

Exploring Consensus Robustness in Swarms with Disruptive Individuals

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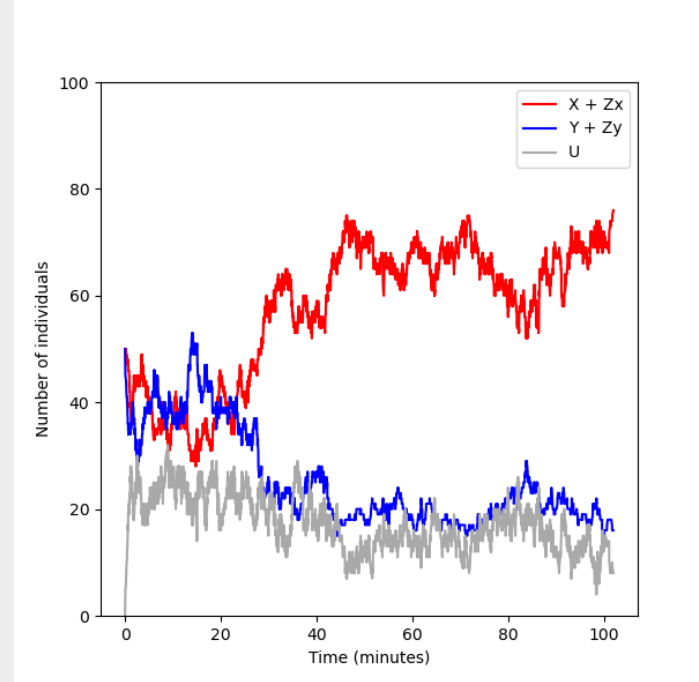
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Abstract

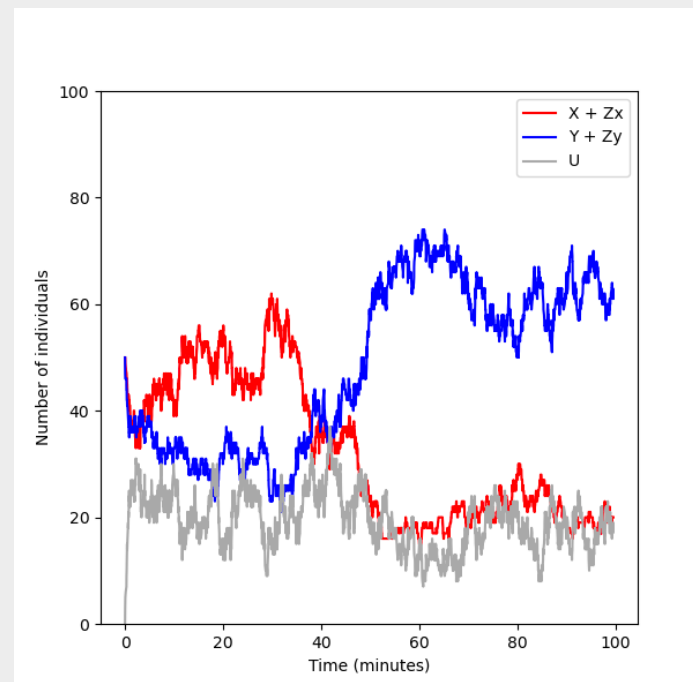
- Consensus in collective systems essential for coordinated behaviour
- Strongly opinionated minorities can disrupt opinion dynamics
- Approach:** investigate robustness of consensus-reaching among stubborn individuals (**zealots**) and **contrarians**
 - Statistical model checking to formally quantify **robustness** under perturbations of amount of disruptive individuals
 - Investigate robustness landscape for combinations of different disruptive agents
- Goal: guide design and control of swarm robotics systems with focus on resilience to disruptive agents

