Composition: • Parent components: App • Child components: ProfileIcon, StatisticsChart, CategoryGrid Version without statistics if insufficient data is available. **ProfileIcon** The user profile icon. userImage: {string} – URL of the user avatar (required) onClick: {function} – function triggered when the user clicks the profile icon (required) States: Clicking the profile icon calls onProfileClick(), navigating to the "Profile information page". Composition: • Parent components: User's Main page • Child components: None Circular or square avatar shape. Placeholder icon if no image is provided **StatisticsChart**

A chart displaying the user's workout statistics over the week.

States:

Composition:

Composition:

Variations:

Different images

Parent components: CategoryGrid

• Child components: None

Displays user statistics in a bar chart format.

data: {array} – an array containing workout statistics for the week (optional, default: [])

Clicking "See full statistics" calls onClick(), navigating to the ""Statistics page user"".

onClick: {function} – function triggered when the user clicks the chart (required)

User's main page

The main page of the application, displaying the user profile, workout statistics, and workout

categories.

States:

user: {object} – user information (avatar, name) (required)

statistics: {array} – array of data for the statistics chart (optional)

categories: {array} - list of workout categories (title, image) (required)

onProfileClick: {function} – function triggered when the user clicks the profile icon (required)

onCategorySelect: {function} – function triggered when the user selects a category (required)

onStatisticsClick: {function} – function triggered when the user clicks on statistics (required)

Clicking the profile icon calls onProfileClick(), navigating to the "Profile information page".

Clicking on a category calls onCategorySelect(category), navigating to the "Start Training"

Clicking "See full statistics" calls onStatisticsClick(), navigating to the "Statistics page user".

Parent components: User's Main page
Child components: None
√ariations:
Absense of the ctatistics if the user is new.
CategoryGrid
CategoryGriu
A grid displaying workout category cards.
Props: - categories: {array} – list of categories with titles and images (required)
onCategorySelect: {function} – function triggered when a category is selected (required)
States:
Behavior: Displays a list of workout categories.
Clicking on a category calls onCategorySelect(category), navigating to the "Start Training" page.
Composition:

	A reusable input field component for text, password, and other form inputs.
A grid displaying workout category cards.	
Props: categories: {array} – list of categories with titles and images (required) onCategorySelect: {function} – function triggered when a category is selected (required)	Props: label: {string} - label of the input field (required) type: {string} - input type (text, email, password, etc.) (required, default: "text") value: {string} - current value of the input field (required) onChange: {function} - function triggered when the user types (required)
States:	States: editedData: {object} – stores modified user input (updates dynamically)
Behavior: Displays a list of workout categories. Clicking on a category calls onCategorySelect(category), navigating to the "Start Training" page.	Behavior: Allows the user to edit name, email, phone, address, city, membership type, and password. Calls onChange(updatedField, value) when the user types in an input field.
Composition:	Composition:
Parent components: MainPage	Parent components: ProfileForm
Child components: CategoryCard	Child components: None
Variations: • Different grid sizes (2x3, 3x2, etc.)	Variations: Version with validation (e.g., email format) Version hidden (for the password).
CatagoryCard	

Variations: • Different grid sizes (2x3, 3x2, etc.)	 Variations: Version with validation (e.g., email format) Version hidden (for the password).
CategoryCard	Button
A single workout category card.	A reusable button component.
Props: title: {string} - category title (required) image: {string} - category image (required)	<pre>Props: label: {string} - button text (required) onClick: {function} - function triggered when the button is clicked (required) variant: {string} - button style (primary, secondary, danger, etc.) (optional, default: "primary")</pre>
onClick: {function} – function triggered when the card is clicked (required)	States:
States:	Behavior: Calls onClick() when clicked.
Behavior: Clicking the card calls onClick(title), navigating to the "Start Training" page for that category	Composition:

• Parent components: ProfilePage

Primary, secondary, disabled states.

• Child components: None

Behavior: Clicking the Back Button calls onBack(), navigating back to the User's Main Page. Clicking the Apply Changes Button calls onSaveChanges(formData), saving updated user information.	
	Clicking the Back Button calls onBack(), navigating back to the User's Main Page.
	onSaveChanges: {function} – function triggered when the user clicks "Apply Changes" (required)
	 membership: {string} onBack: {function} – function triggered when the user clicks the back button (required)
onBack: {function} – function triggered when the user clicks the back button (required)	• city: {string}
 membership: {string} onBack: {function} – function triggered when the user clicks the back button (required) 	

Profile information page

The user profile page displays personal information and allows editing. The "Apply Changes" button saves updates,

and the back button navigates to the User's Main Page.

userImage: {string} - URL of the user avatar (optional, default: placeholder image)

ProfileForm

InputField

Displays the user's profile avatar.

