLA_{base}	30.00	12.00	8.00	59.62	55.00	57.31
$VisualBERT_{base}$	15.50	2.50	1.50	50.50	49.88	50.19
ViLT (ViT-B/32)	34.75	14.00	9.25	60.50	55.38	57.94
LXMERT	19.25	7.00	4.00	52.12	51.88	52.00
$ m Vilbert_{base}$	23.75	7.25	4.75	57.25	52.50	54.87
$UniT_{\it ITMFinetuned}$	19.50	6.25	4.00	50.25	50.75	50.50
$FLAVA_{ITM}$	32.25	20.50	14.25	62.75	59.13	60.94
${\it FLAVA}_{Contrastive}$	25.25	13.50	9.00	59.25	55.12	57.19
CLIP (ViT-B/32)	30.75	10.50	8.00	60.38	53.25	56.81
$VSE++_{COCO}$ (ResNet)	22.75	8.00	4.00	51.38	50.88	51.12
$VSE++_{COCO}$ (VGG)	18.75	5.50	3.50	50.38	49.75	50.06
$VSE++_{Flickr30k}$ (ResNet)	20.00	5.00	2.75	51.50	50.25	50.88
$VSE++_{Flickr30k}$ (VGG)	19.75	6.25	4.50	52.75	51.00	51.88
$VSRN_{COCO}$	17.50	7.00	3.75	50.38	51.12	50.75
VSRN _{Flickr30k}	20.00	5.00	3.50	53.25	51.75	52.50

Table 5.1: Results on the Winoground dataset across the text, image and group score and accuracy metrics. Results above random chance in **bold**.

5.1.1.2 Ours

We show our results in Table 5.2, which includes various configurations of the following multimodal transformers: OFA [36], BLIP [37], CLIP [26], FLAVA [27] and ViLT [32].

We test 4 different versions of ViLT. The first one is the pre-trained only version, without finetuning. Two others are finetuned for retrieval on COCO and Flickr30k. The last one is finetuned for visual reasoning on NLVR2. The best one is the one trained on NLVR2, which shows that finetuning on that task helps perform better on Winoground. Finetuning for retrieval is also helpful and improves the results of the pre-trained model. The score of the pre-trained model is lower than the baseline one.

For FLAVA and CLIP we manage to replicate baseline results. We also test 3 other CLIP models with different configurations and find that they all perform similar to the baseline configuration.

We test the 5 model sizes of OFA. Taking into account that this model gets state-of-the-art performance on many tasks, the performance is not very good. Even the biggest model is not better than the best baseline model. OFA is trained to generate "yes" or "no" when given an image and the text "Does the image describe <caption>?". This might explain why it does not perform that well on retrieval and Winoground.

We test many configurations of BLIP, which include different training sizes, scoring, vision transformer sizes and finetuning datasets. ITM score is better than ITC score in all the cases. Even the 14M pretrained only model is better than all the previously tested models. Finetuning for retrieval on COCO and Flickr30k improves the results even more, reaching nearly above random performance in text, image and group scores.

However, even the best model is still far from human performance in text, image and group scores. If we look at accuracy metrics, the gap is reduced, but the difference is still very big. Image score remains much lower than text score for all the models.

5.1.2 Results By Linguistic Tag

5.1.2.1 Baseline

See Table 5.3

5.1.2.2 Ours

See Table 5.4

5.1.3 Results By Visual Tag

5.1.3.1 Baseline

See Table 5.5

5.1.3.2 Ours

See Table 5.6

5.2 Visual Spatial Reasoning

5.2.1 Compared To Humans

5.2.1.1 Baseline

See Table 5.7. The gap between dev and tests becomes much greater on zero-shot split likely due to the smaller size of both dev and test sets.

		Score			Accurac	V
Model	Text	Image	Group	Text	Image	Group
MTurk Human	89.50	88.50	85.50	93.75	93.88	93.81
Random Chance	25.00	25.00	16.67	50.00	50.00	50.00
ViLT (ViT-B/32)	27.50	8.75	6.00	56.88	53.12	55.00
ViLT _{COCO} (ViT-B/32)	32.75	13.50	11.25	61.88	56.00	58.94
ViLT _{Flickr30k} (ViT-B/32)	35.00	11.50	9.75	61.62	54.50	58.06
$ViLT_{NLVR2}$ (ViT-B/32)	38.00	15.25	12.00	58.75	55.62	57.19
$FLAVA_{ITM}$	32.25	20.50	14.25	62.75	59.13	60.94
$FLAVA_{ITC}$	25.25	13.50	9.00	59.25	55.12	57.19
CLIP (ViT-B/32)	30.75	10.25	8.25	60.38	53.12	56.75
CLIP (ViT-B/16)	25.00	10.25	7.00	57.88	53.75	55.81
CLIP (ViT-L/14)	28.50	11.00	8.00	60.38	54.62	57.50
CLIP (ViT-L/14-336)	27.50	12.00	8.00	59.38	55.12	57.25
OFA_{Tiny}	20.50	8.00	3.75	53.50	52.00	52.75
OFA_{Base}	26.50	10.50	7.00	58.88	54.00	56.44
${ m OFA}_{Medium}$	22.75	9.00	5.50	54.25	52.75	53.50
${ m OFA}_{Large}$	26.00	8.75	5.75	58.38	52.88	55.62
OFA_{Huge}	36.25	15.50	13.50	64.38	56.62	60.50
$BLIP_{ITM14M}$ (ViT-B/16)	39.25	19.00	15.00	65.88	58.25	62.06
BLIP _{ITC14M} (ViT-B/16)	32.25	13.75	10.50	62.25	56.50	59.38
BLIP _{ITM} (ViT-B/16)	40.50	20.50	16.50	66.25	59.00	62.62
BLIP _{ITC} (ViT-B/16)	29.75	14.50	9.50	59.88	56.12	58.00
BLIP _{ITM} (ViT-B/16) (CapFilt-L)	37.50	18.50	14.00	65.00	59.13	62.06
BLIP _{ITC} (ViT-B/16) (CapFilt-L)	31.50	10.50	8.50	61.38	53.62	57.50
BLIP _{ITM} (ViT-L/16)	42.50	18.25	15.50	66.88	57.25	62.06
BLIP _{ITC} (ViT-L/16)	33.25	12.00	9.00	61.75	55.00	58.38
BLIP _{ITMCOCO} (ViT-B/16)	48.00	24.50	20.00	69.88	61.25	65.56
BLIP _{ITCCOCO} (ViT-B/16)	37.75	15.75	12.75	65.00	56.88	60.94
BLIP _{ITMFlickr30k} (ViT-B/16)	46.25	24.25	21.25	69.25	60.62	64.94
BLIP _{ITCFlickr30k} (ViT-B/16)	38.25	15.00	12.25	65.38	56.12	60.75
BLIP _{ITMCOCO} (ViT-L/16)	46.75	24.00	20.50	68.88	61.00	64.94
BLIP _{ITCCOCO} (ViT-L/16)	37.75	13.75	10.50	64.88	55.75	60.31
BLIP _{ITMFlickr30k} (ViT-L/16)	45.00	24.75	20.50	68.62	60.50	64.56
BLIP _{ITCFlickr30k} (ViT-L/16)	36.00	16.25	13.50	63.38	56.75	60.06
11 OF HON 30N (/)	1			1		