Background

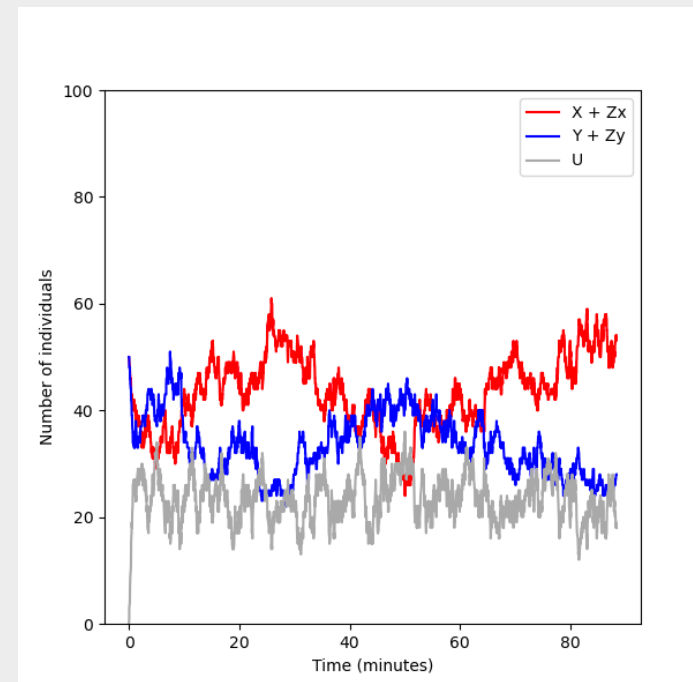
- Underlying model of decision-making: **cross-inhibition model** with ‘undecided’ state between switching opinion (2a)
 - Including zealots: never change their opinion (2b)
 - Including contrarians: counter opinion of individual they interact with (2c)
 - Including both zealots and contrarians (2d)
- Scenario:**
 - 2 equivalent options X and Y
 - Group of N=100 individuals
 - Initial state: equally split between X and Y, varying amount of disruptive individuals



(1a)



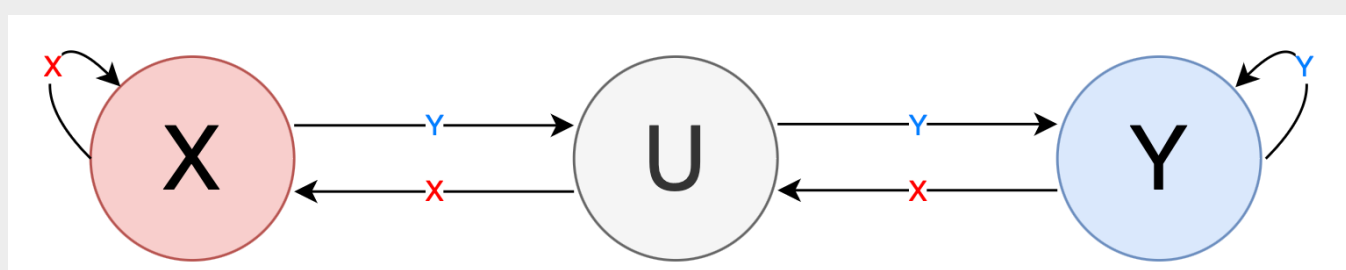
(1b)



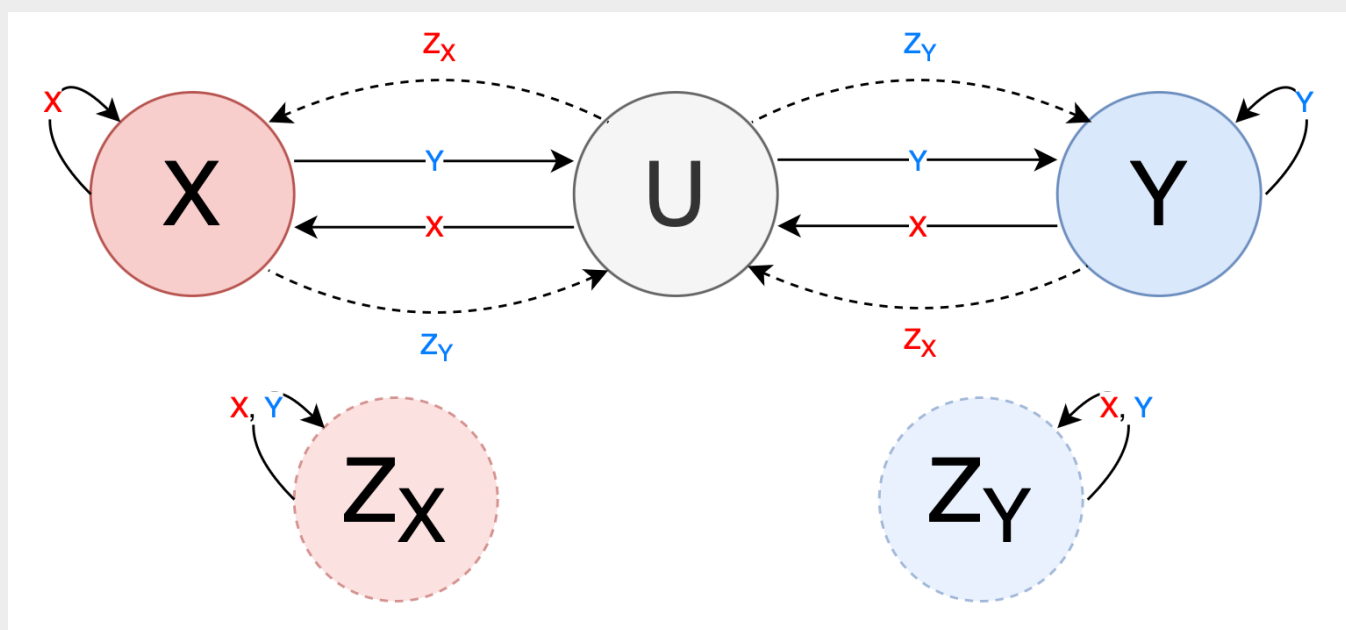
(1c)

