

Exploring Consensus Robustness in Swarms with Disruptive Individuals







Julia Klein^{1,2}, Alberto d'Onofrio³, Tatjana Petrov^{2,3,4}

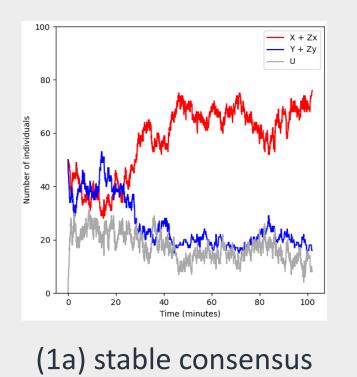
¹University of Konstanz ²Centre for the Advanced Study of Collective Behaviour, University of Konstanz ³University of Trieste ⁴Max Planck Institute of Animal Behaviour, Radolfzell julia.klein@uni-konstanz.de

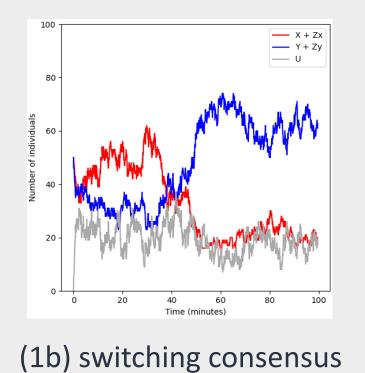
Abstract

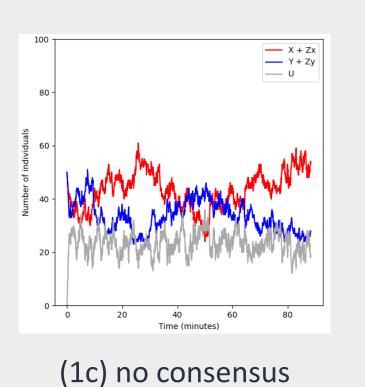
- Consensus in collective systems essential for coordinated behaviour
- Strongly opinionated minorities can disrupt opinion dynamics
- <u>Approach</u>: investigate robustness of consensus-reaching among stubborn individuals (zealots) and contrarians
 - Statistical model checking to formally quantify **robustness** under perturbations of the amount of disruptive individuals
 - Investigate robustness landscape for combinations of different disruptive agents
- Goal: guide design and control of swarm robotics systems with focus on resilience to disruptive agents

