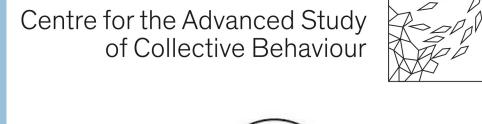


# Exploring Consensus Robustness in Swarms with Disruptive Individuals



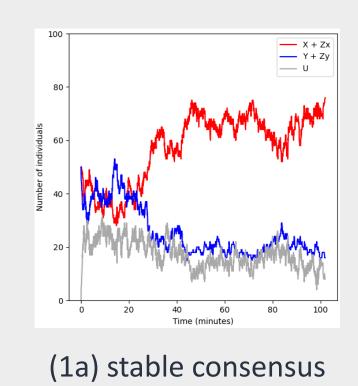


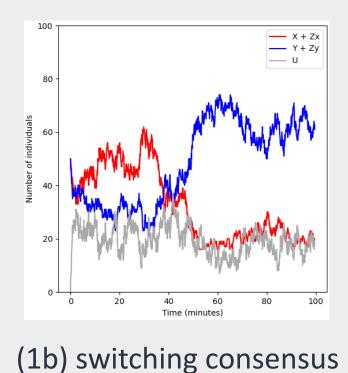
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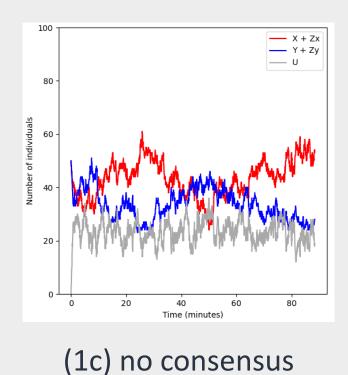
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## Motivation

- Consensus in collective systems essential for coordinated behaviour
- Cross-inhibition model (2a) as underlying model of decision-making is more robust than classic voter model due to 'undecided' state between switching opinion [1]
- Introducing stubborn individuals...
  - Zealots: never change their own opinion (2b)
  - Contrarians: counter opinion of individual they interact with (2c) ...can disrupt opinion dynamics!
- Observation of 3 different group dynamics:







#### Research Questions

- 1. Robustness: Quantify how the amount of disruptive individuals affects consensus reaching
- 2. Combined effect: Quantify how the combination of zealots & contrarians affects consensus reaching
- 3. Group size effect: Quantify how the group size affects consensus reaching

#### • Approach:

- Investigated scenario: group of N individuals has to decide between two equivalent options X and Y
- Swarm state evolves as a continuous-time Markov chain (see reaction systems 2e-h)
- Apply model checking tools (PRISM and PlasmaLab) to explore research questions wrt. different group dynamics

#### Models Cross-Inhibition model (2a) $X + Y \xrightarrow{q_x} X + U$ $X + Y \xrightarrow{q_y} Y + U$ $X + U \xrightarrow{q_x} 2X$ $Y + U \xrightarrow{q_y} 2Y$ (2b) <u>Zealots</u> $Y + Z_X \xrightarrow{q_x} U + Z_X$ $U + Z_X \xrightarrow{q_x} X + Z_X$ $X + Z_Y \xrightarrow{q_y} U + Z_Y$ $U + Z_Y \xrightarrow{q_y} Y + Z_Y$ Contrarians (2c) $X + C_Y \xrightarrow{q_y} U + C_Y$ $U + C_Y \xrightarrow{q_y} Y + C_Y$ $X + C_X \xrightarrow{q_y} X + C_Y$ $Y + C_X \xrightarrow{q_x} U + C_X$ $Y + C_Y \xrightarrow{q_x} Y + C_X$ $C_X + C_X \xrightarrow{q_y} C_Y + C_Y$ $C_Y + C_Y \xrightarrow{q_x} C_X + C_X$ (2d)**Both Zealots & Contrarians**