Models

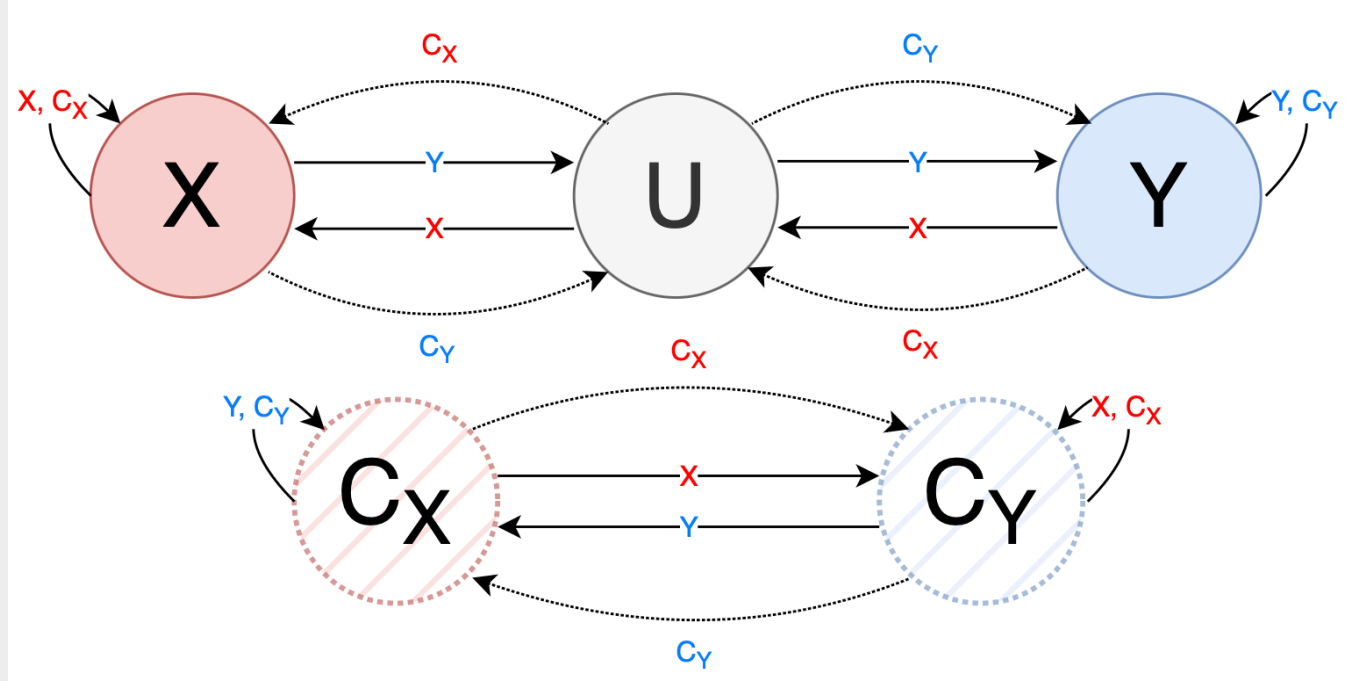
(2a)



