

# Package ‘Rgb’

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**BugReports** <https://github.com/maressyl/R.Rgb/issues>

**Description** Classes and methods to efficiently handle (slice, annotate, draw ...) genomic features (such as genes or transcripts), and an interactive interface to browse them.

**License** GPL (>= 3)

**Suggests** tcltk, tkrplot, tools

**Depends** R (>= 3.0.0), methods

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Annotation	<i>Annotation track constructors</i>
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## Description

These functions constructs [track.table](#) inheriting objects from free annotation files.

## Usage

```
track.table.GTF(file, name = NA, attr = "split", features = "exon", quiet = FALSE, ...)
track.exons.CCDS(file, name = "CCDS exons", ...)
track.CNV.DGV(file, name = "DGV CNV", ...)
track.genes.NCBI(file, name = "NCBI genes", selection, ...)
track.bands.UCSC(file, name = "UCSC bands", ...)
```

## Arguments

file	Single character value, the path to the raw file to parse. See the 'Details' section below.
name	Single character value, the name field for the <a href="#">track.table</a> object. For <code>track.table.GTF</code> , use NA to refer to the "source" column content (if it contains a unique value for all rows).
attr	To be passed to <a href="#">read.gtf</a> .
features	To be passed to <a href="#">read.gtf</a> .
quiet	To be passed to <a href="#">read.gtf</a> .

...	Further arguments are passed to the class constructor, as a result most of the handled arguments are <code>track.table</code> arguments. Consider notably <code>.organism</code> and <code>.assembly</code> for track annotation.
<code>selection</code>	Character vector, filter to apply on the "group_label" column for NCBI genes. Raises an error with the possible values when missing.

## Details

`track.table.GTF` imports a "Gene Feature Transfert" file, as proposed by the UCSC Table Browser at <http://www.genome.ucsc.edu/cgi-bin/hgTables>) for a large amount of species. See the `read.gtf` manual for further details.

`track.exons.CCDS` contains various transcripts from the "Consensus Coding DNA Sequence" project, currently only available for mouse and human (see the NCBI data repository at <http://ftp.ncbi.nlm.nih.gov/pub/CCDS/>, and look for a file named "CCDS\_current.txt").

`track.CNV.DGV` parses constitutive copy number variations from the current version of the Database of Genomic Variants, downloadable from <http://dgv.tcag.ca/dgv/app/downloads> using "DGV Variants" links. The whole database is dedicated to the human specy only.

`track.genes.NCBI` parses the gene list from the MapView project of the NCBI, for one of many species available at <http://ftp.ncbi.nih.gov/genomes/MapView/>. Select your specy of interest, then browse "sequence", "current" and "initial\_release" (if the directories are available, they are not for certain species). Download the file named "seq\_gene.md.gz". As many assemblies are included in the file, a first call to the function without "selection" is required, to list the available values. A second call with the appropriate assembly name will produce the desired track file.

`track.bands.UCSC` produces a track of cytogenetic banding, as made available by the UCSC for many species at <http://hgdownload.cse.ucsc.edu/downloads.html>. Select the specy and assembly version that suits your needs, and look for a file named "cytoBand.txt.gz" in the "Annotation database" section.

## Value

Return a `track.table`-inheriting object (of class `track.exons`, `track.CNV`, `track.genes` or `track.bands`).

## Author(s)

Sylvain Mareschal

## References

Example of `track.exons.CCDS` raw file (current human assembly) : [http://ftp.ncbi.nlm.nih.gov/pub/CCDS/current\\_human/CCDS.current.txt](http://ftp.ncbi.nlm.nih.gov/pub/CCDS/current_human/CCDS.current.txt)

Example of `track.CNV.DGV` raw file (human assembly 'hg19') : [http://dgv.tcag.ca/dgv/docs/GRCh37\\_hg19\\_variants\\_2013-05-31.txt](http://dgv.tcag.ca/dgv/docs/GRCh37_hg19_variants_2013-05-31.txt)

Example of `track.genes.NCBI` raw file (current human assembly) : [http://ftp.ncbi.nih.gov/genomes/MapView/Homo\\_sapiens/sequence/current/initial\\_release/seq\\_gene.md.gz](http://ftp.ncbi.nih.gov/genomes/MapView/Homo_sapiens/sequence/current/initial_release/seq_gene.md.gz)

Example of `track.bands.UCSC` raw file (human assembly 'hg19') : <http://hgdownload.cse.ucsc.edu/goldenPath/hg19/database/cytoBand.txt.gz>

**See Also**

[track.fasta-constructors](#), [Annotation](#)  
[track.table-class](#), [track.exons-class](#), [track.CNV-class](#), [track.genes-class](#) or [track.bands-class](#)  
[tk.browse](#), [browsePlot](#)

**Examples**

```
# From the "How-to" vignette, section "Custom annotation tracks"
file <- system.file("extdata/Cosmic_ATM.gtf.gz", package="Rgb")
tt <- track.table.GTF(file)
```

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crossable-class	<i>Class "crossable"</i>
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**Description**

Reference classes extending this virtual class must have a `slice` method, as a generic `cross` method based on it is provided.

Its only purpose is currently to add the `cross` method to "[track.table](#)", as "[sliceable](#)" does not guarantee that `slice` returns a `data.frame` as `crossable` needs one.

**Extends**

Class [sliceable](#), directly.

Class [drawable](#), by class [sliceable](#), distance 2.

All reference classes extend and inherit methods from [envRefClass](#).

**Fields**

The following fields are inherited (from the corresponding class):

- name ([drawable](#))
- parameters ([drawable](#))

**Methods**

```
cross(annotation, colname = , type = , fuzzyness = , maxElements = , location = , precision = ,
  Add a new column computed from overlaps with an other crossable object.
  - annotation : other crossable object to compute overlap with.
  - colname : single character value, the name of the new column to add to .self. If NULL or NA, the result will be returned rather than added to .self.
  - type : single character value, either :
    'cover', to compute coverage of 'annotation' elements for each .self element
    'count', to count 'annotation' elements overlapping each .self element
    'cytoband', to get cytogenetic coordinates from a cytoband annotation track
    an 'annotation' column name, to list 'annotation' elements overlapping each .self element
  - fuzzyness : single integer value, to be added on each side of .self elements when computing overlaps.
  - maxElements : single integer value, when more overlaps are found, lists are replaced by counts. Can be NA to disable this behavior.
```

- **location** : character vector, the 'chrom' / 'start' / 'end' .self columns to use for annotation.
- **precision** : single integer value from 1 to 4, amount of digits to consider in banding (type='cytoband').
- **quiet** : single logical value, whether to throw progression messages or not.

The following methods are inherited (from the corresponding class):

- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([drawable](#))
- chromosomes ([drawable](#))
- copy ([envRefClass](#))
- defaultParams ([sliceable](#))
- draw ([sliceable](#))
- export ([envRefClass](#))
- field ([envRefClass](#))
- fix.param ([drawable](#))
- getChromEnd ([sliceable](#))
- getClass ([envRefClass](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- import ([envRefClass](#))
- initFields ([envRefClass](#))
- initialize ([drawable](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- show ([sliceable](#))
- slice ([sliceable](#))
- trace ([envRefClass](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

#### Author(s)

Sylvain Mareschal

#### See Also

[drawable](#), [sliceable](#), [track.table](#), [cghRA.array](#)

draw.bg

*Background for track plots***Description**

This function draws the background for the other track plotting functions.

**Usage**

```
draw.bg(start, end, ylab = "", ysub = as.character(NA), mar = c(0.2, 5, 0.2, 1),
        xaxt = "s", yaxt = "n", yaxs = "r", yaxp = as.numeric(NA), ylim = c(0, 1),
        cex.lab = 1, bty = "o", las = 0, xgrid = TRUE, new = FALSE, ...)
```

**Arguments**

start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
ylab	The name of the Y axis. See par.
ysub	Similar to ylab, but written on a closer line when yaxt is "n". Can be NA to disable it.
mar	A numerical vector of the form "c(bottom, left, top, right)" which gives the number of lines of margin to be specified on the four sides of the plot. See par.
xaxt	Whether to plot an X axis ("s") or not ("n"). See par.
yaxt	Whether to plot an Y axis ("s") or not ("n"). If no Y axis is drawn, ysub may be used to plot a sub-title to the Y axis. See par.
yaxs	Y axis style, "r" enlarges the Y limits by 4 percents on each side for a cleaner look, "i" will not. See par.
yaxp	A numerical vector of the form "c(first, last, intervalCount)" which defines the Y axis ticks. Use NA to let R select pretty values itself. See par.
ylim	The Y axis limits as a numerical vector of the form "c(start, end)" of the plot. Note that start > end is allowed and leads to a "reversed axis". Use "NULL" to guess the axis range from the data. See plot.default.
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "j" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
las	The direction of both X and Y axis labels: 0 for labels parallel to the axes, 1 for horizontal labels, 2 for labels perpendicular to the axes and 3 for vertical labels. See par.
xgrid	Single logical value, whether to draw a grid on X axis or not.
new	Single logical value, whether to plot on top of previous track (TRUE) or in a new track (FALSE, default).
...	Not used, only ignores other arguments.

**Author(s)**

Sylvain Mareschal

**See Also**[draw.boxes](#), [draw.steps](#), [draw.hist](#), [draw.points](#), [draw.pileup](#), [draw.seq](#)


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draw.boxes	<i>Boxes plot of a track</i>
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**Description**

This function draws a slice of a track content, with a distinct box for each track element.

**Usage**

```
draw.boxes(slice, start, end, maxElements = 50, maxDepth = 100, label = TRUE,
  labelStrand = FALSE, labelCex = 1, labelSrt = 0, labelAdj = "center",
  labelOverflow = TRUE, labelFamily = "sans", colorVal = "#BBBBBB",
  colorFun = function() NULL, border = "#666666", cex.lab = 1, spacing = 0.2,
  bty = "o", groupBy = NA, groupPosition = NA, groupSize = NA, groupLwd = 1, ...)
```

**Arguments**

slice	A data.frame holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
maxElements	Single integer value, the maximum amount of boxes on the plot (if exhausted, only the amount of elements will be plotted).
maxDepth	Single integer value, the maximum amount of box heights allowed on the plot to avoid overlaps (if exhausted an error message will be plotted, turning label to FALSE might help).
label	Single logical value, whether to print labels on boxes or not.
labelStrand	Single logical value, whether to add the strand at the end of labels or not.
labelCex	Single numeric value, character expansion factor for labels.
labelSrt	Single numeric value, string rotation angle for labels.
labelAdj	'left', 'right' or 'center', the horizontal adjustment of the labels on the boxes.
labelOverflow	Single logical value, whether to write labels on boxes too narrow to host them or not.
labelFamily	Single character value, the font family to use for labels ('serif', 'sans', 'mono' or 'Hershey'). 'serif' and 'sans' are not monospaced fonts, so label box sizes and collision handling might not work as expected with them.
colorVal	The color to fill boxes with (as a name, an integer or an hexadecimal character description).

colorFun	A function with no arguments, which returns a vector of as many colors than the slice has rows. It can make use of any argument described on this page (including custom arguments passed via "..."), as its enclosing environment is redefined to the calling one. colorVal must be NA for the function to be used.
border	The color to fill box borders with (as a name, an integer or an hexadecimal character description).
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
spacing	Single numeric value, the vertical spacing between boxes, in proportion of the box height.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
groupBy	Single character value, the name of a slice column to use for feature grouping. Grouped features are drawn on the same line, and joined by an horizontal segment. Use NA to disable feature grouping.
groupPosition	Single character value, the name of an integer slice column with the position of the feature in the group (starting at 1). If groupBy is provided with groupPosition and groupSize, groups containing out-of-range elements will be extended to the screen boundary. Use NA if feature grouping is disabled, or if awareness of out-of-range features is not critical.
groupSize	Single character value, the name of an integer slice column with the total amount of features in the group. See groupPosition.
groupLwd	Single numeric value, the width of the line drawn to group elements.
...	Further arguments to be passed to <a href="#">draw.bg</a> .