Table 5.2: Results on the Winoground dataset across the text, image and group score and accuracy metrics. Results above random chance in **bold**.

5.2.1.2 Ours

5.2.2 Results By Relation

5.2.2.1 Baseline

See Fig. 5.1

5.2.2.2 Ours

See Fig. 5.2

See Table 5.8 and Table 5.9

		Object			Relation	ı		Both		1	Main Pr	ed	2	Main Pre	eds
Model	Text	Image	Group	Text	Image	Group	Text	Image	Group	Text	Image	Group	Text	Image	Group
MTurk Human	92.20	90.78	88.65	89.27	90.56	86.70	76.92	57.69	57.69	87.33	85.62	82.53	95.37	96.30	93.52
VinVL	36.88	17.73	14.18	37.77	17.60	14.16	42.31	19.23	19.23	39.38	21.23	17.47	33.33	8.33	6.48
UNITER $_{large}$	39.01	12.77	9.93	36.05	14.16	9.87	50.00	19.23	19.23	40.07	16.44	13.36	32.41	7.41	2.78
UNITER $_{base}$	34.04	11.35	9.22	30.04	14.16	10.30	42.31	15.38	11.54	35.27	14.73	11.99	24.07	9.26	4.63
$ViLLA_{large}$	36.88	14.89	11.35	37.34	12.88	11.16	34.62	7.69	7.69	39.73	17.12	14.38	29.63	2.78	1.85
$ViLLA_{base}$	33.33	15.60	9.93	27.04	9.01	6.01	38.46	19.23	15.38	33.22	14.04	10.27	21.30	6.48	1.85
VisualBERT $_{base}$	19.15	2.13	0.71	12.88	2.15	1.72	19.23	7.69	3.85	16.44	2.74	1.71	12.96	1.85	0.93
ViLT (ViT-B/32)	31.91	15.60	9.22	36.91	11.59	8.15	30.77	26.92	19.23	35.27	17.12	11.64	33.33	5.56	2.78
LXMERT	22.70	9.22	6.38	17.60	5.58	2.58	15.38	7.69	3.85	19.18	8.56	5.14	19.44	2.78	0.93
$ViLBERT_{base}$	29.08	10.64	7.09	19.31	3.00	1.72	34.62	26.92	19.23	23.97	8.90	5.82	23.15	2.78	1.85
$UniT_{ITMfinetuned}$	17.73	5.67	2.13	18.03	4.72	3.43	42.31	23.08	19.23	21.58	6.85	4.11	13.89	4.63	3.70
$FLAVA_{ITM}$	31.91	23.40	14.89	30.04	16.31	12.02	53.85	42.31	30.77	36.30	24.66	17.81	21.30	9.26	4.63
$FLAVA_{Contrastive}$	23.40	19.15	11.35	23.61	8.58	5.58	50.00	26.92	26.92	26.37	16.44	10.62	22.22	5.56	4.63
CLIP (ViT-B/32)	34.75	7.80	6.38	22.75	8.58	5.58	80.77	42.31	38.46	35.27	13.01	10.27	18.52	3.70	1.85
VSE++ _{COCO} (ResNet)	21.99	6.38	1.42	23.61	9.01	5.58	19.23	7.69	3.85	25.00	9.59	4.79	16.67	3.70	1.85
$VSE++_{COCO}(VGG)$	17.73	2.13	2.13	18.45	7.30	3.86	26.92	7.69	7.69	18.49	4.79	2.74	19.44	7.41	5.56
VSE++Flickr30k (ResNet)	20.57	6.38	3.55	18.88	4.29	2.15	26.92	3.85	3.85	21.58	6.51	3.42	15.74	0.93	0.93
VSE++Flickr30k (VGG)	17.73	4.96	2.84	19.74	6.87	5.15	30.77	7.69	7.69	20.55	6.16	4.79	17.59	6.48	3.70
VSRN _{COCO}	15.60	4.96	2.13	18.88	7.73	4.72	15.38	11.54	3.85	17.12	7.19	3.77	18.52	6.48	3.70
VSRN _{Flickr30k}	16.31	4.96	2.13	21.03	4.29	3.86	30.77	11.54	7.69	20.89	5.82	3.77	17.59	2.78	2.78

Table 5.3: The results by linguistic tag. Results above chance are in **bold**.