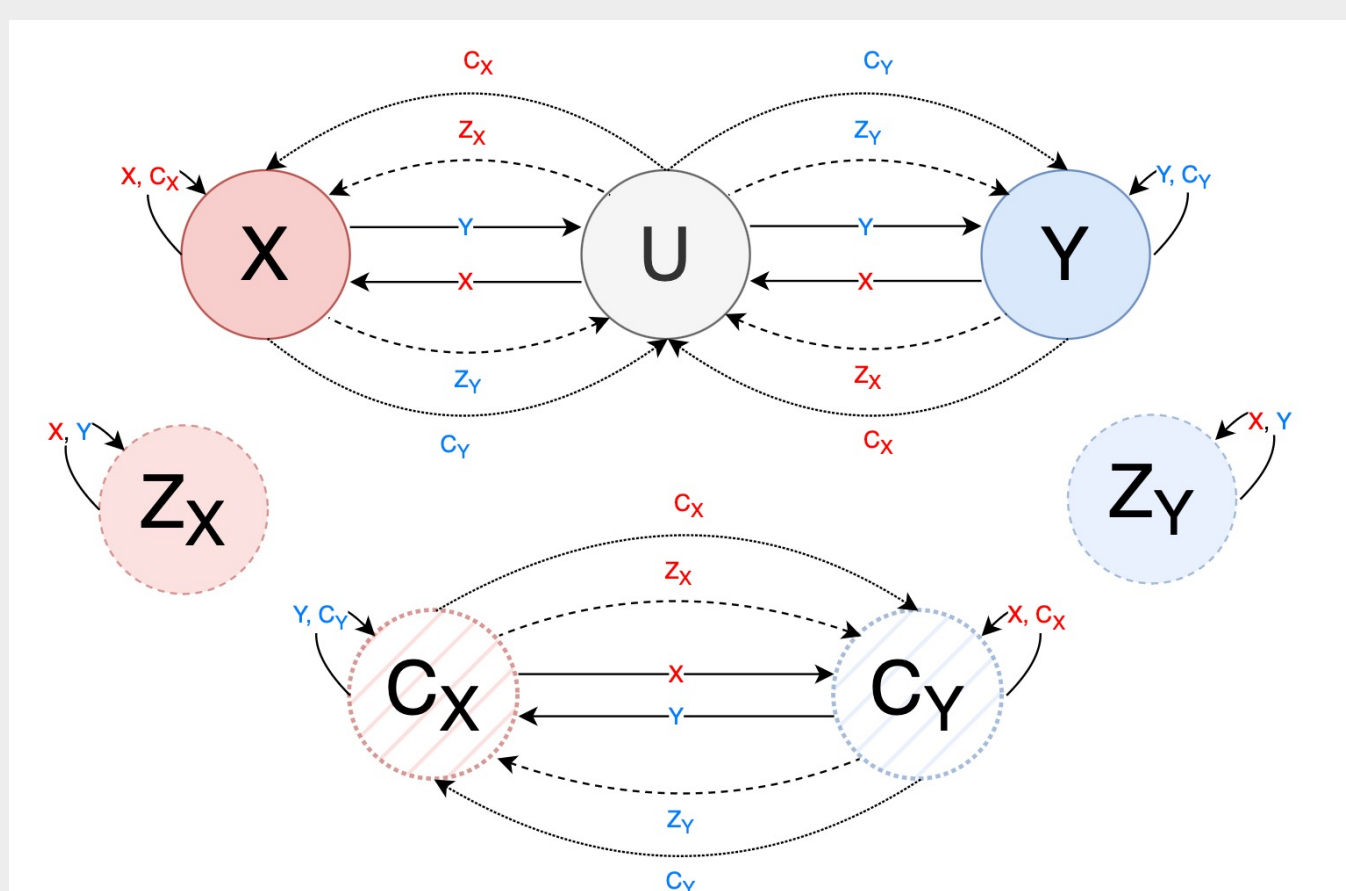
(2b)



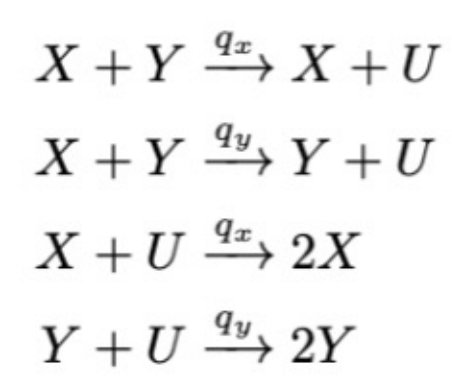
(2c)