Displays the user's avatar.

Parent components: ProfilePage

Default img if no image is provided.

A form containing the user's editable profile fields.

• Parent components: ProfilePage

• Child components: InputField

formData: {object} - contains user information fields (required)

Calls onChange(updatedField, value) when the user types in an input field.

editedData: {object} - stores modified user input (updates dynamically)

onChange: {function} - function triggered when a user edits a field (required)

Allows the user to edit name, email, phone, address, city, membership type, and password.

Child components: None

user: {object} – user information including:

firstName: {string}

lastName: {string}

email: {string}

phone: {string}

address: {string}

Behavior:

Composition:

Variations:

Behavior:

Composition:

Variations:

NavigationArrows A component for navigating between different weeks or months. onPrevious: {function} - function triggered when clicking the left arrow (required) onNext: {function} - function triggered when clicking the right arrow (required) States: Clicking the left arrow calls onPrevious(), navigating to the previous period. Clicking the right arrow calls onNext(), navigating to the next period. Composition: • Parent components: StatisticsGraph • Child components: None Variations: **PieChart**

Displays a pie chart representing the distribution of workout types.

• Parent components: StatisticsPage

• Child components: None

Variations:

Statistics page user

This page displays the user's workout statistics, including weekly and monthly graphs. Users can navigate between

onBack: {function} - function triggered when the user clicks the back button (required)

onWeekChange: {function} - function triggered when navigating between weekly statistics

onMonthChange: {function} - function triggered when navigating between monthly statistics

currentWeek: {object} - stores the currently displayed week's data (updates when user navigates

Clicking the Left or Right Arrows on the weekly graph calls onWeekChange(direction), updating

Clicking the Left or Right Arrows on the monthly graph calls onMonthChange(direction), updating

currentMonth: {object} - stores the currently displayed month's data (updates when user

Clicking the Back Button calls onBack(), navigating back to the User's Main Page.

• Child components: ProfileIcon, StatisticsGraph, NavigationArrows, PieChart

StatisticsGraph

title: {string} - title of the graph (e.g., "This Week", "This Month") (required)

onChange: {function} - function triggered when navigating between datasets (required)

Clicking the Left or Right Arrows calls on Change (direction), navigating between periods.

A reusable component that displays a bar chart for either weekly or monthly statistics.

data: {array} - statistics data (week or month) (required)

Displays a bar chart with user statistics.

• Parent components: StatisticsPage

· Child components: NavigationArrows

· Different graph types (line, area charts).

totalHours: {number} - total hours for the period (required)

weeklyData: {array} - array of weekly statistics (required)

monthlyData: {array} - array of monthly statistics (required)

weeks and months using arrow buttons.

(required)

navigates months)

currentMonth.

Composition:

Variations:

States:

Composition:

Variations:

Parent components: App

data: {array} – array of values representing different workout types (required) States: Renders a pie chart based on the provided workout data. Composition:

•	rops: category: {string} - name of the selected workout category (required) onBack: {function} - function triggered when the user clicks the back button (required) onSave: {function} - function triggered when the user saves the workout duration (required
St	tates:
	meElapsed: {number} – the elapsed workout time in seconds (updates dynamically when the ti ns)
	Running: $\{boolean\}$ - whether the timer is currently running (toggles when starting/stopping timer)
m -	nualEntryMode: {boolean} - whether the user is manually entering time (updates when clicki
	nter manually")

Start training

This page allows users to track time spent on a specific workout category. Users can start a timer, pause it, manually

input time, or save the recorded time.

Composition:

Parent components: App

Clicking Start sets isRunning = true and starts the timer. Clicking Stop sets isRunning = false, pausing the timer. Clicking Save calls on Save (time Elapsed), storing the workout duration. Clicking Enter manually sets manualEntryMode = true, switching to manual input. Clicking Cancel when in manual mode returns to the timer.

• Child components: TimerDisplay, TimerControls, ManualEntry

Variations:

TimerDisplay Displays the workout duration in a digital clock format.

time: {number} - the current elapsed time in seconds (required) Formats and displays time in MM:SS format.

Clicking Start sets isRunning = true and starts the timer. Clicking Stop sets isRunning = false, pausing the timer. Clicking Save calls on Save (time Elapsed), storing the workout duration. Clicking Enter manually sets manualEntryMode = true, switching to manual input. Clicking Cancel when in manual mode returns to the timer.