		Object			Relation	ı		Both		1	Main Pr	ed	2	Main Pre	ds
Model	Text	Image	Group	Text	Image	Group	Text	Image	Group	Text	Image	Group	Text	Image	Group
MTurk Human	92.20	90.78	88.65	89.27	90.56	86.70	76.92	57.69	57.69	87.33	85.62	82.53	95.37	96.30	93.52
ViLT (ViT-B/32)	29.08	10.64	4.96	26.18	7.73	6.44	30.77	7.69	7.69	30.14	10.62	7.53	20.37	3.70	1.85
ViLT _{COCO} (ViT-B/32)	33.33	15.60	12.77	30.90	10.73	9.01	46.15	26.92	23.08	36.64	15.75	14.04	22.22	7.41	3.70
ViLT _{Flickr30k} (ViT-B/32)	32.62	14.89	11.35	35.62	8.15	7.73	42.31	23.08	19.23	36.99	14.38	11.99	29.63	3.70	3.70
ViLT _{NLVR2} (ViT-B/32)	39.01	16.31	14.18	36.48	14.59	10.30	46.15	15.38	15.38	39.73	18.15	15.07	33.33	7.41	3.70
$FLAVA_{ITM}$	31.91	23.40	14.89	30.04	16.31	12.02	53.85	42.31	30.77	36.30	24.66	17.81	21.30	9.26	4.63
$FLAVA_{ITC}$	23.40	19.15	11.35	23.61	8.58	5.58	50.00	26.92	26.92	26.37	16.44	10.62	22.22	5.56	4.63
CLIP (ViT-B/32)	35.46	7.80	6.38	22.32	7.73	5.58	80.77	46.15	42.31	35.62	13.01	10.62	17.59	2.78	1.85
CLIP (ViT-B/16)	27.66	10.64	5.67	19.31	6.44	4.29	61.54	42.31	38.46	30.14	11.99	8.90	11.11	5.56	1.85
CLIP (ViT-L/14)	27.66	8.51	5.67	25.75	9.87	6.44	57.69	34.62	34.62	30.14	13.01	9.93	24.07	5.56	2.78
CLIP (ViT-L/14-336)	32.62	12.77	9.22	21.03	8.15	4.29	57.69	42.31	34.62	30.48	14.04	10.62	19.44	6.48	0.93
OFA_{Tiny}	22.70	6.38	2.13	17.17	6.87	3.43	38.46	26.92	15.38	23.97	8.22	4.45	11.11	7.41	1.85
OFA_{Base}	25.53	14.18	7.09	24.46	6.87	5.15	50.00	23.08	23.08	28.77	12.67	8.56	20.37	4.63	2.78
OFA_{Medium}	19.86	7.80	4.26	22.32	7.73	4.72	42.31	26.92	19.23	24.32	10.96	6.85	18.52	3.70	1.85
OFA_{Large}	26.24	10.64	5.67	24.03	5.15	3.86	42.31	30.77	23.08	29.45	10.96	7.53	16.67	2.78	0.93
OFA_{Huge}	40.43	18.44	15.60	30.90	11.59	9.87	61.54	34.62	34.62	39.73	19.18	16.78	26.85	5.56	4.63
BLIP _{ITM14M} (ViT-B/16)	41.84	23.40	17.73	36.05	14.59	11.59	53.85	34.62	30.77	43.84	23.63	18.49	26.85	6.48	5.56
$BLIP_{ITC14M}$ (ViT-B/16)	34.04	13.48	9.93	28.33	12.02	9.44	57.69	30.77	23.08	37.67	16.44	13.01	17.59	6.48	3.70
$BLIP_{ITM}$ (ViT-B/16)	46.10	22.70	17.73	35.62	17.60	14.16	53.85	34.62	30.77	45.89	25.34	20.55	25.93	7.41	5.56
BLIP _{ITC} (ViT-B/16)	34.75	14.18	9.22	25.32	13.73	8.58	42.31	23.08	19.23	33.56	16.10	10.62	19.44	10.19	6.48
$BLIP_{ITM}$ (ViT-B/16) (CapFilt-L)	39.01	19.86	12.77	34.76	15.88	12.45	53.85	34.62	34.62	41.10	22.60	17.12	27.78	7.41	5.56
BLIP _{ITC} (ViT-B/16) (CapFilt-L)	36.88	12.77	9.22	26.18	8.58	7.30	50.00	15.38	15.38	35.96	13.36	10.96	19.44	2.78	1.85
$BLIP_{ITM}$ (ViT-L/16)	41.84	19.86	17.02	40.77	16.31	13.73	61.54	26.92	23.08	45.55	23.29	20.21	34.26	4.63	2.78
BLIP _{ITC} (ViT-L/16)	34.04	14.18	11.35	30.90	9.01	6.01	50.00	26.92	23.08	36.99	14.04	10.96	23.15	6.48	3.70
BLIP _{ITMCOCO} (ViT-B/16)	42.55	26.95	19.15	49.79	21.89	19.31	61.54	34.62	30.77	48.97	29.79	24.66	45.37	10.19	7.41
BLIP _{ITCCOCO} (ViT-B/16)	36.88	19.15	14.18	36.05	11.59	10.30	57.69	34.62	26.92	41.78	18.84	15.07	26.85	7.41	6.48
BLIP _{ITMFlickr30k} (ViT-B/16)	49.65	28.37	22.70	42.49	19.74	18.45	61.54	42.31	38.46	51.03	28.42	26.03	33.33	12.96	8.33
BLIP _{ITCFlickr30k} (ViT-B/16)	36.88	17.02	10.64	36.48	12.02	11.16	61.54	30.77	30.77	40.75	17.12	13.70	31.48	9.26	8.33
BLIP _{ITMCOCO} (ViT-L/16)	48.94	25.53	20.57	44.64	22.32	20.60	53.85	30.77	19.23	51.03	28.42	23.97	35.19	12.04	11.11
BLIP _{ITCCOCO} (ViT-L/16)	36.88	14.18	11.35	36.05	11.16	7.30	57.69	34.62	34.62	41.10	16.44	13.36	28.70	6.48	2.78
BLIP _{ITMFlickr30k} (ViT-L/16)	46.10	22.70	16.31	42.06	24.89	21.46	65.38	34.62	34.62	50.34	29.11	24.66	30.56	12.96	9.26
BLIP _{ITCFlickr30k} (ViT-L/16)	39.01	19.86	15.60	30.47	11.59	9.44	69.23	38.46	38.46	39.38	20.55	17.12	26.85	4.63	3.70