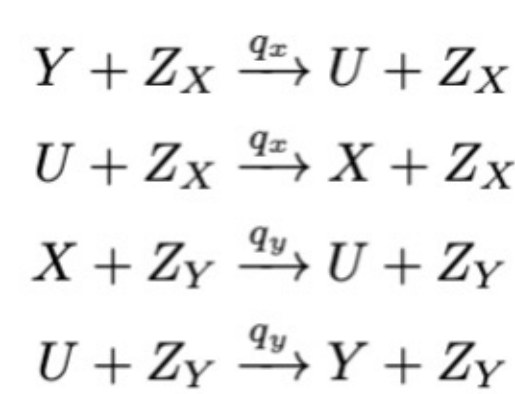
(2d)



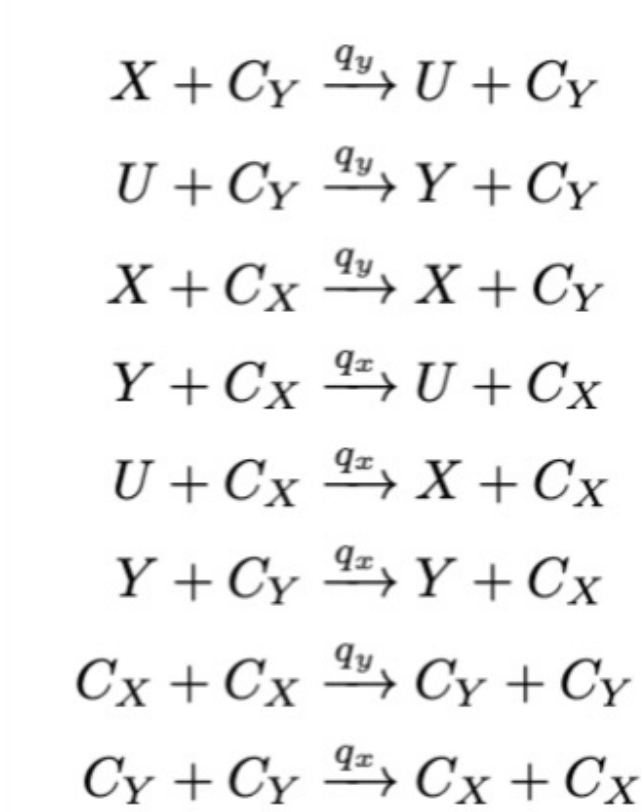
Cross-inhibition model



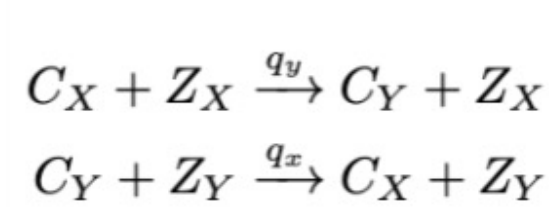
Zealots



Contrarians



Contrarians and zealots



Analysis

- Statistical model checking of properties in Bounded Linear Temporal Logic
- Definition of **consensus**:
 - Majority**: more than $m\%$ of population commits to same decision
 - Distance**: significant difference of at least d between majority & those favouring opposite decision
 - Reaching time**: consensus is reached within r minutes
 - Holding time**: group maintains consensus for at least h minutes
 - Baseline: $m=50, d=10, r=35, h=40$
- Stable consensus (1a) in BLTL:

$$F_{\leq t}(G_{\leq h}(((x + Z_x + C_x \geq \min_m) \wedge ((x + Z_x + C_x) - (y + Z_y + C_y) \geq d)) \vee ((y + Z_y + C_y \geq \min_m) \wedge ((y + Z_y + C_y) - (x + Z_x + C_x) \geq d))))))$$

