

# Julia Rodrigo

Software Developer

I am a hardworking, creative individual, eager to bring solutions to life using the web along with an experience team.

<https://juliarodrigo.vercel.app>

## EDUCATION

2019 - present

### Maynooth University, Maynooth, Co Kildare

B. Sc Computer Science & Software Engineering (Currently Year 4)

Year 1: 74%

Year 2: 73%

Year 3: 70%

[See portfolio link above for result breakdown](#)

2019

### Scoil Mhuire Secondary School Kanturk, Co Cork

Leaving Certificate CAO Points: 416

## EXPERIENCE

Feb 2022 - Aug 2022

### NGINX F5, 89/90 South Mall, Co Cork

Software Developer Internship

Worked on building a small application with CRUD System, using emerald components and custom React components. I was also introduced to typescript.

Using basic router, user can switch through pages and be allowed to log in through the use of manipulated json files to delete and edit table information. The API calls were made through RestClient and Postman.

I learnt to make Docker scripts and practiced SQL by making paginations from data in databases and writing queries. I also tested the app with Jest and Jasmine frameworks.

## PROJECTS

### AirBnb clone: AiReserve



[Next.js](#), [TypeScript](#), [Next-auth](#), [Prisma](#), [MongoDB](#)

A fully working Airbnb app. This was made through following a YouTube video to learn how to use databases along with front-end and back-end systems. You can log in through social media, favorite listings and check the locations of the listings from a Map. You are also able to make listings and serve them from interacting with the calendar.

### Ruby RPG



[Godot](#), [GDScript](#), [Blender](#), [Piskel](#)

A game I made as part of my final year project. The game resembles pokemon for monster-catching and old style rpg quest. The 2.5D world is inspired by octopath traveller. I designed the sprites and downloaded the 3D assets of the world from another source.

### Portfolio Website



[Next.js](#), [React](#), [Typescript](#), [TailwindCSS](#), [Vercel](#)

The portfolio website of this resume is fully responsive with some animations from LottieFiles and my own player sprite gifs. It is made through following a multiple videos. Light mode is available along with differences in the UI designs to make the interaction more fun and original.

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[github.com/julia-rodrigo](https://github.com/julia-rodrigo)



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## LANGUAGES

JavaScript (main) C#

TypeScript Java

HTML / CSS GDScript

## FRAMEWORKS

React Next.js

TailwindCSS Node.js

## FAMILIAR

Mongodb Next-auth

Firebase Prisma

SQL Docker

RestClient Postman

## OTHERS

Canva Netlify

Word Vercel

Piskel RapidAPI

## SYSTEMS AND ENGINES

Windows Eclipse

Mac Godot

VSCode

## FIELDS OF MOST INTEREST

Backend Developer

Game Development

CRUD Application

REST API