Composition: Parent components: WorkoutTimerPage Child components: None

Variations:

TimerControls Contains buttons to start, stop, save, or manually enter workout time.

isRunning: {boolean} - whether the timer is currently running (required) onStart: {function} - function triggered when the user starts the timer (required) onStop: {function} - function triggered when the user stops the timer (required) onSave: {function} - function triggered when the user saves the recorded time (required) onManualEntry: {function} - function triggered when switching to manual input mode (required) States:

Clicking Start calls onStart(), beginning the timer. Clicking Stop calls onStop(), pausing the timer. Clicking Save calls on Save(), storing the recorded time. Clicking Enter manually calls onManualEntry(), opening manual input.

Composition: • Parent components: WorkoutTimerPage • Child components: None

Variations:

ManualEntry Allows the user to input workout time manually.

manualTime: {number} - the currently entered manual time in seconds (required) onChange: {function} - function triggered when the user updates manual input (required) onSave: {function} - function triggered when the user saves the manual input (required) onCancel: {function} - function triggered when the user cancels manual entry (required) States:

Clicking Save calls on Save (manual Time), storing the manually entered workout duration. Clicking Cancel calls on Cancel(), returning to the timer. User can input minutes and seconds separately.

Composition: • Parent components: WorkoutTimerPage

 Child components: None Variations:

InputField A reusable input field component for text, password, and other form inputs.

label: {string} - label of the input field (required) type: {string} - input type (text, email, password, etc.) (required, default: "text") value: {string} - current value of the input field (required) onChange: {function} - function triggered when the user types (required)

States:

Allows the user to edit name, email, phone, address, city, membership type, and password.

 Parent components: RegistrationPage, LoginPage, RecoverPasswordPage Child components: None

Variations:

Version with validation (e.g., email format)

Button

label: {string} - button text (required) onClick: {function} - function triggered when the button is clicked (required) variant: {string} - button style (primary, secondary, danger, etc.) (optional, default: "primary")

States:

Composition:

Variations:

loginData: {object} - stores the login credentials input (username, password) (updates error: {string} - stores error message when the login fails (updates when wrong credentials are Clicking Log In calls onLogin(loginData), logging the user in. Clicking Forgot password? redirects the user to the RecoverPasswordPage Clicking Sign up redirects to the RegistrationPage (onSignUpRedirect).

 Parent components: App • Child components: InputField, Button Variations:

RegistrationPage

This page allows users to register by filling in their details (name, surname, email, access code, password). Upon

onRegister: {function} - function triggered when the user submits the registration form

formData: {object} - stores the user's input for name, surname, email, access code, and

onLoginRedirect: {function} - function triggered when the user clicks "Log In" (required)

LoginPage

onLogin: {function} - function triggered when the user clicks the login button (required)

onForgotPasswordRedirect: {function} - function triggered when the user clicks the "Forgot

onSignUpRedirect: {function} - function triggered when the user clicks the "Sign up" link

The login page where users enter their login credentials (login and password) to access the main page.

successful registration, they can log in immediately or later.

password (updates when the user types in fields)

Child components: InputField, Button

Parent components: App

password?" link (required)

dynamically when typed)

(onForgotPasswordRedirect)

Composition:

(required)

Composition:

Variations:

Clicking Sign up calls onRegister(formData), initiating registration. Clicking Log In redirects the user to the LoginPage (onLoginRedirect).

RecoverPasswordPage (Email Entry) This page allows the user to enter their email to receive a recovery code for password reset.

onSendCode: {function} - function triggered when the user submits the email (required)

email: {string} - stores the user's entered email (updates dynamically when typed)

Clicking Send code calls onSendCode(email), sending the recovery code to the entered email.

Composition:

 Parent components: App · Child components: InputField, Button

Variations:

This page allows the user to enter the code they received in their email to reset the password.

RecoverPasswordPage (Code Entry)

onRecover: {function} - function triggered when the user enters the code and submits it

code: {string} - stores the recovery code entered by the user (updates dynamically when typed)

Clicking Recover calls onRecover(code), verifying the recovery code and allowing password reset. Composition:

 Parent components: App Child components: InputField, Button

Variations:

Calls onChange(updatedField, value) when the user types in an input field. Composition:

Version hidden (for the password).

A reusable button component.

Calls onClick() when clicked.

• Child components: None

• Parent components: ProfilePage

Primary, secondary, disabled states.