

Julia Rodrigo

Software Engineer Student

I am a hardworking, creative individual, eager to bring solutions to life using the web along with an experience team.

<https://juliarodrigo.vercel.app>

EDUCATION

2019 - present

Maynooth University, Maynooth, Co Kildare

B. Sc Computer Science & Software Engineering (Currently Year 4)

Year 1: 74%

Year 2: 73%

Year 3: 70%

[See portfolio link above for result breakdown](#)

2019

Scoil Mhuire Secondary School Kanturk, Co Cork

Leaving Certificate CAO Points: 416

EXPERIENCE

Feb 2022 - Aug 2022

NGINX F5, 89/90 South Mall, Co Cork

Software Developer Internship

Worked on building a small application with CRUD System, using emerald components and custom React components. I was also introduced to typescript.

Using basic router, user can switch through pages and be allowed to log in through the use of manipulated json files to delete and edit table information. The API calls were made through RestClient and Postman.

I learnt to make Docker scripts and practiced SQL by making paginations from data in databases and writing queries. I also tested the app with Jest and Jasmine frameworks.

PROJECTS

Amazon Clone with Firebase

JavaScript, CSS, HTML, Firebase, React

A React app with a login, home and checkout page. This was made through following a YouTube video to learn how to use databases along with front-end and back-end systems. The payment and order page does not work fully without an emulator as I have not made a cloud billing account.

Ruby RPG

Godot, GDScript, Blender, Piskel

A game I made as part of my final year project. The game resembles pokemon for monster-catching and old style rpg quest. The 2.5D world is inspired by octopath traveller. I designed the sprites and downloaded the 3D assets of the world from another source.

Portfolio Website

Next.js, React, Typescript, TailwindCSS, Vercel

The portfolio website of this resume is fully responsive with some animations from LottieFiles and my own player sprite gifs. It is made through following a multiple videos. Light mode is available along with differences in the UI designs to make the interaction more fun and original.

Lariza Julia Bucar Rodrigo

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LANGUAGES

JavaScript (main) C#

TypeScript Java

HTML / CSS GDScript

FRAMEWORKS

React Next.js

TailwindCSS Node.js

FAMILIAR

Blender Jest

Firebase Stripe

SQL Docker

RestClient Postman

OTHERS

Canva Netlify

Word Vercel

Piskel RapidAPI

SYSTEMS AND ENGINES

Windows Eclipse

Mac Godot

VSCode

FIELDS OF MOST INTEREST

Backend Engineering

Game Development

CRUD Application

API Handling