 $\textbf{Table 5.4:} \ \textbf{The results by linguistic tag.} \ \textbf{Results above chance are in } \textbf{bold}.$

5.2.3 Results By Relation Meta Category

5.2.3.1 Baseline

See Fig. 5.3

5.2.3.2 Ours

See Fig. 5.4

See Table 5.10 and Table 5.11

		Symboli	c	1	Pragmatio	cs	Sam	e Image S	Series
Model	Text	Image	Group	Text	Image	Group	Text	Image	Group
MTurk Human	96.43	92.86	92.86	58.82	41.18	41.18	95.65	91.30	91.30
VinVL	25.00	17.86	14.29	29.41	5.88	5.88	34.78	17.39	13.04
UNITER_{large}	39.29	28.57	17.86	35.29	0.00	0.00	4.35	8.70	0.00
UNITER_{base}	46.43	14.29	14.29	29.41	17.65	11.76	8.70	8.70	0.00
${ m ViLLA}_{large}$	39.29	14.29	10.71	17.65	0.00	0.00	17.39	4.35	0.00
ViLLA_{base}	42.86	17.86	14.29	29.41	5.88	5.88	13.04	8.70	4.35
$VisualBERT_{base}$	28.57	0.00	0.00	5.88	0.00	0.00	13.04	0.00	0.00
ViLT (ViT-B/32)	28.57	17.86	10.71	35.29	0.00	0.00	26.09	0.00	0.00
LXMERT	28.57	3.57	3.57	17.65	5.88	0.00	8.70	4.35	0.00
${ m ViLBERT}_{base}$	28.57	10.71	7.14	29.41	5.88	5.88	13.04	0.00	0.00
$UniT_{ITMfinetuned}$	14.29	10.71	7.14	17.65	5.88	5.88	21.74	4.35	4.35
$FLAVA_{ITM}$	25.00	28.57	17.86	17.65	29.41	11.76	17.39	8.70	0.00
${\sf FLAVA}_{Contrastive}$	17.86	10.71	10.71	11.76	23.53	5.88	17.39	4.35	4.35
CLIP (ViT-B/32)	39.29	3.57	3.57	35.29	5.88	5.88	8.70	0.00	0.00
$VSE++_{COCO}$ (ResNet)	32.14	10.71	10.71	23.53	11.76	0.00	13.04	4.35	4.35
$VSE++_{COCO}$ (VGG)	17.86	14.29	7.14	17.65	0.00	0.00	13.04	4.35	4.35
$VSE++_{Flickr30k}$ (ResNet)	21.43	3.57	0.00	23.53	0.00	0.00	17.39	4.35	0.00
$VSE++_{Flickr30k}$ (VGG)	28.57	10.71	10.71	11.76	0.00	0.00	13.04	4.35	0.00
$VSRN_{COCO}$	7.14	3.57	0.00	11.76	0.00	0.00	13.04	0.00	0.00
VSRN _{Flickr30k}	21.43	3.57	3.57	35.29	11.76	5.88	8.70	4.35	4.35

Table 5.5: The results by visual tag. Results above chance are in bold.

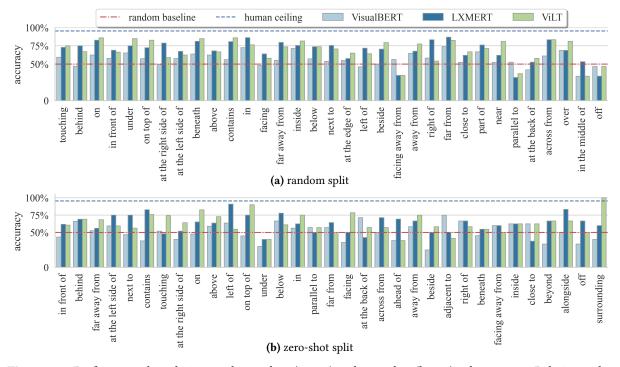


Figure 5.1: Performance by relation on the random (upper) and zero-shot (lower) split test sets. Relation order sorted by frequency (high to low from left to right). Only relations with more than 15 and 5 occurrences on the random and zero-shot tests respectively are shown.