**Author(s)**

Sylvain Mareschal

**See Also**

[draw.bg](#), [draw.steps](#), [draw.hist](#), [draw.points](#), [draw.pileup](#), [draw.seq](#)  
[yline](#)

draw.hist

*Histogram plot of a track***Description**

This function draws a slice of a track content, with a distinct vertical bar for each track element.

**Usage**

```
draw.hist(slice, start, end, column = "value", colorVal = "#666666",
  colorFun = function() NULL, border = "#666666", cex.lab = 1, origin = 0,
  bty = "o", ...)
```



**Arguments**

slice	A <code>data.frame</code> holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
column	Single character value, the name of the slice column to use for bar heights.
colorVal	The color to fill bars with (as a name, an integer or an hexadecimal character description).
colorFun	A function with no arguments, which returns a vector of as many colors than the slice has rows. It can make use of any argument described on this page (including custom arguments passed via "..."), as its enclosing environment is redefined to the calling one. <code>colorVal</code> must be <code>NA</code> for the function to be used.
border	The color to fill box borders with (as a name, an integer or an hexadecimal character description).
cex.lab	The relative character size of x and y axis labels (default: 1). See <code>par</code> .
origin	Single numeric value, the Y value of the horizontal side common to all boxes.
bty	A character string which determined the type of box which is drawn about plots. If <code>bty</code> is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See <code>par</code> .
...	Further arguments to be passed to <a href="#">draw.bg</a> .

**Author(s)**

Sylvain Mareschal

**See Also**[draw.bg](#), [draw.boxes](#), [draw.steps](#), [draw.points](#), [draw.pileup](#), [draw.seq](#)

draw.pileup

*Pileup plot of a BAM track***Description**

This function draws a slice of a sequence pileup, highlighting polymorphisms.

**Usage**

```
draw.pileup(slice, start, end, ylim = NA, bty = "o", label = TRUE, labelCex = 0.75,
  bases = c(A = "#44CC44", C = "#4444CC", G = "#FFCC00", T = "#CC4444"),
  maxRange = 500, cex.lab = 1, alphaOrder = 3, alphaMin = 0.1, ...)
```

**Arguments**

slice	An integer matrix of read counts, with nucleotides in rows and positions in columns. Both dimensions must be named.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
ylim	See <code>plot.default</code> . NA will compute a dynamic ylim fitting the data.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "j" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See <code>par</code> .
label	Single logical value, whether to print nucleotide on bars or not.
labelCex	Single numeric value, character expansion factor for labels.
bases	Named character vector, defining the color to use for each nucleotide.
maxRange	Single integer value, nothing will be plotted if the plot window is wider by this value (in bases).
cex.lab	The relative character size of x and y axis labels (default: 1). See <code>par</code> .
alphaOrder	Single numeric value, the order of the formula controlling the transparency. Increase this value to increase sensitivity to rare variants.
alphaMin	Single numeric value, the minimal intensity in the formula controlling the transparency (between 0 and 1). Perfectly homozygous positions will typically use this intensity of color.
...	Further arguments to be passed to <a href="#">draw.bg</a> .

**Author(s)**

Sylvain Mareschal

**See Also**

[track.bam-class](#)

[draw.bg](#), [draw.boxes](#), [draw.steps](#), [draw.hist](#), [draw.points](#), [draw.seq](#)

---

draw.points

*Scatter plot of a track*

---

**Description**

This function draws a slice of a track content, with a distinct point for each track element.

**Usage**

```
draw.points(slice, start, end, column = "value", colorVal = "#666666",
  colorFun = function() NULL, cex.lab = 1, cex = 0.6, pch = "+", bty = "o", ...)
```

**Arguments**

slice	A data.frame holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
column	Single character value, the name of the slice column to use for bar heights.
colorVal	The color to fill bars with (as a name, an integer or an hexadecimal character description).
colorFun	A function with no arguments, which returns a vector of as many colors than the slice has rows. It can make use of any argument described on this page (including custom arguments passed via "..."), as its enclosing environment is redefined to the calling one. colorVal must be NA for the function to be used.
cex.lab	See par.
cex	See par.
pch	See par.
bty	See par.
...	Further arguments to be passed to <a href="#">draw.bg</a> .

**Author(s)**

Sylvain Mareschal

**See Also**

[draw.bg](#), [draw.bboxes](#), [draw.steps](#), [draw.hist](#), [draw.pileup](#), [draw.seq](#)

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draw.seq

---

*Plot a sequence of nucleotides*


---

**Description**

This function draws a slice of a character vector, with labels and distinct colors for each nucleotide.

**Usage**

```
draw.seq(slice = NULL, start, end, bty = "o", labelCex = 0.75,
        bases = c(A = "#44CC44", C = "#4444CC", G = "#FFCC00", T = "#CC4444"),
        maxRange = 500, cex.lab = 1, ...)
```

**Arguments**

slice	Character vector, with a single letter per element.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "]" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.

labelCex	Single numeric value, character expansion factor for labels.
bases	Named character vector, defining the color to use for each nucleotide (names have to be uppercase, slice is converted to uppercase for matching).
maxRange	Single integer value, nothing will be plotted if the plot window is wider by this value (in bases).
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
...	Further arguments to be passed to <a href="#">draw.bg</a> .

**Author(s)**

Sylvain Mareschal

**See Also**[track.fasta-class](#)[draw.bg](#), [draw.bboxes](#), [draw.steps](#), [draw.hist](#), [draw.points](#), [draw.pileup](#)


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draw.steps	<i>Stairway plot of a track</i>
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---

**Description**

This function draws each element sliced from a track as a separate podium, defined by several start and end genomic coordinates. This representation may prove useful to represent results of Minimal Common Regions from algorithms such as SRA or GISTIC (see the 'cghRA' package).

**Usage**

```
draw.steps(slice, start, end, startColumns = "start", endColumns = "end", maxDepth = 100,
  label = TRUE, labelStrand = FALSE, labelCex = 1, labelSrt = 0, labelAdj = "center",
  labelOverflow = TRUE, labelFamily = "sans", colorVal = "#BBBBBB",
  colorFun = function() NULL, border = "#666666", cex.lab = 1, spacing = 0.1, bty = "o",
  ...)
```

**Arguments**

slice	A data.frame holding the data to plot, with elements in rows and data in columns.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
startColumns	Character vector naming the columns in slice to be used as step starts, from the widest to the narrowest.
endColumns	Character vector naming the columns in slice to be used as step ends, from the widest to the narrowest.
maxDepth	Single integer value, the maximum amount of box heights allowed on the plot to avoid overlaps (if exhausted an error message will be plotted, turning label to FALSE might help).
label	Single logical value, whether to print labels on boxes or not.

labelStrand	Single logical value, whether to add the strand at the end of labels or not.
labelCex	Single numeric value, character expansion factor for labels.
labelSrt	Single numeric value, string rotation angle for labels.
labelAdj	'left', 'right' or 'center', the horizontal adjustment of the labels on the boxes.
labelOverflow	Single logical value, whether to write labels on boxes too narrow to host them or not.
labelFamily	Single character value, the font family to use for labels ('serif', 'sans', 'mono' or 'Hershey'). 'serif' and 'sans' are not monospaced fonts, so label box sizes and collision handling might not work as expected with them.
colorVal	The color to fill boxes with (as a name, an integer or an hexadecimal character description).
colorFun	A function with no arguments, which returns a vector of as many colors than the slice has rows. It can make use of any argument described on this page (including custom arguments passed via "..."), as its enclosing environment is redefined to the calling one. colorVal must be NA for the function to be used.
border	The color to fill box borders with (as a name, an integer or an hexadecimal character description).
cex.lab	The relative character size of x and y axis labels (default: 1). See par.
spacing	Single numeric value, the vertical spacing between boxes, in proportion of the box height.
bty	A character string which determined the type of box which is drawn about plots. If bty is one of "o" (the default), "l", "7", "c", "u", or "j" the resulting box resembles the corresponding upper case letter. A value of "n" suppresses the box. See par.
...	Further arguments to be passed to <a href="#">draw.bg</a> .

**Author(s)**

Sylvain Mareschal

**See Also**

[draw.bg](#), [draw.boxes](#), [draw.hist](#), [draw.points](#), [draw.pileup](#), [draw.seq](#)  
[yline](#)

drawable-class

Class "drawable"

**Description**

Reference classes extending this virtual class must have a draw method, so their objects can be managed by [tk.browse](#) and [browsePlot](#).

**Extends**

All reference classes extend and inherit methods from [envRefClass](#).

## Fields

**name:** Custom name for the object, as a character vector of length 1.

**parameters:** A list, storing object-specific parameters to use as draw arguments.

## Methods

**callParams(chrom, start, end, ...):** Called with draw() arguments, it returns the final argument list handling default and overloaded parameters.

- **chrom, start, end, ...** : arguments passed to draw().

**check(warn = ):** Raises an error if the object is not valid, else returns TRUE

**chromosomes():** [Virtual method]

Returns the chromosome list as a vector. NULL is valid if non relevant, but should be avoided when possible.

**defaultParams(...):** Returns class-specific defaults for graphical parameters. Inheriting class should overload it to define their own defaults.

- **...** : may be used by inheriting methods, especially for inter-dependant parameters.

**draw(chrom, start = , end = , ...):** [Virtual method]

Draws the object content corresponding to the defined genomic window, usually in a single plot area with coordinates in x and custom data in y.

Overloading methods should use `.self$callParams(chrom, start, end ...)` to handle drawing parameters and NA coordinates in a consistent way.

- **chrom** : single integer, numeric or character value, the chromosomal location.

- **start** : single integer or numeric value, inferior boundary of the window. NA should refer to 0.

- **end** : single integer or numeric value, superior boundary of the window. NA should refer to `.self$getChromEnd()`.

- **...** : additional drawing parameters (precede but do not overwrite parameters stored in the object).

**fix.param(parent = ):** Edit drawing parameters using a Tcl-tk GUI

- **parent** : tcltk parent frame for inclusion, or NULL.

**getChromEnd(chrom):** [Virtual method]

Returns as a single integer value the ending position of the object description of the given chromosome. NA (integer) is valid if non relevant, but should be avoided when possible.

- **chrom** : single integer, numeric or character value, the chromosomal location. NA is not required to be handled.

**getName():** 'name' field accessor.

**getParam(name, ...):** Returns the parameter stored, or the default value if no custom value is stored for it.

- **name** : single character value, the name of the parameter to return.

- **...** : to be passed to defaultParams(), especially for inter-dependant parameters.

**initialize(name = , parameters = , ...):**

**setName(value):** 'name' field mutator.

**setParam(name, value):** Updates a parameter stored in the object.

- **name** : single character value, the name of the parameter to set.

- **value** : the new value to assign to the parameter (any type). If missing the parameter is discarded, thus returning to dynamic default value.

