

## MATH 195: 2/2 WORKSHEET

**Formulas for quadratic functions.** Let  $f(x) = ax^2 + bx + c$  be a quadratic function.

- The *vertex* of  $f(x)$  occurs at

$$x = \frac{-b}{2a},$$

and you can plug that value in to find the  $y$ -coordinate of the vertex.

- The *zeros* of  $f(x)$  are given by the quadratic formula:

$$x = \frac{-b + \sqrt{b^2 - 4ac}}{2a}.$$

### PRACTICE PROBLEMS

- (1) Where is the vertex of  $f(x) = x^2 - 4x + 3$ ? Use this information to sketch a graph, and then state the domain and range of  $f(x)$ .
- (2) Where is the vertex of  $g(x) = 2x^2 - 3x - 1$ ? Use this information to sketch a graph, and then state the domain and range of  $g(x)$ .
- (3) One use of quadratic functions is in physics. If an object is thrown or dropped, its height above the ground is given by a quadratic function of time:

$$y(t) = y_0 + v_0 t - \frac{g}{2} t^2,$$

where  $y_0$  is the initial height above the ground,  $v_0$  is the initial vertical velocity, and  $g$  is a gravitational constant. Here,  $v_0$  being positive means the initial velocity points upward, while negative means it points downward. The value of  $g$  depends on what units you are using. If you are using meters and seconds, then  $g \approx 10 \text{ m/s}^2$ .

- (a) An egg is dropped from 100 meters above the ground. Write a function to model its height after  $t$  seconds and use that to determine when it will hit the ground.
- (b) You toss a ball upward at a speed of 12  $\text{m/s}$ . If the ball leaves your hand at 2  $\text{m}$  above the ground, when will the ball reach its highest point? What is the maximum height it obtains?

**Power functions.**

A *power function* is one of the form  $f(x) = x^n$  for a positive integer  $n$ . We will sometimes use *power function* to refer more generally to any function which is a geometric transformation of some  $x^n$ .

**Concavity and inflection points.**

- A function is *concave up* on an interval if the graph cups upward. More precisely, concave up means that as you move to the right the slope increases.
- A function is *concave down* on an interval if the graph cups downward. More precisely, concave up means that as you move to the right the slope decreases.
- An *inflection point* is a point where a function changes concavity.

**Slope and extreme points.**

An *extreme point* is either a *maximum* (a point higher than the nearby points) or a *minimum* (a point lower than the nearby points). More precisely,  $f(x)$  has a maximum at  $x = a$  if every point  $x$  close enough to  $a$  has  $f(a) > f(x)$ . Respectively, a minimum is if  $f(a) < f(x)$  for close enough  $x$ .

- Extreme points are where a function changes between increasing and decreasing.
- A maximum is where a function changes from increasing to decreasing.
- A minimum is where a function changes from decreasing to increasing.