		Symbolic	c		Pragmatio	cs	Sam	e Image S	Series
Model	Text	Image	Group	Text	Image	Group	Text	Image	Group
MTurk Human	96.43	92.86	92.86	58.82	41.18	41.18	95.65	91.30	91.30
ViLT (ViT-B/32)	21.43	7.14	3.57	17.65	5.88	5.88	17.39	8.70	4.35
ViLT _{COCO} (ViT-B/32)	21.43	10.71	10.71	29.41	17.65	5.88	21.74	8.70	4.35
ViLT _{Flickr30k} (ViT-B/32)	28.57	7.14	7.14	23.53	0.00	0.00	26.09	4.35	4.35
$ViLT_{NLVR2}$ (ViT-B/32)	42.86	10.71	10.71	41.18	0.00	0.00	17.39	13.04	4.35
$FLAVA_{ITM}$	25.00	28.57	17.86	17.65	29.41	11.76	17.39	8.70	0.00
$FLAVA_{ITC}$	17.86	10.71	10.71	11.76	23.53	5.88	17.39	4.35	4.35
CLIP (ViT-B/32)	35.71	3.57	3.57	35.29	5.88	5.88	13.04	0.00	0.00
CLIP (ViT-B/16)	21.43	3.57	3.57	29.41	11.76	11.76	4.35	4.35	0.00
CLIP (ViT-L/14)	28.57	10.71	3.57	23.53	17.65	11.76	13.04	8.70	4.35
CLIP (ViT-L/14-336)	28.57	14.29	7.14	17.65	17.65	5.88	13.04	4.35	0.00
OFA_{Tiny}	21.43	7.14	7.14	11.76	17.65	0.00	21.74	8.70	0.00
OFA_{Base}	28.57	10.71	10.71	23.53	5.88	5.88	21.74	13.04	4.35
OFA_{Medium}	28.57	10.71	7.14	17.65	5.88	5.88	13.04	8.70	4.35
OFA_{Large}	28.57	14.29	10.71	29.41	0.00	0.00	13.04	0.00	0.00
OFA_{Huge}	39.29	14.29	14.29	11.76	11.76	5.88	17.39	4.35	4.35
$BLIP_{ITM14M}$ (ViT-B/16)	46.43	17.86	17.86	35.29	11.76	11.76	17.39	4.35	0.00
$BLIP_{ITC14M}$ (ViT-B/16)	32.14	14.29	10.71	29.41	0.00	0.00	13.04	0.00	0.00
$BLIP_{ITM}$ (ViT-B/16)	50.00	17.86	17.86	29.41	5.88	5.88	13.04	4.35	0.00
$BLIP_{ITC}$ (ViT-B/16)	39.29	10.71	7.14	5.88	11.76	0.00	4.35	8.70	0.00
$BLIP_{ITM}$ (ViT-B/16) (CapFilt-L)	42.86	17.86	14.29	23.53	17.65	17.65	17.39	4.35	0.00
BLIP _{ITC} (ViT-B/16) (CapFilt-L)	42.86	0.00	0.00	17.65	0.00	0.00	4.35	0.00	0.00
$BLIP_{ITM}$ (ViT-L/16)	53.57	25.00	25.00	29.41	5.88	0.00	26.09	4.35	0.00
$BLIP_{ITC}$ (ViT-L/16)	39.29	17.86	14.29	41.18	11.76	11.76	8.70	4.35	4.35
$BLIP_{ITMCOCO}$ (ViT-B/16)	53.57	17.86	17.86	58.82	17.65	17.65	39.13	8.70	0.00
BLIP _{ITCCOCO} (ViT-B/16)	25.00	10.71	7.14	35.29	5.88	5.88	17.39	8.70	4.35
$BLIP_{ITMFlickr30k}$ (ViT-B/16)	53.57	21.43	21.43	35.29	11.76	11.76	26.09	4.35	4.35
$BLIP_{ITCFlickr30k}$ (ViT-B/16)	35.71	10.71	10.71	23.53	17.65	11.76	17.39	4.35	0.00
$BLIP_{ITMCOCO}$ (ViT-L/16)	39.29	35.71	25.00	58.82	23.53	17.65	26.09	4.35	0.00
BLIP _{ITCCOCO} (ViT-L/16)	46.43	14.29	14.29	17.65	5.88	5.88	13.04	0.00	0.00
$BLIP_{ITMFlickr30k}$ (ViT-L/16)	39.29	28.57	25.00	47.06	11.76	5.88	30.43	8.70	4.35
BLIP _{ITCFlickr30k} (ViT-L/16)	39.29	14.29	14.29	47.06	5.88	5.88	21.74	13.04	13.04

 $\textbf{Table 5.6:} \ \textbf{The results by visual tag. Results above chance are in } \textbf{bold}.$

	randoi	m split	zero-sh	ot split
$model \downarrow$	dev	test	dev	test
human		Ģ	95.4	
VisualBERT LXMERT ViLT	$59.2_{\pm 0.9}$ $73.8_{\pm 1.2}$ $71.9_{\pm 1.3}$	$57.4_{\pm 0.9}$ $72.5_{\pm 1.4}$ $71.0_{\pm 0.7}$	$57.4_{\pm 2.2}$ $69.2_{\pm 1.0}$ $66.7_{\pm 1.7}$	$54.0_{\pm 1.3}$ $63.2_{\pm 1.7}$ $62.4_{\pm 1.5}$

Table 5.7: Model performance on VSR. Results of both random and zero-shot splits, both validation and tests are listed.

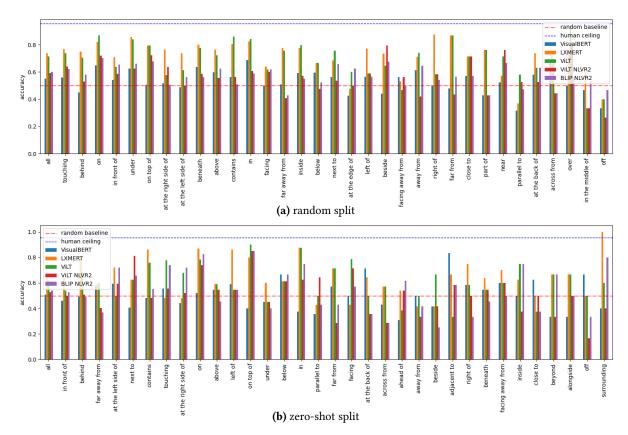


Figure 5.2: Performance by relation on the random (upper) and zero-shot (lower) split test sets. Relation order sorted by frequency (high to low from left to right). Only relations with more than 15 and 5 occurrences on the random and zero-shot tests respectively are shown.