The following methods are inherited (from the corresponding class):

- callSuper ([envRefClass](#))

- `copy` ([envRefClass](#))
- `export` ([envRefClass](#))
- `field` ([envRefClass](#))
- `getClass` ([envRefClass](#))
- `getRefClass` ([envRefClass](#))
- `import` ([envRefClass](#))
- `initFields` ([envRefClass](#))
- `show` ([envRefClass](#), overloaded)
- `trace` ([envRefClass](#))
- `untrace` ([envRefClass](#))
- `usingMethods` ([envRefClass](#))

**Author(s)**

Sylvain Mareschal

**See Also**

[sliceable](#), [crossable](#)

---

`drawable.list`

*Drawable list constructor*

---

**Description**

Produces a [drawable.list](#) object, for [tk.browse](#) and [browsePlot](#) input.

**Usage**

```
drawable.list(files = character(0), objects = NULL, hidden = FALSE, warn = TRUE)
```

**Arguments**

- |                      |   |
|----------------------|---|
| <code>files</code>   | Character vector, path and names of the files holding the drawables object (with <code>.rdt</code> or <code>.rds</code> extensions, see <a href="#">saveRDT</a> and <a href="#">saveRDS</a> for further details). Can contain NA values, but providing a path allows updates to be saved. |
| <code>objects</code> | List of <a href="#">drawable</a> -inheriting objects to include in the list. If NULL, objects will be extracted from <code>files</code> , else a list with as many elements as <code>files</code> is required.  |
| <code>hidden</code>  | Logical vector, whether to show tracks in <a href="#">tk.browse</a> and <a href="#">browsePlot</a> or not (this choice is not definitive). Recycled if necessary.   |
| <code>warn</code>    | Single logical value, to be passed to the appropriate check method.   |

**Value**

A [drawable.list](#) object.

**Author(s)**

Sylvain Mareschal

**See Also**

[drawable.list-class](#), [drawable-class](#), [tk.browse](#), [browsePlot](#)

---

drawable.list-class	Class "drawable.list"
---------------------	-----------------------

---

**Description**

The purpose of this class is to store and manage a collection of [drawable](#) objects. These collections are to be used by [tk.browse](#) and [browsePlot](#) as input.

Objects can be created by the [drawable.list](#) constructor, and edited / created using the [tk.tracks](#) Tcl-tk interface.

**Extends**

All reference classes extend and inherit methods from [envRefClass](#).

**Fields**

**classes**: Read-only, returns a vector of objects classes.  
**count**: Read-only, returns the length of objects, as a single integer.  
**files**: Character vector, the paths where each drawable object is to be stored.  
**hidden**: Logical vector, whether each object is to drawn or hidden in plots.  
**names**: Read-only, returns a vector of objects 'name' fields.  
**objects**: List of [drawable](#)-inheriting objects.

**Methods**

**add(file, track = , hidden = )**: Add a track to the list.  
 - **file**: single character value, the path to the file containing the 'drawable' object to add.  
 - **track**: a 'drawable' object to add. If NULL, will be extracted from 'file'.  
 - **hidden**: single logical value, whether the track is to be shown on plots or hidden. This value can be changed later.

**check(warn = )**: Raises an error if the object is not valid, else returns TRUE

**fix.files(parent = )**: Edit drawable list using a Tcl-tk GUI  
 - **parent**: tcltk parent frame for inclusion, or NULL.

**fix.param(selection = , parent = )**: Edit drawing parameters using a Tcl-tk GUI  
 - **selection**: single integer value, the position of the track selected in the list.  
 - **parent**: tcltk parent frame for inclusion, or NULL.

**get(index, what = )**: Returns a single 'what' from the series  
 - **index**: single numeric value, the position of the track to get.  
 - **what**: single character value, the field to be extracted.

**getByClasses(classes, what = )**: Returns a subset of 'what' from the series, querying by class inheritance  
 - **classes**: character vector, the class names of the objects to get (inheriting classes are picked too).  
 - **what**: single character value, the field to be extracted.



`getByNames(names, what = )`: Returns a subset of 'what' from the series, querying by track name

- **names** : character vector, the names of the objects to get.
- **what** : single character value, the field to be extracted.

`getByPositions(positions, what = )`: Returns a subset of 'what' from the series, querying by position

- **positions** : integer vector, the positions of the objects to get.
- **what** : single character value, the field to be extracted.

`getChromEnd(chrom)`: Returns as a single integer value the maximal ending position of the object descriptions of the given chromosome.

- **chrom** : single integer, numeric or character value, the chromosomal location. ,

`initialize(files = , objects = , hidden = , ...)`:

`moveDown(toMove)`: Increases the position of a track, switching position with the next one

- **toMove** : single numeric value, the position of the track to move.

`moveUp(toMove)`: Decreases the position of a track, switching position with the previous one

- **toMove** : single numeric value, the position of the track to move.

`remove(toRemove)`: Remove one or many tracks from the list

- **toRemove** : numeric vector, the positions of the tracks to remove.

The following methods are inherited (from the corresponding class):

- `callSuper (envRefClass)`
- `copy (envRefClass)`
- `export (envRefClass)`
- `field (envRefClass)`
- `getClass (envRefClass)`
- `getRefClass (envRefClass)`
- `import (envRefClass)`
- `initFields (envRefClass)`
- `show (envRefClass, overloaded)`
- `trace (envRefClass)`
- `untrace (envRefClass)`
- `usingMethods (envRefClass)`

### Author(s)

Sylvain Mareschal

### See Also

[drawable.list](#), [drawable-class](#), [tk.browse](#), [browsePlot](#)

---

findDrawables	<i>Find drawable objects in memory</i>
---------------	--

---

## Description

This function searches an environment for [drawable-class](#) inheriting objects.

## Usage

```
findDrawables(varNames = NA, envir = globalenv())
```

## Arguments

varNames	Character vector, the R expression(s) of potential <a href="#">drawable-class</a> inheriting objects (or lists of such objects) to check. If NA, an object name list will be generated from <code>envir</code> . Non-NA values are mainly used for internal recursive calls on lists, users should not have to change it.
envir	The environment to look into for <a href="#">drawable-class</a> inheriting objects.

## Details

Objects are currently found if defined as individual variables, as parts of [drawable.list](#) objects or into standard R lists. lists are explored recursively, so lists embedded into other lists are explored too, whatever their depths.

## Value

Returns a character vector containing the R expression(s) to be evaluated in `envir` to get the [drawable-class](#) inheriting objects.

This vector carries an "envir" attribute containing the value passed to this function via the `envir` argument.

## Author(s)

Sylvain Mareschal

## See Also

[tk.tracks](#)

---

hsFeatures	<i>Homo sapiens GRCh37 genomic features</i>
------------	---

---

### Description

hsGenes contains 8000 randomly chosen human genes, from the NCBI repository.

hsBands contains the whole list of human chromosome G-banding, from the UCSC repository.

Both are provided as exemplar data of genomic features.

### Usage

```
hsGenes
hsBands
```

### Format

For hsGenes, a data.frame with 8000 rows and the following columns : "chrom", "start", "end" and "name".

For hsBands, a track.table object with 862 rows and the following columns : "name", "chrom", "strand", "start", "end", "stain".

### Source

National Center for Biotechnology Information (<ftp.ncbi.nih.gov>)

University of California, Santa Cruz (<genome.ucsc.edu>)

---

RDT storage files	<i>Single refTable object storage</i>
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---

### Description

Functions to write a single [refTable](#) object to a file, and to restore it.

### Usage

```
saveRDT(object, file, compress = "gzip", compression_level = 6)
readRDT(file, version = FALSE)
```

### Arguments

object	An object of class <a href="#">refTable</a> to store.
file	A connection or the name of the file where the R object is saved to or read from. The '.rdt' file extension is recommended, but not mandatory.
compress	To be passed to <a href="#">save</a>
compression_level	To be passed to <a href="#">save</a>
version	Single logical value, whether to return the stored object or the version of the package used to store it.

## Details

These functions mimic the [saveRDS](#) and [saveRDS](#) system, without storing the class definition in the file (which can lead to about 100 useless Ko of data and longer loading times). It is intended to manage all classes extending [refTable](#), but no guarantee is provided for classes with non-atomic slots (particularly environment-derived ones).

## Value

saveRDT returns nothing, readRDT returns the object stored in the file or a single character value (depends on the version argument).

## Note

To avoid whole-environment copying, environments of function slots are discarded.

## Author(s)

Sylvain Mareschal

## See Also

[refTable-class](#), [saveRDS](#), [saveRDS](#)

---

read.gtf

*Parses a GTF2 file*

---

## Description

This function parses a simple "Gene Transfer Format" (GTF2.2) into a data.frame, as distributed by the UCSC Table Browser.

As this format is an extension of the "Gene Feature Format" (GFF3), some retro-compatibility can be expected but not guaranteed.

## Usage

```
read.gtf(file, attr = c("split", "intact", "skip"), features = NULL, quiet = FALSE)
```

## Arguments

file	Single character value, the path and name of the GTF2 file to parse (possibly gzipped).
attr	Single character value, defining how to deal with attributes. "skip" discards the attributes data, "intact" does not process it and "split" adds a column for each attribute (identified by their names).
features	Character vector, if not NULL only rows with a "feature" column value from this list will be kept.
quiet	Single logical value, whether to send diagnostic messages or not.

**Value**

A `data.frame` with the standard GTF2 columns. The "strand" column is converted to factor, "?" are turned to NA and "." are kept for features where stranding is not relevant (See the GFF3 specification).

**Note**

Currently not implemented :

- FASTA section and sequences (error raising)
- Special character escaping (error raising)
- Attribute quotes (kept)
- Sections (all data pooled)
- Meta data (ignored)

**Author(s)**

Sylvain Mareschal

**References**

GTF2.2 specification : <http://mblab.wustl.edu/GTF22.html>

GFF3 Sequence Ontology specification : <http://www.sequenceontology.org/gff3.shtml>

**See Also**

[track.table.GTF](#)

---

refTable-class	Class "refTable"
----------------	------------------

---

**Description**

This class is similar to the `data.frame` standard R class, following the object-oriented paradigm. The use of Reference Class system allows significative memory and time saving, making this class more suitable than `data.frame` to handle large tabular data.

Objects can be created by two distincts means :

- The [refTable](#) constructor, similar to the `data.frame` constructor. It imports a single `data.frame` or a collection of vectors into the object, and check immediatly for validity.
- The `new` function (standard behavior for S4 and reference classes), which produces an empty object and do NOT check for validity. You can provide as arguments the values to use as the new object fields, if you know what you are doing.

**Extends**

All reference classes extend and inherit methods from [envRefClass](#).

## Implementation

**Data storage:** refTable objects store data into their values field as vectors. As values is an environment, manipulating a refTable implies a pass-by-reference paradigm rather than the standard R pass-by-copy, i.e. data duplication (and so time and memory wasting) is widely reduced. As an example, updating a single cell in a data.frame leads to the duplication of the whole table in memory ('before' and 'after' versions), while in a refTable the duplication is limited to the involved column.

**Column names:** To facilitate column renaming, the vectors in values are not named according to the user-level column names, but according to references stored in the colReferences field (integers greater than 0 converted to characters). Rename a column only updates the colNames field and leave the values one alone, as the column reference does not change.

**Data extraction:** Data extracted from refTable are usually returned as data.frame, for a more comfortable R usage. The extraction mechanism handles data.frame extraction mechanisms, and relies on the indexes method to handle the others.

- Rows and columns may be selected by a numeric vector, as for R data.frame and vectors.
- They also may be selected by a logical vector, defining for each row / column if it is to be selected (TRUE) or not (FALSE). Such vectors are recycled if not long enough to cover all the rows / columns.
- A character vector defining the names of the rows / columns to select may also be used to extract data.
- The NULL value may be used to select all rows / columns.
- An unevaluated expression, as returned by expression or parse may be used to select rows in the table environment. See 'examples'.