# References

# [1] Reina, A., Zakir, R., De Masi, G., Ferrante, E.: Cross-inhibition leads to group consensus despite the presence of strongly opinionated minorities and asocial behaviour. Communications Physics 6(1), 236 (2023)

# Analysis

- . Formally describe observed scenarios in **Bounded Linear Temporal Logic**
- Definition of <u>consensus</u> with five parameters: at least *majority m%* of population commits to same decision, *difference* of at least *d* between both groups, consensus is reached within *reaching time t*, consensus is maintained for at least *holding time h*, switch to other opinion happens within *switching time s*
- Baseline: m=50, d=10, t=35, h=40, s=10
- Stable consensus (1a) in BLTL:

$$F_{\leq t}(G_{\leq h}(((x + Z_x + C_x \geq min_m) \land ((x + Z_x + C_x) - (y + Z_y + C_y) \geq d)) \lor ((y + Z_y + C_y \geq min_m) \land ((y + Z_y + C_y) - (x + Z_x + C_x) \geq d)))))$$

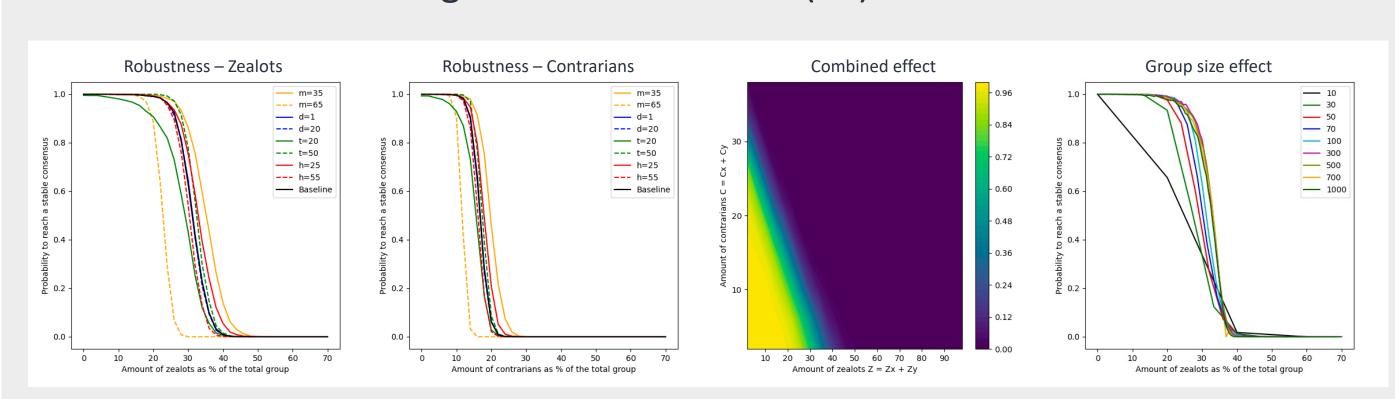
• Switching consensus (1b) in BLTL:

$$F_{\leq t}((((x + Z_x + C_x) - (y + Z_y + C_y) \geq d) \land (true \ U_{\leq s}((y + Z_y + C_y) - (x + Z_x + C_x) \geq d))) \lor (((y + Z_y + C_y) - (x + Z_x + C_x) \geq d) \land (true \ U_{\leq s}((x + Z_x + C_x) - (y + Z_y + C_y) \geq d))))$$