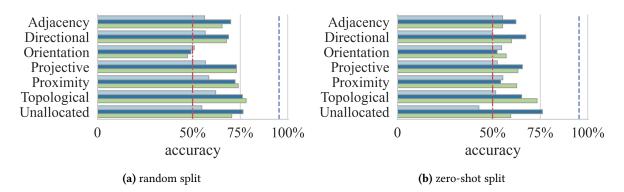


Figure 5.3: Performance by meta categories of relations, on the random (left) and zero-shot (right) split test sets. For legend information, see Figure 5.1.

relation	number	VisualBERT	LXMERT	ViLT	ViLT NLVR2	BLIP NLVR2
all	2024	0.55	0.74	0.71	0.59	0.60
touching	236	0.56	0.77	0.74	0.64	0.62
behind	136	0.45	0.75	0.71	0.53	0.58
on	128	0.65	0.82	0.87	0.72	0.70
in front of	116	0.54	0.71	0.64	0.59	0.66
under	112	0.62	0.86	0.84	0.62	0.66
on top of	87	0.51	0.79	0.79	0.72	0.68
at the right side of	85	0.52	0.76	0.58	0.64	0.51
at the left side of	80	0.49	0.74	0.61	0.50	0.56
beneath	80	0.64	0.80	0.78	0.59	0.56
above	72	0.60	0.76	0.72	0.56	0.62
contains	57	0.56	0.81	0.86	0.56	0.51
in	51	0.69	0.82	0.84	0.61	0.59
facing	50	0.50	0.64	0.62	0.60	0.62
far away from	49	0.51	0.78	0.76	0.41	0.43
inside	49	0.59	0.78	0.80	0.57	0.55
below	42	0.60	0.67	0.67	0.48	0.52
next to	41	0.56	0.68	0.76	0.54	0.66
at the edge of	40	0.42	0.48	0.60	0.50	0.62
left of	39	0.56	0.77	0.59	0.59	0.56
beside	34	0.44	0.74	0.65	0.79	0.68
facing away from	32	0.56	0.53	0.47	0.56	0.50
away from	31	0.61	0.71	0.74	0.42	0.65
right of	24	0.50	0.88	0.58	0.58	0.54
far from	23	0.48	0.87	0.87	0.43	0.57
close to	21	0.57	0.71	0.71	0.71	0.57
part of	21	0.43	0.76	0.76	0.43	0.43
near	21	0.52	0.57	0.71	0.76	0.67
parallel to	19	0.32	0.37	0.58	0.53	0.47
at the back of	19	0.58	0.74	0.63	0.53	0.63
across from	18	0.67	0.72	0.67	0.44	0.44
over	16	0.50	0.75	0.94	0.81	0.56
in the middle of	15	0.47	0.60	0.33	0.33	0.53
off	15	0.33	0.40	0.40	0.27	0.47

Table 5.8: Number and performance by relation on the random split test. Only relations with more than 15 occurrences are shown.

relation	number	VisualBERT	LXMERT	ViLT	ViLT NLVR2	BLIP NLVR2
all	731	0.51	0.66	0.62	0.53	0.54
in front of	76	0.46	0.64	0.54	0.50	0.53
behind	71	0.49	0.79	0.69	0.51	0.49
far away from	57	0.58	0.60	0.60	0.40	0.37
at the left side of	32	0.59	0.72	0.50	0.59	0.72
next to	32	0.41	0.62	0.62	0.81	0.66
contains	29	0.48	0.86	0.76	0.48	0.55
touching	27	0.56	0.48	0.78	0.56	0.74
at the right side of	25	0.44	0.48	0.68	0.52	0.72
on	23	0.52	0.87	0.78	0.74	0.83
above	22	0.55	0.59	0.59	0.55	0.45
left of	22	0.59	0.86	0.55	0.55	0.55
on top of	20	0.40	0.80	0.90	0.85	0.85
under	20	0.45	0.60	0.45	0.45	0.40
below	18	0.67	0.61	0.61	0.61	0.67
in	16	0.38	0.88	0.88	0.62	0.75
parallel to	14	0.36	0.43	0.50	0.64	0.43
far from	14	0.57	0.71	0.71	0.29	0.43
facing	14	0.50	0.43	0.79	0.71	0.57
at the back of	14	0.71	0.64	0.50	0.36	0.36
across from	14	0.43	0.57	0.57	0.29	0.29
ahead of	13	0.31	0.54	0.38	0.54	0.62
away from	12	0.50	0.42	0.50	0.33	0.42
beside	12	0.42	0.42	0.67	0.42	0.25
adjacent to	12	0.83	0.67	0.33	0.58	0.58
right of	12	0.58	0.75	0.58	0.50	0.33
beneath	11	0.55	0.64	0.55	0.55	0.45
facing away from	10	0.60	0.70	0.60	0.60	0.50
inside	8	0.50	0.62	0.75	0.38	0.75
close to	8	0.62	0.50	0.38	0.50	0.38
beyond	6	0.33	0.67	0.67	0.33	0.67
alongside	6	0.33	0.67	0.67	0.50	0.50
off	6	0.67	0.50	0.50	0.17	0.33
surrounding	5	0.40	1.00	0.60	0.40	0.80

Table 5.9: Number and performance by relation on the zero-shot split test. Only relations with more than 5 occurrences are shown.

category	number	VisualBERT	LXMERT	ViLT	ViLT NLVR2	BLIP NLVR2
All	2024	0.55	0.74	0.71	0.59	0.60
Adjacency	284	0.51	0.71	0.63	0.57	0.60
Directional	90	0.57	0.69	0.56	0.48	0.54
Orientation	112	0.51	0.55	0.54	0.55	0.56
Projective	773	0.54	0.77	0.72	0.60	0.61
Proximity	123	0.52	0.73	0.75	0.54	0.53
Topological	591	0.59	0.77	0.79	0.63	0.61
Unallocated	51	0.53	0.65	0.75	0.55	0.61

Table 5.10: Number and performance by relation meta category on the random split test.