## Fields

colCount: Single integer value, the amount of rows in the table.  
 colIterator: Single integer value, last column reference used.  
 colNames: Character vector, the names of all rows (may be empty).  
 colReferences: Character vector, the column names in the values environment.  
 rowCount: Single integer value, the amount of rows in the table.  
 rowNamed: Single logical value, whether row names should be considered or not.  
 rowNames: Character vector, the names of all rows (may be empty).  
 values: An environment storing the columns as vectors.

## Methods

addColumn(content, name, after = ): Adds a column in the table  
 - **content** : values to fill in the new column, as a vector.  
 - **name** : name of the new column, as character.  
 - **after** : where to add the column, as the index (numeric) or name (character) of the column on its left  
 addDataFrame(dataFrame): Adds a data.frame content to the refTable  
 - **dataFrame** : the data to add.  
 addEmptyRows(amount, newNames): Add rows filled with NA at the bottom of the table.  
 - **amount** : single integer value, the amount of rows to add.  
 - **newNames** : character vector, the names of the new rows. Ignored if the table is not row named.

`addList(dataList, row.names)`: Adds a list content to the refTable

- **dataList** : the data to add.
- **row.names** : character vector with the names of the enw rows.

`addVectors(..., row.names)`: Adds vectors to the refTable

- ... : named vectors to add.

`check(warn = )`: Raises an error if the object is not valid, else returns TRUE

`coerce(j = , class, levels, ...)`: Coerces a single column to a different class

- **j** : column index (numeric) or name (character).
- **class** : name of the class to coerce 'j' to.
- **levels** : if 'class' is factor, the levels to use.
- ... : further arguments to be passed to the 'as' method (for atomics) or function (for other classes).

`colOrder(newOrder, na.last = , decreasing = )`: Reorder the columns of the tables (duplication / subsetting are NOT handled)

- **newOrder** : new order to apply, as an integer vector of character vector of column names.

`delColumns(targets)`: Deletes a column from the table

- **targets** : character vector, the name(s) of the column(s) to delete.

`erase()`: Remove all the rows and columns in the table.

`extract(i = , j = , drop = , asObject = )`: Extracts values into a data.frame or vector

- **i** : row selection, see `indexes()` for further details.
- **j** : column selection, see `indexes()` for further details.
- **drop** : if TRUE and querying a single column, will return a vector instead of a data.frame.
- **asObject** : if TRUE results will be served in the same class as the current object.

`fill(i = , j = , newValues)`: Replaces values in a single column

- **i** : row indexes (numeric) or names (character). NULL or missing for all rows.
- **j** : column index (numeric) or name (character).
- **newValues** : vector of values to put in the object

`getColCount()`: 'colCount' field accessor.

`getColNames()`: 'colNames' field accessor.

`getLevels(j = )`: Get levels of a factor column

- **j** : column index (numeric) or name (character).

`getRowCount()`: 'rowCount' field accessor.

`getRowNames()`: 'rowNames' field accessor.

`indexes(i, type = )`: Checks row or column references and return numeric indexes

- **i** : reference to the rows or columns to select (NA not allowed), as :
- missing or NULL (all rows or columns)
- vector of numeric indexes to select
- vector of character indexes to select (if the dimension is named)
- vector of logical with TRUE on each value to select, FALSE otherwise
- expression object (as returned by `e(...)`), to be evaluated in the 'values' environment

`initialize(rowCount = , rowNames = , rowNamed = , colCount = , colNames = , colReferences = , co`

`metaFields()`: Returns a character vector of fields that do not directly depend on the tabular content, for clonage.

`rowOrder(newOrder, na.last = , decreasing = )`: Reorder the rows of the tables (duplication / subsetting are handled)

- **newOrder** : new order to apply, as an integer vector of row indexes or a character vector of

column names.

- **na.last** : to be passed to order(), if 'newOrder' is a column name vector.
- **decreasing** : to be passed to order(), if 'newOrder' is a column name vector.

setColNames(j, value): Replaces one or many column names.

- **j** : subset of columns to rename.
- **value** : new column names to use, as a character vector.

setLevels(j = , newLevels): Get or replace levels of a factor column

- **j** : column index (numeric) or name (character).
- **newLevels** : new levels to use, as a character vector.

setRowNames(value): Replaces the entire row names set.

- **value** : new row names to use in the table, as a character vector. NULL will disable row naming.

types(j = ): Returns classes of selected columns

- **j** : column indexes or names (NULL for all columns)

The following methods are inherited (from the corresponding class):

- callSuper ([envRefClass](#))
- copy ([envRefClass](#), overloaded)
- export ([envRefClass](#))
- field ([envRefClass](#))
- getClass ([envRefClass](#))
- getRefClass ([envRefClass](#))
- import ([envRefClass](#))
- initFields ([envRefClass](#))
- show ([envRefClass](#), overloaded)
- trace ([envRefClass](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

## Author(s)

Sylvain Mareschal

## Examples

```
# New empty refTable
tab <- new("refTable")
tab$addColumn(1:5, "C1")
tab$addColumn(letters[1:5], "C2")
tab$setRowNames(LETTERS[11:15])

# New filled refTable (same content)
tab <- refTable(C1=1:5, C2=letters[1:5], row.names=LETTERS[11:15])

# Whole table print
print(tab$extract())

# Data update
tab$fill(c(2,4), 2, c("B","D"))
```



```

# Data extraction
print(tab$extract(1:3))
print(tab$extract(c(TRUE, FALSE)))
print(tab$extract("K", "C1"))

# Expression-based extraction
expr <- expression(C1 %% 2 == 1)
print(tab$extract(expr))

# Table extension
tab$addEmptyRows(5L, LETTERS[1:5])
tab$fill(6:10, "C1", 6:10)
print(tab$extract())

# Filling from R objects
tab <- new("refTable")
print(tab$extract())
tab$addVectors(C1=1:5, C2=letters[1:5])
print(tab$extract())
tab$addList(list(C1=6:8, C3=LETTERS[6:8]))
print(tab$extract())

# Beware of recycling !
tab$addVectors(C1=9:15, C3=LETTERS[9:10])
print(tab$extract())

```

---

refTable-constructor    *refTable class constructor*


---

## Description

This function returns a new [refTable](#) object from various arguments.

Notice the `new()` alternative can be used to produce an empty object, setting only the fields not the content.

## Usage

```
refTable(..., row.names, warn = TRUE)
```

## Arguments

<code>...</code>	A data.frame, a list or a set of named vectors to use as columns. For list and vectors, <code>row.names</code> will be used as row names if provided.
<code>row.names</code>	Character vector, the names of the rows for list or vector input.
<code>warn</code>	Single logical value, to be passed to the <a href="#">refTable</a> check method.

## Value

An object of class [refTable](#).

## Author(s)

Sylvain Mareschal

**See Also**[refTable-class](#)**Examples**

```
# From vectors
tab <- refTable(colA=1:5, colB=letters[1:5])
print(tab$extract(3,))

# From list (recycling)
columns <- list(number=1, letters=LETTERS)
tab <- refTable(columns)
print(tab$extract())

# data.frame conversion
dataFrame <- data.frame(colA=1:5, colB=letters[1:5])
tab <- refTable(dataFrame)
print(tab$extract())
```

---

segMerge	<i>Merges consecutive segments</i>
----------	------------------------------------

---

**Description**

Given a set of segments defined by "chrom", "start", "end" and various data, it merges consecutive rows (sorted by "chrom" then "start") that share same data. As an example, it is useful to merge consecutive regions of the genome sharing same copy numbers after modelization, or filling small gaps.

**Usage**

```
segMerge(segTable, on = names(segTable), fun = list(unique, start=min, end=max))
```

**Arguments**

segTable	A data.frame of segments, with at least "chrom", "start" and "end" columns. Standard behavior (default fun value) assumes "start" and "end" to be at least numeric, preferably integer.
on	Character vector, segTable columns that must all be identical for the consecutive rows to be merged. For convenience, "chrom" is forced in and "start" / "end" are forced out.
fun	A list of functions, defining how to merge values when merging rows. It should contain an unnamed element for the default function, and named elements to deal with specific columns.

**Value**

Returns a data.frame similar to segTable.

**Author(s)**

Sylvain Mareschal

**See Also**[segOverlap](#)

---

segOverlap	<i>Merges overlapping segments</i>
------------	------------------------------------

---

**Description**

Given a set of segments defined by "chrom", "start", "end" and various data, it merges overlapping or jointive rows.

**Usage**

```
segOverlap(segTable, fun = list(unique.default, start=min, end=max), factorsAsIntegers = TRUE)
```

**Arguments**

- |                   |  |
|-------------------|--|
| segTable          | A data.frame of segments, with at least "chrom", "start" and "end" columns. Standard behavior (default fun value) assumes "start" and "end" to be at least numeric, preferably integer.  |
| fun               | A list of functions, defining how to merge values when merging rows. It should contain an unnamed element for the default function, and named elements to deal with specific columns.  |
| factorsAsIntegers | Single logical value, whether to handle columns of class factor as integers or as is. Using TRUE dramatically shortens computation time in default user case ("chrom" column of class factor, "unique" function applied), but FALSE may be required to allow non-standard merging functions to access encoded values rather than factor indexes. |

**Value**

Returns a data.frame similar to segTable.

**Author(s)**

Sylvain Mareschal

**See Also**[segMerge](#)

singlePlot

*Whole genome plot of a drawable list***Description**

This function plots a drawable list on all the chromosomes side by side, with a constant X axis scale. It mainly defines a custom layout for a series of [browsePlot](#) calls.

**Usage**

```
singlePlot(drawables, columns = 4, exclude = c("X", "Y"), add = c(5e6, 15e6),
  vertical = FALSE, capWidth = lcm(1), spacer = lcm(1), finalize = TRUE,
  cap.border = "black", cap.font.col = "black", cap.bg.col = NA, cap.adj = c(0.5, 0.5),
  cap.cex = 2, cap.font = 2, ...)
```

**Arguments**

drawables	A <a href="#">drawable.list</a> object containing the tracks to plot, as returned by <a href="#">drawable.list</a> or <a href="#">tk.tracks</a> .
columns	Single integer value, column count in the chromosome layout.
exclude	Character vector, the names of the chromosomes to not plot.
add	Numeric vector of length 2, the margins to add before and after each chromosome, in base pairs.
vertical	Single logical value, whether to produce a plot showing chromosomes horizontally or vertically. Actually the figure will need to be manually rotated in the resulting file.
capWidth	Single value defining the width of the chromosome name caps, in a suitable format for layout widths argument.
spacer	Single value defining the height of the inter-chromosome gaps, in a suitable format for layout heights argument.
finalize	Single logical value, whether to fill unused space with a blank plot and return to default layout or allow further manual addition. If FALSE, the next plot will fill the whole blank space left.
cap.border	Single value defining the color of chromosome cap borders. See the border argument of <a href="#">rect</a> for further details.
cap.font.col	Single value defining the color of chromosome names in the caps. See the font argument of <a href="#">par</a> for further details.
cap.bg.col	Single value defining the color of chromosome cap background. See the col argument of <a href="#">rect</a> for further details.
cap.adj	Numeric vector of length 2 defining the X and Y adjustment of the chromosome names in the caps, ranging between 0 (left / bottom) to 1 (right / top).
cap.cex	Single value defining the character expansion factor for chromosome names in the caps. See the cex argument of <a href="#">par</a> for further details.
cap.font	Single value defining the font type of chromosome names in the caps. See the font argument of <a href="#">par</a> for further details.
...	Further arguments will be passed to <a href="#">browsePlot</a> on each call. Please consider to use <code>bty="n"</code> , <code>xaxt="n"</code> , <code>xgrid=FALSE</code> , <code>yaxt="n"</code> , <code>ylab=""</code> and / or <code>ysub=""</code> ) for a cleaner output.