Background

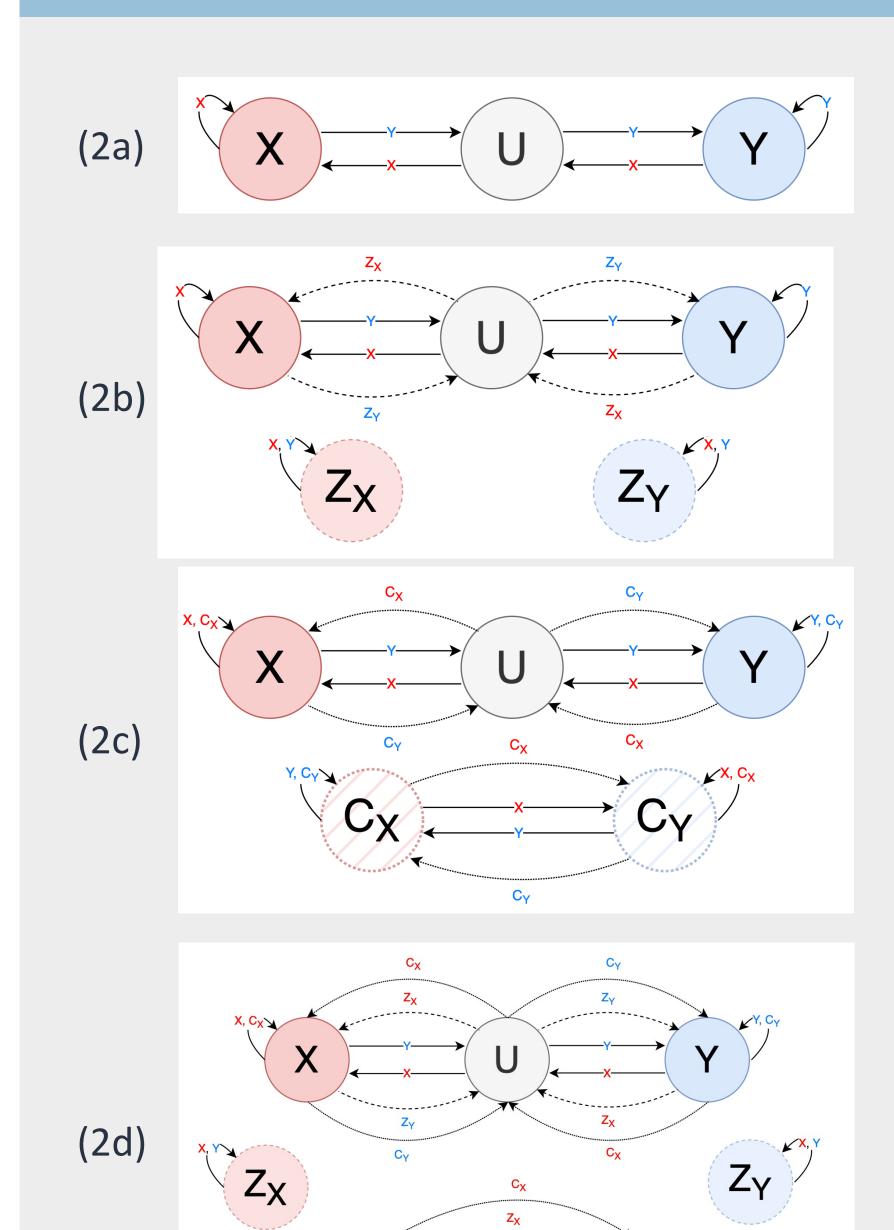
- Underlying model of decision-making: cross-inhibition model with 'undecided' state between switching opinion (2a), including
 - zealots: never change their own opinion (2b)
 - contrarians: counter opinion of individual they interact with (2c)
 - both zealots and contrarians (2d)
- <u>Scenario</u>:
 - 2 equivalent options X and Y
 - Group of N=100 individuals
 - Initial state: equally split between X and Y, varying amount of disruptive individuals
- Observation of 3 different group dynamics:







Models



Cross-Inhibition model

 $X + Y \xrightarrow{q_x} X + U$ $X + Y \xrightarrow{q_y} Y + U$ $X + U \xrightarrow{q_x} 2X$ $Y + U \xrightarrow{q_y} 2Y$

Zealots $Y + Z_X \xrightarrow{q_x} U + Z_X$

 $U + Z_X \xrightarrow{q_x} U + Z_X$ $U + Z_X \xrightarrow{q_x} X + Z_X$ $X + Z_Y \xrightarrow{q_y} U + Z_Y$ $U + Z_Y \xrightarrow{q_y} Y + Z_Y$

Contrarians $X + C_Y \xrightarrow{q_y} U + C_Y$

 $U + C_Y \xrightarrow{q_y} Y + C_Y$ $X + C_X \xrightarrow{q_y} X + C_Y$ $Y + C_X \xrightarrow{q_x} U + C_X$ $U + C_X \xrightarrow{q_x} X + C_X$ $Y + C_Y \xrightarrow{q_x} Y + C_X$ $C_X + C_X \xrightarrow{q_y} C_Y + C_Y$ $C_Y + C_Y \xrightarrow{q_x} C_X + C_X$