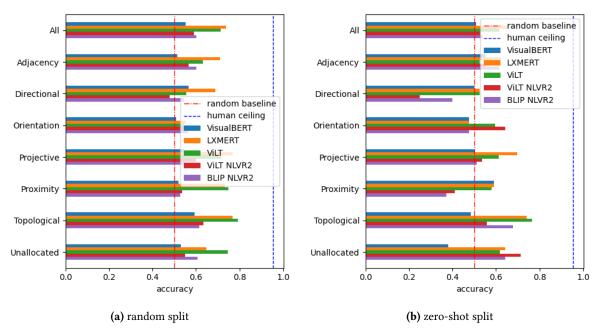


Figure 5.4: Performance by meta categories of relations, on the random (left) and zero-shot (right) split test sets. For legend information, see Fig. 5.2.

category	number	VisualBERT	LXMERT	ViLT	ViLT NLVR2	BLIP NLVR2
All	731	0.51	0.66	0.62	0.53	0.54
Adjacency	114	0.55	0.62	0.53	0.55	0.61
Directional	40	0.50	0.52	0.52	0.25	0.40
Orientation	42	0.48	0.48	0.60	0.64	0.48
Projective	286	0.50	0.70	0.61	0.54	0.51
Proximity	83	0.59	0.59	0.58	0.41	0.37
Topological	124	0.48	0.74	0.77	0.56	0.68
Unallocated	42	0.38	0.64	0.62	0.71	0.64

Table 5.11: Number and performance by relation meta category on the zero-shot split test.

6 Discussion

6.1 Winoground

6.1.1 Capabilities of Encoders

6.1.1.1 Baseline

See Table 6.1

	Perplexity		Caption Length					
	Text-Image		Text		Image		Group	
Model	Corr.	p-value	Corr.	p-value	Corr.	p-value	Corr.	p-value
MTurk Human	0.05	0.07	0.11	0.03	0.20	0.00	0.20	0.00
VinVL	-0.05	0.04	-0.11	0.03	-0.18	0.00	-0.20	0.00
UNITER_{large}	-0.01	0.57	-0.08	0.13	-0.06	0.20	-0.16	0.00
$UNITER_{base}$	-0.03	0.22	-0.15	0.00	-0.11	0.03	-0.14	0.00
${ m ViLLA}_{large}$	-0.02	0.39	-0.05	0.32	-0.13	0.01	-0.12	0.01
ViLLA_{base}	-0.04	0.13	-0.14	0.01	-0.12	0.01	-0.11	0.03
$VisualBERT_{base}$	-0.04	0.15	-0.09	0.07	-0.07	0.14	-0.06	0.22
ViLT (ViT-B/32)	-0.04	0.16	-0.09	0.06	-0.20	0.00	-0.16	0.00
LXMERT	-0.04	0.12	-0.00	0.97	-0.05	0.32	-0.11	0.02
${ m ViLBERT}_{base}$	-0.04	0.11	-0.09	0.09	-0.15	0.00	-0.14	0.00
$UniT_{ITMFinetuned}$	-0.01	0.73	-0.03	0.53	-0.05	0.32	-0.02	0.73
$FLAVA_{ITM}$	-0.03	0.22	-0.21	0.00	-0.22	0.00	-0.23	0.00
${\it FLAVA}_{Contrastive}$	-0.06	0.01	-0.15	0.00	-0.25	0.00	-0.19	0.00
CLIP (ViT-B/32)	-0.04	0.09	-0.27	0.00	-0.19	0.00	-0.22	0.00
$VSE++_{COCO}$ (ResNet)	-0.05	0.04	-0.03	0.60	-0.02	0.74	0.01	0.90
$VSE++_{COCO}$ (VGG)	-0.04	0.08	-0.02	0.65	0.03	0.50	0.03	0.56
$VSE++_{Flickr30k}$ (ResNet)	-0.02	0.43	-0.01	0.80	0.01	0.91	0.02	0.67
$VSE++_{Flickr30k}$ (VGG)	0.01	0.74	-0.09	0.07	-0.07	0.18	-0.10	0.04
$VSRN_{COCO}$	-0.07	0.01	-0.03	0.60	-0.05	0.30	-0.05	0.36
${ m VSRN}_{Flickr30k}$	-0.02	0.32	-0.03	0.60	-0.10	0.06	-0.05	0.29

Table 6.1: (left) The correlation between model image-caption scores and the caption perplexity from GPT2. (right) The correlation between the model text, image and group scores and the caption length.