**Author(s)**

Sylvain Mareschal

**See Also**[browsePlot](#), [drawable.list](#), [drawable](#)


---

sliceable-class	Class "sliceable"
-----------------	-------------------

---

**Description**

Reference classes extending this virtual class must have a `slice` method, as a generic draw method based on it is provided.

**Extends**

Class [drawable](#), directly.

All reference classes extend and inherit methods from [envRefClass](#).

**Fields**

The following fields are inherited (from the corresponding class):

- name ([drawable](#))
- parameters ([drawable](#))

**Methods**

`slice(chrom, start, end)`: [Virtual method]

Extract elements in the specified window, in a format suitable to draw().

- **chrom** : single integer, numeric or character value, the chromosomal location. NA is not handled.
- **start** : single integer or numeric value, inferior boundary of the window. NA is not handled.
- **end** : single integer or numeric value, superior boundary of the window. NA is not handled.

The following methods are inherited (from the corresponding class):

- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([drawable](#))
- chromosomes ([drawable](#))
- copy ([envRefClass](#))
- defaultParams ([drawable](#), overloaded)
- draw ([drawable](#), overloaded)
- export ([envRefClass](#))
- field ([envRefClass](#))
- fix.param ([drawable](#))
- getChromEnd ([drawable](#), overloaded)

- getClass ([envRefClass](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- import ([envRefClass](#))
- initFields ([envRefClass](#))
- initialize ([drawable](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- show ([drawable](#), overloaded)
- trace ([envRefClass](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

### Author(s)

Sylvain Mareschal

### See Also

[drawable](#), [crossable](#), `cghRA.array`

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subtrack

---

*Extract elements within a genomic window*


---

### Description

subtrack extracts lines from a `data.frame`, list or vector collection within a single genomic window, defined by a chromosome name, a starting and an ending positions. As this is a common task in genome-wide analysis, this function relies on an optimized C code in order to achieve good performances.

sizetrack is very similar to subtrack, but only count lines without extracting the data.

istrack checks if a collection of data is suitable for subtrack and sizetrack (See 'Track definition' for further details). As this operation is quite expensive and should be performed once, it is up to the user to check its data before subtracking.

### Usage

```
istrack(...)
subtrack(...)
sizetrack(...)
```

## Arguments

- ...
- A collection of data to be considered as a single track. Named vectors are considered as single columns, `data.frame` and `list` as collections of columns, all parallelized in a single bidimensional table (assuming they all have same lengths / row counts). See 'Track definition' for further details.
- For `subtrack` and `sizetrack`, the first arguments must be the following (preferably unnamed) :
- chromosome location (integer or character, according to 'chrom' type)
  - starting position on the chromosome (integer, considered within)
  - ending position on the chromosome (integer, considered within)
  - chromosome index (integer vector, see below)

## Details

The C code relies heavily on the ordering to fastly retrieve the elements that overlap the queried window. Elements entirely comprised in the window are returned, as well as elements that only partially overlap it.

## Value

`subtrack` returns a single `data.frame` merging all columns provided, with the subset of rows corresponding to elements in the queried window. This `data.frame` has no row name, and is a valid track (See 'Track definition' for further details).

`sizetrack` returns a single integer value corresponding to the count of rows in the queried window.

`istrack` returns a single TRUE value if the data collection provided is a valid track. Otherwise it returns a single FALSE value, with a "why" attribute containing a single character string explaining the (first) condition that is not fulfilled.

## Track definition

A track is defined as a `data.frame` with a variable amount of data (in columns) about a variable amount of features (in rows).

3 columns are mandatory, with restricted names and types :

**chrom** The chromosomal location of the feature, as integer or factor.

**start** The starting position of the feature on the chromosome, as integer.

**end** The ending position of the feature on the chromosome, as integer.

The track is supposed to be ordered by chromosome, then by starting position. When chromosomes are stored as factors, they need to be numerically ordered by their internal codes (as the `order` function does), not alphabetically by their labels.

## Chromosome index

In order to guarantee good performances, chromosomes are to be indexed. As the rows are supposed to be ordered by chromosome, then by starting position (see 'Track definition'), reminding starting or ending rows of each chromosome can save huge amounts of computation time in large tracks.

The following specifications must be fulfilled :

- It must be an integer vector, with the last row index of each chromosome in the track indexed.

- Values are to be ordered by chromosome, in the same way than the 'chrom' column.
- For integer 'chrom', values are extracted by position (chromosome '1' is the first value ...).
- For factor 'chrom', values are extracted by names (named with 'chrom' levels).
- Chromosomes without data in the track must be described, with NA integer values.

See the 'Example' section below for index computation.

### Note

These three functions are proposed for generic usage on `data.frame`, `list` or `vectors`. The `track.table` class implements more suitable `slice`, `size` and `check` methods, and handles autonomously the indexing.

### Author(s)

Sylvain Mareschal

### Examples

```
# Exemplar data : subset of human genes
data(hsFeatures)

# Track validity
print(istrack(hsGenes))
hsGenes <- hsGenes[ order(hsGenes$chrom, hsGenes$start) ,]
print(istrack(hsGenes))

# Chromosome index (factorial chrom)
index <- tapply(1:nrow(hsGenes), hsGenes$chrom, max)

# Factor chrom query
print(class(hsGenes$chrom))
subtrack("1", 10e6, 15e6, index, hsGenes)

# Row count
a <- nrow(subtrack("1", 10e6, 15e6, index, hsGenes))
b <- sizetrack("1", 10e6, 15e6, index, hsGenes)
if(a != b) stop("Inconsistency")

# Multiple sources
length <- hsGenes$end - hsGenes$start
subtrack("1", 10e6, 15e6, index, hsGenes, length)
subtrack("1", 10e6, 15e6, index, hsGenes, length=length)

# Speed comparison (x200 here)
system.time(
  for(i in 1:40000) {
    subtrack("1", 10e6, 15e6, index, hsGenes)
  }
)
system.time(
  for(i in 1:200) {
    hsGenes[ hsGenes$chrom == "1" & hsGenes$start <= 15e6 & hsGenes$end >= 10e6 ,]
  }
)
```



```

# Convert chrom from factor to integer
hsGenes$chrom <- as.integer(as.character(hsGenes$chrom))

# Chromosome index (integer chrom)
index <- rep(NA_integer_, 24)
tmpIndex <- tapply(1:nrow(hsGenes), hsGenes$chrom, max)
index[ as.integer(names(tmpIndex)) ] <- tmpIndex

# Integer chrom query
print(class(hsGenes$chrom))
subtract(1, 10e6, 15e6, index, hsGenes)

```

tk.browse

*R Genome browser*

## Description

The `browsePlot` function produces an usual R plot from a [drawable](#) inheriting object list, at specific coordinates in the genome.

The `tk.browse` function summons a TCL-TK interface to navigate through the whole genome, relying on `browsePlot` for the plotting.

The former may be called directly to automatically export views from the genome browser, the latter is more suited to an interactive browsing with frequent coordinate jumps.

## Usage

```

tk.browse(drawables, hscale = NA, vscale = NA, blocking = FALSE,
  scaleFactor = NA, updateLimit = 0.4)
browsePlot(drawables, chrom = NA, start = NA, end = NA,
  customLayout = FALSE, xaxt = "s", xaxm = 1.5, ...)

```

## Arguments

<code>drawables</code>	A <a href="#">drawable.list</a> object containing the tracks to plot, as returned by <a href="#">drawable.list</a> or <a href="#">tk.tracks</a> .
<code>hscale</code>	Single numeric value, to be passed to <code>tkrplot</code> .
<code>vscale</code>	Single numeric value, to be passed to <code>tkrplot</code> .
<code>blocking</code>	Single logical value, whether to wait for the interface window to be closed before unfreezing the R console. The FALSE default let you use R and the interface in parallel (see the 'Typing R commands while browsing' section below), the code TRUE value is used essentially in the stand alone version.
<code>scaleFactor</code>	Single numeric value, scaling factor to convert pixel sizes in <code>tkrplot</code> scale units. NA will use the OS dependant default values.
<code>updateLimit</code>	Single numeric value, minimal time (in seconds) between two image updates when move or zoom key are continuously pressed. This is used to limit zoom and move speed on fast computers.
<code>chrom</code>	Single character value, the chromosome to plot.
<code>start</code>	Single integer value, the left boundary of the window to plot. NA will use 0.

end	Single integer value, the right boundary of the window to plot. NA will use the maximal <code>drawable\$getChromEnd()</code> value throughout <code>trackList</code> .
customLayout	Single logical value, whether to organize the various plot or not. If FALSE, <code>layout</code> will be called and you will not be able to add custom plots. If TRUE, it is up to the user to define its <code>layout</code> call to handle the track plots that will be issued by the function.
xaxt	X axis showing (see <code>par</code> ). Only applied to the last track, other ones never show their X axis ("n").
xaxm	Minimal bottom margin for the last track (see <code>par</code> ). It assures enough margin is reserved for X axis showing (see <code>xaxt</code> ).
...	Further arguments are passed through to the <code>draw</code> method of each track in <code>trackList</code> .

### Value

`tk.browse` invisibly returns the `drawables` argument (See the 'Typing R commands while browsing' section above).

`browsePlot` invisibly returns the `par` function output for the last track plot, as it is used by `tk.browse`.

### Interactive browsing

**Jump to specific location:** The left upper panel can be used to jump to specific coordinates, defined by a chromosome name, a starting position and an ending position (as floating point numerics in millions of base pairs).

**Move along a chromosome:** The left and right arrow keys may be used to shift the window to the corresponding side.

**Generic zoom:** The up and down arrow keys, as well as the vertical mouse wheel, may be used to zoom in or out on the current location.

**Localized zoom in:** A zoom can also be achieved with a mouse drag on the region to investigate : maintain a left click on the position to use as the new left boundary, and release the click at the position of the new right boundary.

**Resize plot area:** The plot area size is defined by `hscale` and `vscale`. During interactive browsing, resize the browser window and use the "r" key to adjust the plot area to the window size.

### Typing R commands while browsing

`tk.browse` returns the `drawable.list` objects it uses to store currently browsed data. As it is a `reference class` object, the same memory location is shared by `tk.browse` and the returned object, so updates (like track addition or edition) made by `tk.browse` will impact the object in the R Command Line Interface (CLI), and updates made via R commands will impact the current `tk.browse` session.

Some sub-interfaces (like information pop-ups and track selection panels) may freeze the R command prompt while opened, make sure to have only the `tk.browse` main window opened when typing R commands.

Notice some operating systems (including Windows) restrain users to type R commands while a tcl-tk window is opened, or seems to be instable while doing so. Setting `blocking` to TRUE will enforce this behavior, keeping users from typing commands while `tk.browse` is running.

**Author(s)**

Sylvain Mareschal

**See Also**[singlePlot](#), [drawable.list](#), [drawable](#)

tk.convert

*RDТ file conversion***Description**

This function provides a tcl-tk interface to convert RDТ table files into CSV-like files, and to produce basic [track.table](#) objects from such files.

