

Julian Cantera

Junior Front-End Developer

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I am an independent and motivated individual who saw the advantage of the tourism's halt to switch careers and learn all the Front-End technologies that always wanted to have acquired. Since the onset of the pandemic, I have been learning new skills and building software, and now, I am looking forward to advancing my career in this field and tackling new challenges as a Junior Front-End Dev.

Relevant Experience

Junior Web Developer for Blubale Ltd

Sep 2021 – Dec 2021 - Edinburgh, UK (remote position)

The project consisted of building a landing page from scratch according to a design provided by the client.

Key tech: *HTML*, *CSS / Sass*, and *JavaScript*.

Key tools: *VS Code*, *Git*, *Github*, *Figma*. Type of contract: freelance.

Result: <https://blubale.com>

QA Junior Tester for Amelco UK Ltd

Oct 2018 – Apr 2019 - London, UK

I worked as Quality Analyst for Amelco, a company that works following the *agile* methodology, providing software solutions for pricing and trading services to the online betting sector. My specific role involved:

- Manual software testing on multiple devices and browsers.
- Applying technical skills to different scenarios.
- Translations: Spanish to English.

Key tools: *Jira*, *pgAdmin* (postgres), *browser dev tools* (*Firefox* & *Chrome*).

Self-projects & practices

December 2021 - Self-project

First Portfolio. Building with *React* library (in progress).

May & June 2021 - Self-project

A desktop web tool that provides a customized Productivity desktop wallpaper. The main purpose was to practice how to modify the DOM with JavaScript. Made it with *HTML*, *CSS/Sass* and *JavaScript ES6* (Front-End is done but the tool is unfinished).

Result: <https://productivity-desktop-wallpaper-tool.netlify.app/>

March & April 2021 – Guided practice

Fully responsive website as the final part of a Front End course (*codewithmosh*). Made it with *HTML* and *CSS*.

Result: <https://moshified-practice-julian-c-dev.netlify.app/>

May to October 2020 - Self-project

An educational android app based on the crimes of Jack the Ripper. The project was a hybrid between my last job as tour guide, and my new goal as developer. I made the content but I used a third-party framework (*mobxincube*) to develop the app.

Result: [App de Jack el Destripador](#).

You can find more of my projects searching on my [Github repositories](#).
References upon request

Skills

Very confident:

HTML, CSS/Sass

Confident:

JavaScript (ES6), SQL

Basic knowledge:

React

Tools & platforms I have used:

Git, Github, NPM, PhpMyAdmin, Parcel, Netlify, Figma, GIMP, Jira, VS Code.

OS:

Windows & Ubuntu.

Languages:

English & Spanish.

Education

IT field - Self-taught individual

<https://codewithmosh.com/>
<https://developer.mozilla.org/>
<https://edabit.com/>

Other fields

High National Diploma in Tourism.

(*Escuela superior H&T* - Madrid, Spain)

BA in History

(*Universidad Complutense* - Madrid, Spain).

Interests

History, computer games, traveling, gym and team sports.