Both Zealots & Contrarians

$C_X + Z_X \xrightarrow{q_y} C_Y + Z_X$ $C_Y + Z_Y \xrightarrow{q_x} C_X + Z_Y$

Analysis

- Formally describe observed scenarios in **Bounded Linear Temporal Logic**
- Definition of <u>consensus</u> with five parameters: at least *majority m%* of population commits to same decision, *difference* of at least *d* between both groups, consensus is reached within *reaching time t*, consensus is maintained for at least *holding time h*, switch to other opinion happens within *switching time s*
- Baseline: m=50, d=10, t=35, h=40, s=10
- Stable consensus (1a) in BLTL:

$$F_{\leq t}(G_{\leq h}(((x + Z_x + C_x \geq min_m) \land ((x + Z_x + C_x) - (y + Z_y + C_y) \geq d)) \lor ((y + Z_y + C_y \geq min_m) \land ((y + Z_y + C_y) - (x + Z_x + C_x) \geq d)))))$$

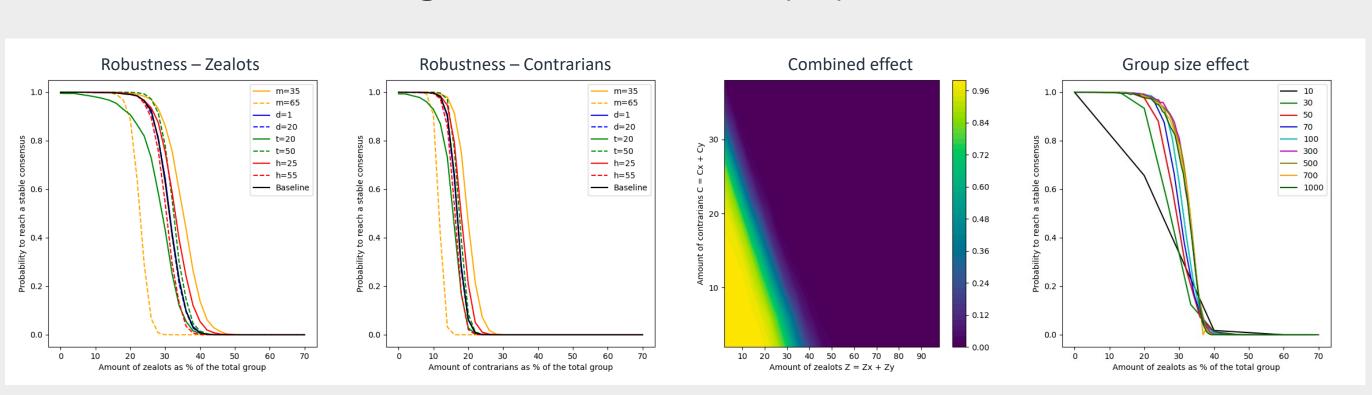
• Switching consensus (1b) in BLTL:

 $F_{\leq t}((((x + Z_x + C_x) - (y + Z_y + C_y) \geq d) \land (true \ U_{\leq s}((y + Z_y + C_y) - (x + Z_x + C_x) \geq d))) \lor (((y + Z_y + C_y) - (x + Z_x + C_x) \geq d) \land (true \ U_{\leq s}((x + Z_x + C_x) - (y + Z_y + C_y) \geq d))))$