**Usage**

```
tk.convert(blocking = FALSE)
```

**Arguments**

blocking	Single logical value, whether to wait for the interface window to be closed before unfreezing the R console. The FALSE default let you use R and the interface in parallel, the code TRUE is used essentially in the stand alone version.
----------	---

**Author(s)**

Sylvain Mareschal

**See Also**[track.table-class](#)

tk.tracks

*Track management for Genome browser***Description**

This function allows to load and edit the [drawable.list](#) object that is to be passed to [tk.browse](#) and code [browsePlot](#), using a Tcl-tk interface

**Usage**

```
tk.tracks(drawables = drawable.list(), parent = NULL)
```

**Arguments**

drawables	A previously built <a href="#">drawable.list</a> to edit. Default value builds an empty one.
parent	An optional <a href="#">tkoplevel</a> to bind message boxes to. Impact on the Tcl-tk interface behaviour is slight, so only advanced users should take care of it.

**Value**

Returns a `drawable.list` object. Notice that if 'drawables' was provided, it will also be updated "in-place" (standard reference class behavior).

**Author(s)**

Sylvain Mareschal

**See Also**

[tk.browse](#), [browsePlot](#), [drawable.list-class](#), [drawable-class](#), [findDrawables](#)

---

tk.utils

*Tk interface utilities*


---

**Description**

These functions are components used to build interactive interfaces.

`tk.file` is a wrapper to tcltk functions `tkgetOpenFile` and `tkgetOpenFile` with several enhancements.

`tk.files` proposes to build and order a file list from multiple calls to `tk.file`.

`tk.folder` is a wrapper to tcltk function `tkchooseDirectory` with small enhancements.

`handle` is a wrapper to `withRestarts`, which allows to catch errors, warnings and messages while executing an R expression and handle them with custom functions.

**Usage**

```
tk.file(title = "Choose a file", typeNames = "All files", typeExt = "*", multiple = FALSE,
        mandatory = TRUE, type = c("open", "save"), initialdir = NULL, parent = NULL)
tk.files(preselection = character(0), multiple = TRUE, parent = NULL, ...)
tk.folder(title = "Choose a directory", mustexist = TRUE, mandatory = TRUE)
handle(expr, messageHandler, warningHandler, errorHandler)
```

**Arguments**

<code>title</code>	Single character value, the displayed name of the summoned window.
<code>typeNames</code>	Character vector defining the displayed names of the filtered file extensions. Parallel to <code>typeExt</code> .
<code>typeExt</code>	Character vector defining the filtered file extensions (use "*" as wildcard). Parallel to <code>typeNames</code> .
<code>multiple</code>	Single logical value, whether to allow multiple file selection or not.
<code>mandatory</code>	Single logical value, whether to throw an error if no file is selected or not.
<code>type</code>	Single character value defining the label of the button.
<code>initialdir</code>	Single character value, the initially selected directory when the window is summoned. NULL corresponds to the last directory browsed via one of these functions.
<code>parent</code>	A Tcl-Tk object to consider as the parent of the new frame.

preselection	Character vector, the files already selected when the window is summoned.
...	Further arguments to be passed to <code>tk.file</code> .
mustexist	Single logical value, whether to throw an error if a non-existing directory is selected or not.
expr	An R expression in which errors, warnings and messages are to be caught. Use <code>{ }</code> to monitor a multi-line R code.
messageHandler	A function taking as single argument the <a href="#">condition</a> object caught. If missing, <a href="#">messages</a> will pass through.
warningHandler	A function taking as single argument the <a href="#">condition</a> object caught. If missing, <a href="#">warnings</a> will pass through.
errorHandler	A function taking as single argument the <a href="#">condition</a> object caught. If missing, <a href="#">errors</a> will pass through.

### Value

`tk.file`, `tk.files` and `tk.folder` return the selection as a character vector, possibly empty.  
`handle` returns nothing.

### Author(s)

Sylvain Mareschal

### See Also

[tk.browse](#), [tk.convert](#), [tk.tracks](#)

---

track-constructors	<i>Track constructors</i>
--------------------	---------------------------

---

### Description

Produces [track.table](#)-inheriting objects.

### Usage

```
track.table(..., .name, .parameters, .organism, .assembly, .chromosomes,
             .makeNames = FALSE, .orderCols = TRUE, warn = TRUE)
track.bam(bamPath, baiPath, addChr, quiet = FALSE, .name, .organism,
          .assembly, .parameters, warn = TRUE)
track.genes(...)
track.bands(...)
track.exons(...)
track.CNV(...)
```

**Arguments**

...	Arguments to be passed to the inherited constructor ( <a href="#">refTable</a> for <a href="#">track.table</a> , <a href="#">track.table</a> for the others). <code>track.table</code> has few more restrictions, see <a href="#">track.table-class</a> for further details.
.name	Single character value, to fill the name field inherited from <a href="#">drawable</a> .
warn	Single logical value, to be passed to the appropriate check method. Other conversion warnings rely on this value too in <code>track.table</code> .
.parameters	A list of drawing parameters, to fill the parameters field of the object.
.organism	Single character value, to fill the organism field of the object.
.assembly	Single character value, to fill the assembly field of the object.
.chromosomes	Single character value, levels to use for the 'chrom' column if conversion to factor is needed.
.makeNames	Single logical value, whether to compute the 'name' column with unique values or not. If TRUE, any existing 'name' column will be replaced.
.orderCols	Single logical value, whether to reorder the columns for more consistency between tracks or not.
bamPath	Single character value, the file name and path to a BAM file (.bam) to build a track around.
baiPath	Single character value, the file name and path to the corresponding BAI file (.bai) to build a track around. If missing, a guess will be tried (adding '.bai' to <code>bamPath</code> or replacing '.bam' by '.bai').
addChr	Single logical value, whether to automatically add 'chr' ahead chromosome names when querying or not. If missing, a guess will be tried looking for chromosome names beginning by 'chr' in the BAM header declaration.
quiet	Single logical value, whether to throw diagnostic messages during BAI parsing or not.

**Value**

[track.table](#) and [track.bam](#) inheriting objects.

**Author(s)**

Sylvain Mareschal

**See Also**

[track.table-class](#), [track.bam-class](#)

**Examples**

```
# track.table from a data.frame
df <- data.frame(chrom=1, strand="+", start=1:5, end=2:6, name=letters[1:5], stringsAsFactors=FALSE)
track.table(df)

# track.table from vectors
track.table(chrom=1, strand="+", start=1:5, end=2:6, name=letters[1:5])

# track.bam
track.bam(system.file("extdata/ATM.bam", package="Rgb"))
```

---

track.bam-class	Class "track.bam"
-----------------	-------------------

---

## Description

"track.bam" is a drawing wrapper for Binary Alignment Map files (SAMtools).

Notice the data are not stored directly in the object, but stay in the original BAM file, thus exported track.bam objects may be broken (the check method can confirm this).

Objects are produced by the `track.bam` constructor.

## Extends

Class `sliceable`, directly.

Class `drawable`, by class `sliceable`, distance 2.

All reference classes extend and inherit methods from `envRefClass`.

## Fields

**addChr**: Single logical value, whether to automatically add 'chr' ahead chromosome names when querying or not..

**assembly**: Single character value, the assembly version for the coordinates stored in the object. Must have length 1, should not be NA.

**baiPath**: Single character value, the full path to the BAI index file in use.

**bamPath**: Single character value, the full path to the BAM file in use.

**header**: A data.frame describing the @SQ elements of the BAM header (one per row).

**index**: The parsed content of the BAI index, as a unnamed list with one element by reference sequence, itself a list with 'bins' and 'intervals' elements. 'bins' is a named list of two-column matrices ('start' and 'end'), giving virtual BGZF coordinates of the described bin (as double). 'intervals' is a double vector of virtual BGZF coordinates, used for linear filtering (see SAM specification for further details).

**organism**: Single character value, the name of the organism whose data is stored in the object. Must have length 1, should not be NA.

The following fields are inherited (from the corresponding class):

- name (`drawable`)
- parameters (`drawable`)

## Methods

**crawl(chrom, start, end, addChr = , verbosity = , ..., init, loop, final)**: Apply a custom processing to reads in a genomic window.

- **chrom** : single integer, numeric or character value, the chromosomal location. NA is not handled.
- **start** : single integer or numeric value, inferior boundary of the window. NA is not handled.
- **end** : single integer or numeric value, superior boundary of the window. NA is not handled.
- **addChr** : single logical value, whether to systematically add 'chr' in front of the 'chrom' value or not.
- **verbosity** : single integer value, the level of verbosity during processing (0, 1 or 2).

- **...** : arguments to be passed to 'init', 'loop' or 'final'.
- **init** : an expression to be evaluated before looping on reads.
- **loop** : a function with taking at least 'read' and '...' as arguments, modifying 'output' in the parent environment.
- **final** : an expression to be evaluated after looping on reads.

`depth(..., qBase = , qMap = )`: Counts covering bases for each genomic position, similarly to SAMtools' depth.

- **...** : arguments to be passed to the `crawl()` method.
- **qBase** : single integer value, minimal base quality for a base to be counted.
- **qMap** : single integer value, minimal mapping quality for a base to be counted.

`extract(...)`: Extract reads as a list, similarly to SAMtools' view.

- **...** : arguments to be passed to the `crawl()` method.

`pileup(..., qBase = , qMap = )`: Counts each nucleotide type for each genomic position, similarly to SAMtools' mpileup.

- **...** : arguments to be passed to the `crawl()` method.
- **qBase** : single integer value, minimal base quality for a base to be counted.
- **qMap** : single integer value, minimal mapping quality for a base to be counted.

The following methods are inherited (from the corresponding class):

- `callParams` ([drawable](#))
- `callSuper` ([envRefClass](#))
- `check` ([drawable](#))
- `chromosomes` ([drawable](#))
- `copy` ([envRefClass](#))
- `defaultParams` ([sliceable](#), overloaded)
- `draw` ([sliceable](#))
- `export` ([envRefClass](#))
- `field` ([envRefClass](#))
- `fix.param` ([drawable](#))
- `getChromEnd` ([sliceable](#), overloaded)
- `getClass` ([envRefClass](#))
- `getName` ([drawable](#))
- `getParam` ([drawable](#))
- `getRefClass` ([envRefClass](#))
- `import` ([envRefClass](#))
- `initFields` ([envRefClass](#))
- `initialize` ([drawable](#), overloaded)
- `setName` ([drawable](#))
- `setParam` ([drawable](#))
- `show` ([sliceable](#), overloaded)
- `slice` ([sliceable](#), overloaded)
- `trace` ([envRefClass](#))
- `untrace` ([envRefClass](#))
- `usingMethods` ([envRefClass](#))



**Author(s)**

Sylvain Mareschal

**References**<http://samtools.github.io/hts-specs/SAMv1.pdf>**See Also**[track.table](#), [sliceable-class](#), [drawable-class](#)


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track.bands-class	Class "track.bands"
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---

**Description**

This class is a variation of the [track.table](#) class dedicated to cytogenetic banding, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distincts means :

- Using the corresponding constructors, which work like the [track.table](#) constructor.
- Importing a [track.table](#) object in an empty object created by a call to new.

**Extends**

Class [track.table](#), directly.

Class [refTable](#), by class [track.table](#), distance 2.

Class [crossable](#), by class [track.table](#), distance 2.

Class [sliceable](#), by class [track.table](#), distance 3.

Class [drawable](#), by class [track.table](#), distance 4.

All reference classes extend and inherit methods from [envRefClass](#).