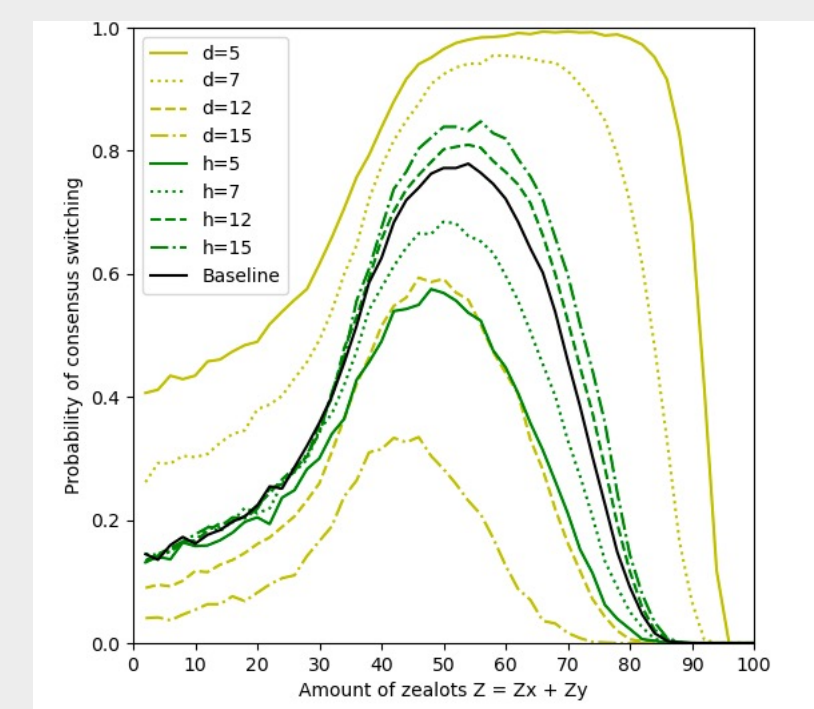
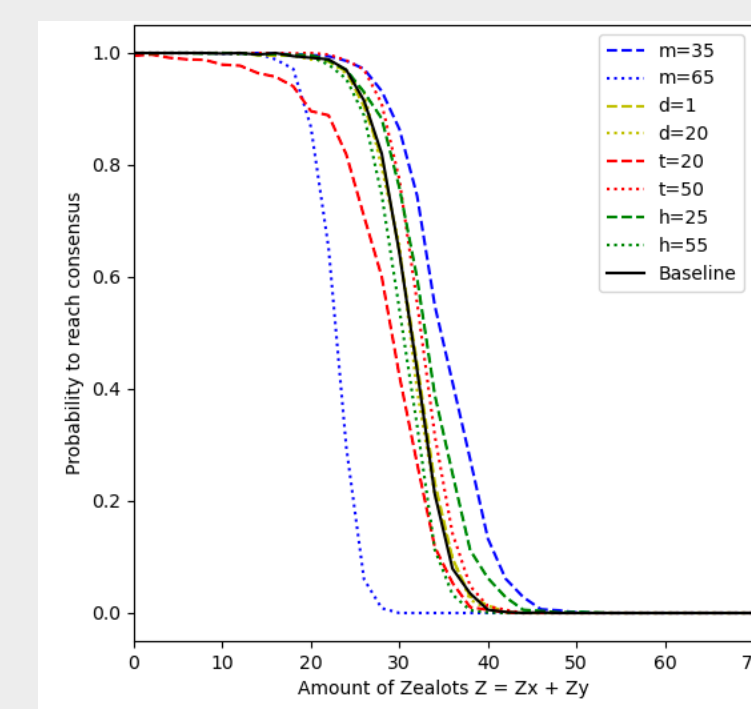
- Switching consensus (1b) in BLTL:

$$F_{\leq t}(((x + Z_x + C_x) - (y + Z_y + C_y) \geq d) \wedge (true \ U_{\leq h}((y + Z_y + C_y) - (x + Z_x + C_x) \geq d))) \vee (((y + Z_y + C_y) - (x + Z_x + C_x) \geq d) \wedge (true \ U_{\leq h}((x + Z_x + C_x) - (y + Z_y + C_y) \geq d))))$$