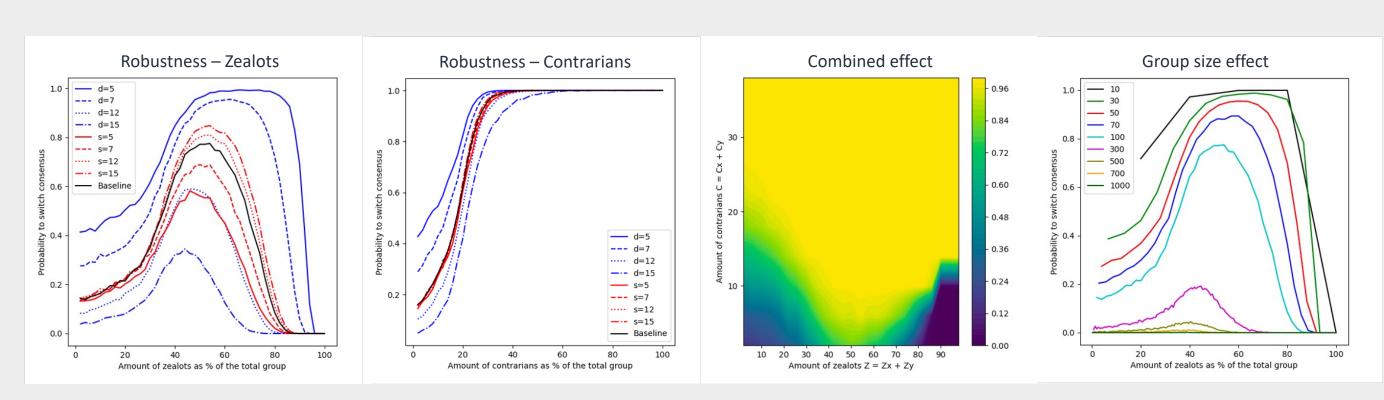
2. Statistical model checking to estimate satisfaction probability and explore robustness of scenarios

Results

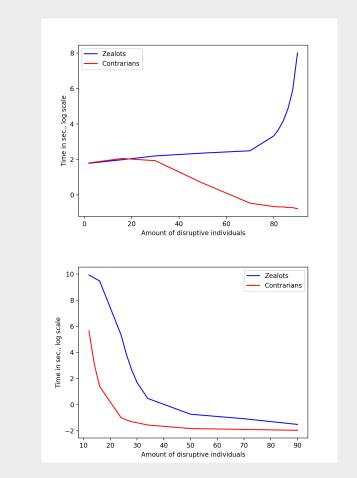
Robustness of reaching a stable consensus (1a)



Robustness of switching consensus (1b)



Expected times



...to reach consensus

| Zealots | 5.95 | 7.28 | 9.02 | 10.57 | 12.04 | 27.82 | 39.94 | 64.95 | 128.85 | 374.04 | 2975.68 |
|-------------|------|------|------|-------|-------|-------|-------|-------|--------|--------|---------|
| Contrarians | 6.07 | 7.81 | 6.89 | 1.95 | 0.63 | 0.52 | 0.51 | 0.51 | 0.49 | 0.49 | 0.46 |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| | | | | | | | | | | | |

80

82 | 84

...to hold consensus

| Zealots 20686.51 16368.28 13047.85 210.98 47.71 14.13 5.46 1.61 0.48 0.34 0.22 Contrarians 283.57 22.53 4.03 0.37 0.31 0.27 0.25 0.21 0.16 0.15 0.14 | # | 12 | 14 | 16 | 24 | 26 | 28 | 30 | 34 | 50 | 70 | 90 |
|--|-------------|----------|----------|----------|--------|-------|-------|------|------|------|------|------|
| Contrarians 283.57 22.53 4.03 0.37 0.31 0.27 0.25 0.21 0.16 0.15 0.14 | Zealots | 20686.51 | 16368.28 | 13047.85 | 210.98 | 47.71 | 14.13 | 5.46 | 1.61 | 0.48 | 0.34 | 0.22 |
| | Contrarians | 283.57 | 22.53 | 4.03 | 0.37 | 0.31 | 0.27 | 0.25 | 0.21 | 0.16 | 0.15 | 0.14 |

Conclusion

- Disruptive individuals can change opinion dynamics
- Our method is more informative
- **Stable consensus**: robust up to certain #zealots/#contrarians, then rapid phase transition; zealots are less harmful for reaching consensus
- **Switching consensus**: only range of zealots for which switching occurs with high probability; contrarians promote switching dynamics
- Future work: explore variations of current scenario, asymmetric model (vote for better option), control theory

References

[1] Reina, A., Zakir, R., De Masi, G., Ferrante, E.: Cross-inhibition leads to group consensus despite the presence of strongly opinionated minorities and asocial behaviour. Communications Physics 6(1), 236 (2023)