6.1.1.2 Ours

See Table 6.2

6.1.2 By Multimodal Pretraining Dataset Size

6.1.2.1 Baseline

See Table 6.3 and Fig. 6.1

6.1.2.2 Ours

See Table 6.4 and Fig. 6.2

	Perplexity		Caption Length					
	Image-Caption		Text		Image		Group	
Model	Corr.	p-value	Corr.	p-value	Corr.	p-value	Corr.	p-value
MTurk Human	0.05	0.07	0.11	0.03	0.20	0.00	0.20	0.00
ViLT (ViT-B/32)	-0.04	0.08	-0.12	0.02	-0.07	0.17	-0.05	0.35
$ViLT_{COCO}$ (ViT-B/32)	-0.05	0.06	-0.21	0.00	-0.16	0.00	-0.17	0.00
ViLT _{Flickr30k} (ViT-B/32)	-0.05	0.03	-0.11	0.03	-0.17	0.00	-0.14	0.01
$ViLT_{NLVR2}$ (ViT-B/32)	0.00	0.95	-0.13	0.01	-0.11	0.03	-0.12	0.02
$FLAVA_{ITM}$	-0.03	0.22	-0.21	0.00	-0.22	0.00	-0.23	0.00
$FLAVA_{ITC}$	-0.06	0.01	-0.15	0.00	-0.25	0.00	-0.19	0.00
CLIP (ViT-B/32)	-0.04	0.10	-0.28	0.00	-0.21	0.00	-0.23	0.00
CLIP (ViT-B/16)	-0.04	0.11	-0.26	0.00	-0.22	0.00	-0.23	0.00
CLIP (ViT-L/14)	-0.03	0.22	-0.22	0.00	-0.17	0.00	-0.18	0.00
CLIP (ViT-L/14-336)	-0.04	0.11	-0.23	0.00	-0.22	0.00	-0.23	0.00
OFA_{Tiny}	-0.01	0.66	-0.17	0.00	-0.06	0.24	-0.12	0.02
OFA_{Base}	-0.02	0.43	-0.15	0.00	-0.12	0.02	-0.10	0.05
OFA_{Medium}	-0.01	0.77	-0.11	0.03	-0.14	0.00	-0.12	0.01
OFA_{Large}	-0.16	0.00	-0.18	0.00	-0.20	0.00	-0.17	0.00
OFA_{Huge}	0.01	0.75	-0.15	0.00	-0.17	0.00	-0.16	0.00
$BLIP_{ITM14M}$ (ViT-B/16)	-0.00	0.85	-0.22	0.00	-0.23	0.00	-0.21	0.00
$BLIP_{ITC14M}$ (ViT-B/16)	-0.00	0.97	-0.24	0.00	-0.17	0.00	-0.17	0.00
$BLIP_{ITM}$ (ViT-B/16)	-0.05	0.04	-0.24	0.00	-0.23	0.00	-0.22	0.00
BLIP_{ITC} (ViT-B/16)	-0.06	0.02	-0.19	0.00	-0.17	0.00	-0.13	0.01
$BLIP_{ITM}$ (ViT-B/16) (CapFilt-L)	-0.10	0.00	-0.20	0.00	-0.28	0.00	-0.23	0.00
$BLIP_{ITC}$ (ViT-B/16) (CapFilt-L)	-0.10	0.00	-0.25	0.00	-0.17	0.00	-0.15	0.00
$BLIP_{ITM}$ (ViT-L/16)	-0.07	0.01	-0.17	0.00	-0.21	0.00	-0.19	0.00
BLIP_{ITC} (ViT-L/16)	-0.08	0.00	-0.22	0.00	-0.17	0.00	-0.17	0.00
$BLIP_{ITMCOCO}$ (ViT-B/16)	-0.04	0.11	-0.17	0.00	-0.26	0.00	-0.22	0.00
BLIP _{ITCCOCO} (ViT-B/16)	-0.06	0.02	-0.18	0.00	-0.26	0.00	-0.22	0.00
$BLIP_{ITMFlickr30k}$ (ViT-B/16)	-0.04	0.11	-0.25	0.00	-0.28	0.00	-0.28	0.00
$BLIP_{ITCFlickr30k}$ (ViT-B/16)	-0.07	0.00	-0.20	0.00	-0.19	0.00	-0.18	0.00
$BLIP_{ITMCOCO}$ (ViT-L/16)	-0.06	0.02	-0.24	0.00	-0.23	0.00	-0.23	0.00
$BLIP_{ITCCOCO}$ (ViT-L/16)	-0.10	0.00	-0.21	0.00	-0.21	0.00	-0.21	0.00
$BLIP_{ITMFlickr30k}$ (ViT-L/16)	-0.05	0.04	-0.27	0.00	-0.25	0.00	-0.23	0.00
$BLIP_{ITCFlickr30k}$ (ViT-L/16)	-0.09	0.00	-0.24	0.00	-0.19	0.00	-0.16	0.00

Table 6.2: (left) The correlation between model image-caption scores and the caption perplexity from GPT2. (right) The correlation between the model text, image and group scores and the caption length.

Pretraining	Score	Corr.	p-value
Image	Text	0.84	0.00
	Image	0.76	0.00
	Group	0.75	0.00
Caption	Text	0.77	0.00
	Image	0.75	0.00
	Group	0.71	0.00

Table 6.3: Correlations between the number of pretraining images and captions and the model text, image, and group scores. CLIP and FLAVA are excluded as outliers.

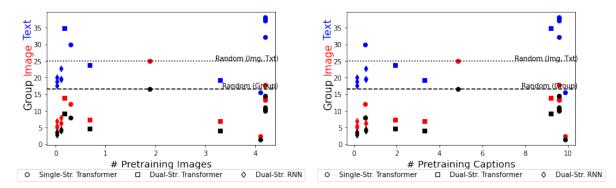


Figure 6.1: Graphs of the model performance on Winoground for each model by the number of pretraining images (left) and pretraining captions (right).

Pretraining	Score	Corr.	p-value
	Text	-0.09	0.65
Image	Image	-0.16	0.44
	Group	-0.13	0.53
	Text	-0.09	0.66
Caption	Image	-0.15	0.44
	Group	-0.12	0.54

Table 6.4: Correlations between the number of pretraining images and captions and the model text, image, and group scores. Only BLIP, CLIP and FLAVA are included.

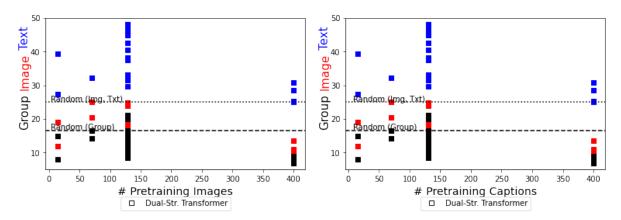


Figure 6.2: Graphs of the model performance on Winoground for each model by the number of pretraining images (left) and pretraining captions (right).

7 Conclusions

Appendix

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