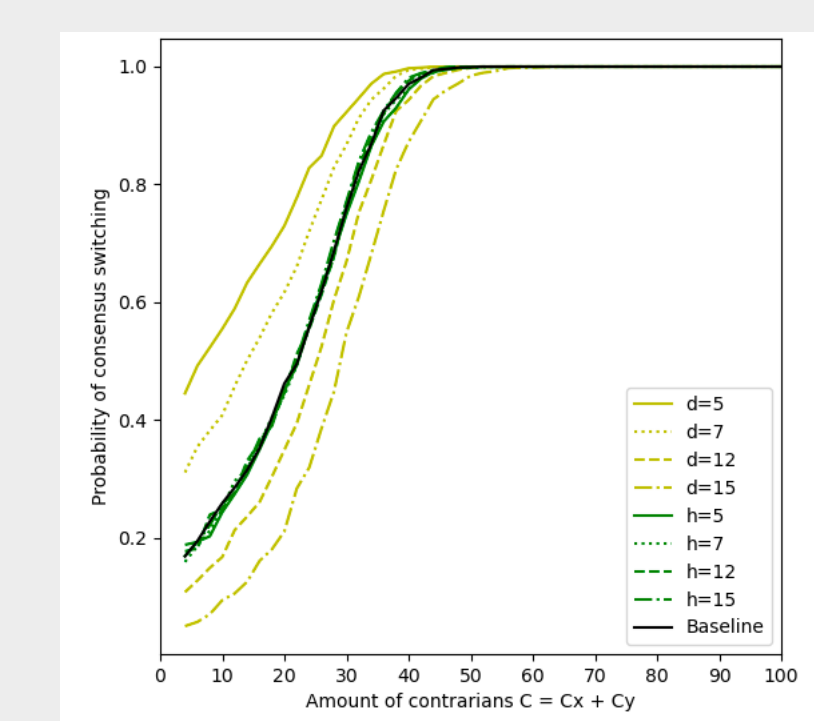
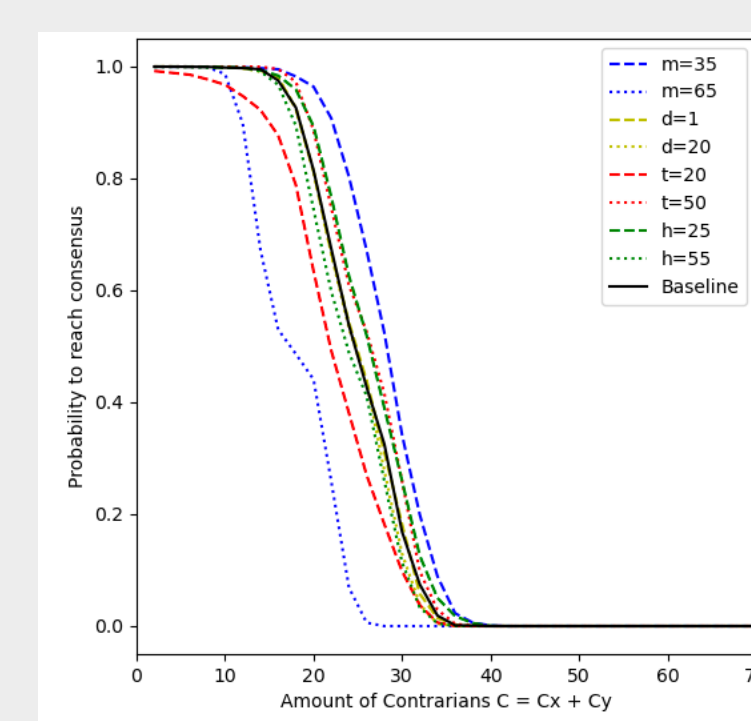
- Monte Carlo algorithm to estimate satisfaction probability