**Fields**

The following fields are inherited (from the corresponding class):

- assembly ([track.table](#))
- checktrack ([track.table](#))
- colCount ([refTable](#))
- colIterator ([refTable](#))
- colNames ([refTable](#))
- colReferences ([refTable](#))
- index ([track.table](#))
- name ([drawable](#))
- organism ([track.table](#))
- parameters ([drawable](#))
- rowCount ([refTable](#))
- rowNamed ([refTable](#))
- rowNames ([refTable](#))
- subtrack ([track.table](#))
- values ([refTable](#))

## Methods

The following methods are inherited (from the corresponding class):

- addArms ([track.table](#))
- addColumn ([track.table](#))
- addDataFrame ([refTable](#))
- addEmptyRows ([refTable](#))
- addList ([track.table](#))
- addVectors ([refTable](#))
- buildCalls ([track.table](#))
- buildIndex ([track.table](#))
- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([track.table](#))
- chromosomes ([track.table](#))
- coerce ([track.table](#))
- colOrder ([refTable](#))
- copy ([refTable](#))
- cross ([crossable](#))
- defaultParams ([track.table](#), overloaded)
- delColumns ([track.table](#))
- draw ([sliceable](#))
- erase ([refTable](#))
- eraseArms ([track.table](#))
- export ([envRefClass](#))
- extract ([refTable](#))
- field ([envRefClass](#))
- fill ([track.table](#))
- fix.param ([drawable](#))
- getChromEnd ([track.table](#))
- getClass ([envRefClass](#))
- getColCount ([refTable](#))
- getColNames ([refTable](#))
- getLevels ([refTable](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))

- `initFields` ([envRefClass](#))
- `initialize` ([track.table](#))
- `isArmed` ([track.table](#))
- `metaFields` ([track.table](#))
- `rowOrder` ([track.table](#))
- `setColNames` ([track.table](#))
- `setLevels` ([track.table](#))
- `setName` ([drawable](#))
- `setParam` ([drawable](#))
- `setRowNames` ([refTable](#))
- `show` ([track.table](#), overloaded)
- `slice` ([track.table](#))
- `trace` ([envRefClass](#))
- `types` ([refTable](#))
- `untrace` ([envRefClass](#))
- `usingMethods` ([envRefClass](#))

### Author(s)

Sylvain Mareschal

### See Also

[track.table-class](#), [track.table](#)  
[track.bands](#), [track.bands.UCSC](#)

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track.CNV-class	<i>Class "track.CNV"</i>
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### Description

This class is a variation of the [track.table](#) class dedicated to constitutive Copy Number Variations, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distincts means :

- Using the corresponding constructors, which work like the [track.table](#) constructor.
- Importing a [track.table](#) object in an empty object created by a call to `new`.

### Extends

Class [track.table](#), directly.

Class [refTable](#), by class [track.table](#), distance 2.

Class [crossable](#), by class [track.table](#), distance 2.

Class [sliceable](#), by class [track.table](#), distance 3.

Class [drawable](#), by class [track.table](#), distance 4.

All reference classes extend and inherit methods from [envRefClass](#).

## Fields

The following fields are inherited (from the corresponding class):

- assembly ([track.table](#))
- checktrack ([track.table](#))
- colCount ([refTable](#))
- colIterator ([refTable](#))
- colNames ([refTable](#))
- colReferences ([refTable](#))
- index ([track.table](#))
- name ([drawable](#))
- organism ([track.table](#))
- parameters ([drawable](#))
- rowCount ([refTable](#))
- rowNamed ([refTable](#))
- rowNames ([refTable](#))
- subtrack ([track.table](#))
- values ([refTable](#))

## Methods

The following methods are inherited (from the corresponding class):

- addArms ([track.table](#))
- addColumn ([track.table](#))
- addDataFrame ([refTable](#))
- addEmptyRows ([refTable](#))
- addList ([track.table](#))
- addVectors ([refTable](#))
- buildCalls ([track.table](#))
- buildIndex ([track.table](#))
- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([track.table](#))
- chromosomes ([track.table](#))
- coerce ([track.table](#))
- colOrder ([refTable](#))
- copy ([refTable](#))
- cross ([crossable](#))
- defaultParams ([track.table](#), overloaded)
- delColumns ([track.table](#))
- draw ([sliceable](#))
- erase ([refTable](#))

- eraseArms ([track.table](#))
- export ([envRefClass](#))
- extract ([refTable](#))
- field ([envRefClass](#))
- fill ([track.table](#))
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- getChromEnd ([track.table](#))
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- getColCount ([refTable](#))
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- getLevels ([refTable](#))
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- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))
- initFields ([envRefClass](#))
- initialize ([track.table](#))
- isArmed ([track.table](#))
- metaFields ([track.table](#))
- rowOrder ([track.table](#))
- setColNames ([track.table](#))
- setLevels ([track.table](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- setRowNames ([refTable](#))
- show ([track.table](#), overloaded)
- slice ([track.table](#))
- trace ([envRefClass](#))
- types ([refTable](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

**Author(s)**

Sylvain Mareschal

**See Also**

[track.table-class](#), [track.table](#), [track.table.GTF](#)  
[track.CNV](#), [track.CNV.DGV](#)

---

track.exons-class	Class "track.exons"
-------------------	---------------------

---

## Description

This class is a variation of the [track.table](#) class dedicated to exons, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distinct means :

- Using the corresponding constructors, which work like the [track.table](#) constructor.
- Importing a [track.table](#) object in an empty object created by a call to new (see Examples).

## Extends

Class [track.table](#), directly.

Class [refTable](#), by class [track.table](#), distance 2.

Class [crossable](#), by class [track.table](#), distance 2.

Class [sliceable](#), by class [track.table](#), distance 3.

Class [drawable](#), by class [track.table](#), distance 4.

All reference classes extend and inherit methods from [envRefClass](#).

## Fields

The following fields are inherited (from the corresponding class):

- assembly ([track.table](#))
- checktrack ([track.table](#))
- colCount ([refTable](#))
- colIterator ([refTable](#))
- colNames ([refTable](#))
- colReferences ([refTable](#))
- index ([track.table](#))
- name ([drawable](#))
- organism ([track.table](#))
- parameters ([drawable](#))
- rowCount ([refTable](#))
- rowNamed ([refTable](#))
- rowNames ([refTable](#))
- subtrack ([track.table](#))
- values ([refTable](#))

## Methods

The following methods are inherited (from the corresponding class):

- addArms ([track.table](#))
- addColumn ([track.table](#))
- addDataFrame ([refTable](#))
- addEmptyRows ([refTable](#))
- addList ([track.table](#))
- addVectors ([refTable](#))
- buildCalls ([track.table](#))
- buildIndex ([track.table](#))
- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([track.table](#))
- chromosomes ([track.table](#))
- coerce ([track.table](#))
- colOrder ([refTable](#))
- copy ([refTable](#))
- cross ([crossable](#))
- defaultParams ([track.table](#), overloaded)
- delColumns ([track.table](#))
- draw ([sliceable](#))
- erase ([refTable](#))
- eraseArms ([track.table](#))
- export ([envRefClass](#))
- extract ([refTable](#))
- field ([envRefClass](#))
- fill ([track.table](#))
- fix.param ([drawable](#))
- getChromEnd ([track.table](#))
- getClass ([envRefClass](#))
- getColCount ([refTable](#))
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- getLevels ([refTable](#))
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- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))

- `initFields` ([envRefClass](#))
- `initialize` ([track.table](#))
- `isArmed` ([track.table](#))
- `metaFields` ([track.table](#))
- `rowOrder` ([track.table](#))
- `setColNames` ([track.table](#))
- `setLevels` ([track.table](#))
- `setName` ([drawable](#))
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- `setRowNames` ([refTable](#))
- `show` ([track.table](#), overloaded)
- `slice` ([track.table](#))
- `trace` ([envRefClass](#))
- `types` ([refTable](#))
- `untrace` ([envRefClass](#))
- `usingMethods` ([envRefClass](#))

### Author(s)

Sylvain Mareschal

### See Also

[track.table-class](#), [track.table](#), [track.table.GTF](#)  
[track.exons](#), [track.exons.CCDS](#)

---

track.fasta-class	Class "track.fasta"
-------------------	---------------------

---

### Description

"track.fasta" is a drawing wrapper for FASTA files.

Notice the data are not stored directly in the object, but stay in the original FASTA file(s), thus exported track.fasta objects may be broken (the check method can confirm this).

Objects are produced by the [track.fasta.multi](#) and [track.fasta.collection](#) constructors.

### Extends

Class [sliceable](#), directly.

Class [drawable](#), by class [sliceable](#), distance 2.

All reference classes extend and inherit methods from [envRefClass](#).



## Fields

**assembly:** Single character value, the assembly version for the coordinates stored in the object.  
Must have length 1, should not be NA.

**files:** A data.frame, with 6 columns : file (character), header (character), startOffset (numeric), lineLength (integer), breakSize (integer) and contentSize (integer). Each row refers to a distinct chromosome, whose name is stored as row name.

**organism:** Single character value, the name of the organism whose data is stored in the object.  
Must have length 1, should not be NA.

The following fields are inherited (from the corresponding class):

- name ([drawable](#))
- parameters ([drawable](#))

## Methods

The following methods are inherited (from the corresponding class):

- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([drawable](#), overloaded)
- chromosomes ([drawable](#), overloaded)
- copy ([envRefClass](#))
- defaultParams ([sliceable](#), overloaded)
- draw ([sliceable](#))
- export ([envRefClass](#))
- field ([envRefClass](#))
- fix.param ([drawable](#))
- getChromEnd ([sliceable](#), overloaded)
- getClass ([envRefClass](#))
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- import ([envRefClass](#))
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- usingMethods ([envRefClass](#))

**Author(s)**

Sylvain Mareschal

**See Also**[track.table](#), [sliceable-class](#), [drawable-class](#)

---

track.fasta-constructors*Track constructors for FASTA files*

---

**Description**

Produces [sliceable](#)-inheriting objects to query "in situ" FASTA files.

`track.fasta.multi` is designed to handle a single multi-FASTA file aggregating all the chromosomes of an organism. An index as generated by the HTSlib (formerly "SAMtools") `faidx` command is required.

`track.fasta.collection` is designed to handle a collection of standard FASTA files, one per chromosome.

**Usage**

```
track.fasta.multi(fastaFile, indexFile, .name, .organism, .assembly,
  .parameters, warn = TRUE)
track.fasta.collection(files, chromosomes, .name, .organism, .assembly,
  .parameters, warn = TRUE)
```

**Arguments**

<code>fastaFile</code>	Single character value, the file name and path to a multi-FASTA file (.fa) to build a track upon.
<code>indexFile</code>	Single character value, the file name and path to a multi-FASTA index file (.fai) corresponding to <code>fastaFile</code> . This index file is supposed to be produced by the <code>faidx</code> command from SAMtools.
<code>.name</code>	Single character value, to fill the name field inherited from <a href="#">drawable</a> .
<code>.organism</code>	Single character value, to fill the organism field of the object.
<code>.assembly</code>	Single character value, to fill the assembly field of the object.
<code>.parameters</code>	A list of drawing parameters, to fill the parameters field of the object.
<code>warn</code>	Single logical value, to be passed to the appropriate check method. Other conversion warnings rely on this value too in <code>track.table</code> .
<code>files</code>	Character vector, file names and paths to multiple single-FASTA file (.fa) to build a track upon (one per chromosome).
<code>chromosomes</code>	Character vector, chromosomes names to attribute to each file in <code>files</code> .