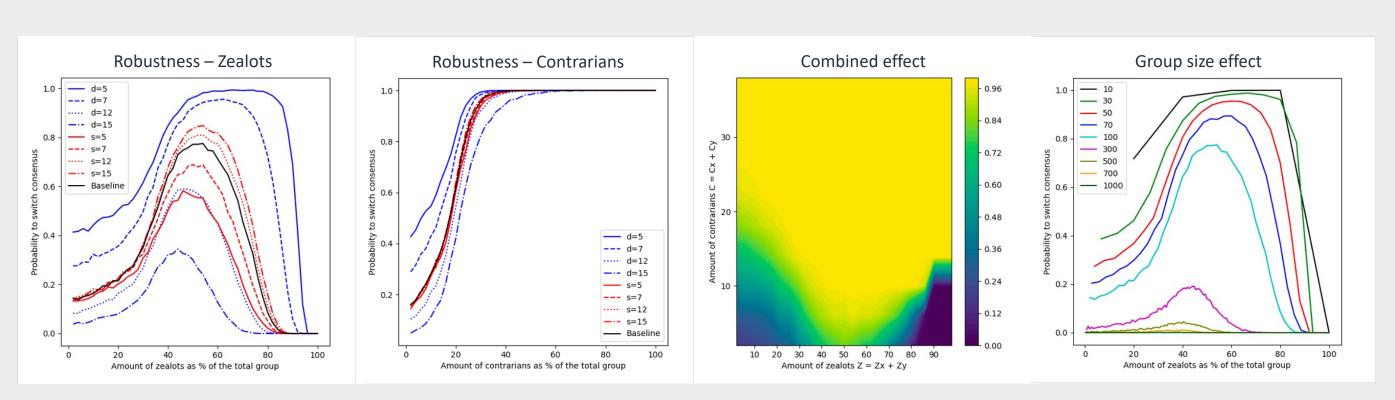
2. Statistical model checking to estimate satisfaction probability and quantify robustness under perturbations of the amount of disruptive individuals

### Results

Robustness of reaching a stable consensus (1a)

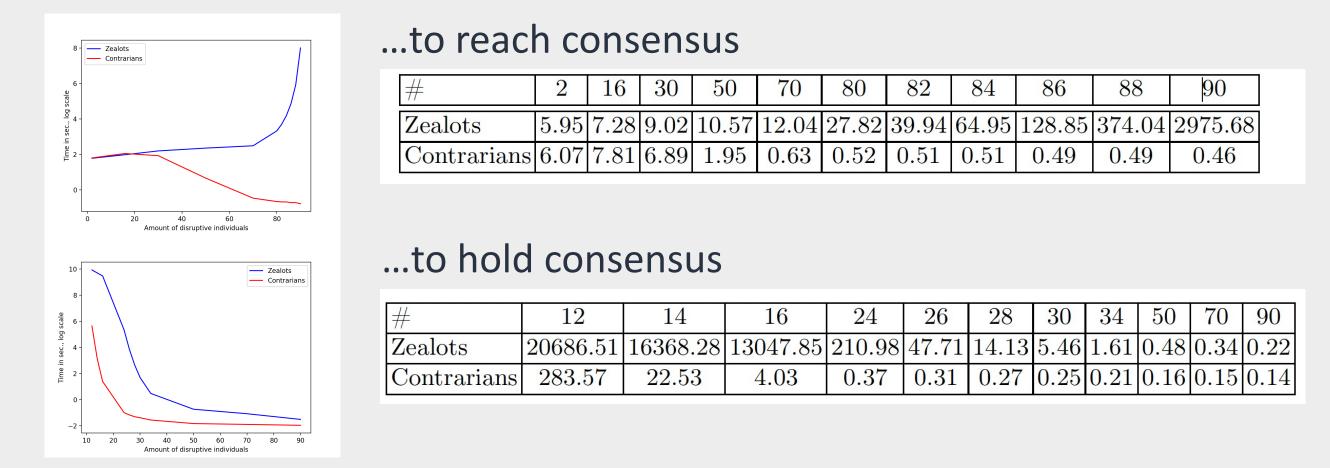


Robustness of switching consensus (1b)



**Expected times** 

(2e)



## Conclusion

- Disruptive individuals can change opinion dynamics
- Precise, quantitative analysis of robustness
- **Stable consensus**: robust up to certain #zealots/#contrarians, then rapid phase transition; zealots are less harmful for reaching consensus
- **Switching consensus**: only range of zealots for which switching occurs with high probability; contrarians promote switching dynamics
- Future work: formal analysis of group-size effect, variations of current scenario (e.g. non-symmetric decision quality), control theory