Results

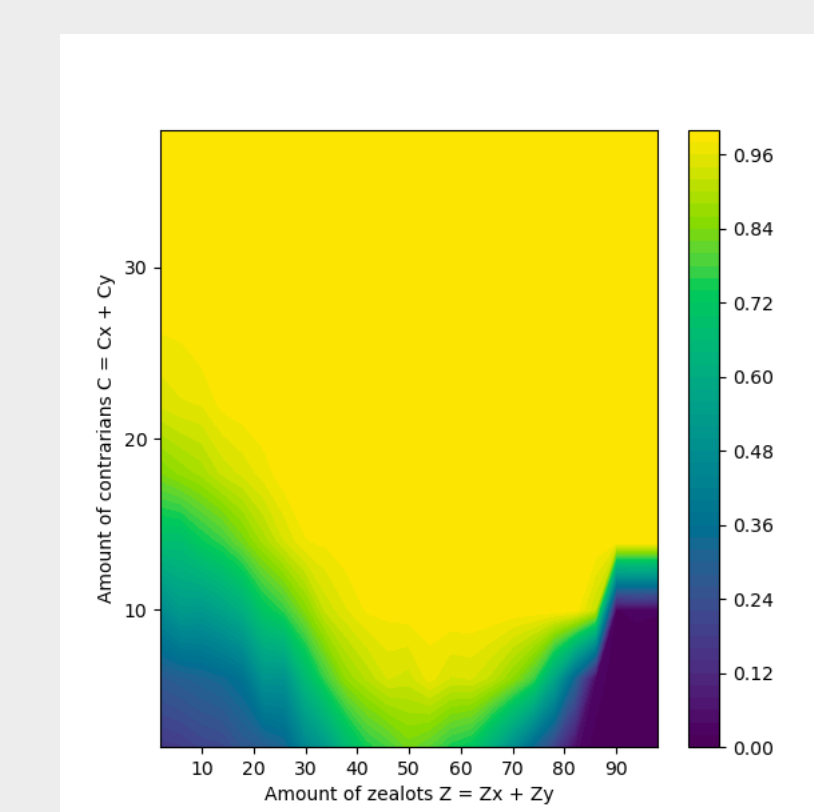
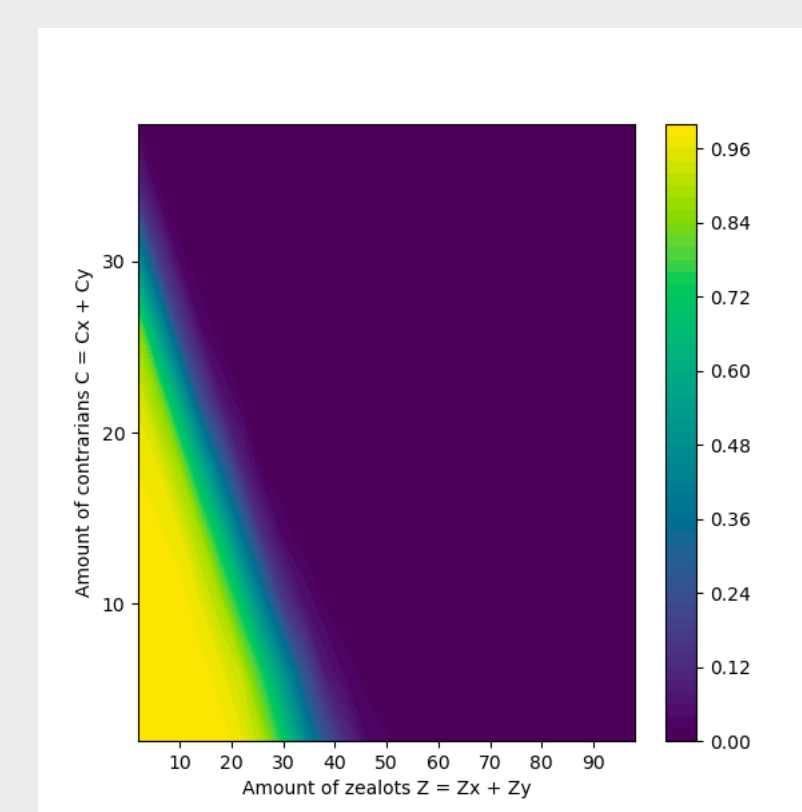
- Robustness of consensus in presence of zealots



- Robustness of consensus in presence of contrarians



- Robustness of consensus in presence of both zealots & contrarians



- Expected time to reach and hold majority

#	12	14	16	18	20	24	28	60	80
Zealots	t.o.	t.o.	t.o.	t.o.	t.o.	7771	1831	27	0
Contrarians	t.o.	8288	1004	223	94	42	36	32	3.9
Both	t.o.	t.o.	t.o.	19755	1612	157	n.a.	58.5	9.9

#	8	12	14	16	18	20	22	24	40
Zealots	t.o.	t.o.	t.o.	t.o.	3033	326	32	183	0.22
Contrarians	25450	14.8	0.6	0.21	0.16	0.142	0.141	0.13	0.12
Both	t.o.	2466	n.a.	4.03	n.a.	0.176	n.a.	0.22	0

- Disruptive individuals can change opinion dynamics
- Robust up to certain #zealots/#contrarians, then phase transition
- Zealots are less harmful than contrarians

- Future work: more complex scenarios with more parameters, decision difficulty, number of options, spatial correlation, influence of group size

References

[1] Reina, A., Zakir, R., De Masi, G., Ferrante, E.: Cross-inhibition leads to group consensus despite the presence of strongly opinionated minorities and asocial behaviour. Communications Physics 6(1), 236 (2023)