## Details

Both functions suppose the FASTA files to respect the following :

- They begin with a single line of comment, after a '>' sign.
- All sequence lines have the same length (whatever it is).
- The line separator (`\n`, `\r\n`) is always the same in a file.
- No empty line.

Returned sequences may be wrong (without error or notice !) if any of these is not fulfilled. Standard sources (see below) usually enforce these conditions.

## Value

An object of class `track.fasta`.

## Author(s)

Sylvain Mareschal

## References

Example of FASTA file collection (human assembly 'hg19'), from UCSC : <http://hgdownload.soe.ucsc.edu/goldenPath/hg19/bigZips/chromFa.tar.gz>

Example of single multi-FASTA file (human assembly 'hg19'), from 1000 genomes : [ftp://ftp.1000genomes.ebi.ac.uk/vol1/ftp/technical/reference/human\\_g1k\\_v37.fasta.gz](ftp://ftp.1000genomes.ebi.ac.uk/vol1/ftp/technical/reference/human_g1k_v37.fasta.gz)

The `faidx` documentation, from the HTSlib project.

## See Also

`track-constructors`, `Annotation`  
`tk.browse`, `browsePlot`

---

track.genes-class	Class "track.genes"
-------------------	---------------------

---

## Description

This class is a variation of the `track.table` class dedicated to genes, enforcing new drawing parameter defaults and a few specialized methods.

Objects can be created by two distinct means :

- Using the corresponding constructors, which work like the `track.table` constructor.
- Importing a `track.table` object in an empty object created by a call to `new` (see Examples).

## Extends

Class `track.table`, directly.

Class `refTable`, by class `track.table`, distance 2.

Class `crossable`, by class `track.table`, distance 2.

Class `sliceable`, by class `track.table`, distance 3.

Class `drawable`, by class `track.table`, distance 4.

All reference classes extend and inherit methods from `envRefClass`.

## Fields

The following fields are inherited (from the corresponding class):

- assembly ([track.table](#))
- checktrack ([track.table](#))
- colCount ([refTable](#))
- colIterator ([refTable](#))
- colNames ([refTable](#))
- colReferences ([refTable](#))
- index ([track.table](#))
- name ([drawable](#))
- organism ([track.table](#))
- parameters ([drawable](#))
- rowCount ([refTable](#))
- rowNamed ([refTable](#))
- rowNames ([refTable](#))
- subtrack ([track.table](#))
- values ([refTable](#))

## Methods

The following methods are inherited (from the corresponding class):

- addArms ([track.table](#))
- addColumn ([track.table](#))
- addDataFrame ([refTable](#))
- addEmptyRows ([refTable](#))
- addList ([track.table](#))
- addVectors ([refTable](#))
- buildCalls ([track.table](#))
- buildIndex ([track.table](#))
- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([track.table](#))
- chromosomes ([track.table](#))
- coerce ([track.table](#))
- colOrder ([refTable](#))
- copy ([refTable](#))
- cross ([crossable](#))
- defaultParams ([track.table](#))
- delColumns ([track.table](#))
- draw ([sliceable](#))
- erase ([refTable](#))

- eraseArms ([track.table](#))
- export ([envRefClass](#))
- extract ([refTable](#))
- field ([envRefClass](#))
- fill ([track.table](#))
- fix.param ([drawable](#))
- getChromEnd ([track.table](#))
- getClass ([envRefClass](#))
- getColCount ([refTable](#))
- getColNames ([refTable](#))
- getLevels ([refTable](#))
- getName ([drawable](#))
- getParam ([drawable](#))
- getRefClass ([envRefClass](#))
- getRowCount ([refTable](#))
- getRowNames ([refTable](#))
- import ([envRefClass](#))
- indexes ([refTable](#))
- initFields ([envRefClass](#))
- initialize ([track.table](#))
- isArmed ([track.table](#))
- metaFields ([track.table](#))
- rowOrder ([track.table](#))
- setColNames ([track.table](#))
- setLevels ([track.table](#))
- setName ([drawable](#))
- setParam ([drawable](#))
- setRowNames ([refTable](#))
- show ([track.table](#), overloaded)
- slice ([track.table](#))
- trace ([envRefClass](#))
- types ([refTable](#))
- untrace ([envRefClass](#))
- usingMethods ([envRefClass](#))

**Author(s)**

Sylvain Mareschal

**See Also**

[track.table-class](#), [track.table](#), [track.table.GTF](#)  
[track.genes](#), [track.genes.NCBI](#)

---

track.table-class	Class "track.table"
-------------------	---------------------

---

## Description

"track.table" describes a collection of features localized on a genome, defined by a chromosomal location ("chrom"), two boundaries ("start" and "end") and various data (other columns).

Objects can be created by two distinct means :

- The `track.table` constructor, similar to the `data.frame` constructor. It imports a single `data.frame` or a collection of vectors into the object, reorder it to meet the `track.table` class restrictions (see below) and check immediately for validity.
- The `new` function (standard behavior for S4 and reference classes), which produces an empty object and do NOT check for validity. It takes as named arguments the values to store in the fields of the various classes the new object will inherit from.

3 columns are mandatory in "track.table", with restricted names and types :

**name** The unique name of the feature, as character.

**chrom** The chromosomal location of the feature, as integer or factor.

**start** The starting position of the feature on the chromosome, as integer.

**end** The ending position of the feature on the chromosome, as integer.

The track is supposed to be ordered by chromosome, then by starting position. When chromosomes are stored as factors, they need to be numerically ordered by their internal codes (as the `order` function does), not alphabetically by their labels.

As the `slice` method relies on a row index, each update in the feature coordinates must be followed by a call to the `buildIndex` method, a behavior that is enforced by overloading most of `refTable`-inherited methods.

As the `slice` method relies on a R call object using `refTable` column references, each update in the column names must be followed by a call to the `buildCalls` method, a behavior that is enforced by overloading most of `refTable`-inherited methods.

## Extends

Class `refTable`, directly.

Class `crossable`, directly.

Class `sliceable`, by class `crossable`, distance 2.

Class `drawable`, by class `crossable`, distance 3.

All reference classes extend and inherit methods from `envRefClass`.

## Fields

**assembly**: Single character value, the assembly version for the coordinates stored in the object.  
Must have length 1, should not be NA.

**checktrack**: A call to the C external "checktrack", for faster object check (see the `check` method).

**index**: integer vector, giving the index of the first row in each chromosome. See the `subtrack` function for further details.

**organism:** Single character value, the name of the organism whose data is stored in the object.  
Must have length 1, should not be NA.

**subtrack:** A call to the C external "subtrack", for faster slicing (see the `slice` method).

The following fields are inherited (from the corresponding class):

- `colCount` ([refTable](#))
- `colIterator` ([refTable](#))
- `colNames` ([refTable](#))
- `colReferences` ([refTable](#))
- `name` ([drawable](#))
- `parameters` ([drawable](#))
- `rowCount` ([refTable](#))
- `rowNamed` ([refTable](#))
- `rowNames` ([refTable](#))
- `values` ([refTable](#))

## Methods

**addArms(centromeres, temp = ):** Adds an arm localization ('p' or 'q') to the 'chrom' column.  
- **centromeres** : named numeric vector, providing the centromere position of each chromosome. Can also be a band track, as returned by `track.UCSC_bands()`.  
- **temp** : single logical value, whether to alter the object or return an altered copy.

**buildCalls():** Updates 'checktrack' and 'subtrack' fields. To be performed after each modification of `colNames` and `colReferences` (concerned methods are overloaded to enforce this).

**buildGroupPosition(groupBy, colName = , reverse = ):** Adds a column to be used as 'group-Position' by `draw.bboxes()`  
- **groupBy** : single character value, the name of a column to group rows on.  
- **colName** : single character value, the name of the column to build.  
- **reverse** : single logical value, whether to reverse numbering on reverse strand or not.

**buildGroupSize(groupBy, colName = ):** Adds a column to be used as 'groupSize' by `draw.bboxes()`  
- **groupBy** : single character value, the name of a column to group rows on.  
- **colName** : single character value, the name of the column to build.

**buildIndex():** Updates the 'index' parameter, should be done after any change made on the 'chrom' column (concerned methods are overloaded to enforce this).

**eraseArms(temp = ):** Removes 'p' and 'q' added by the `addArms()` method from the 'chrom' column.  
- **temp** : single logical value, whether to alter the object or return an altered copy.

**isArmed():** Detects whether the 'chrom' column refers to whole chromosomes or chromosome arms.

**segMerge(...):** Apply the `segMerge()` function to the track content. - ... : arguments to be passed to `segMerge()`.

The following methods are inherited (from the corresponding class):

- `addColumn` ([refTable](#), overloaded)
- `addDataFrame` ([refTable](#))
- `addEmptyRows` ([refTable](#))
- `addList` ([refTable](#), overloaded)

- addVectors ([refTable](#))
- callParams ([drawable](#))
- callSuper ([envRefClass](#))
- check ([refTable](#), overloaded)
- chromosomes ([drawable](#), overloaded)
- coerce ([refTable](#), overloaded)
- colOrder ([refTable](#))
- copy ([refTable](#))
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- setRowNames ([refTable](#))
- show ([refTable](#), overloaded)
- slice ([sliceable](#), overloaded)
- trace ([envRefClass](#))
- types ([refTable](#))
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- usingMethods ([envRefClass](#))



**Author(s)**

Sylvain Mareschal

**See Also**[refTable-class](#)[track.table](#), [subtrack](#), [istrack](#)**Examples**

```
# Exemplar data : subset of human genes
data(hsFeatures)

# Construction
trackTable <- track.table(
  hsGenes,
  .name = "NCBI Genes",
  .organism = "Homo sapiens",
  .assembly = "GRCh37"
)

# Slicing
print(trackTable$slice(chrom="1", as.integer(15e6), as.integer(20e6)))
```

yline

*Compute Y line to avoid collision***Description**

This function handles the collision between objects to be drawn, also accounting for labels. It is provided as a convenient component of custom drawing functions, and is currently in use in [draw.bboxes](#) and [draw.steps](#).

**Usage**

```
yline(bboxes, start, end, label, labelStrand, labelCex, labelSrt, labelAdj, labelOverflow,
      maxDepth)
```

**Arguments**

bboxes	A <code>data.frame</code> with "start.plot" and "end.plot" integer columns defining the boundaries of the graphical elements to be drawn and a "label" character column. In a typical use case, they correspond to the "start", "end" and "name" columns from the slice to be drawn.
start	Single integer value, the left boundary of the window, in base pairs.
end	Single integer value, the right boundary of the window, in base pairs.
label	Single logical value, whether to print labels on boxes or not.
labelStrand	Single logical value, whether to add the strand at the end of labels or not.
labelCex	Single numeric value, character expansion factor for labels.
labelSrt	Single numeric value, string rotation angle for labels.

<code>labelAdj</code>	'left', 'right' or 'center', the horizontal adjustment of the labels on the boxes.
<code>labelOverflow</code>	Single logical value, whether to write labels on boxes too narrow to host them or not.
<code>maxDepth</code>	Single integer value, the maximum amount of box heights allowed on the plot to avoid overlaps (if exhausted an error message will be plotted, turning <code>label</code> to <code>FALSE</code> might help).

**Value**

Returns boxes with an additional "yline" integer column defining the y coordinate at which the box should be drawn to avoid collision. If an error occurs, a `simpleError` object will be returned instead and the drawing should be aborted (see [draw.bboxes](#) code for a functional example).

**Author(s)**

Sylvain Mareschal

**See Also**

[draw.bboxes](#), [draw.steps](#)

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